```
loss...I oss
# custom_offset
# use custom offset
# weights
+ definedLoss()
+ definedGradient()
+ constantInitializer()
+ responseTransformation()
+ ~Loss()
    loss::LossCustom
- lossFun
- gradientFun
- initFun
+ LossCustom()
+ definedLoss()
+ definedGradient()
+ constantInitializer()
+ responseTransformation()
```