

PROGRESS PRESENTATION

Team Red

Team Organization



Communication

The screenshot displays a communication interface with two main panels. The left panel shows a sidebar with categories like Events, general-discussions, design-discussions, Worker Design, general-discussions, and webhook. Below the sidebar are threads for 'Week 5 Meeting' (junseong: @everyone This meeting's agenda: * Discuss on code-), 'Project Resources' (junseong: [Github Repository]), and 'Milestone 1' (junseong: @everyone Today is deadline for milestone 1: design final...). The right panel shows a 'Project Resources' section with a thread for 'Conventional Commits' (junseong: A specification for adding human and machine readable meaning to commit messages) and a 'Tutorial - Cats Effect' (junseong: Some useful resources for learning cats effect: • Official cats effect tutorial • Talk on concurrent state machines with cats effect). At the bottom, there is a banner for 'FUNCTIONAL CONF 2022'.

Separate threads per topics

Threads also act as a part of documentation

Communication



Weekly meetings



Notion → git for documentation

Documentation

High Level

- [Draft 1 \(10/28\)](#)
- [Draft 2 \(10/31\)](#)
- [Draft 3 \(11/9\)](#)
- [Draft 4 \(11/13\)](#)

Code Level

Libraries

- Runtime
 - `cats-effect` for asynchronous runtime
- Networking
 - `fs2` for `Stream` abstraction
 - `scalapb & fs2-grpc` for protobuf and grpc on top of cats-effect

Assumptions on Storage

Let combined size of all input files be M and combined size of local storage size of all worker machines be N . We assume N to be at least twice as large as M . In other words, it must be possible to replicate all input files at least once. No assumptions are made regarding available storage of each worker machines.

Job Scheduling System

System Configuration

A cluster consists of multiple slave machines and a single master machine. Slave machines run multiple worker programs and are thus called worker machines. A master machine runs scheduler programs and is called the scheduler machine.

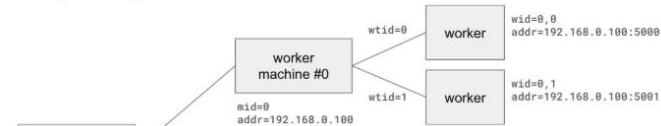
A worker is a program that executes a job upon request from a scheduler. Each worker receives a job request from a scheduler and returns the result using a network. Each worker is assigned a unique IP:PORT pair.

Each worker is assigned a **worker ID** or **wid**. Worker ID is a tuple (**mid**, **wtid**) where **mid** (machine ID) identifies a physical machine and **wtid** (worker thread ID) identifies each thread in a machine.

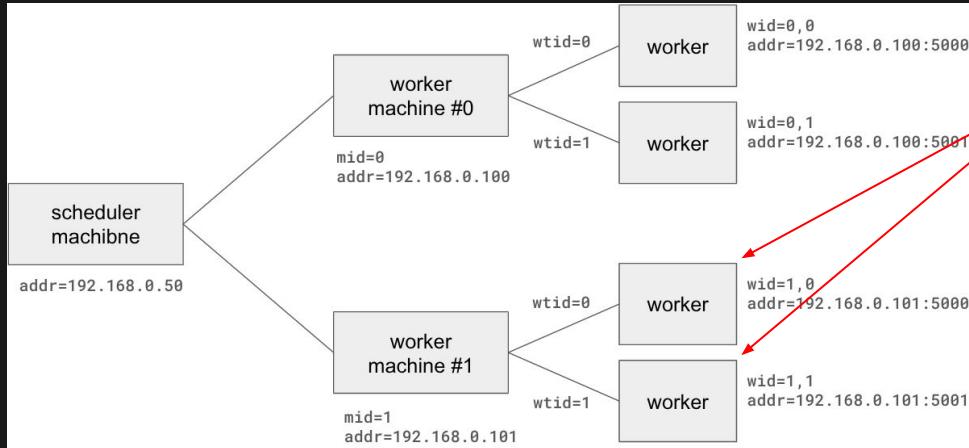
A scheduler is a program that assigns jobs to workers. Its primary role is to distribute jobs so as to minimize communication overhead among workers.

