Quanyong Bi

323-337-4139 | Los Angeles, CA, 90015 | quanyong@usc.edu https://quanyongbi.github.io/

EDUCATION

University of Southern California (USC) Bachelor of Science in Computer Science and Business

Los Angeles, CA Aug 2020 - Dec 2024

Master of Science in Computer Science

Expected: Spring 2025 – Spring 2026

GPA: 3.8/4.0

Relevant Coursework: Computer System, Machine Learning, Data Structures, Algorithms, Computer Security, Software Development, Discrete Mathematics.

PROFESSIONAL EXPERIENCE

OinAuto **Full-stack Developer Intern**

Irvine May 2024 - Aug 2024

- Led a team of 10 interns to upgrade the internal interns management system from static PHP to a modern **Diango** + **React** + **Nginx** framework, improving system performance and scalability.
- Incorporated generative AI for resume modification and creation as a new feature in interns projects, and integrated external APIs to implement personalized job recommendation systems.
- Contributed to a traffic safety monitoring project by researching Single Shot Detection, resulting in the development of a customized model with 80% mean Average Precision (mAP) for fast and accurate object detection.

Hotland LLC Android Developer Intern

Los Angeles Jan 2023 - May 2023

- Enhanced app usability by 40% and increased daily active users by 25% within three months post-launch, by designing and implementing a user-friendly interface using **Kotlin** and **Jetpack Compose** for an Android VPN management app.
- Achieved a 99.9% error-free communication rate and significantly improved app reliability by engineering robust **RESTful API** integrations for real-time synchronization with remote servers.
- Led the development of an Android VPN management application on the V2Ray platform, streamlining user experiences in purchasing, configuring, and managing VPN services.

PROJECTS

SiKi

May 2024 - Present

- Developed a cross-platform inventory management and recipe recommendation system using **Django** and **Flutter**.
- Designed and managed a PostgreSQL database, integrated REST Framework for API endpoints.
- Planned future integration with **Docker** for containerization, **Nginx** for scalable web serving, and **AWS** for cloud deployment, emphasizing a scalable, maintainable, and secure architecture.

Austin - A Message Pushing Platform

Jul 2023 – Dec 2023

- Developed a Message Distribution platform using Spring Boot. Enable users to send and manage message batches through various platform including emails, SMS, slack and other social accounts.
- Increased data handling efficiency by at least 40% and ensured a 99.9% message delivery success rate by architecting a Kafkabased request handling system.
- Optimized request performance during peak hours and reduced costs in off-peak hours by developing dynamically configurable thread pools with Apollo, adapting to industrial workload variations, and enhancing system responsiveness.
- Minimized duplicate message deliveries by engineering advanced deduplication logic using Redis, which included designing content and frequency-based deduplication strategies for real-time processing.

TECHNICAL SKILLS

- **Programming Languages:** Python, Java, Kotlin, C++, Swift, Javascript
- Tools and Frameworks: Spring Boot, Django, Flutter, C++, Flask, Redis, PyTorch, React, Node.js, Git, Jetpack Compose, MySQL, SQLite, PostgreSQL AWS, Android Studio, Docker, Ruby.