GARCIA QUENTIN

FULLSTACK ENGINEER

I am a passionate front-end developer with a keen interest in exploring new technologies. I place great emphasis on the quality and sustainability of the code and solutions implemented.
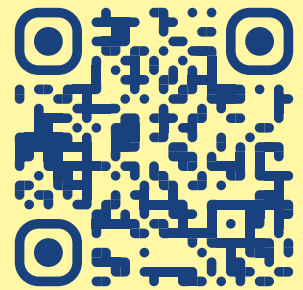
PROFIL

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+33 6 32 44 15 44

BIRTHDAY
02/12/1995

PORTEFOLIO
https://quentingarcia.com

TECHNOLOGIES

React.js
Node.js
HTML5 / CSS3
Javascript
Typescript
Git
Jest / Playwright

SOFTSKILLS

Teamwork
Autonomy
Strength of proposal
Attention to details
Curious

LANGUAGES

French: native
English: professional

HOBBIES

Powerlifting
Aquarium

PROFESSIONAL EXPERIENCES

**Aug 2023
Today**

VOLUNTEER FULLSTACK DEVELOPER
AMCOEUR
Association of animal protection. Creation of a fullstack application using React / Node.js / TypeScript / MongoDB. Creating a back office to non technical volunteers to manage animal adoptions; website content; and newsletters. Conception and deploiement of the application. I manage a junior developer on this project.

**April 2022
July 2023**

TECH LEAD FRONT-END WEB DEVELOPMENT
LINXO - AIX-EN-PROVENCE
Tech lead for React.js and Node.js projects, I've worked on legacy applications. I also initiated a new project using React / Node / TypeScript / Storybook following atomic design principles. I also implemented integration tests and set up a monorepo architecture for each legacy and new projects under my responsability.

**Nov 2021
April 2022**

FRONT-END WEB DEVELOPER REACT.JS
LINXO - AIX-EN-PROVENCE
Legacy project with significant technical debt using React and Node.js. A team of 2 people. My proactive approach and energy enabled me to assume the role of Tech Lead for the team.

**Aug 2019
Jul 2023**

DÉVELOPPEUR SIMULATION C# WPF
DIGINEXT CS GROUP - AIX-EN-PROVENCE
Heavy client C# development within a 20-person team. Analysis, design. Agile process.

**Sept 2018
Febr 2019**

FREELANCE UNITY3D VR DEVELOPER
FAURECIA - SELONCOURT
Lead Unity3D Developer for a virtual reality-based production line simulation application.

**April 2018
Sept 2018**

INTERN UNITY3D VR
FAURECIA - SELONCOURT
Lead Unity3D Developer for a virtual reality-based production line simulation application.

GRADUATIONS

**Sept 2013
August 2018**

COMPUTER ENGINEERING DEGREE
EISTI PAU