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# AlexNet: ImageNet Classification with Deep Convolutional Neural Networks

导师: 余老师

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# 第二课：论文精读

The second lesson: the paper details

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# 《ImageNet Classification with Deep Convolutional Neural Network》

**基于深度卷积神经网络的图像分类**

作者：Alex Krizhevsky (第一作者)

单位：加拿大多伦多大学



# 目录

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1 / 论文结构

2 / AlexNet结构

3 / 训练技巧

4 / 实验设置及结果分析

5 / 论文总结

6 / 下节预告



# 上节回顾

Review in the previous lesson

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# 上节回顾

Review in the previous lesson

课程安排：3个课时，导读、精读和代码，6个部分

论文总览：论文包含9个主要部分

研究背景：ILSVRC挑战赛，高性能计算资源GPU

成果意义：ILSVRC冠军，推动CV、ML、DL的发展

知识回顾



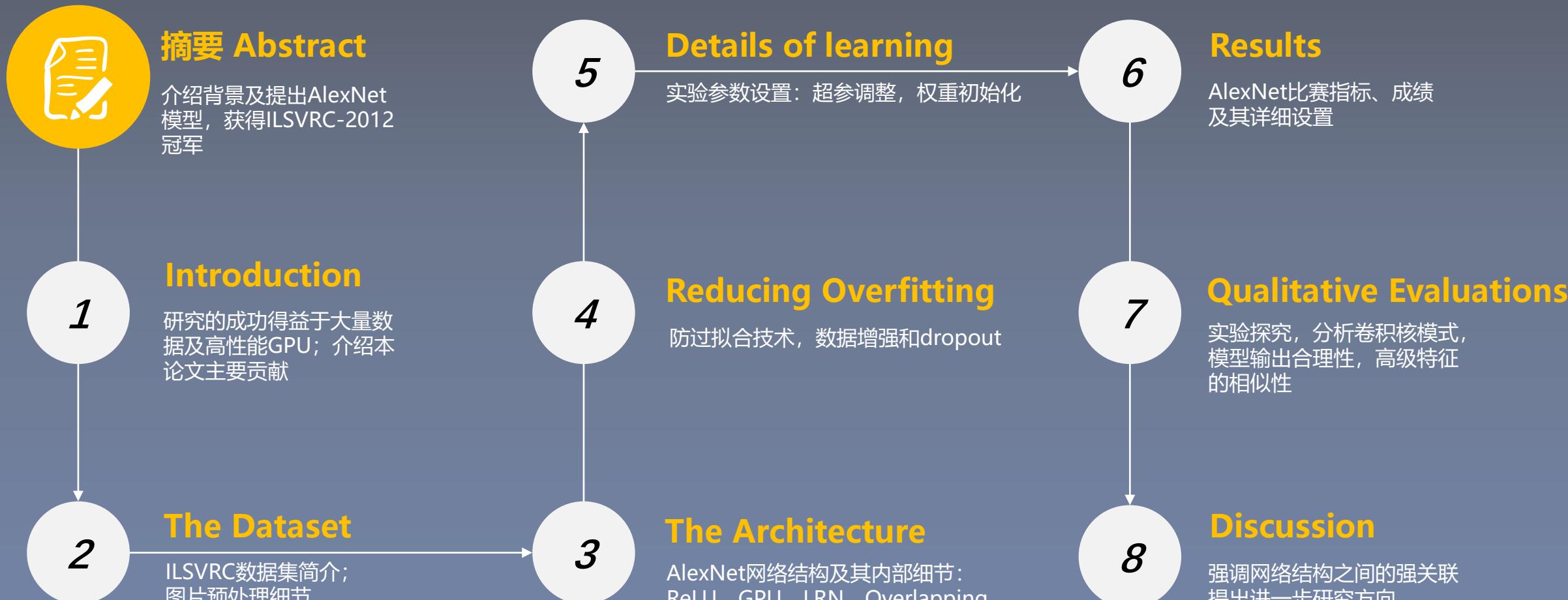
# 论文结构

Structure of Paper

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# 论文结构

Structure of Papers



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# 论文结构

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## 摘要

1. 在ILSVRC-2010的120万张图片上训练深度卷积神经网络，获得最优结果，top-1和top-5 error分别为 37.5%，17%
2. 该网络（AlexNet）由5个卷积层和3个全连接层构成，共计6000万参数，65万个神经元
3. 为加快训练，采用非饱和激活函数——ReLU，采用GPU训练
4. 为减轻过拟合，采用Dropout
5. 基于以上模型及技巧，在ILSVRC-2012以超出第二名10.9个百分点成绩夺冠

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# 论文结构

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## 论文小标题

- 1. Introduction
- 2. The Dataset
- 3. The Architecture
  - 3.1 ReLU Nonlinearity
  - 3.2 Training on Multiple GPUs
  - 3.3 Local Response Normalization
  - 3.4 Overlapping Pooling
  - 3.5 Overall Architecture ~~4X~~
- 4. Reducing Overfitting
  - 4.1 Data Augmentation
  - 4.2 Dropout
- 5 Details of learning
- 6 Results
  - 6.1 Qualitative Evaluations
- 7 Discussion



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# AlexNet结构

Architecture of AlexNet

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# AlexNet结构

Architecture of AlexNet

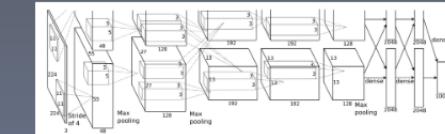
Layer Name	Filter	Padding	Kernel	Stride	Img size	Tensor Size	Weights	Biases	Parameters
Input Image	-	-	-	-	-	227x227x3	0	0	0
Conv-1	55	0	11x11	4	(227-11+2)/4+1 = 55	55x55x64	3*(11*11*3)*64 = 38408	96	34,944
MaxPool-1	56	2	3x3	2	(55-3)/2+1 = 27	27x27x64	0 (no weight)	0	0
Conv-2	256	2	5x5	1	(27-5+2)/1+1 = 27	27x27x256	64*(5*5*64) = 654400	256	614,608
MaxPool-2	256	0	3x3	2	(27-3)/2+1 = 13	13x13x256	0 (no weight)	0	0
Conv-3	256	1	3x3	1	(13-3)/1+1 = 13	13x13x256	256*(3*3*256) = 884736	384	886,100
Conv-4	256	1	3x3	1	(13-3)/1+1 = 13	13x13x256	384*(3*3*256) = 1327704	384	1,327,488
Conv-5	256	1	3x3	1	(13-3)/1+1 = 13	13x13x256	384*(3*3*256) = 884736	256	884,092
MaxPool-3	256	0	3x3	2	(13-3)/2+1 = 6	6x6x256	0 (no weight)	0	0
FC-1						4096x1	0*(7*7*256)*4096 + 37738736	4,096	37,752,832
FC-2						4096x1	4096 * 4096 = 16772716	4,096	16,791,212
FC-3						1000x1	4096 * 1000 = 4096000	1,000	4,097,000
Output						1000x1	0	0	0
Total									42,378,344

