# 01 code your own RNN

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## 1 Coding your own RNN

Using this pre-filled notebook, we will code our own RNN for sentence classification. For now, we'll keep using IMDB, as the goal of this part is to understand how an RNN works.

Unlike our previous lab, we will also learn the embedding layer. Which means we need to deal with vocabulary by ourselves.

```
[]: | !python3 -m pip install datasets
```

```
[3]: from functools import partial from typing import Callable, Dict, Generator, List, Tuple

from datasets import load_dataset import numpy as np from sklearn.utils import shuffle import torch from torch import nn from torchtext.vocab import vocab, Vocab from torchtext.data.utils import get_tokenizer

from tqdm.auto import tqdm
```

#### 1.1 Dataset

We load the dataset and split the training set in a stratified train/validation set.

#### 1.2 Vocabulary (1 point)

[1 point] Build your own vocabulary. The example provided in torchtext documentation might be of help. \* Don't forge to setup the min\_freq parameter to not include unfrequent noise. \* You will need a tokenizer. Reuse the basic\_english one from the our previous lab. \* For an RNN we need two special tokens: <unk>, for unknown words, and <pad> for padding.

### 1.3 Vectorize and batch the input (3 points)

As seen in class, our model should take one-hot encoded vectors corresponding to the each token vocabulary id. However, computing a vector x matrix multiplication for every input is unnecessarily costly. Multiplying a one-hot vector with a matrix is the equivalent of taking one row of the matrix. In pyTorch, we provide ids for each token which will be used as input to an nn.Embedding layer. The id is simply the row in the embedding matrix.

[1 point] Fill the vectorize\_text function returning a 1D torch tensor of torch.long for each input text.

```
[8]: def vectorize_text(
    text: str, vocabulary: Vocab, tokenizer: Callable[[str], List[str]]
) -> torch.Tensor:
    """
    Generate a tensor of vocabluary IDs for a given text.
    Args:
        text: the input text.
        vocabulary: a Vocab objects.
        tokenizer: a text tokenizer.
    Returns:
        A tensor of IDs (torch.long).
    """
    return torch.tensor(
        [vocabulary[token] for token in tokenizer(text)], dtype=torch.long
)
```

```
[9]: text_pipeline = partial(vectorize_text, vocabulary=vocabulary, ∪ otokenizer=tokenizer)
```

Check the function is working correctly, especially it should return the right special id for unknown words.

```
[10]: text_pipeline("Some text I am thinking about... ragafqfa")
[10]: tensor([ 39, 4850, 11, 265, 646, 8, 27, 27, 27, 0])

[ ]: X_train = [text_pipeline(text) for text in tqdm(train_df["text"])]
        y_train = train_df["label"]
        X_valid = [text_pipeline(text) for text in tqdm(valid_df["text"])]
        y_valid = valid_df["label"]
        X_test = [text_pipeline(text) for text in tqdm(test_df["text"])]
        y_test = test_df["label"]
```

To speed up the training process, we turn the inputs into batches, as we did last time. For batches to work, every line must have the same lengths. Last time, it was implicit as only a vector (the average of all embeddings) was provided. This time, every line has the length of a different review.

To go around this problem, we use padding. So every line within a batch is padded to the length of its longest element.

- [1 point] Fill the data generator function.
- [1 point] On which side should you pad and why?

```
[12]: def data_generator(
          X: List[torch.tensor], y: List[int], pad_id: int, batch_size: int = 32
      ) -> Generator[Tuple[torch.Tensor, torch.Tensor], None, None]:
          Yield batches from given input data and labels.
          Args:
              X: a list of tensor (input features).
              y: the corresponding labels.
              batch_size: the size of every batch [32].
          Returns:
              A tuple of tensors (features, labels).
          X, y = shuffle(X, y)
          for i in range(0, len(X), batch_size):
              batch_X = X[i : i + batch_size]
              batch_y = y[i : i + batch_size]
              max_len = max([len(x) for x in batch_X])
              batch_X = torch.stack(
                  [torch.cat([torch.ones(max_len - len(x), dtype=torch.long) *_
       →pad_id, x]) for x in batch_X]
              yield batch_X, torch.tensor(batch_y, dtype=torch.long)
```

```
pad_token = "<pad>"
train_gen = lambda: data_generator(X_train, y_train, vocabulary[pad_token])
valid_gen = lambda: data_generator(X_valid, y_valid, vocabulary[pad_token])
test_gen = lambda: data_generator(X_test, y_test, vocabulary[pad_token])
```

We decided to add padding tokens before the sequence. Initially, we added them at the end, but the RNN was not learning anything. This is due to the fact the model tends to forget the first elements of the sequence, thus only remembering padding tokens. By adding padding tokens at the beginning, we make sure the model will not forget the meaningful elements of the sequence.

