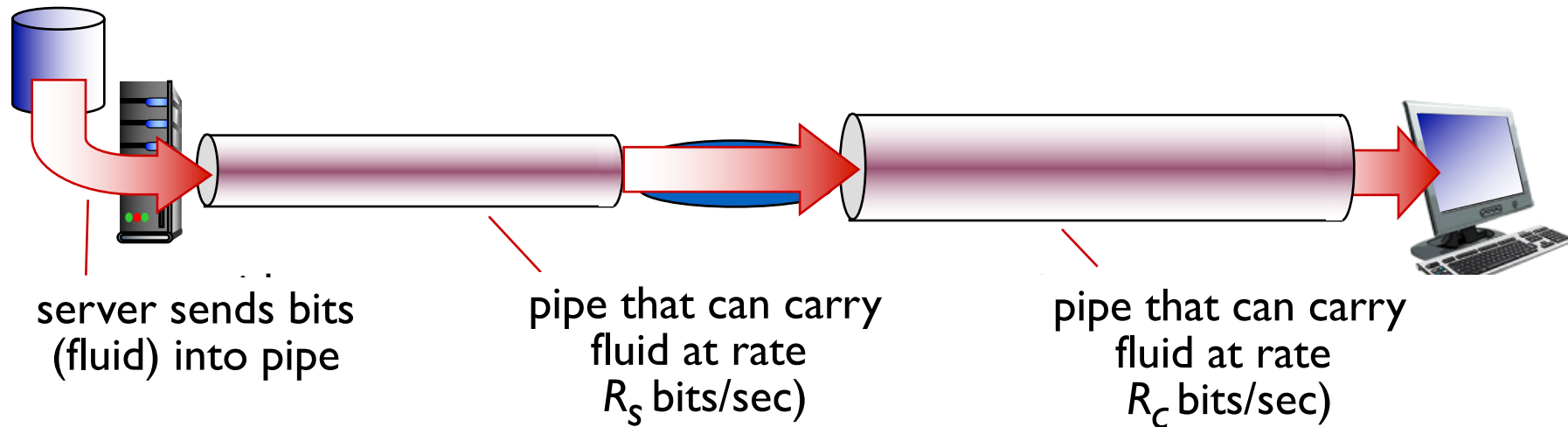


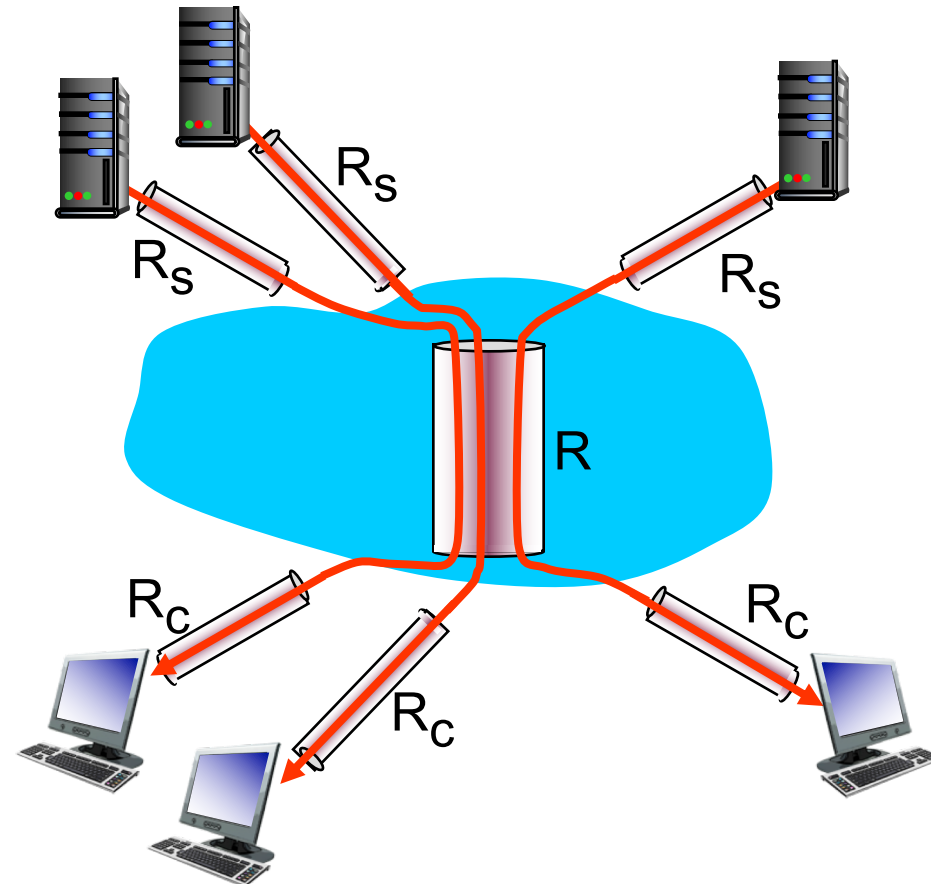
Throughput

- *throughput*: rate (bits/time unit) at which bits transferred between sender/receiver
 - *instantaneous*: rate at given point in time
 - *average*: rate over longer period of time



Throughput: Internet scenario

- per-connection end-end throughput:
 $\min(R_c, R_s, R/10)$
- in practice: R_c or R_s is often bottleneck



10 connections (fairly) share
backbone bottleneck link R bits/sec

* Check out the online interactive exercises for more examples:
http://gaia.cs.umass.edu/kurose_ross/interactive/

Delay versus Throughput

Suppose:

A link, call it T3, has capacity/bandwidth = 45 million bits per sec

A CD, compact disc, has capacity 500 megabytes of data.

A file of size = $500 \times 2^{20} \times 8 \times 1000$ bits \approx 4 terabytes of data

Time to transfer file on the T3 link = $(500 \times 2^{20} \times 8 \times 1000) / (45 \text{ million bits per sec}) = 93206 \text{ s} = 25 \text{ hours}$

Throughput of T3 = 45 million bits per sec

Time to transfer file using 1000 CDs with overnight shipment = 24 hours

Throughput of 1000 CDs = $(500 \times 2^{20} \times 8 \times 1000) / (24 \times 60 \times 60) = 48545185.1852 = 48.5 \text{ million}$

Suppose Host A wants to send a large file to Host B. The path from Host A to Host B has three links, of rates $R_1 = 500$ kbps, $R_2 = 2$ Mbps, and $R_3 = 1$ Mbps.

- a. Assuming no other traffic in the network, what is the throughput for the file transfer?
- b. Suppose the file is 4 million bytes. Dividing the file size by the throughput, roughly how long will it take to transfer the file to Host B?
- c. Repeat (a) and (b), but now with R_2 reduced to 100 kbps.