

HASKELL MEETUP - 27/04/2017

QUICKCHECK BY EXAMPLE

GOALS FOR TODAY

- ▶ Quick recap on QuickCheck
- ▶ How to find good properties
- ▶ Learning from contradiction

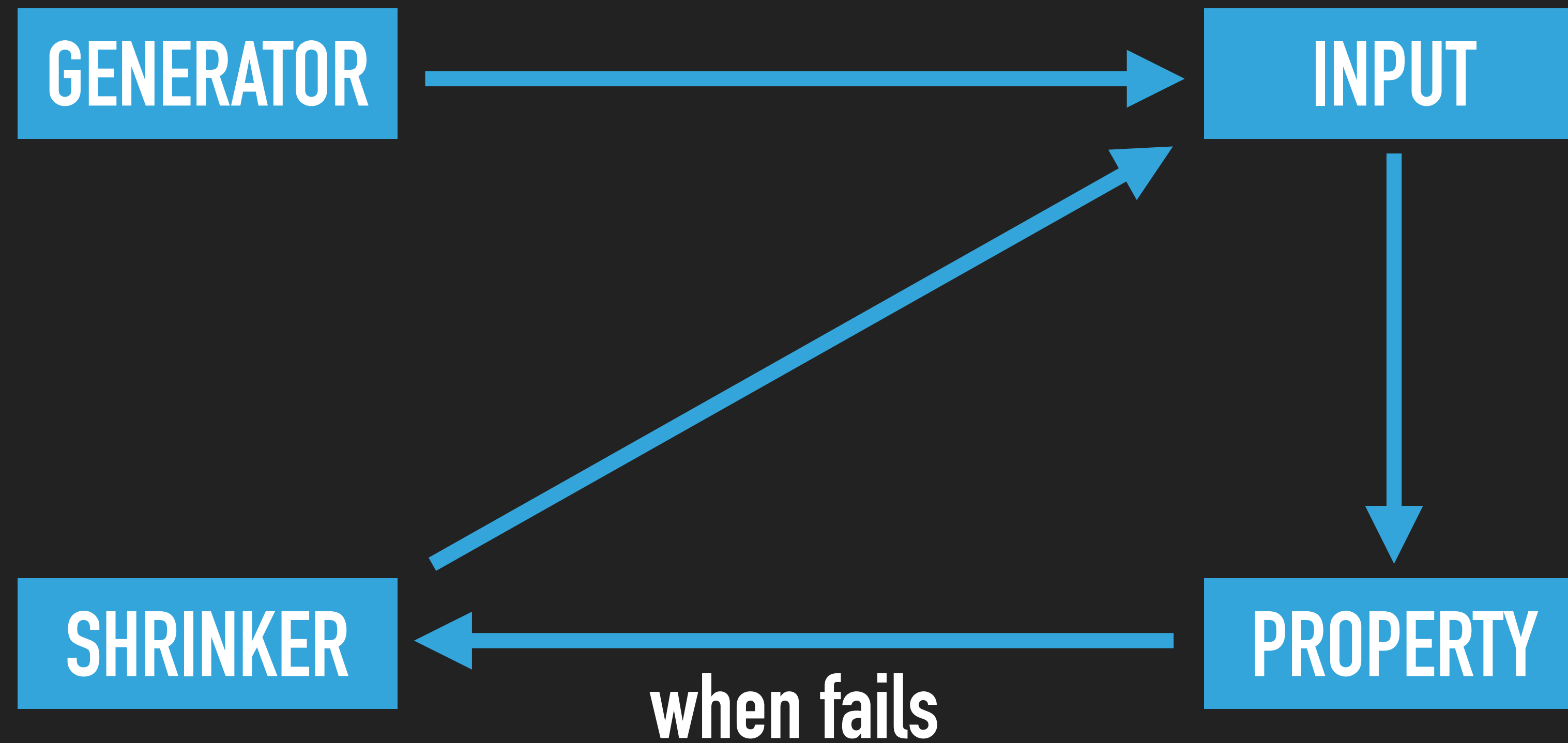
QUICK RECAP

WHAT IS QUICKCHECK?

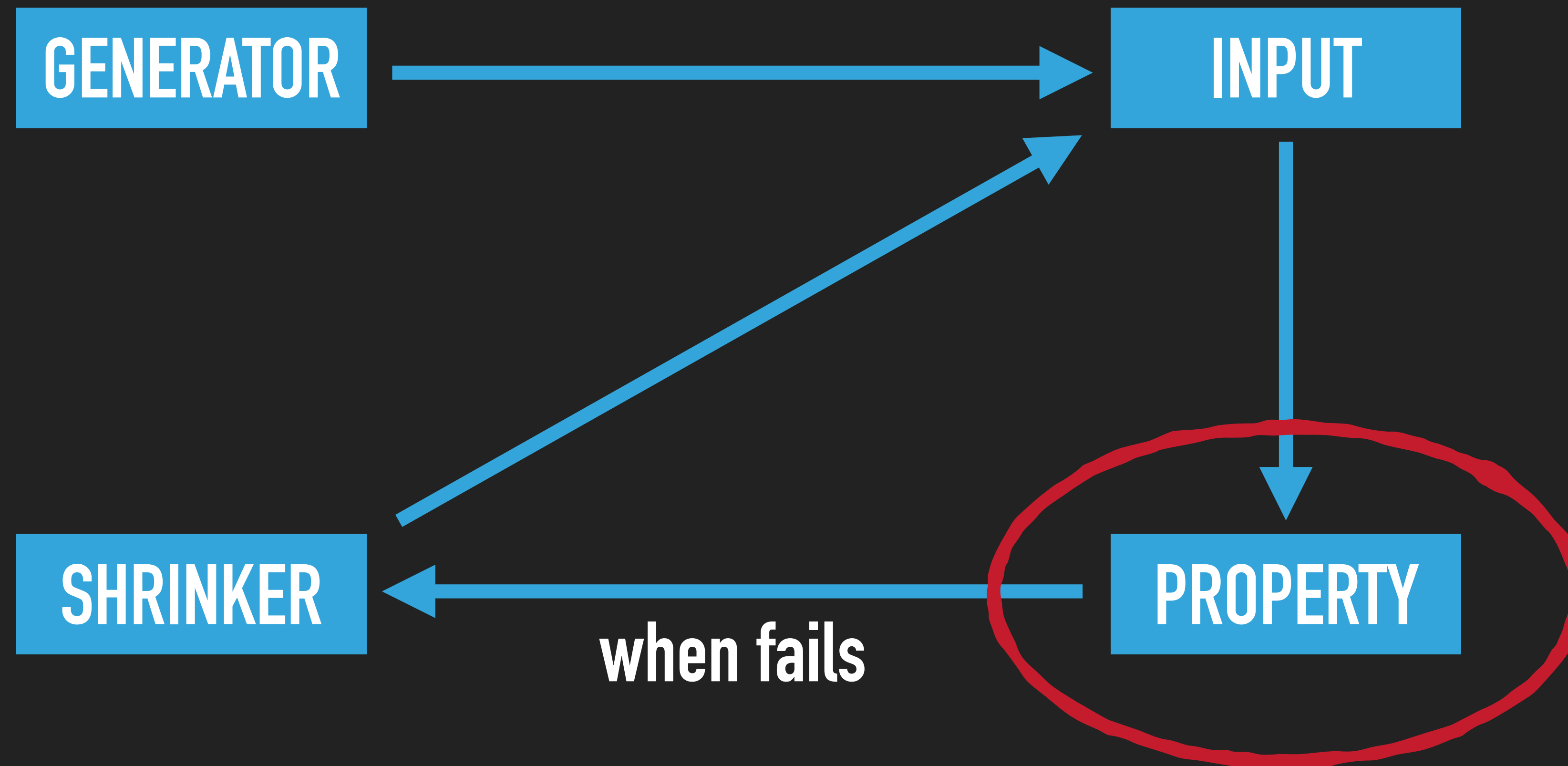
PROPERTY BASED TESTING - 101

- ▶ Tests invariants on your code
- ▶ By generating random inputs
- ▶ Shrinking the counter-examples

PROPERTY BASED TESTING - 101



PROPERTY BASED TESTING - 101



IN THEORY...