#### 1.4 Classifier (3 points)

[3 points] Code your own RNN. Fill the RNN class correctly. Remember, an RNN has 3 elements. \* The embedding layer turns a one-hot vectors into dense vectors. \* The first matrix (W) connects the embedding to the hidden layer. \* embedding\_size -> hidden\_size \* The second matrix (U) connect the previous hidden layer to the current one. \* hidden\_size -> hidden\_size \* These to vectors are added and go through an activation function (e.g.  $h_t = tanh(Wx_i + Uh_{t-1})$ ). \* The last matrix (V) connects the hidden layer to the hidden layer to the output. \* hidden\_size -> 1 \* Donc forget to add an init\_hidden function which initialize the first hidden layer to 0.

```
[14]: class RNN(nn.Module):
          def __init__(self, vocabulary_size: int, embedding_size: int, hidden_size:__
       ⇒int):
              super(). init ()
              self.embedding = nn.Embedding(vocabulary_size, embedding_size)
              self.W = nn.Linear(embedding size, hidden size)
              self.U = nn.Linear(hidden_size, hidden_size)
              self.V = nn.Linear(hidden size, 1)
              self.activation = nn.Tanh()
          def forward(self, x: torch.Tensor, hidden: torch.Tensor) -> torch.Tensor:
              Return the output of the RNN as well as the new hidden layer. Return
       \hookrightarrow logits.
              x = self.embedding(x)
              x = self.W(x)
              x = self.activation(x + self.U(hidden))
              hidden = x
              x = self.V(x)
              return x, hidden
          def init_hidden(self, batch_size: int) -> torch.Tensor:
              return torch.zeros(batch_size, self.U.in_features)
```

#### 1.5 Training (2 points)

Training is a bit different than usual. We will need to sequentially (but in "batch parallel") go through an input, keeping track of the hidden layer, and use the last output as prediction.

[2 point] Code the training loop. \* Note that for each batch, you need to loop through the whole input and use the output of the last token as input to your criterion. \* Keep the best model evaluated on the validation set. \* Plot the training and validation losses. \* Training will take some time (~30 min on a T4 GPU). Make sure your results appear in the notebook.

```
[15]: device = "cuda:0" if torch.cuda.is_available() else "cpu"
      device
[15]: 'cuda:0'
[16]: n_{embedding} = 32
      n_hidden = 64
      model = RNN(len(vocabulary.get_itos()), n_embedding, n_hidden).to(device)
      criterion = nn.BCEWithLogitsLoss()
      optimizer = torch.optim.RMSprop(model.parameters(), lr=0.001)
[17]: from sklearn.metrics import accuracy_score
      from matplotlib import pyplot as plt
      n_{epochs} = 10
      best_loss = np.inf
      train_losses = []
      valid_losses = []
      for epoch in range(n_epochs):
          model.train()
          train_loss = length = 0
          for batch_X, batch_y in tqdm(train_gen()):
              batch_X = batch_X.to(device)
              batch_y = batch_y.to(device)
              hidden = model.init_hidden(batch_size=batch_X.shape[0]).to(device)
              optimizer.zero_grad()
              for i in range(batch_X.shape[1]):
                  output, hidden = model(batch_X[:, i], hidden)
              loss = criterion(output, batch_y.float().unsqueeze(1))
              loss.backward()
              optimizer.step()
              train_loss += loss.item()
              length += 1
          train_loss /= length
          train_losses.append(train_loss)
          model.eval()
          valid_loss = length = 0
          with torch.no_grad():
              for batch_X, batch_y in tqdm(valid_gen()):
                  batch_X = batch_X.to(device)
                  batch_y = batch_y.to(device)
                  hidden = model.init_hidden(batch_size=batch_X.shape[0]).to(device)
                  for i in range(batch_X.shape[1]):
                      output, hidden = model(batch_X[:, i], hidden)
```

```
loss = criterion(output, batch_y.float().unsqueeze(1))
             valid_loss += loss.item()
             length += 1
        valid_loss /= length
        valid_losses.append(valid_loss)
    print(f"Epoch {epoch+1}/{n_epochs}: train_loss={train_loss:.3f},__
  ⇔valid_loss={valid_loss:.3f}")
    if valid_loss < best_loss:</pre>
        best_loss = valid_loss
        torch.save(model.state_dict(), "best_model.pt")
plt.plot(train_losses, label="train")
plt.plot(valid_losses, label="valid")
plt.legend()
plt.show()
0it [00:00, ?it/s]
end of EPOCH loss: 0.667121111869812
0it [00:00, ?it/s]
Epoch 1/10: train_loss=0.667, valid_loss=0.640
0it [00:00, ?it/s]
end of EPOCH loss: 0.6310531867980957
0it [00:00, ?it/s]
Epoch 2/10: train_loss=0.631, valid_loss=0.624
0it [00:00, ?it/s]
end of EPOCH loss: 0.5961845139980316
0it [00:00, ?it/s]
Epoch 3/10: train_loss=0.596, valid_loss=0.624
0it [00:00, ?it/s]
end of EPOCH loss: 0.594816054201126
0it [00:00, ?it/s]
Epoch 4/10: train_loss=0.595, valid_loss=0.694
0it [00:00, ?it/s]
end of EPOCH loss: 0.5469777703285217
0it [00:00, ?it/s]
Epoch 5/10: train_loss=0.547, valid_loss=0.552
```