$$F_i \times (K_s \times K_s) \times K_n + K_n$$

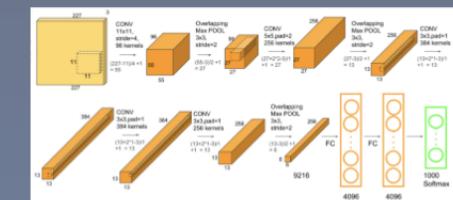
连接参数计算

## AlexNet网络结构

网络连接方式

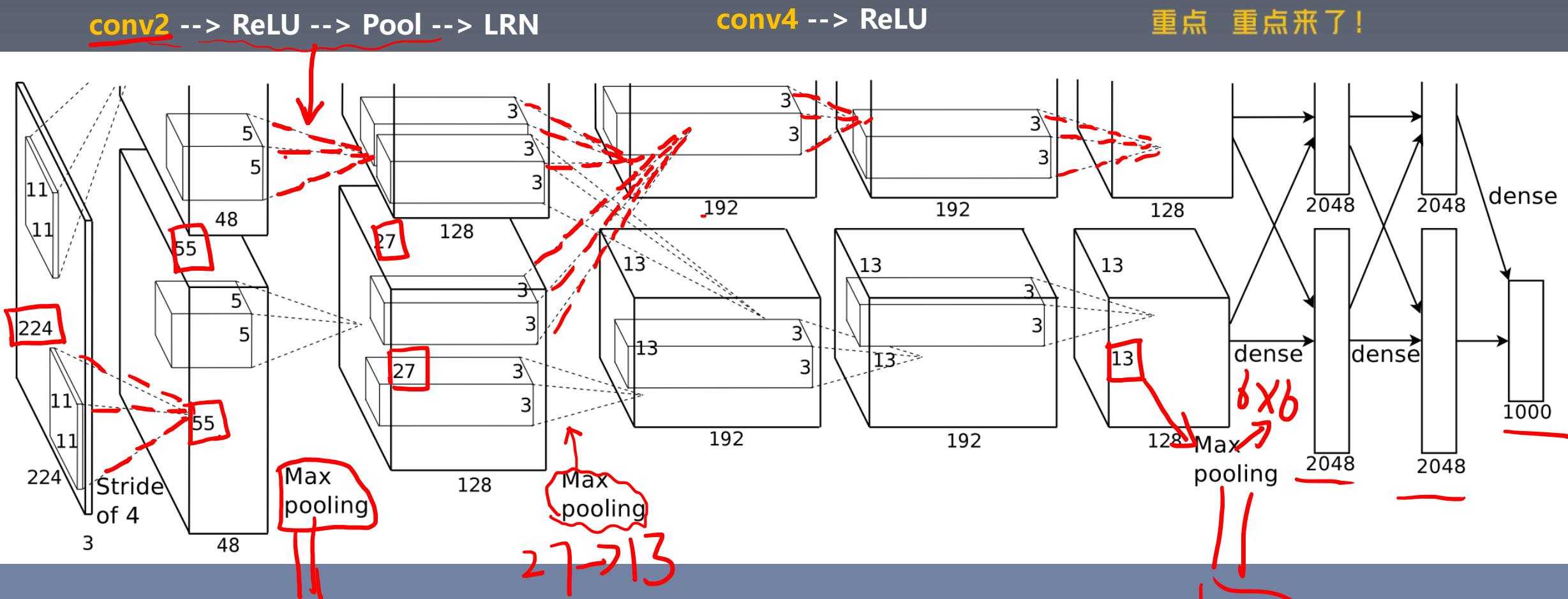


数据流计算



# AlexNet结构

Architecture of AlexNet

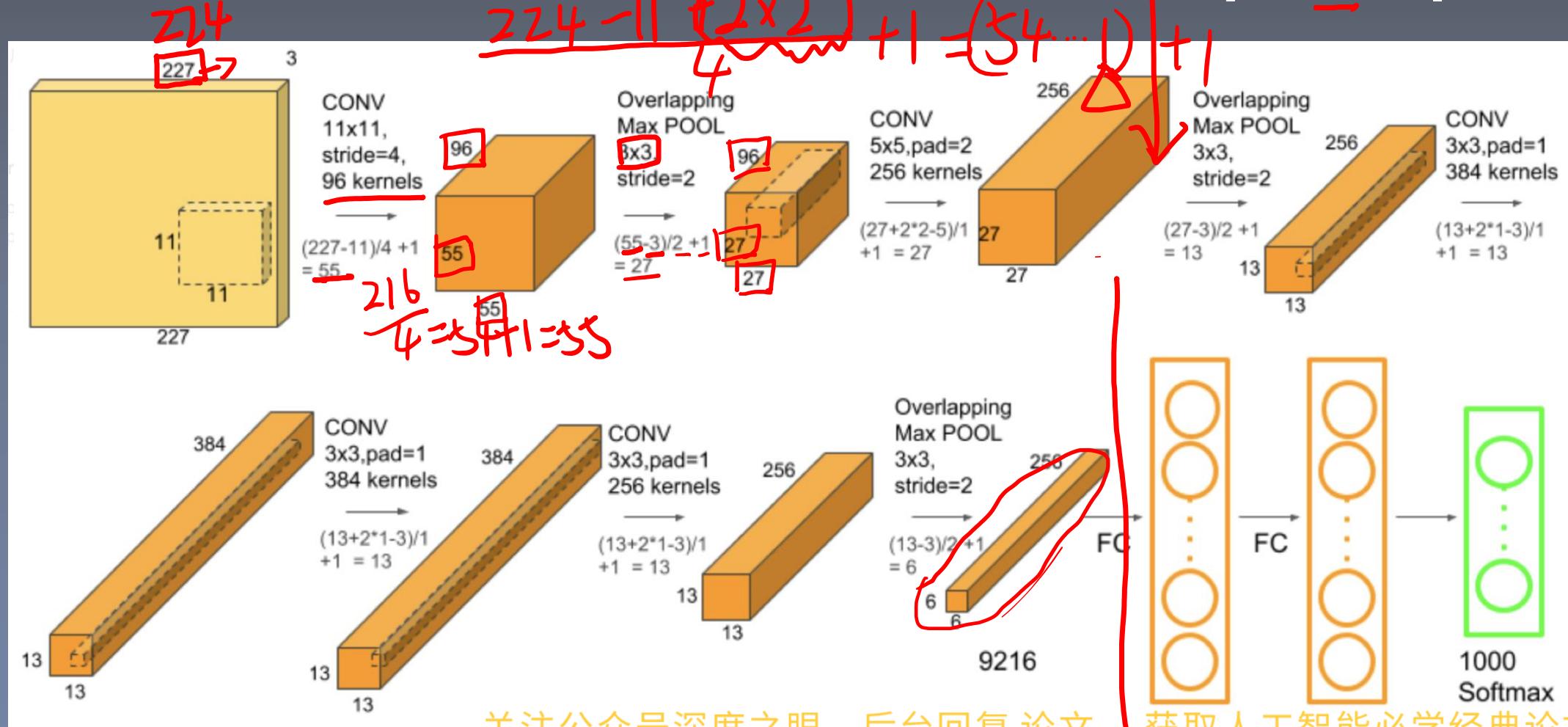


# AlexNet结构

$$\frac{224-11}{4} = \frac{213}{4} = 53 \dots 1$$

卷积输出特征图：

Architecture of AlexNet



# AlexNet结构

Architecture of AlexNet

连接数量计算公式：

$$F_i \times (K_s \times K_s) \times K_n + K_n$$

Layer Name	Filter	Padding	Kernel	Stride	Img size	Tensor Size	Weights	Biases	Parameters
Input Image	-	-	-	-	-	227x227x3	0	0	0
Conv-1	96	0	11 x 11	4	(227-11+2*0)/4+1 = 55	55x55x96	$3 * (11 * 11) * 96 = 34848$	96	34,944
MaxPool-1	96	2	3 x 3	2	(55-3)/2+1 = 27	27x27x96	0 (no weight)	0	0
Conv-2	256	2	5 x 5	1	(27-5+2*2)/1+1 = 27	27x27x256	$96 * (5 * 5) * 256 = 614400$	256	614,656
MaxPool-2	256	0	3 x 3	2	(27-3)/2+1 = 13	13x13x256	0 (no weight)	0	0
Conv-3	384	1	3 x 3	1	(13-3+2*1)/1+1 = 13	13x13x384	$256 * (3 * 3) * 384 = 884736$	384	885,120
Conv-4	384	1	3 x 3	1	(13-3+2*1)/1+1 = 13	13x13x384	$384 * (3 * 3) * 384 = 1327104$	384	1,327,488
Conv-5	256	1	3 x 3	1	(13-3+2*1)/1+1 = 13	13x13x256	$384 * (3 * 3) * 256 = 884736$	256	884,992
MaxPool-3	256	0	3 x 3	2	(13-3)/2+1 = 6	6x6x256	0 (no weight)	0	0
FC-1						4096x1	$(6 * 6 * 256) * 4096 = 37748736$	4,096	37,752,832
FC-2						4096x1	$4096 * 4096 = 16777216$	4,096	16,781,312
