Quentin Chauvelon

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Portfolio | LinkedIn | GitHub

EDUCATION

Carnegie Mellon University — **January 2025 – May 2025**
Upcoming exchange semester – Computer Science — Pittsburgh, PA

Grenoble INP – ENSIMAG — **September 2023 - Present**
Master of Science – Computer Science and Mathematics — Grenoble, France

Polytech Nantes — **2021 - 2023**
"Classe préparatoire intégrée" - Computer Science and Mathematics — Nantes, France

IUT Nantes — **2021 - 2023**
Bachelor of Science - Computer Science — Nantes, France

WORK EXPERIENCE

Software Developer Intern — **April 2023 – June 2023**
SEPAMAT — Orvault, France

- Designed and deployed a web application in PHP and SQL in order to make the insurance process easier, faster and more organized for 60 agencies
- Designed and deployed an application in C# with the .NET framework to automatically mail invoices to more than 100 clients per month
- Fully developed a dashboard in C# using the ASP.NET framework to monitor the automatic invoices mailing
- Implemented a new dashboard to provide statistics of the company's ticketing application in HTML, CSS and JavaScript using the Highcharts library
- Prepared and conducted a phishing test for 250 employees

Summer job: Stocker — **Every summer since 2020**
U Express Les Marines — Saint-Hilaire-de-Riez, France

- Restocked
- Trained new seasonal workers

PERSONAL PROJECTS

Development of a portfolio website — **September 2024 - Present**

- Developing a portfolio website in React, TypeScript and Tailwind CSS using Vite

Development of 4 video games

- Self-learning of the languages (Lua, C#)
- Development, testing and debugging of the features
- Design and implementation of the UI & 3D modeling

Casual game in C# using the Unity game engine — **December 2023 - Present**

RPG game in Lua using the Roblox Studio game engine — **February 2023 – December 2023**

- Played more than 30k times and with a like ratio of 85%

Survival game in Lua using the Roblox Studio game engine — **May 2022 – September 2022**

RPG game in Lua using the Roblox Studio game engine — **April 2019 – May 2022**

SKILLS & CERTIFICATIONS

Languages: C#, C, Lua, Python, PHP, HTML/CSS, JavaScript, TypeScript, Java, Kotlin, Go

Technologies/Frameworks: MySQL, .Net Core, React, Tailwind CSS, CodeIgniter4

Best French Computer Science Student AXA Group: Top scorer — **2023 & 2024**

Euro-Information (Crédit Mutuel Group) Code Contest : Ranked 11th out of 295 — **October 2023**

TOEFL iBT: 109/120 (C1 – Full professional proficiency)