Quanyong Bi

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Education

University of Southern California (USC), GPA: 3.8/4.0

Los Angeles, CA

Master of Science in Computer Science

Jan 2025 - May 2026

Bachelor of Science in Computer Science and Business

Aug 2020 – Dec 2024

Relevant Coursework: Computer System, Machine Learning, Data Structures, Database Design, Algorithms, Mobile Development, Computer Security, Software Development, Discrete Mathematics.

Experiences

OinAuto

Irvine, CA

May 2024 - Aug 2024

Software Engineer Intern

Migrated the management system and website from a static PHP setup to a dynamic **Django + React + Nginx** framework, improving page load times by 40%, reducing API response time by 25%, significantly enhancing performance and scalability.

- Designed and implemented the re-architecture of a MySQL database with over 100,000 entries, optimizing table structures and relationships to support the new recommendation features, reducing query response time by 30%.
- Contributed to the cloud deployment of backend services using AWS, including EC2 for hosting, RDS for database management, S3 for storing static assets and Lambda to automate serverless tasks. Improved system scalability and storage efficiency, reducing load times by 20% and optimizing resource costs by 10%.
- Led the development of API endpoints by **Python** for a posts recommendation feature, conducting comprehensive unit tests with 80% coverage rate and automating the deployment process through AWS CodePipeline. Resulting in a 20% reduction in postrelease defects and enhanced system reliability.

Hotland LLC Mobile Engineer Intern Los Angeles, CA

Jan 2023 – May 2023

- Worked on development of a cross-platform mobile VPN management application based on the V2Ray platform, securing traffic with VMess protocols and Distributed traffic across servers in different regions through Google Cloud DNS, improving connection stability by at least 30%.
- Collaborated with a UI/UX designer to design and implement key pages of application (home, config, purchase) using Flutter, conducting widget tests, driving a 150% increase in daily active users within three months post-launch by enhancing app usability.
- Integrated third-party payment processing with Stripe, implementing secure APIs for transaction handling, and ensuring compliance with PCI-DSS standards. Ensured a 95%+ transaction success rate.
- Utilized **Docker** for containerization and **GitHub Actions** for automated deployment, improving development workflow efficiency.

Projects

Austin | *A message distribution and management platform*

Jul 2024 - Sep 2024

- Developed a Message Distribution platform using Spring Boot. Enable users to send and manage message batches through various platform including emails, SMS, slack and other social accounts.
- Increased data handling efficiency by at least 40% and ensured a 99.9% message delivery success rate by architecting a Kafkabased request handling system.
- Optimized request performance during peak hours and reduced costs in off-peak hours by developing dynamically configurable thread pools with Apollo, adapting to industrial workload variations, and enhancing system responsiveness.
- Minimized duplicate message deliveries by engineering advanced deduplication logic using Redis, which included designing content and frequency-based deduplication strategies for real-time processing.

SiKi | A Kitchen Inventory Management + Receipt generation application

Dec 2023 - Mar 2024

- Developed a cross-platform application using Diango and Flutter, enhancing system performance and improving AI-powered recommendations for inventory management and receipt generation.
- Architected and optimized a MongoDB database supporting 10,000+ mock records, ensuring a < 1ms latency for communication between server and database, which allowed for efficient inventory synchronization.
- Integrated Elasticsearch to improve search capabilities, reducing query times by 50% for item and recipe searches and recommendations.

Skills

- Programming Languages: Python, Java, Kotlin, C++, Swift, JavaScript, Node.js, TypeScript, Ruby.
- Tools and Frameworks: Spring Boot, Django, Flutter, C++, Flask, Redis, PyTorch, React, Node.js, Git, Jetpack Compose, MySQL, MongoDB, GitHub, PostgreSQL, AWS, Google Cloud, Elasticsearch, Android Studio, Docker, Html, CSS.