FINDING PROPERTIES

FINDING PROPERTIES

- ▶ Test against **reference** algorithm
 - ▶ Example system sort
- ▶ **Round-trip**: $\text{do} + \text{undo} = \text{identity}$
 - ▶ Parse & Serialize

FINDING PROPERTIES

- ▶ Relations between input & output
- ▶ Relations between functions
- ▶ Look at equivalence classes

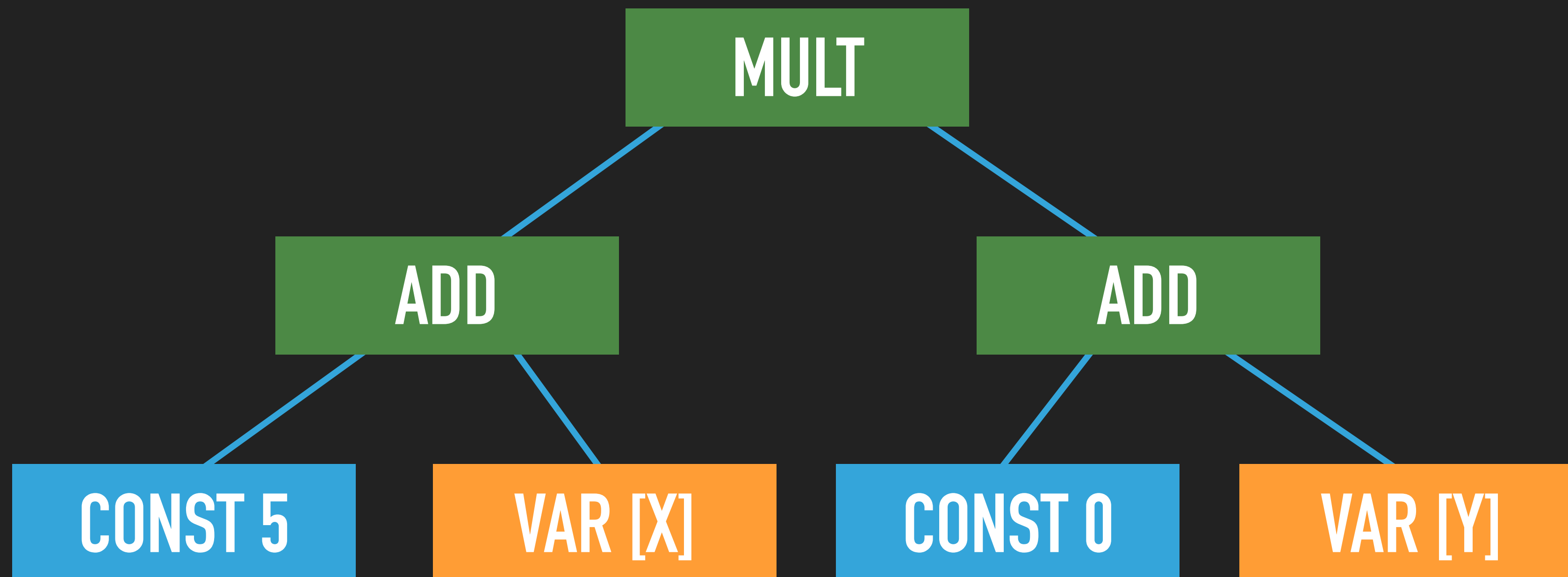
IN PRACTICE...

QUICKCHECK BY EXAMPLE

ARITHMETIC DSL

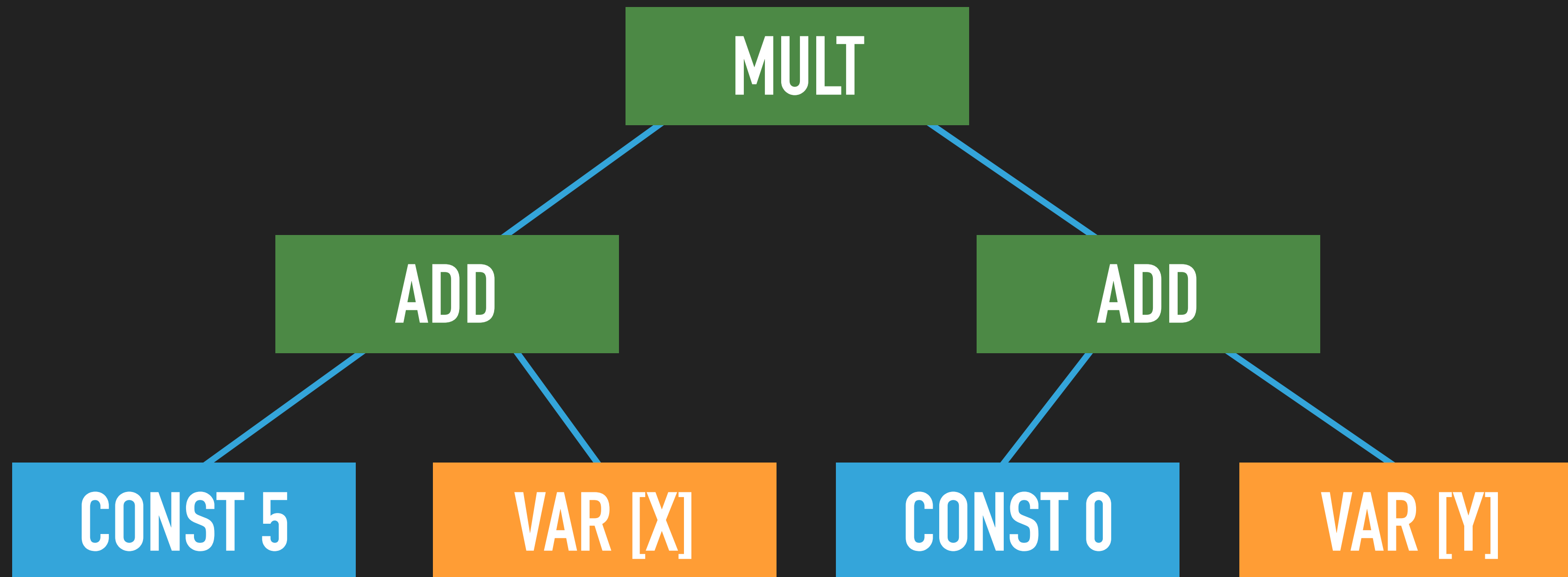
- ▶ Integer, Variable, (+) and (*)
- ▶ Goal: testing interpreters
 - ▶ Dependency
 - ▶ Evaluation
 - ▶ Optimization