The following figure shows an example system configuration with two worker machines each running two workers as threads.

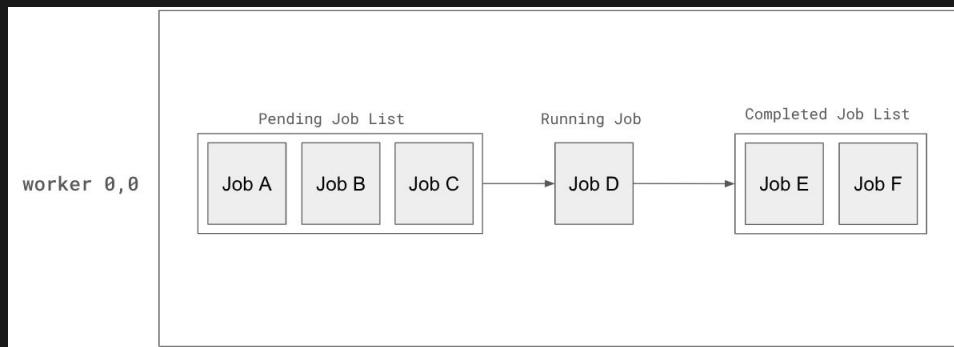
Example configuration



Design - High Level

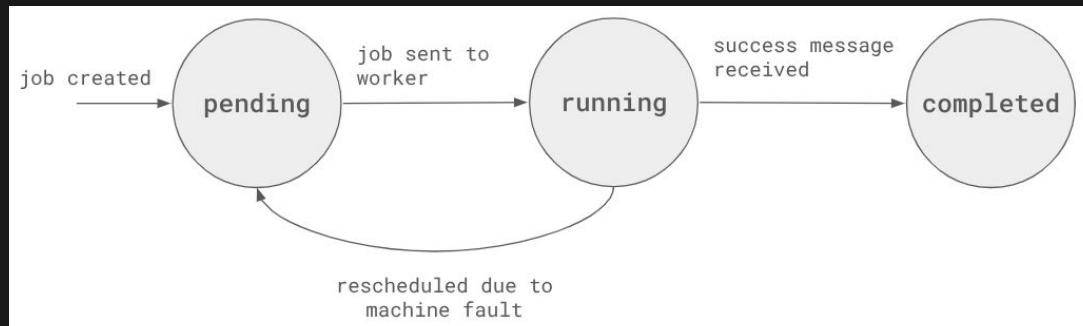
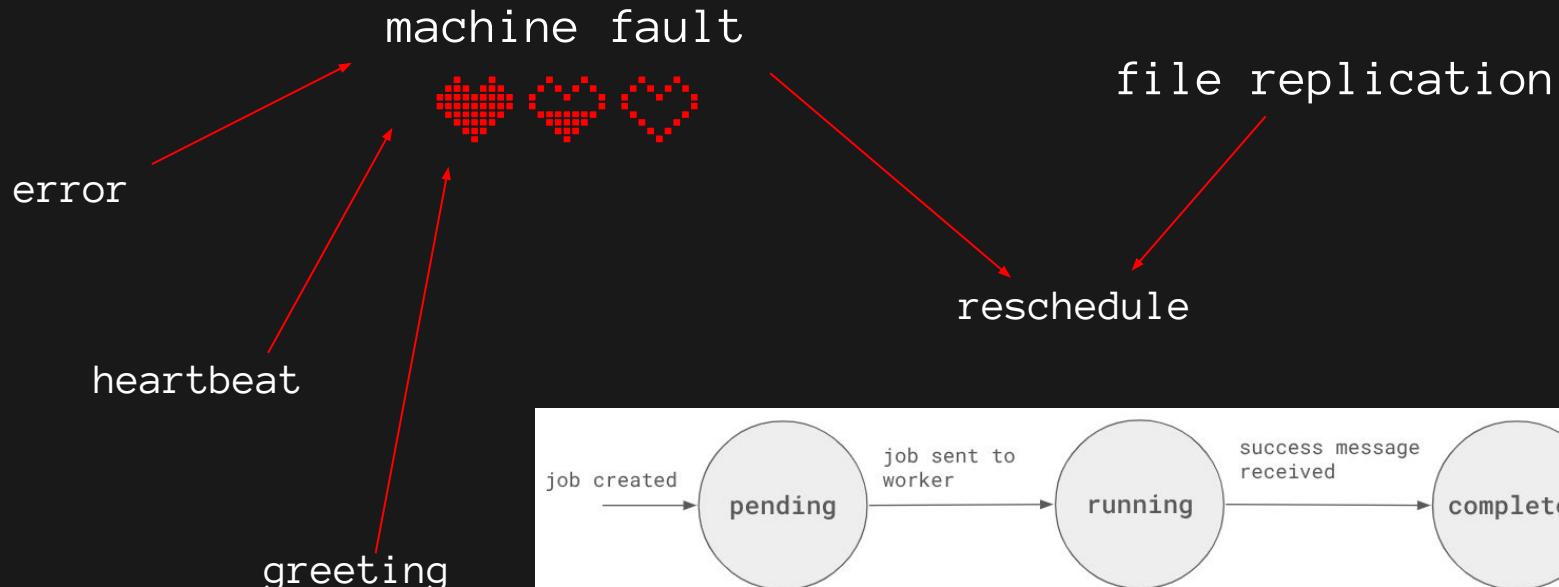