0it [00:00, ?it/s]

end of EPOCH loss: 0.49112706089019775

0it [00:00, ?it/s]

Epoch 6/10: train\_loss=0.491, valid\_loss=0.560

0it [00:00, ?it/s]

end of EPOCH loss: 0.4580794419527054

0it [00:00, ?it/s]

Epoch 7/10: train\_loss=0.458, valid\_loss=0.521

0it [00:00, ?it/s]

end of EPOCH loss: 0.44978069348335264

0it [00:00, ?it/s]

Epoch 8/10: train\_loss=0.450, valid\_loss=0.554

0it [00:00, ?it/s]

end of EPOCH loss: 0.4108046042919159

0it [00:00, ?it/s]

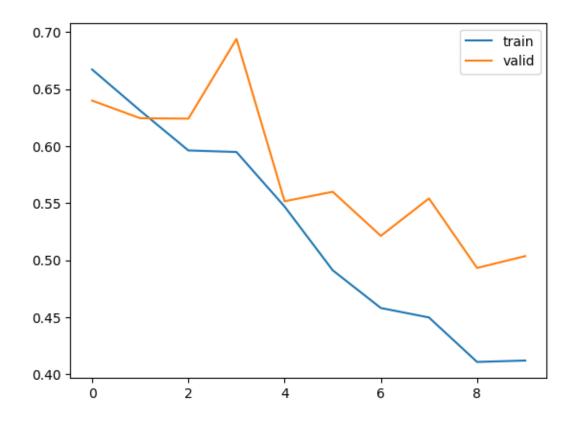
Epoch 9/10: train\_loss=0.411, valid\_loss=0.493

0it [00:00, ?it/s]

end of EPOCH loss: 0.4120250194311142

0it [00:00, ?it/s]

Epoch 10/10: train\_loss=0.412, valid\_loss=0.504



## 1.6 Evaluation (1 point)

• [1 point] Compute the accuracy for all 3 splits.

```
[18]: def compute_accuracy(model: nn.Module, data_gen: Callable[[],_
       Generator[Tuple[torch.Tensor, torch.Tensor], None, None]]) -> float:
          Compute the accuracy of the model on the given data.
          Args:
              model: the model to evaluate.
              data_gen: a data generator which yields batches of data.
          Returns:
              The accuracy of the model on the data.
          11 11 11
          model.eval()
          y_true = []
          y_pred = []
          with torch.no_grad():
              for batch_X, batch_y in data_gen():
                  batch_X = batch_X.to(device)
                  batch_y = batch_y.to(device)
                  hidden = model.init_hidden(batch_size=batch_X.shape[0]).to(device)
```

```
for i in range(batch_X.shape[1]):
          output, hidden = model(batch_X[:, i], hidden)
          y_true.extend(batch_y.tolist())
          y_pred.extend(torch.sigmoid(output.squeeze()).round().tolist())
return accuracy_score(y_true, y_pred)
```

Train accuracy: 0.824, valid accuracy: 0.778, test accuracy: 0.774

Results: - Train accuracy: 0.824 - Valid accuracy: 0.778 - Test accuracy: 0.774

We see that already with 10 epochs, the RNN tends to overfit. We still reach a good overall accuracy.