FC-3						1000x1	$4096 * 1000 = 4096000$	1,000	4,097,000
Output						1000x1	0	0	0
Total									62,378,344

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# AlexNet结构

Architecture of AlexNet

## AlexNet 结构特点

The architecture of our network is summarized in Figure 2. It contains eight learned layers — five convolutional and three fully-connected. Below, we describe some of the novel or unusual features of our network’s architecture. Sections 3.1-3.4 are sorted according to our estimation of their importance, with the most important first.

- The Architecture
  - ReLU Nonlinearity
  - Training on Multiple GPUs
  - Local Response Normalization
  - Overlapping Pooling

原文讲解 

# AlexNet结构

Architecture of AlexNet

## ReLU Nonlinearity

Relu优点：

1. 使网络训练更快
2. 防止梯度消失（弥散）
3. 使网络具有稀疏性

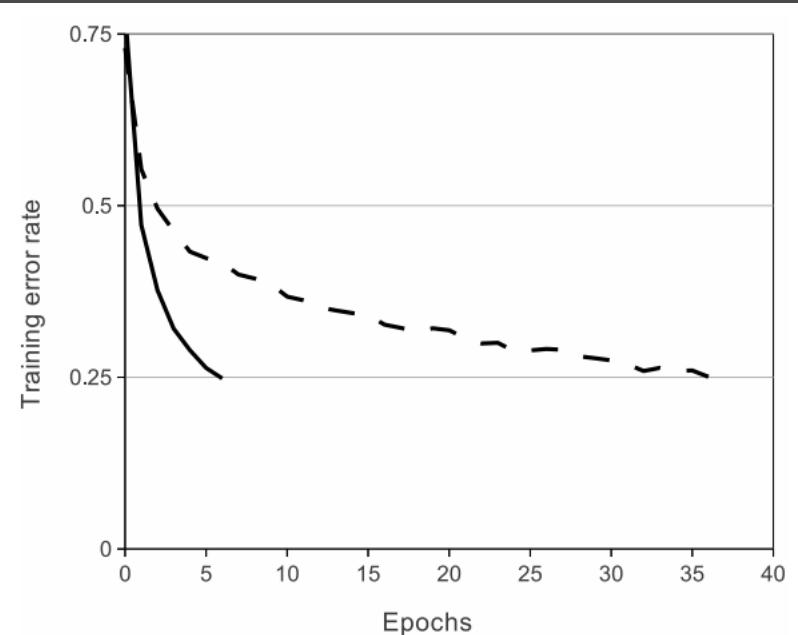


Figure 1: A four-layer convolutional neural network with ReLUs (**solid line**) reaches a 25% training error rate on CIFAR-10 six times faster than an equivalent network with tanh neurons (**dashed line**). The learning rates for each network were chosen independently to make training as fast as possible. No regularization of any kind was employed. The magnitude of the effect demonstrated here varies with network architecture, but networks with ReLUs consistently learn several times faster than equivalents with saturating neurons.