ARITHMETIC EXPRESSION

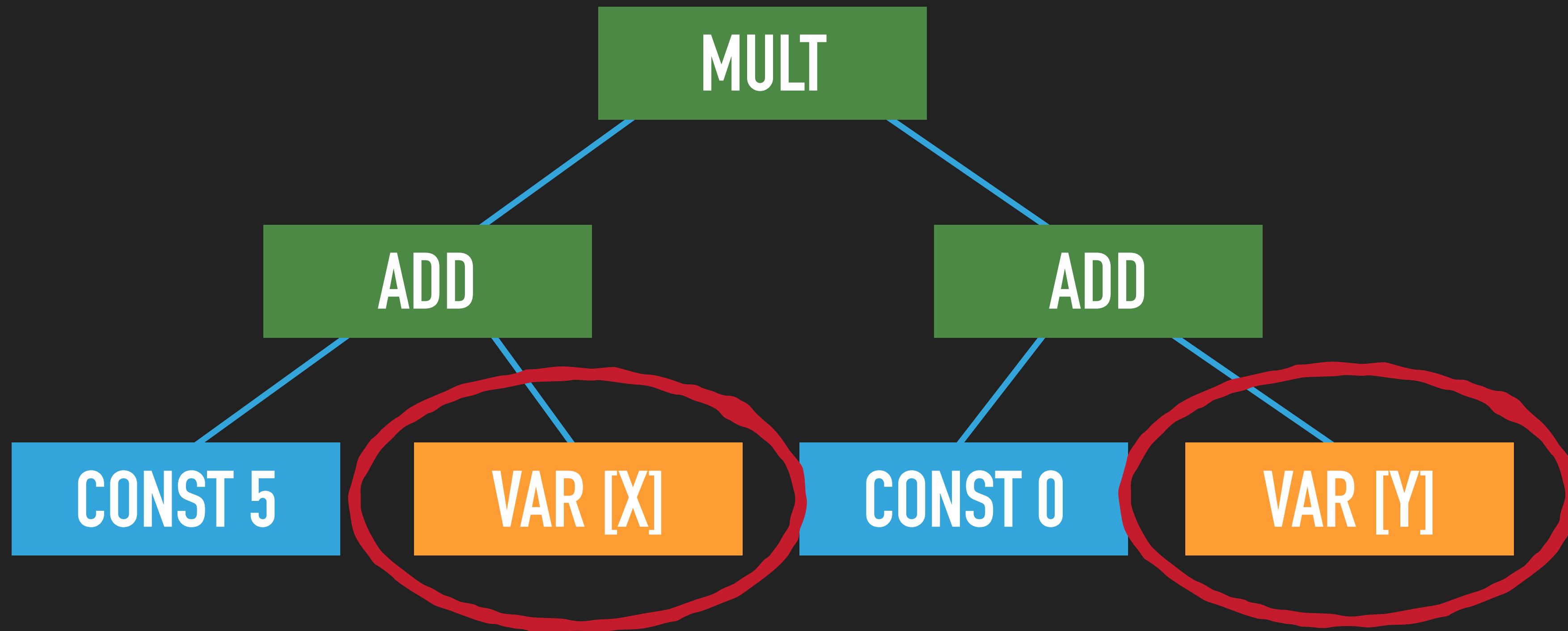


$(5 + X) * (0 + Y)$

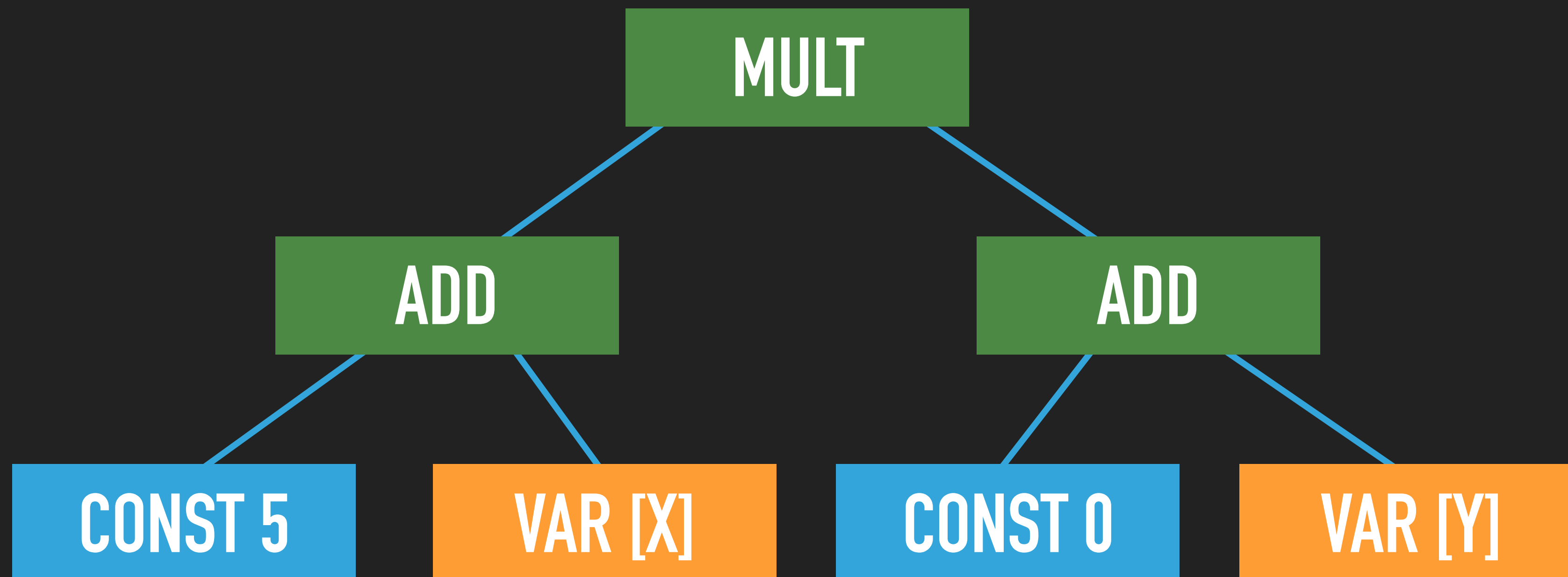
DEPENDENCIES



DEPENDENCIES

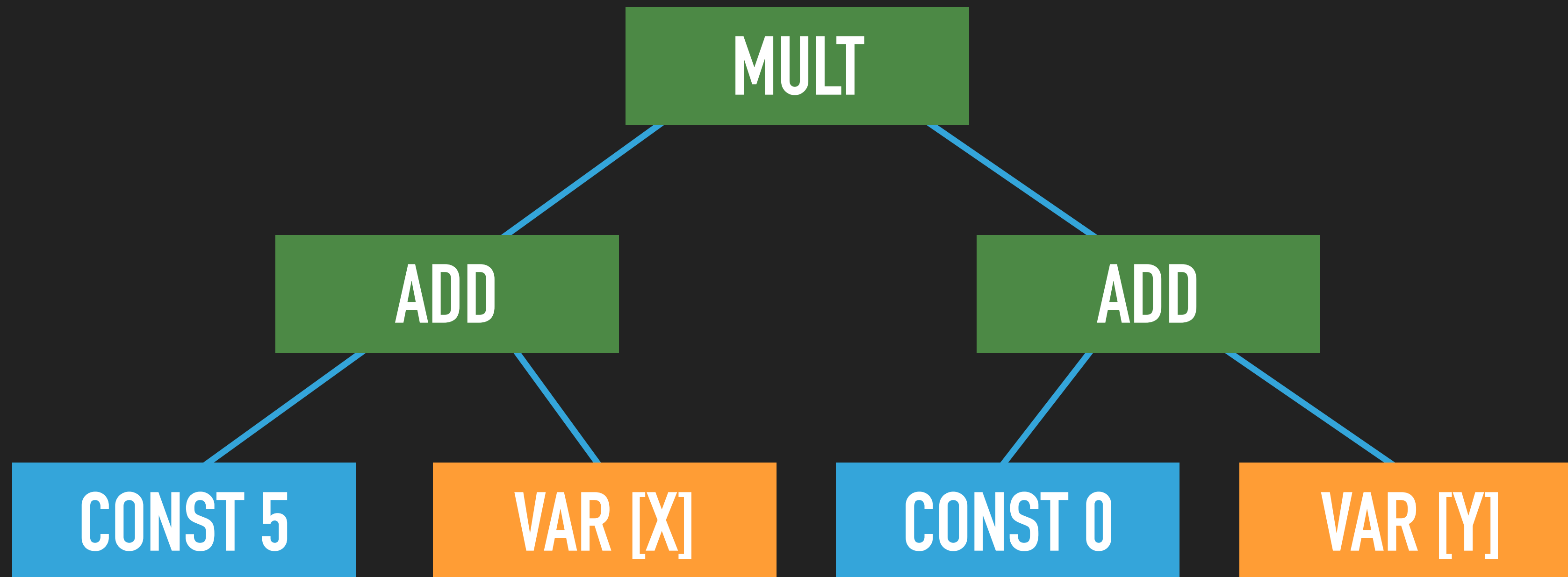


DEPENDENCIES