naïve

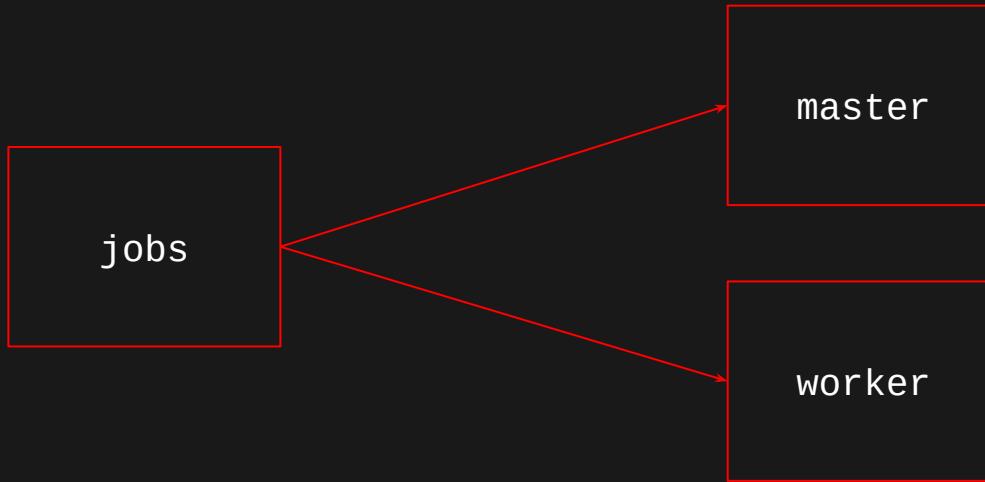


sampling
+
soriting
+
partitioning
+
merging

Design - High Level



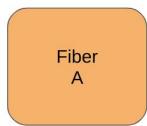
Design - Code Level



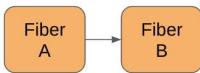
- distributed job system infrastructure

- implements distributed sorting on top of **jobs**

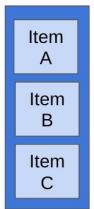
Design - Code Level



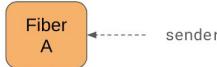
Cats Effect Fiber



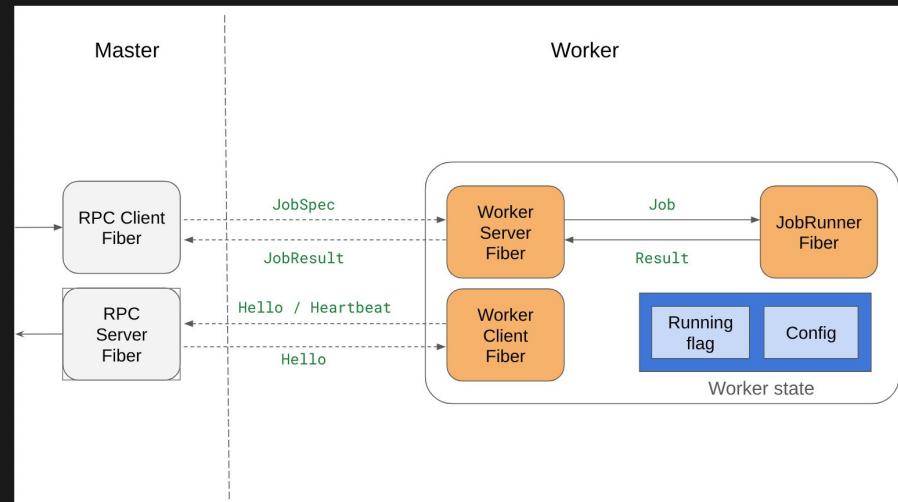
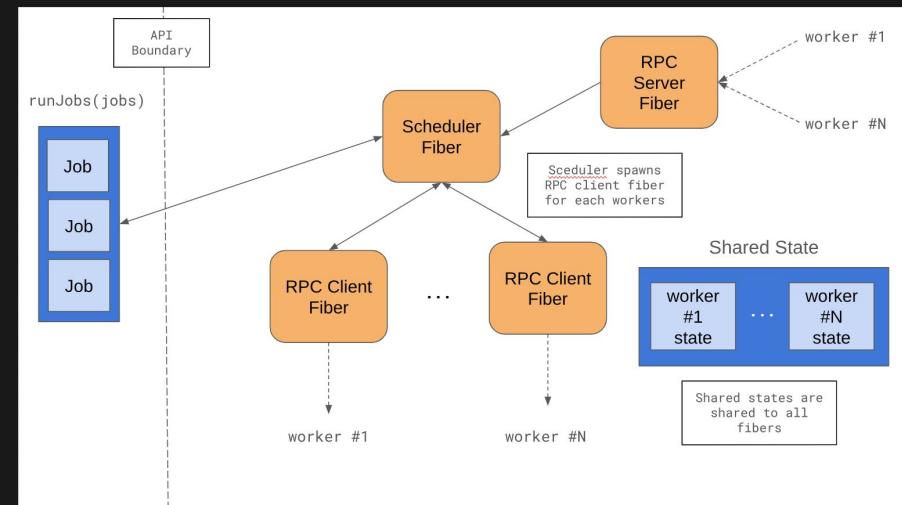
Fiber A dispatches message to fiber B using shared queue



Data Structure
(container and items)