# AlexNet结构

Architecture of AlexNet

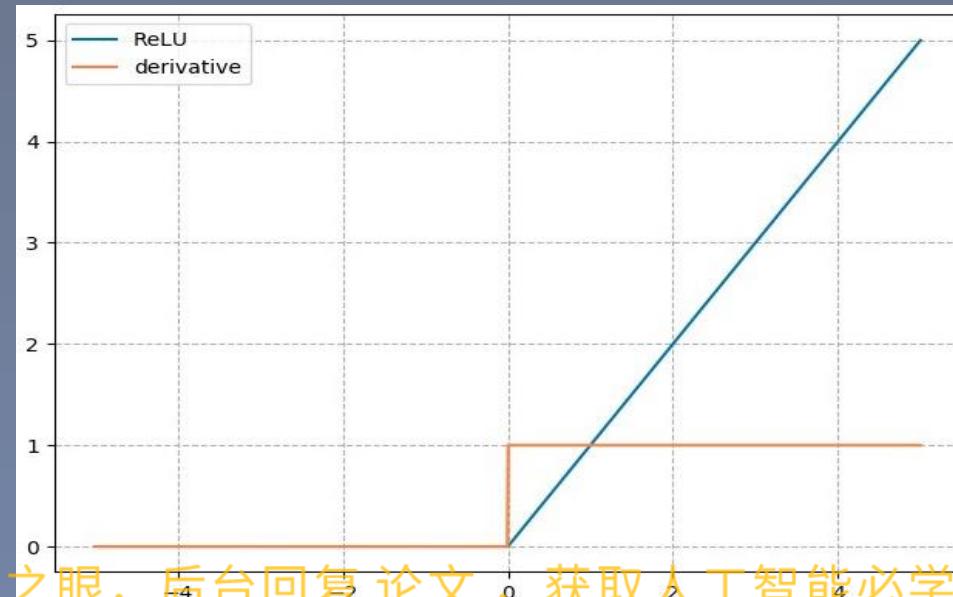
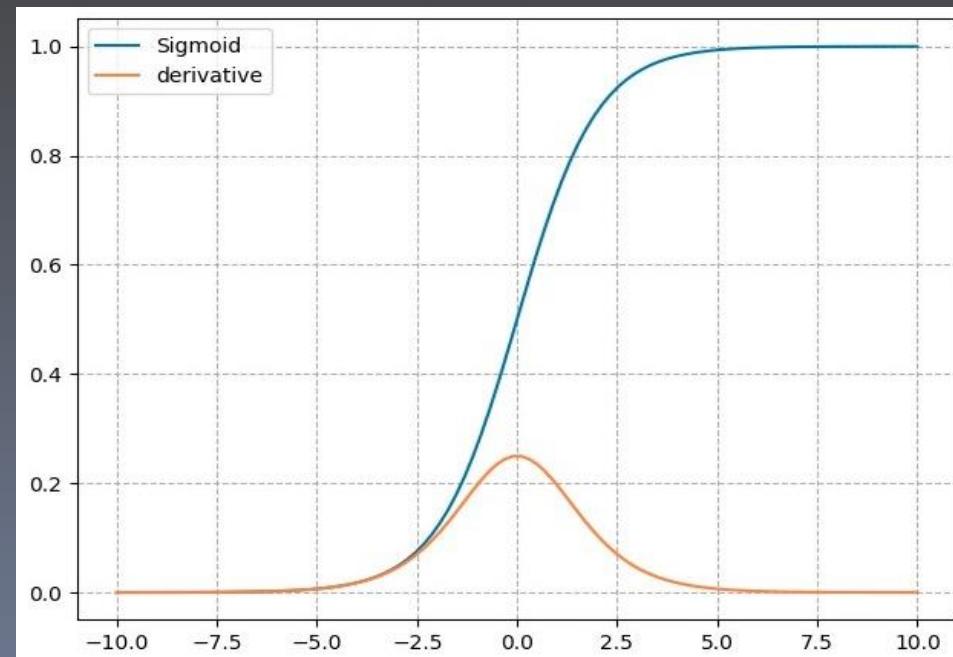
## ReLU Nonlinearity

Sigmoid 计算公式:  $y = \frac{1}{1+e^{-x}}$

梯度公式:  $y' = y * (1 - y)$

ReLU 计算公式:  $y = \max(0, x)$

梯度公式:  $y' = \begin{cases} 1, & x > 0 \\ undefined, & x = 0 \\ 0, & x < 0 \end{cases}$



# AlexNet结构

Architecture of AlexNet

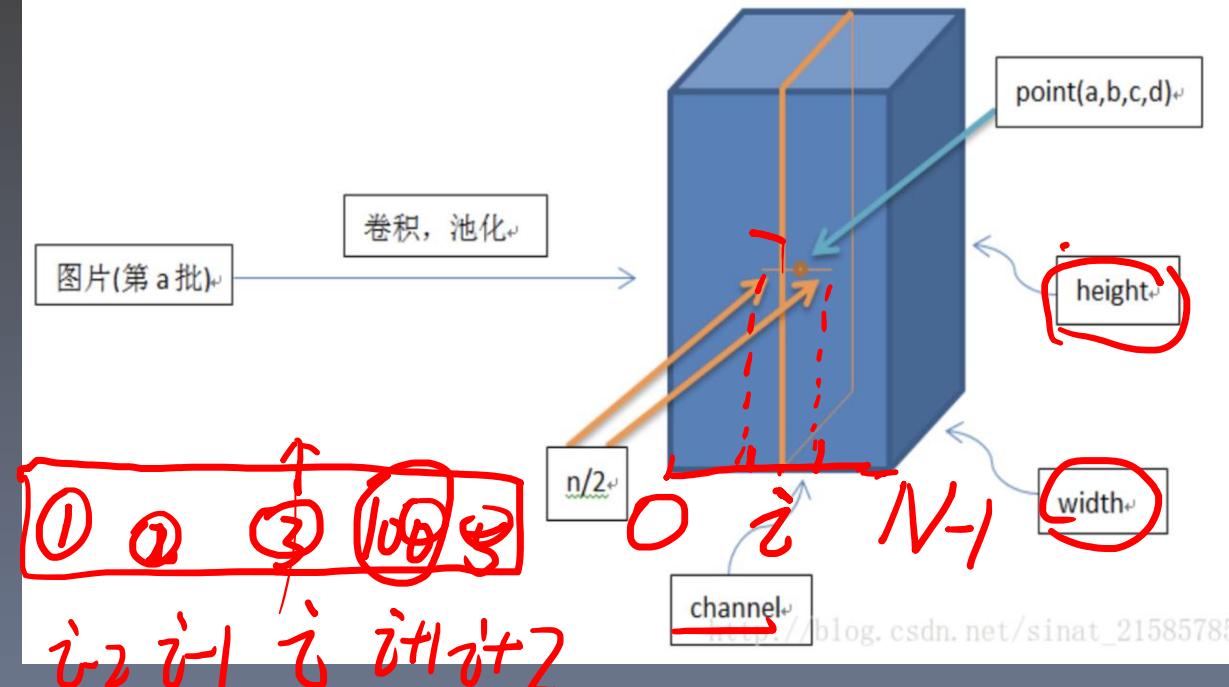
## Local Response Normalization

局部响应标准化：有助于AlexNet泛化能力的提升  
受真实神经元侧抑制(lateral inhibition)启发

侧抑制：细胞分化变为不同时，它会对周围细胞产生抑制信号，阻止它们向相同方向分化，最终表现为细胞命运的不同

$$b_{x,y}^i = \omega_{x,y}^i / \left( k + \alpha \sum_{j=\max(0, i-n/2)}^{\min(N-1, i+n/2)} (v_{x,y}^j)^2 \right)^\beta$$

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$k = 2, n = 5, \alpha = 10^{-4}, \text{and } \beta = 0.75$