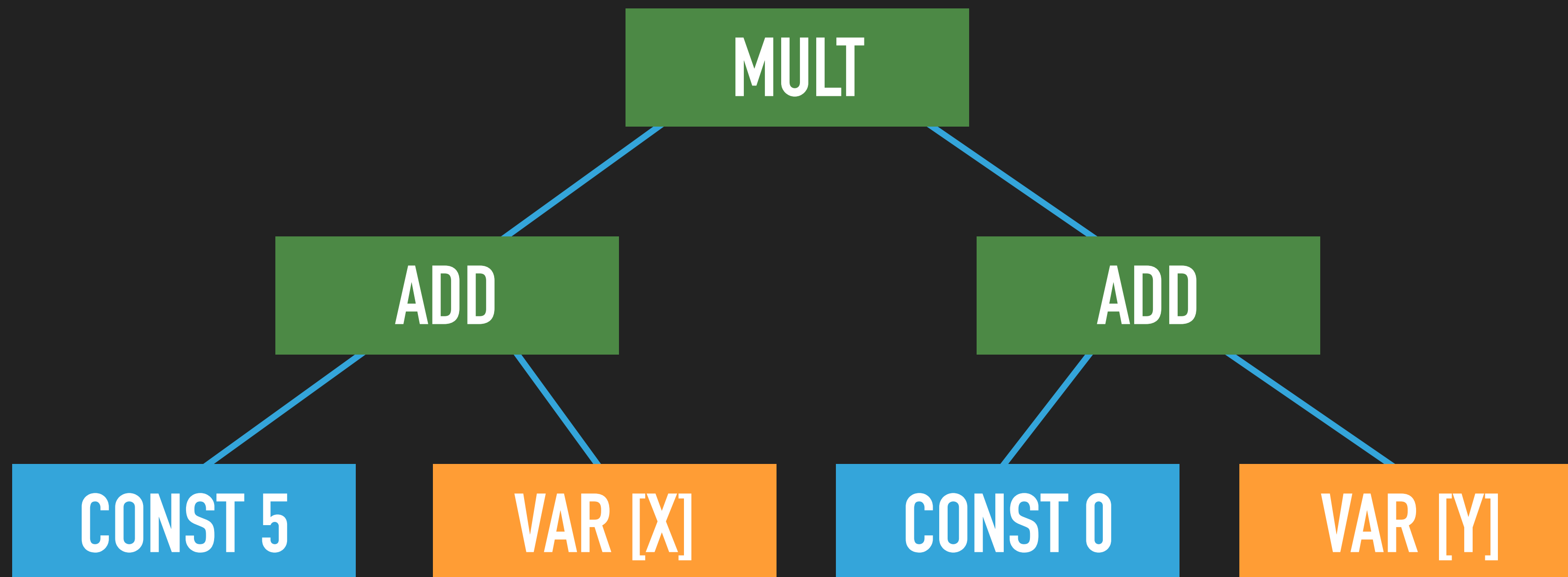


$\# \{ X, Y \}$

EVALUATE

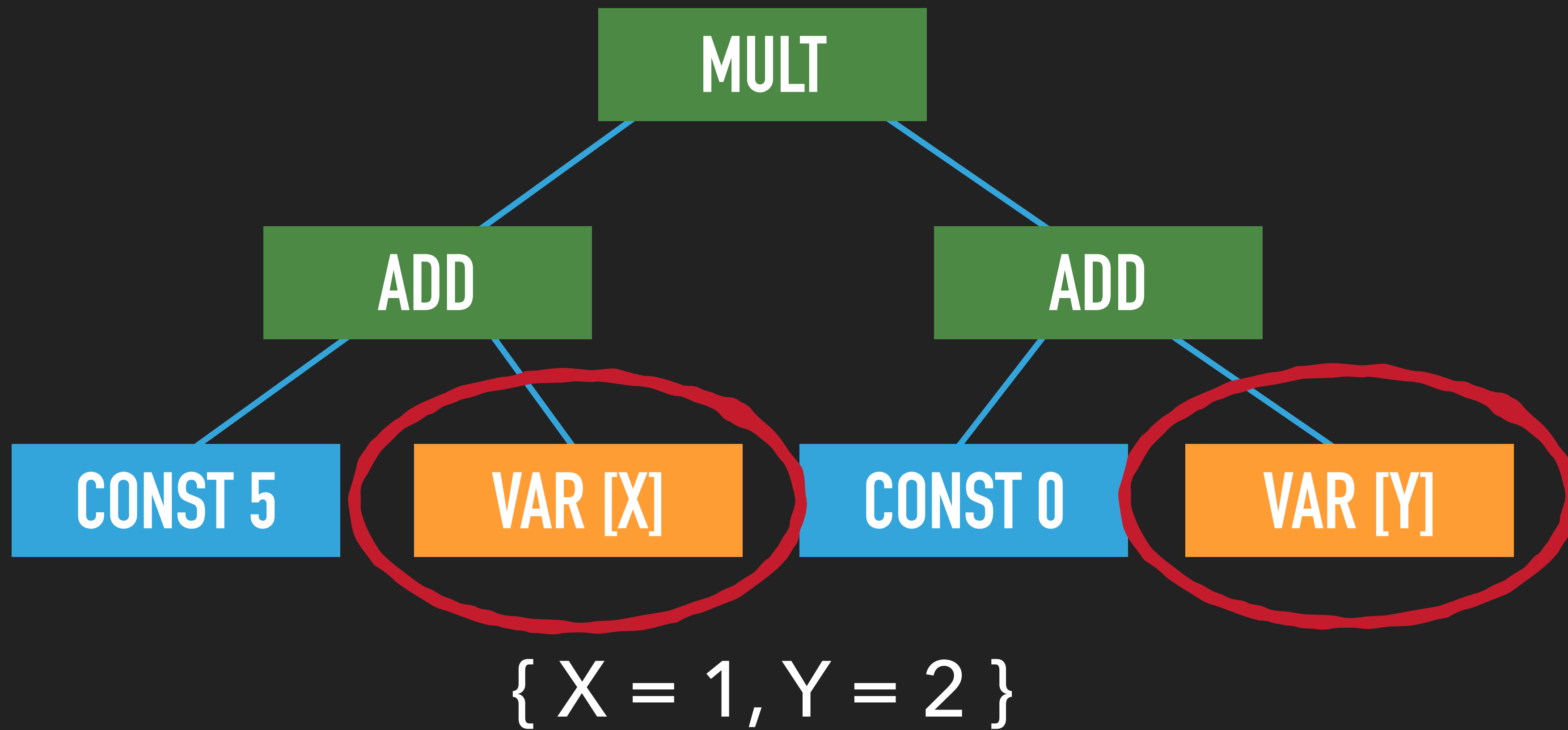


EVALUATE

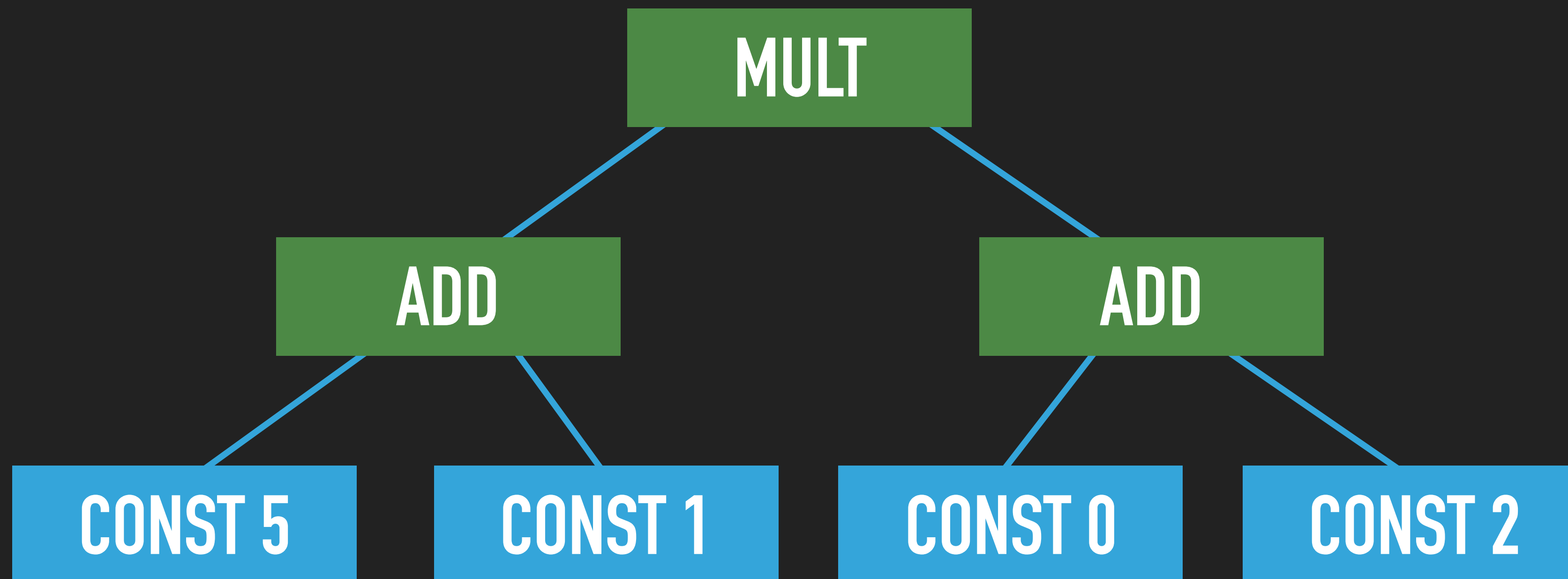


$\{ X = 1, Y = 2 \}$

EVALUATE

