"Icons: Strategic Resources & Goods"
by David Baumgart

Richly detailed, hand-painted resource icons suitable for a strategy game, RPG, or board game-like experience. The intent of this set is, basically, to cover the requirements of a high-level "map game". May or may not be inspired in part by a certain long-running history-themed turn based game series.

- 85 icons (so far!)
- all icons are 128x128 pixels
- provided on a transparent background for maximum flexibility

Icons include various metals, foods & food sources, natural resources, and a few crafted/manufactured goods.

Icons are provided as individual transparent-background PNG files.

Feel free to email me and suggest more icons if you have any ideas.

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- 1.0: 2017 July 27
  - First release
- 1.1: 2020 September 26
  - added 17 icons (for 65 total)
  - renamed package ("Painted Resource Icons" -> "Icons: Strategic Resources & Goods")
- 1.1.1: 2024 April 28
  - added 20 icons (for 85 total)
  - removed sprite sheets (use "Sprite Atlas" to efficiently compress icons, if needed)