```
logger::Logger
# is a stopper
+ logStep()
+ reachedStopCriteria()
+ getLoggedData()
+ clearLoggerData()
+ printLoggerStatus()
+ getIfLoggerIsStopper()
+ ~Logger()
  logger::LoggerTime
- init time

    current time

- max time
```

- time unit

+ LoggerTime()
+ logStep()

+ reachedStopCriteria()+ getLoggedData()+ clearLoggerData()+ printLoggerStatus()