Fiber A receives network message from external sender



Design - Code Level

gRPC

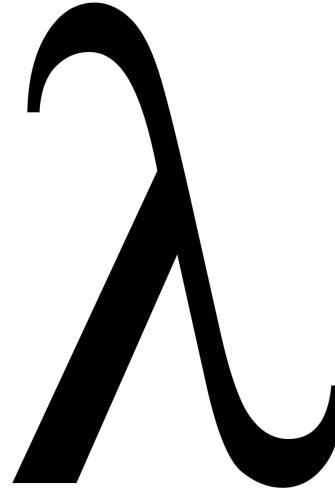
File
System



Service

dependency
injection

functional



Repository

<https://github.com/Quasar-Kim/332project>

Quasar-Kim / 332project

Type to search

Code Issues Pull requests Actions Projects Wiki Security Insights Settings

332project Public

Watch 0 Fork 0 Star 0

Code About

2025 Fall/Winter Semester CSED-332

Activity 0 stars 0 watching 0 forks

Report repository

Quasar-Kim chore: scaffold project structure 14eff31 · 12 hours ago 13 Commits

doc chore: migrate docs from notion 12 hours ago

jobs/src/main chore: styling changes last week

master/src/main/scala/redsort/master chore: styling changes last week

project chore: scaffold project structure 12 hours ago

worker/src/main/scala/redsort/worker chore: styling changes last week

.gitignore chore: scaffold project structure 12 hours ago

.scalafmt.conf chore: configure scalafmt last week

build.sbt chore: scaffold project structure 12 hours ago

README

Add a README

Help people interested in this repository understand your project by adding a README.

Add a README

Languages

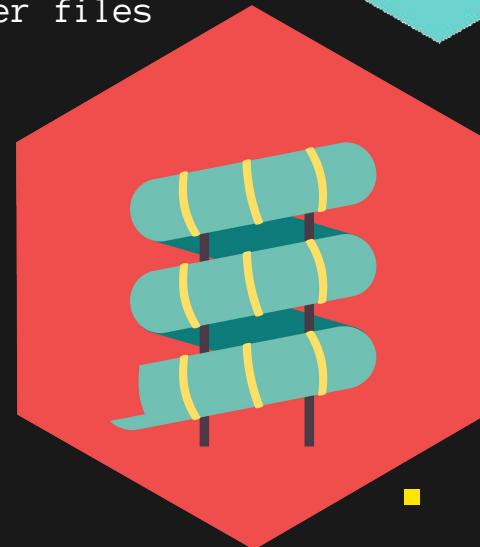
Scala 100.0%

The screenshot displays a GitHub repository page for '332project' under the user 'Quasar-Kim'. The repository is public. The 'About' section includes the title '2025 Fall/Winter Semester CSED-332'. It lists repository statistics: 0 stars, 0 forks, and 0 watching. Below this, there's a 'Report repository' link. The main content area shows a list of 13 commits made by 'Quasar-Kim' over the past 12 hours. These commits are primarily related to scaffolding project structures and migrating documentation. The commits are organized into several branches and sub-directories like 'doc', 'jobs/src/main', 'master/src/main/scala/redsort/master', 'project', and 'worker/src/main/scala/redsort/worker'. At the bottom of the page, there's a section to 'Add a README' to help people understand the project. A 'Languages' chart indicates that the repository is 100% Scala. The overall theme of the page is dark, with orange and purple decorative elements.

Libraries & Minor Details

- Runtime
 - **cats-effect** for asynchronous runtime
- Networking
 - **fs2** for `Stream` abstraction
 - **scalabp** & **fs2-grpc** for protobuf and grpc on top of cats-effect
 - (maybe) **fs2-ftp** for transmission of larger files
 - **grpc-netty** for grpc transport
 - **http4s** for web ui
- Logging
 - **log4cats** for logging
- Testing
 - **scalatest** as testing framework
 - **scalamock** for stubbing and mocking
- Programming environment: Scala 2.13.16
- **gensort** for input data:

```
$ ./gensort -a 500000 ./input.txt # 50MB
```



Milestones

- Project design finalization (~ ~~week 4.5: 11/13 (Thu)~~ → week 5: 11/16 (Sun))
- Being able to sort small data on a local machine (~ ~~week 7: 11/30~~)
 - sorting in an ideal condition. (~ ~~week 6: 11/23~~)
 - presence of faults (short or long period / during each stage) (~ ~~week 6.5: 11/27~~)
 - (optional) worst cases (~ ~~week 7: 11/30~~)
 - lack of disk spaces
 - skewed input key distribution
 - unbalanced disk usage
 - etc.
- Running the project on actual (~ ~~week 8: 12/7~~)

expectations vs. reality

