```
logger::Logger

# is_a_stopper

+ logStep()
+ reachedStopCriteria()
+ getLoggedData()
+ clearLoggerData()
+ initializeLoggerPrinter()
+ printLoggerStatus()
+ getIfLoggerlsStopper()
+ ~Logger()
```

logger::LoggerTime

+ reachedStopCriteria()+ getLoggedData()+ clearLoggerData()+ initializeLoggerPrinter()+ printLoggerStatus()

init_timecurrent_timemax_timetime unit

+ LoggerTime() + logStep()