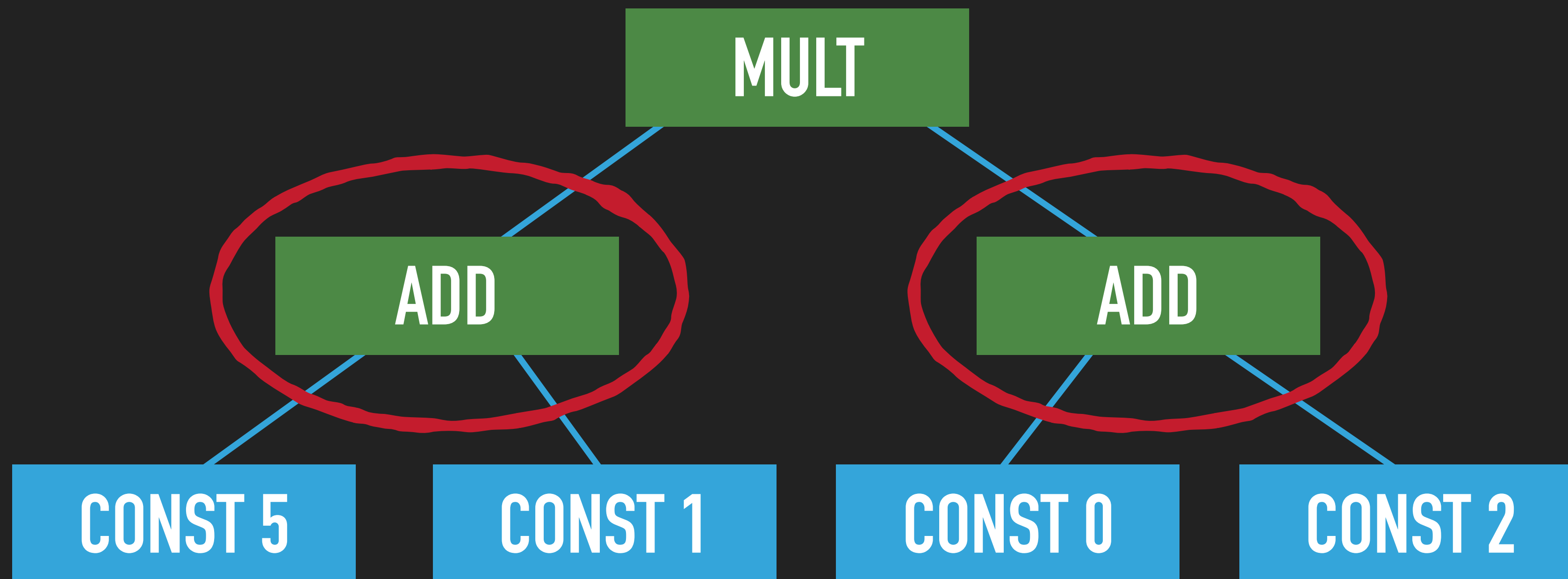


EVALUATE



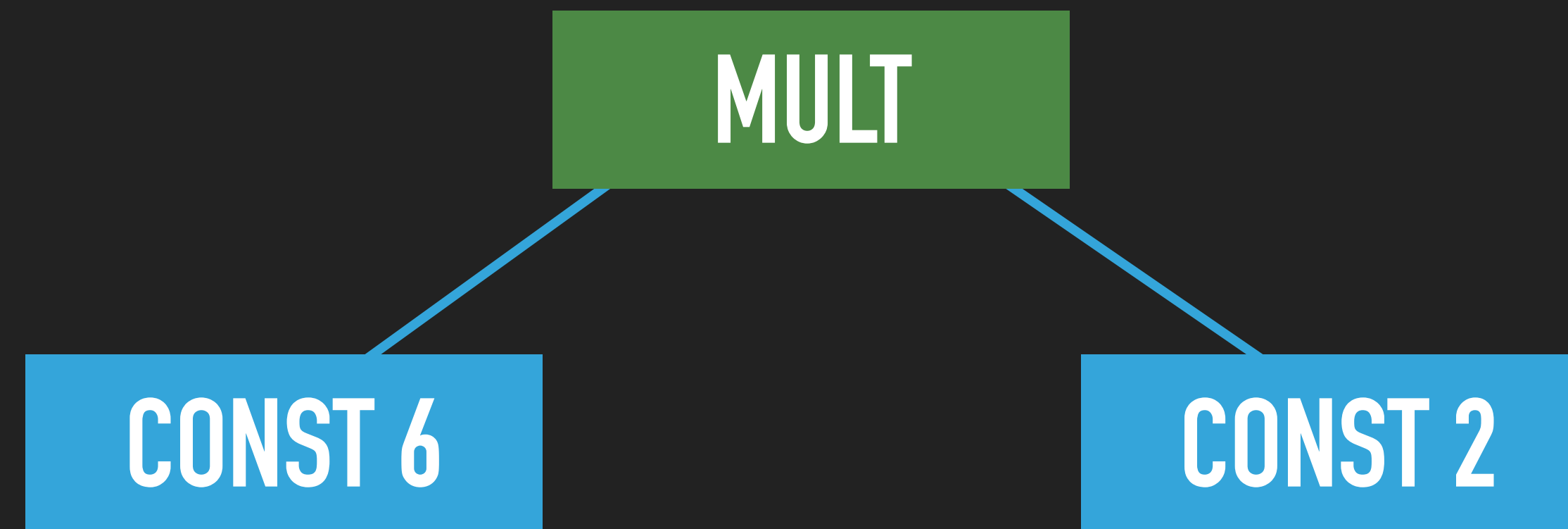
$\{ X = 1, Y = 2 \}$

EVALUATE



$\{ X = 1, Y = 2 \}$

EVALUATE



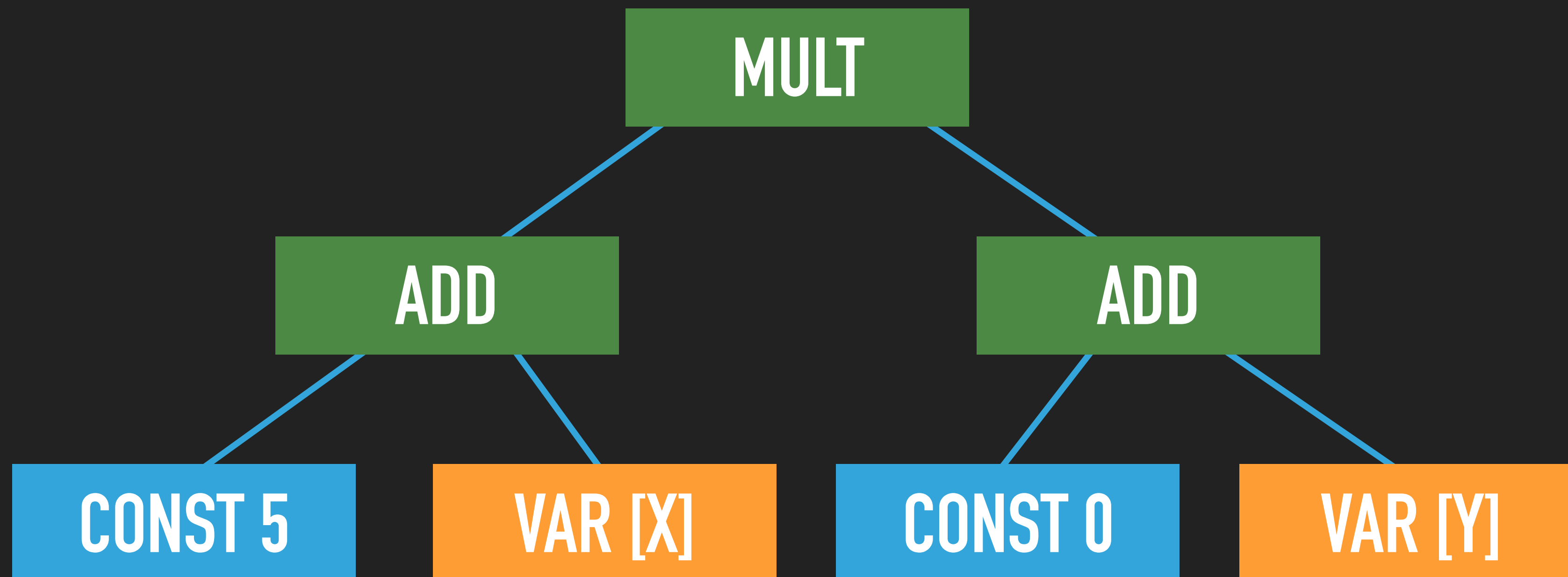
$\{ X = 1, Y = 2 \}$

EVALUATE