$i$ : 代表通道 channel

$j$ : 平方累加索引，代表从  $j \sim i$  的像素值平方求和

$x, y$ : 像素的位置，公式中用不到

$a$ : 代表 feature map 里面的  $i$  对应像素的具体值

$N$ : 每个 feature map 里面最内层向量的列数

$k$ : 超参数，由原型中的 blas 指定

$\alpha$ : 超参数，由原型中的 alpha 指定

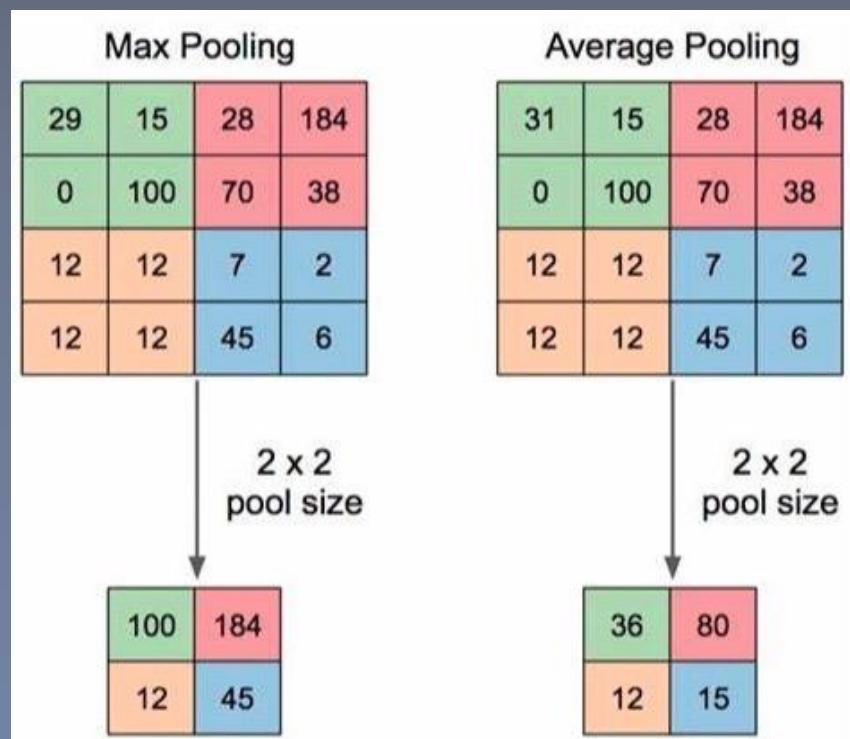
$n/2$ : 超参数，由原型中的 depth\_radius 指定

$\beta$ : 超参数，由原型中的 beta 指定

# AlexNet结构

Architecture of AlexNet

## Overlapping Pooling



特征图计算公式：

$$F_o = \left\lceil \frac{F_i - k + 2p}{s} \right\rceil + 1$$

常见池化

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# 训练技巧

Training Tricks

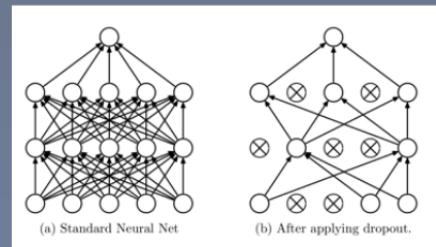
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# 训练技巧

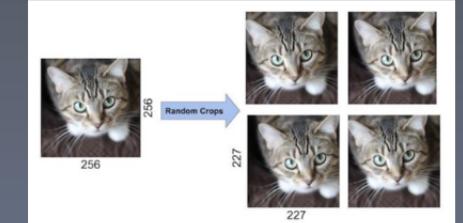
Training Tricks



Dropout

训练技巧

Data Augmentation



# 训练技巧

## Training Tricks

### Data Augmentation

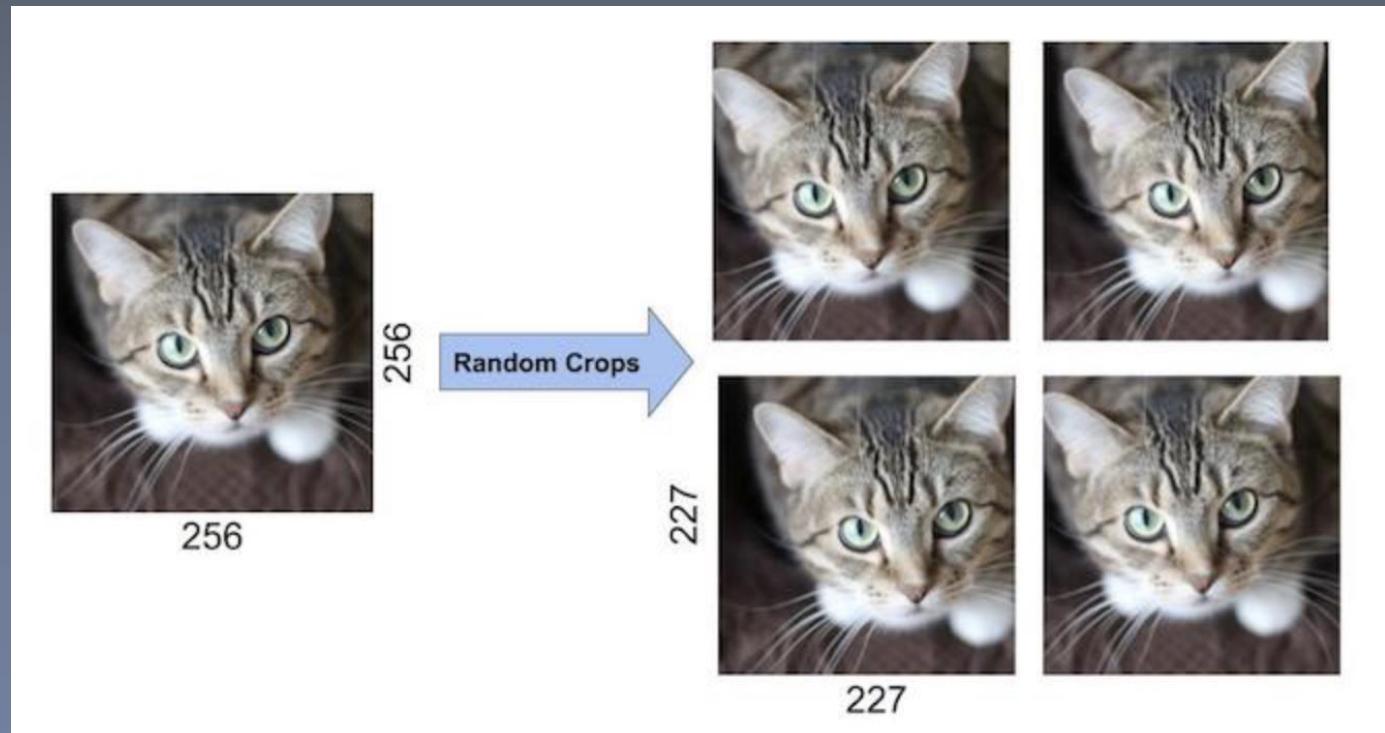
#### 方法一：针对**位置**

训练阶段：

- ① 图片统一缩放至 $256 \times 256$
- ② 随机位置裁剪出 $224 \times 224$ 区域
- ③ 随机进行水平翻转

测试阶段：

- ① 图片统一缩放至 $256 \times 256$
- ② 裁剪出5个 $224 \times 224$ 区域
- ③ 均进行水平翻转，共得到10张 $224 \times 224$ 图片



