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Personal Statement

I am highly motivated and a dedicated driven to learn and share my passion for development with others. I learn quickly and can adapt to fast-paced environments to complete objectives to an outstanding level. Having worked with clients directly and as part of a team, I can confidently produce desired outcomes in a range of professional environments.

Most Notable Achievements

- Supported and developed advanced software Minecraft mods for personal and commercial projects.
- Built large network and community around Minecraft Modding amassing over 13 million downloads of my mods and contributions
- Awarded First-Class Degree as Bachelor of Computer Science in Computer Engineering, Computer Graphics, Processor Architecture, Mobile Systems, and more
- Working as a Logistics Assistant, I was able to pick up the role quickly and train new staff within few months.

Experience

Aldi Logistics Assistant: Nov 2023 - Present

- High pressure, fast paced environment
- Gave training to new starters

Minecraft Mod Developer (SWEM): Mar 2023 – Present

- Worked with artists, 3d modelers, and animators
- Developed with Java 17, using IntelliJ Idea
- Developed both client and server sided applications

Software Developer: Bisect Hosting: Oct 2021 – Nov 2023

- Developed software for affiliated partners of the company
- Worked alongside existing web application team to integrate with API services
- Reported to key stakeholders

Education

University of Manchester: Sep 2016 – Aug 2020

- Achieved First-Class BSc in Computer Science
- Developed Particle Simulation for Computer Graphics as coursework
- Educational simulation tool to visualize logical circuits for final year project

Cardinal Langley Sixth Form: Sep 2014 – Jul 2016

- Four A(S) levels qualifications including A in Mathematics