CONST 12

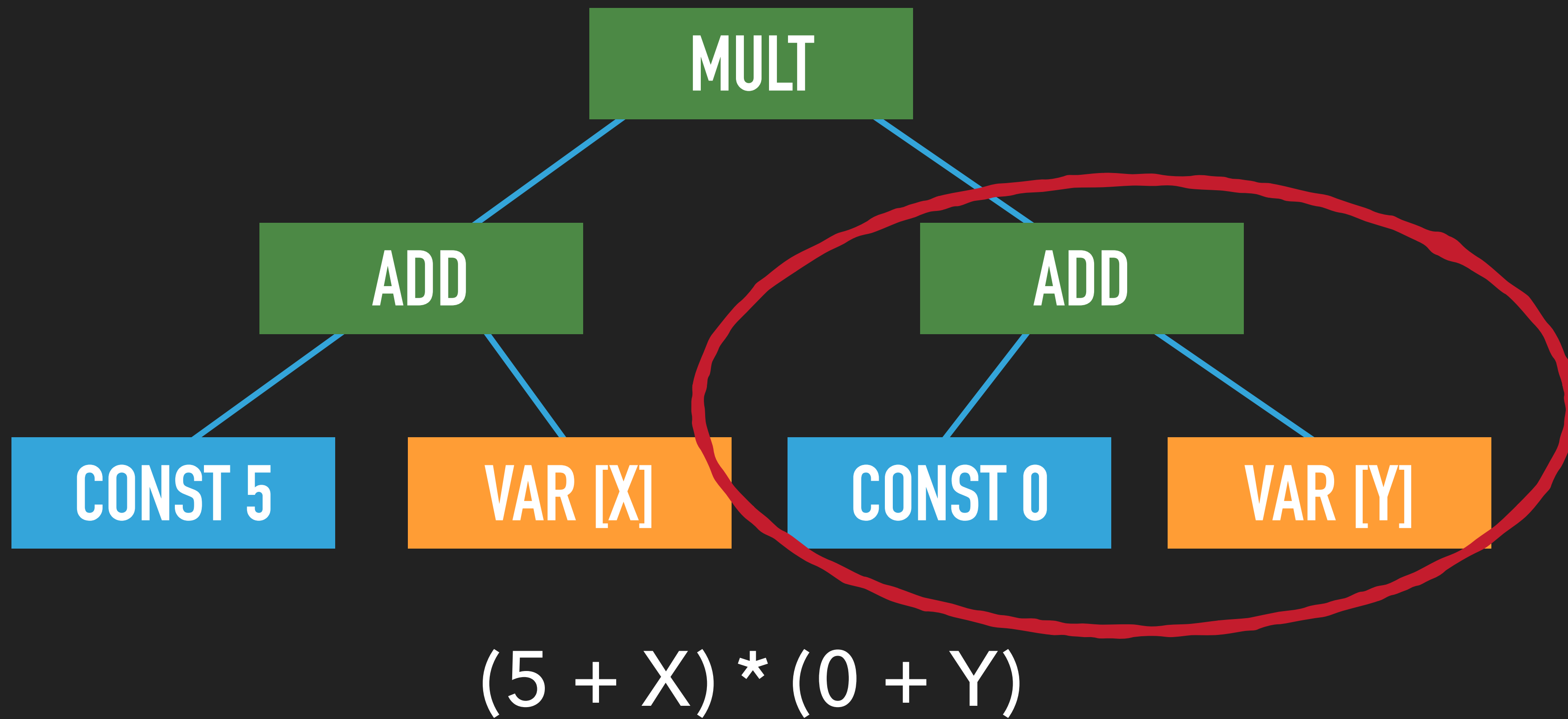
$\{ X = 1, Y = 2 \}$

OPTIMIZE

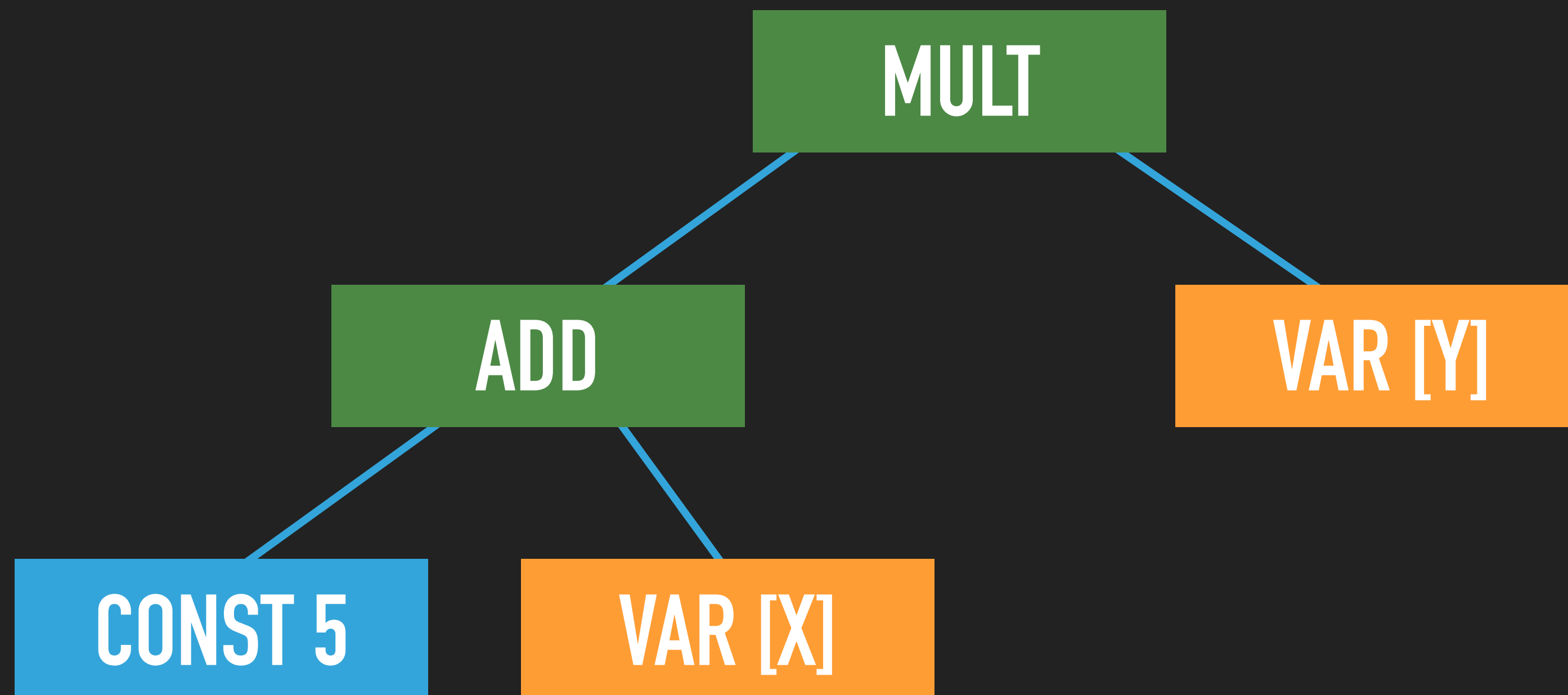


$(5 + X) * (0 + Y)$

OPTIMIZE



OPTIMIZE



$(5 + X) * Y$

HOW CAN I TEST THAT MESS?