原文讲解 

# 训练技巧

Training Tricks

## Data Augmentation

### 方法一：针对**位置**

训练阶段：

- ① 图片统一缩放至256\*256
- ② 随机位置裁剪出224\*224区域
- ③ 随机进行水平翻转

测试阶段：

- ① 图片统一缩放至256\*256
- ② 裁剪出5个224\*224区域
- ③ 均进行水平翻转，共得到10张224\*224图片

### 方法二：针对**颜色**

通过PCA方法修改RGB通道的像素值实现颜色扰动，效果有限。但在top-1提升1个百分点（top-1准确率约62.5%）论文及前沿篇目



# 训练技巧

## Training Tricks

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### Dropout

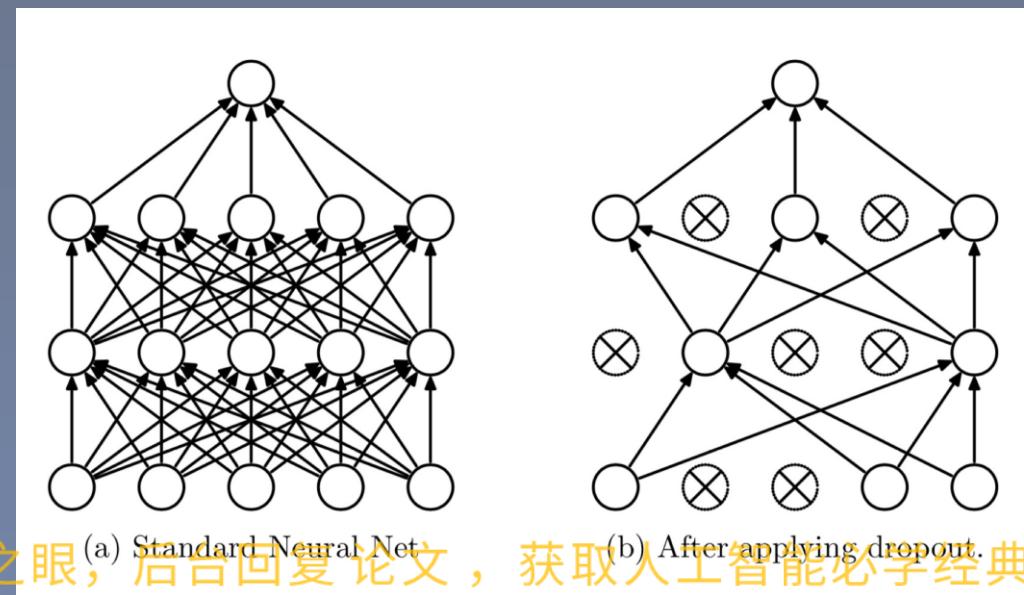
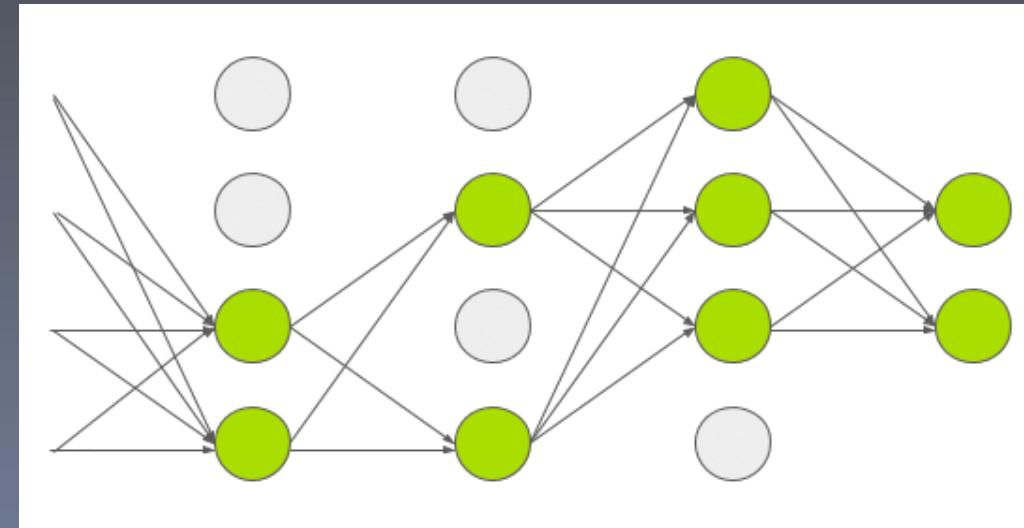
Dropout: 随机失活

随机: dropout probability (eg:  $p=0.5$ )

失活: weight = 0

注意事项: 训练和测试两个阶段的数据尺度变化

测试时, 神经元输出值需要乘以  $p$





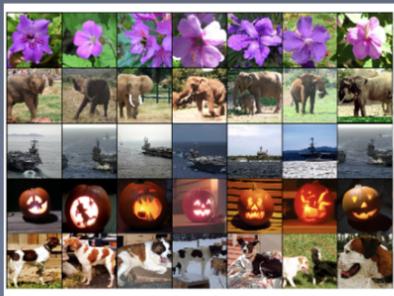
# 实验结果及分析

Results and Discussion

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# 实验结果及分析

Results and Discussion



特征相似性

实现结果及分析

ILSVERC-2012比赛

卷积核可视化

Model	Top-1 (val)	Top-5 (val)	Top-5 (test)
SIFT + FVs [7]	—	—	26.2%
1 CNN	40.7%	18.2%	—
5 CNNs	38.1%	16.4%	<b>16.4%</b>
1 CNN*	39.0%	16.6%	—
7 CNNs*	36.7%	15.4%	<b>15.3%</b>

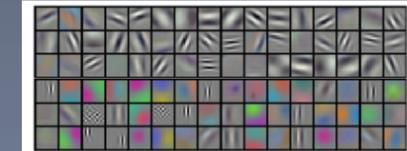


Figure 3: 96 convolutional kernels of size  $11 \times 11 \times 3$  learned by the first convolutional layer on the  $224 \times 224 \times 3$  input images. The top 48 kernels were learned on GPU 1 while the bottom 48 kernels were learned on GPU 2. See Section 6.1 for details.

