

# Quentin Chauvelon

quentin.chauvelon@gmail.com | (+33)763001690 | Pittsburgh, PA

Holder of a J-1 student visa allowing me to work in the USA for up to 4 months

 [Portfolio](#) |  [LinkedIn](#) |  [GitHub](#)

## EDUCATION

### Carnegie Mellon University

Upcoming exchange semester – Computer Science

**January 2025 – May 2025**

Pittsburgh, PA

### Grenoble INP – ENSIMAG

Master of Science – Computer Science and Mathematics

**Expected: August 2026**

Grenoble, France

### IUT Nantes

Bachelor of Science - Computer Science and Mathematics

**2021 - 2023**

Nantes, France

## WORK EXPERIENCE

### Software Developer Intern

SEPAMAT

**April 2023 – June 2023**

Orvault, France

- Developed and deployed a web application in PHP and SQL in order to make the insurance process easier, faster and more organized for 60 agencies
- Developed and deployed an application in C# with the .NET framework to automatically mail invoices to more than 100 clients per month
- Developed a dashboard in C# using the ASP.NET framework to monitor the automatic invoices mailing
- Implemented a new dashboard to provide statistics of the company's ticketing application in HTML, CSS and JavaScript using the Highcharts library
- Prepared and conducted a phishing test for 250 employees

### Summer Job: Stocker

U Express Les Marines

**Every summer since 2020**

Saint-Hilaire-de-Riez, France

- Restocked & trained new seasonal workers

## PERSONAL PROJECTS

### Development of a portfolio website

**September 2024 - Present**

- Developed a portfolio website in React, TypeScript and Tailwind CSS using Vite

### Development of 4 video games

- Self-learning of the languages (Lua, C#)
- Development, testing and debugging of the features
- Design and implementation of the UI & 3D modeling

### Casual game in C# using the Unity game engine

**December 2023 - Present**

### RPG game in Lua using the Roblox Studio game engine

**February 2023 – December 2023**

- Played more than 30k times and with a like ratio of 85%

### Survival game in Lua using the Roblox Studio game engine

**May 2022 – September 2022**

### RPG game in Lua using the Roblox Studio game engine

**April 2019 – May 2022**

## SKILLS

**Programming Languages:** C#, C/C++, Lua, Python, Go, Java, Kotlin, JS, PHP, HTML/CSS, TypeScript

**Technologies/Frameworks:** React, MySQL, SQL Server, AWS, ML, Linux, .Net Core, Tailwind CSS

**Languages:** English – Full professional proficiency, French – Native, Spanish – Limited working proficiency

## CERTIFICATIONS

**Best French Computer Science Student AXA Group:** Top scorer

**2023 & 2024**

**Euro-Information (Crédit Mutuel Group) Code Contest :** Ranked 11<sup>th</sup> out of 295

**October 2023**

**TOEFL iBT English Test:** 109/120 (C1 – Full professional proficiency)

**March 2024**