TESTING INTERPRETERS

TEST RELATIONS, NOT INDIVIDUAL FUNCTIONS

- ▶ Given a random expression E
 - ▶ Extract its dependencies D
 - ▶ Assign value to each var of D
- ▶ evaluate(E, D) should be a constant

TEST RELATIONS, NOT INDIVIDUAL FUNCTIONS

```
prop_full_eval_with_all_deps =  
  forAll genExpr $ \e ->  
    forAll (makeEnvWith (dependencies e)) $ \d ->  
      isCst (eval d e)
```

FOCUS ON EQUIVALENCE CLASS

- ▶ Given a random expression E
 - ▶ With no dependencies
- ▶ optimize(E) should be a constant
- ▶ evaluate($E, \{\}$) == optimize(E)

NARROW EQUIVALENCE CLASS HAVE MORE PROPERTIES

- ▶ Write your own custom generator:

```
prop_optimize_constant :: Property
```

```
prop_optimize_constant =
```

```
  forAll (sized genCstExpr) (isCst . optimize)
```

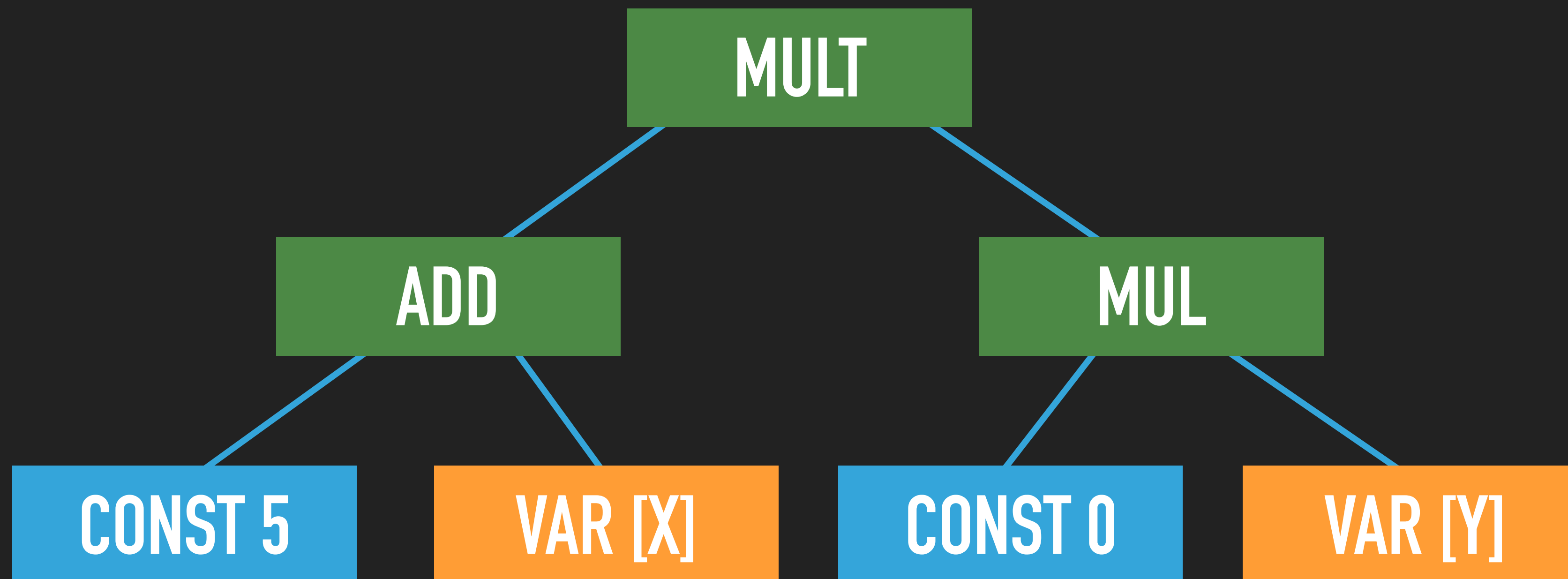
QUICK CHECK BY EXAMPLE

WHAT IF MY PROPERTY FAILS?

CONTRADICTION

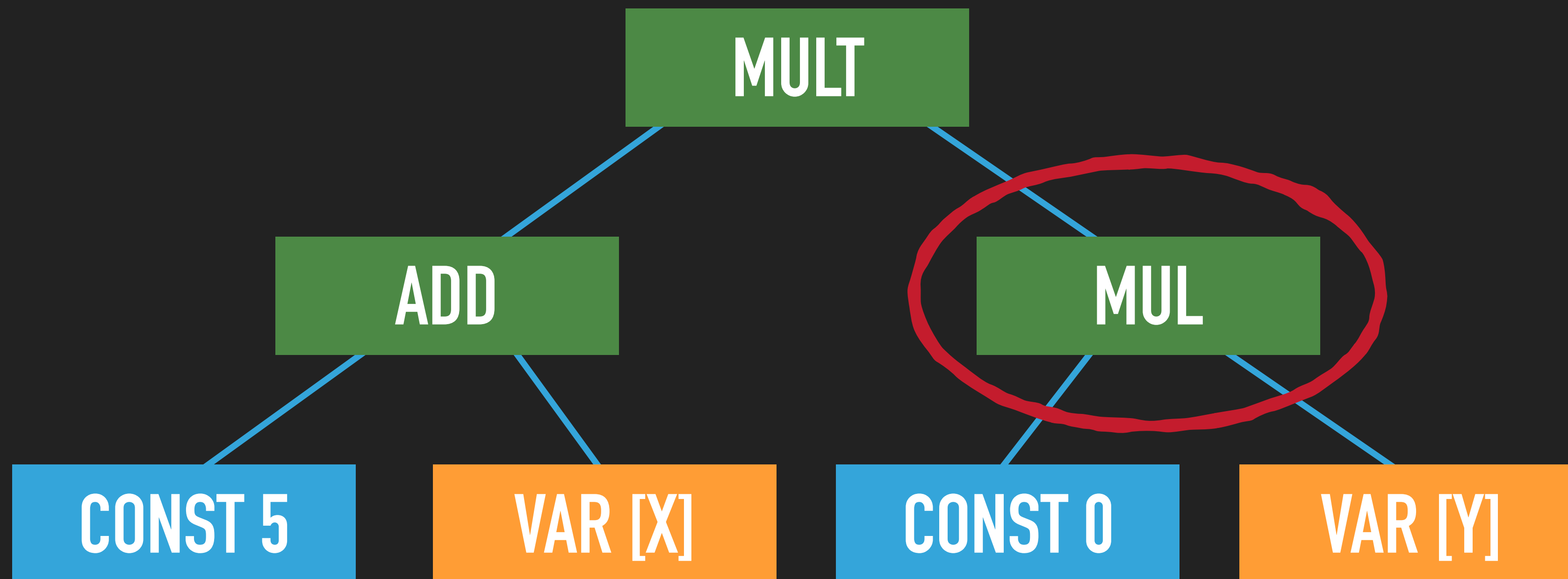
- ▶ Given a random expression E
 - ▶ Extract its dependencies D
 - ▶ Extract dependencies D' of optimize(E)
- ▶ We expect $D == D'$