# 实验结果及分析

Results and Discussion

## ILSVRC-2012 分类指标

SIFT+FVs: ILSVRC-2012 分类任务**第二名**

1CNN : 训练一个AlexNet

5CNNs : 训练五个AlexNet取平均值

1CNN\*在最后一个池化层之后，额外添加第六个卷积层，  
并使用ImageNet 2011 (秋) 数据集上**预训练**

7CNNs\* 两个预训练微调，与5CNNs取平均值

Model	Top-1 (val)	Top-5 (val)	Top-5 (test)
<i>SIFT + FVs [7]</i>	—	—	26.2%
1 CNN	40.7%	18.2%	—
5 CNNs	38.1%	16.4%	<b>16.4%</b>
1 CNN*	39.0%	16.6%	—
7 CNNs*	36.7%	15.4%	<b>15.3%</b>

# 实验结果及分析

## Results and Discussion

### Qualitative Evaluations

#### 卷积核可视化

- 卷积核呈现出不同的频率、方向和颜色
- 两个GPU还呈现分工学习



Figure 3: 96 convolutional kernels of size  $11 \times 11 \times 3$  learned by the first convolutional layer on the  $224 \times 224 \times 3$  input images. The top 48 kernels were learned on GPU 1 while the bottom 48 kernels were learned on GPU 2. See Section 6.1 for details.

原文讲解 

# 实验结果及分析

Results and Discussion

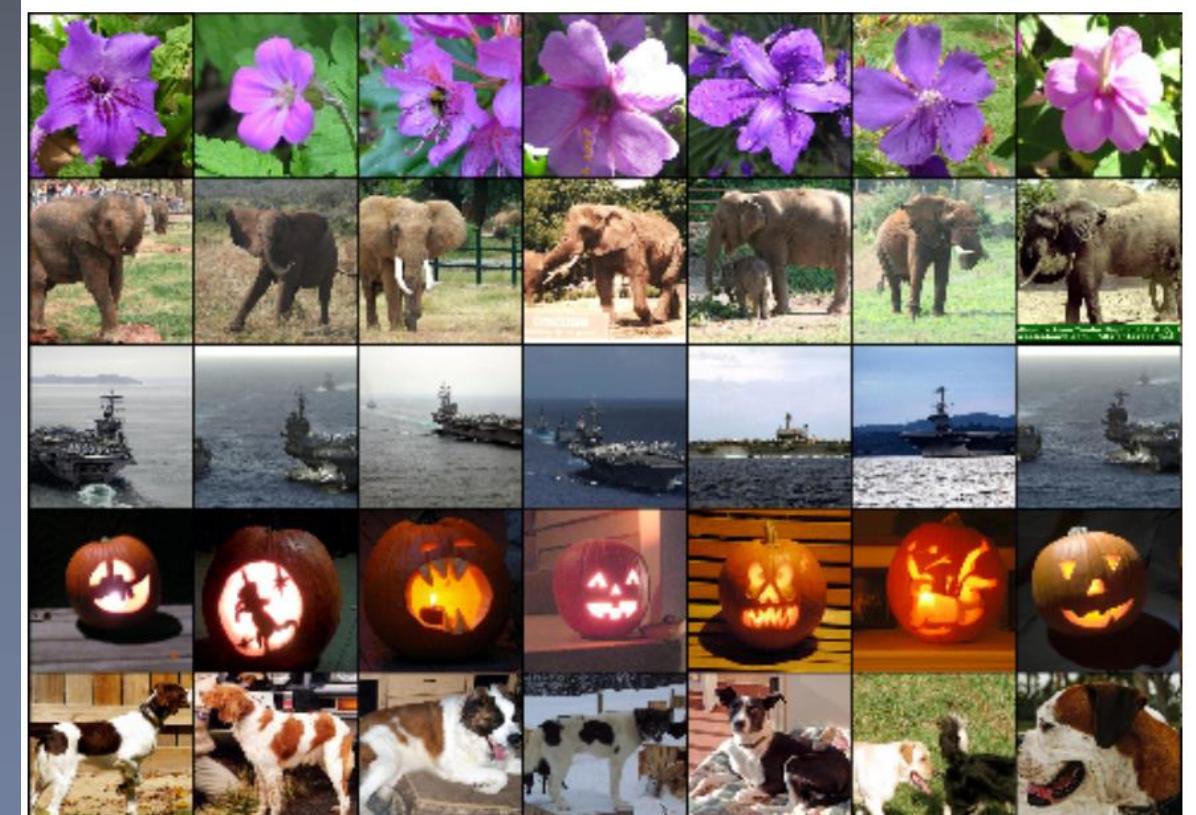
## Qualitative Evaluations

### 特征的相似性

相似图片的第二个全连接层输出**特征向量**的欧式距离**相近**

启发：

可用AlexNet提取高级特征进行图像检索、  
图像聚类、图像编码



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# 论文总结

Summary of the paper

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# 论文总结

Summary of the paper

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## 关键点

- 大量带标签数据——ImageNet
- 高性能计算资源——GPU
- 合理算法模型——深度卷积神经网络

## 创新点

- 采用ReLU加快大型神经网络训练
- 采用LRN提升大型网络泛化能力
- 采用Overlapping Pooling提升指标
- 采用随机裁剪翻转及色彩扰动增加数据多样性
- 采用Dropout减轻过拟合

# 论文总结

Summary of the paper

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## 启发点

- 深度与宽度可决定网络能力

Their capacity can be controlled by varying their depth and breadth. (1 Introduction p2)

- 更强大GPU及更多数据可进一步提高模型性能

All of our experiments suggest that our results can be improved simply by waiting for faster GPUs and bigger datasets to become available. (1 Introduction p5)

- 图片缩放细节，对短边先缩放

Given a rectangular image, we first rescaled the image such that the shorter side was of length 256, and then cropped out the central  $256 \times 256$  patch from the resulting image.(2 Dataset p3)

- ReLU不需要对输入进行标准化来防止饱和现象，即说明sigmoid/tanh激活函数有必要对输入进行标准化

ReLUs have the desirable property that they do not require input normalization to prevent them from saturating(3.3 LRN p1)

# 论文总结

Summary of the paper

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## 启发点

- 卷积核学习到频率、方向和颜色特征

The network has learned a variety of frequency- and orientation-selective kernels, as well as various colored blobs.(6.1 p1)

- 相似图片具有“相近”的高级特征

If two images produce feature activation vectors with a small Euclidean separation, we can say that the higher levels of the neural network consider them to be similar.(6.1 p3)

- 图像检索可基于高级特征，效果应该优于基于原始图像

This should produce a much better image retrieval method than applying autoencoders to the raw pixels.(6.1 p4)

- 网络结构具有相关性，不可轻易移除某一层

It is notable that our network's performance degrades if a single convolutional layer is removed.(7 Discussion p1)