CONTRADICTION



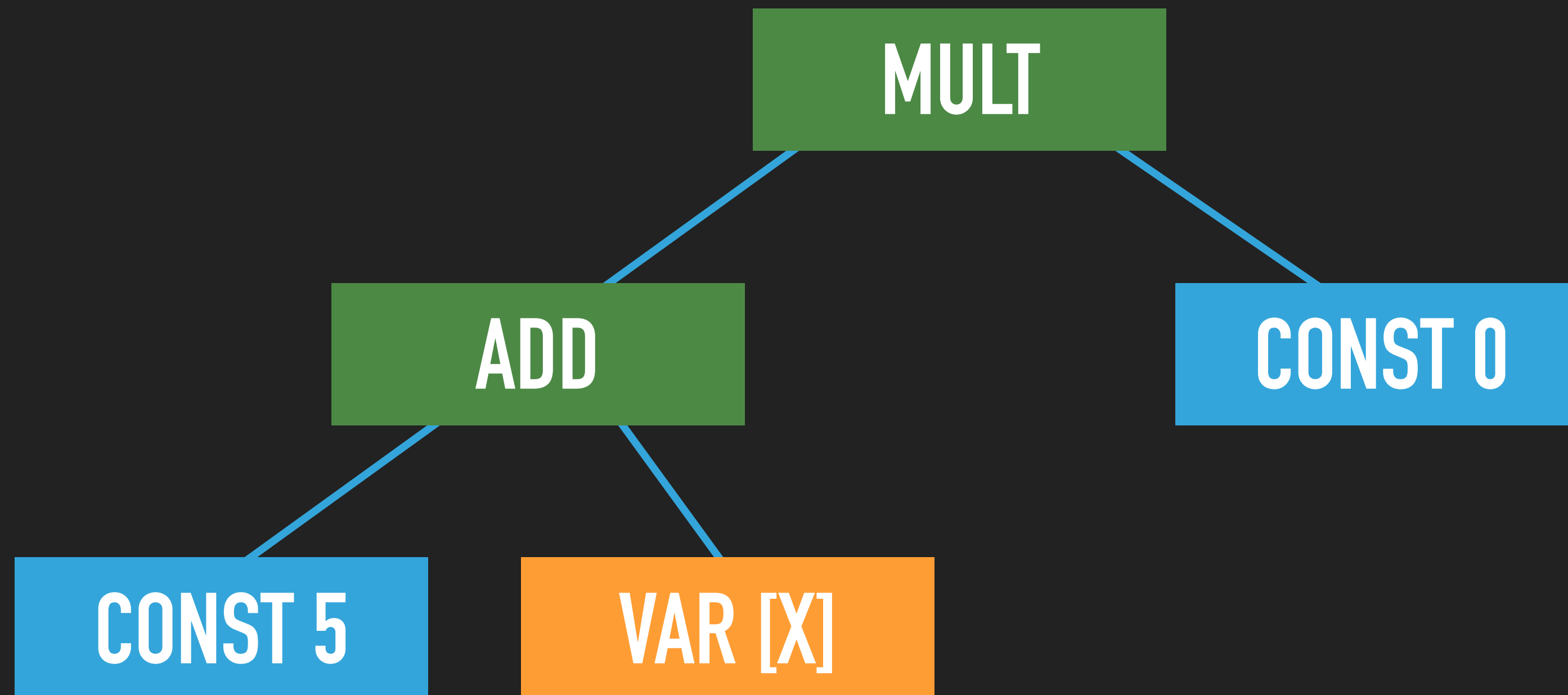
$(5 + X) * (0 * Y)$

CONTRADICTION



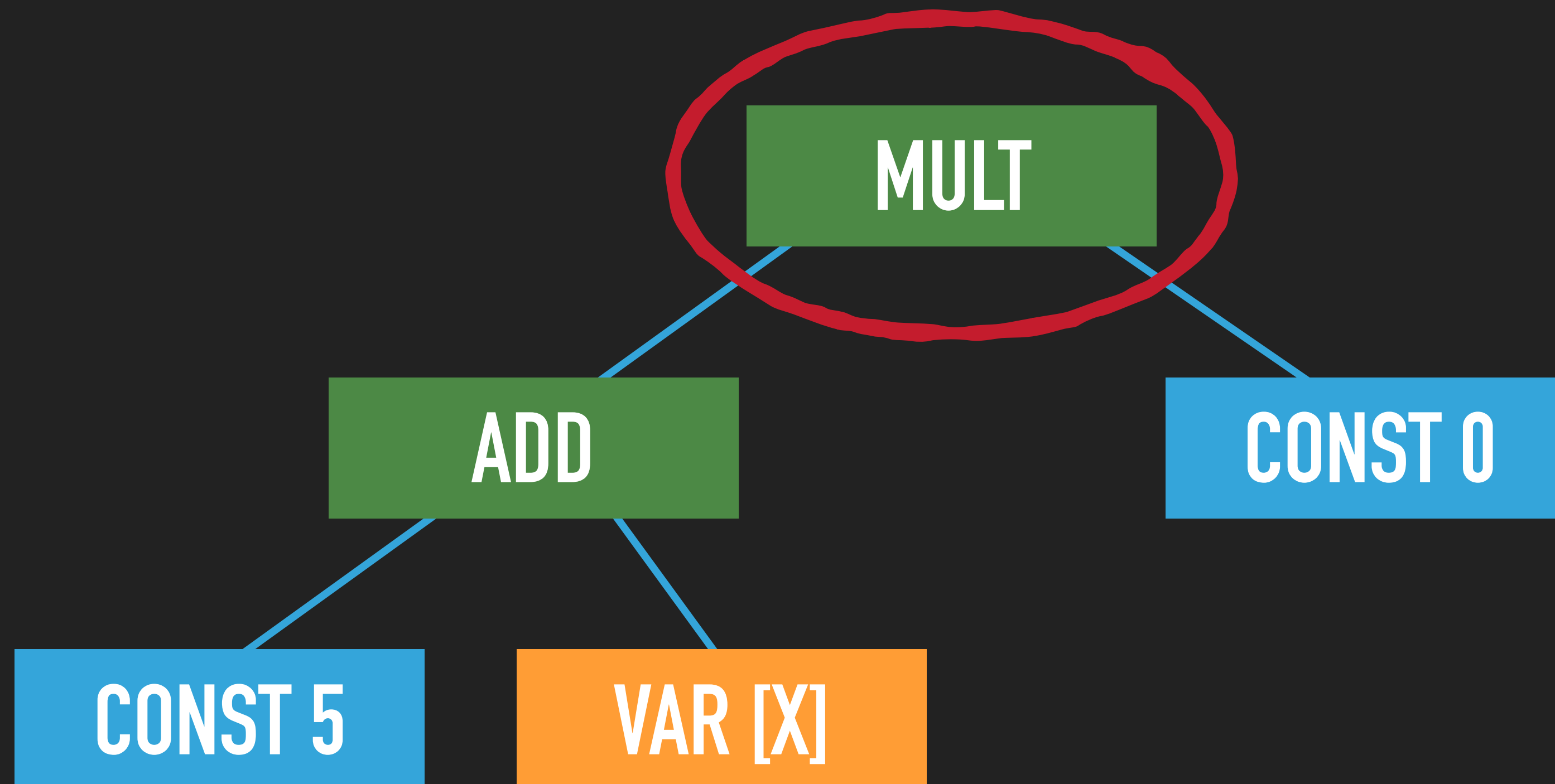
$(5 + X) * (0 * Y)$

CONTRADICTION



$(5 + X) * 0$

CONTRADICTION



$(5 + X) * 0$

CONTRADICTION

CONST 0

$\#\{ X, Y \} \neq \#\{ \}$

CONTRADICTION (VARIATION)

- ▶ Given a random expression E
 - ▶ A sub-set D of its dependencies
 - ▶ Assign to each variable of D a value
- ▶ $\text{evaluate}(E, D) == \text{evaluate}(\text{optimise}(E, D))$

EMBRACE CONTRADICTION

- ▶ Contradiction increases **domain knowledge**
 - ▶ Not unusual, even for simple code
 - ▶ Keep negative answers to questions
- ▶ You can keep them with **expectFailure**

QUICK CHECK BY EXAMPLE

CONCLUSION AND OPENING

FINDING PROPERTIES

- ▶ Think **relations** not just individual results
- ▶ Use **equivalence** classes to find properties
- ▶ Use **contradictions** as learning tools

RESOURCES

- ▶ <http://www.cs.tufts.edu/~nr/cs257/archive/john-hughes/quick.pdf>
- ▶ <https://hackage.haskell.org/package/QuickCheck-2.9.2/docs/Test-QuickCheck.html>
- ▶ <https://deque.blog/2017/02/14/quickcheck-in-action/>
- ▶ <https://deque.blog/2017/02/17/quickcheck-is-fun-deal-with-it/>