- 采用视频数据，可能有新突破

Ultimately we would like to use very large and deep convolutional nets on video sequences.(7 Discussion p2)



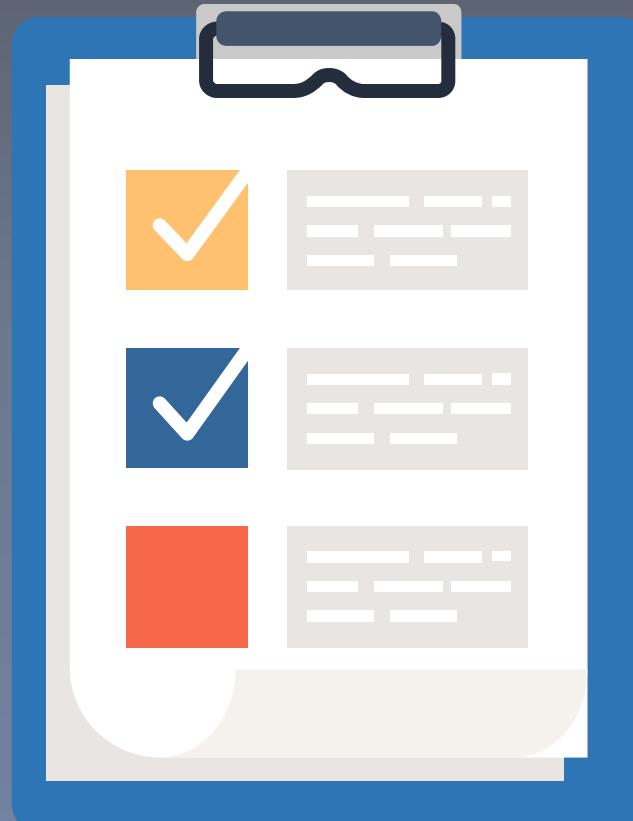
# 本课回顾

Review in the lesson

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# 本课回顾

Review in the lesson



## 01 AlexNet网络结构及参数计算

讲解AlexNet网络的构成，为什么是8层，哪里用了LRN，哪里用了Pooling Layer，6000万网络参数如何计算

## 02 AlexNet网络特色及训练技巧

AlexNet网络结构特色及关键操作介绍，同时学习训练技巧，包含数据增强操作

## 03 实验结果及结果分析

实验结果分析对比；卷积核可视化分析，高级特征相似性分析

## 04 论文总结

总结论文中创新点、关键点及启发点

关注公众号深度之眼，后台回复 论文，获取人工智能必学经典论文及前沿篇目



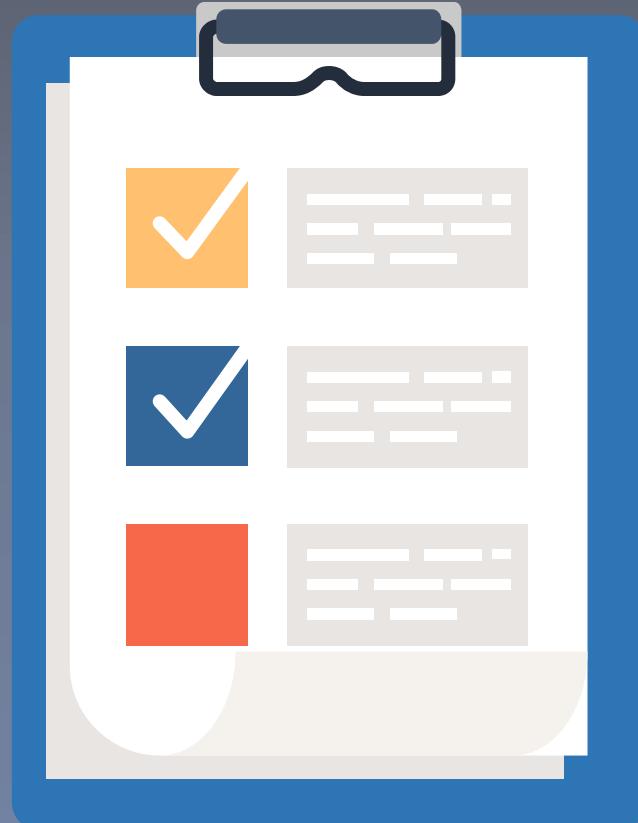
# 下节预告

Preview of next lesson

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# 下节预告

Preview of next lesson



01 搭建AlexNet网络代码介绍

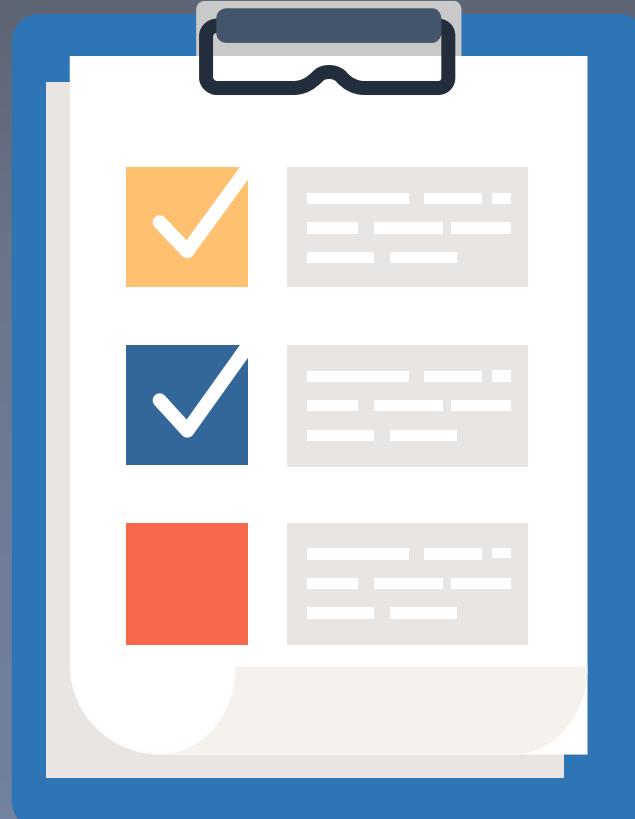
02 AlexNet可视化及结果分析

03 猫狗大战数据集简介及下载

04 基于AlexNet训练猫狗大战

# 下节预告

Preview of next lesson



## 下节课前准备

- 再次阅读AlexNet论文
- 熟悉AlexNet模型结构及数据预处理方式
- 配置PyTorch开发环境
- 下载两个文件  
alexnet 预训练模型  
<https://download.pytorch.org/models/alexnet-owt-4df8aa71.pth>

猫狗数据集：

<https://www.kaggle.com/c/dogs-vs-cats-redux-kernels-edition/data>

# 结语

在这次课程中，介绍了AlexNet论文中详细知识点

在下次课程中，我们将会学习

AlexNet代码实现（基于PyTorch）





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