Project Soccer

The winning team





"Can we determine the key variables in building successful soccer team?"

Success:

Finishing in the Top 4 teams in the league.

Variables:

- Financial
- Diversity
- Playing Group

Our sample:







(2015 - 2019)

Limitations of Analysis:

There's a lot that goes into a winning team. We could have included:

- Playing style
- Coaching staff
- Experience of team
- Any many others!

This is also a small sample, both based on leagues and also number of years.

This would only be Phase 1 of a deeper analysis.

Financials

How much does the team spend?

- Transfer Spend
- Player Wages
- Player Value



Initial Findings

Teams with a bigger budget, tend to have a better chance at success.

On average, when comparing Top 4 Teams against the League:

- **Player Wages:** spend 1.5 2x the amount weekly.
- Player Value: have players worth almost 2x the value
- Transfer budget: invest 1.5 3x the amount on new players

So which variable is most important?

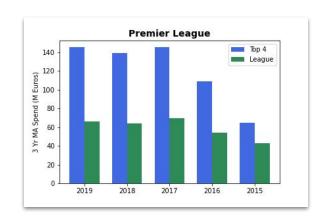
After considering four sets of variables, we can see that Transfer Spend (3 yr MA) has the greatest influence.

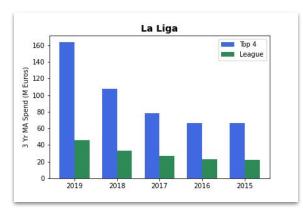
When comparing the leagues, money had the greatest influence in the UK.

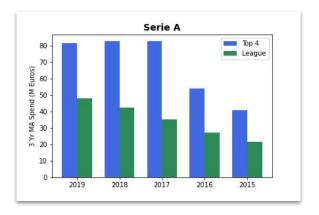
Results: R-Squared Analysis								
Variables	Premier League	La Liga	Serie A					
Transfer Spend (3 yr MA)	0.44	0.35	0.33					
Average Player Wage	0.27	0.19	0.23					
Transfer Spend (Single yr)	0.21	0.26	0.30					
Average Player Value	0.34	0.21	0.22					
Overall Financial Influence	0.32	0.25	0.27					

Zooming in on Transfer Spend (3 Yr MA)

Whilst there is an influence in each league, it is most prevalent in England and Spain where the difference in recent years is as significant as 100m Euros.







Diversity

Where do the players come from?

- Nationality analysis
- Local player %



Diversity analysis: across 2015 - 2019

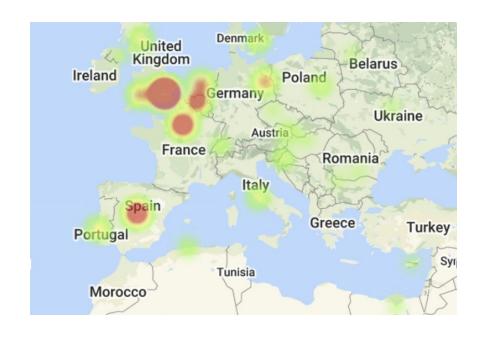
	Mean % National Players					
	Top 4 Teams	Last 4 Team				
Premier League (England)	36%	42.1%				
Serie A (Italy)	34.98%	64.3%				
La Liga (Spain)	47.62%	70.16%				

Key Observations

- **ENG** has the smallest diversity gap between top and last teams.
- Diversity does not seem to tilt the scale between winnings teams however the percentage of foreign players is quite high (min 56% foreign).
- **IT** has the widest diversity gap with winning teams having a 65% of foreign players and losers 35%.
- Diversity seems to have a notorious effect to build a winning team in this league.
- **SP** has a wide diversity gap between top and last teams however the winning spanish teams, compared to ENG and IT, has the highest % of national players.
- Diversity seems to be a relevant variable in the spanish league.

English League: Top 4 Teams 2015 - 2019



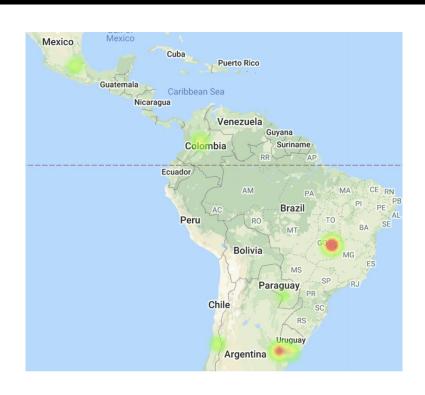


Italian League: Top 4 Teams 2015 - 2019





Spanish League: Top 4 Teams 2015 - 2019





Player Analysis

What type of players do we have?

- Age, Weight & Height
- Rating
- Positional



Playing variables

General **League** info :

	Goa League	ıls + top 4	Goa League	ıls - top 4	Avg League	age top 4		nt League o 4	Avg v League	weight top 4	Avg i League	ating top 4
Premier League	34	50	29	19	25	24	182	182	76	75	72	75
La Liga	33	48	27	17	25	25	181	180	74	74	72	77
Serie A	35	47	30	21	26	26	183	183	76	77	72	76

The most correlated variables:

	Goals +		Goa	als -	Avg player rating		
Ranking vs.	Corr	Fit LM (r-squared)	Corr	Fit LM (r-squared)	Corr	Fit LM (r-squared)	
Premier League	-0.74	0.55	0.78	0.61	-0.62	0.38	
La Liga	-0.66	0.44	0.69	0.48	-0.62	0.38	
Serie A	-0.75	0.57	0.76	0.58	-0.73	0.53	

Playing variables

General **player** info :

team_position	age	height_cm	weight_kg	overall	potential	value_eur	wage_eur
CAM	26.0	178.0	71.0	76.0	79.0	11822414.0	38414.0
СВ	28.0	187.0	81.0	76.0	79.0	10399747.0	40545.0
CDM	28.0	182.0	75.0	77.0	80.0	14585484.0	59258.0
CM	26.0	179.0	73.0	76.0	79.0	12476786.0	41304.0
GK	25.0	182.0	76.0	70.0	76.0	4859567.0	23800.0
LB	27.0	183.0	77.0	76.0	78.0	10286686.0	41566.0
LCM	26.0	180.0	73.0	76.0	79.0	12018548.0	43887.0
LW	25.0	177.0	73.0	79.0	83.0	25966667.0	109762.0
RB	27.0	179.0	73.0	75.0	78.0	8258065.0	34839.0
RW	25.0	178.0	73.0	79.0	82.0	25211905.0	93810.0
ST	27.0	183.0	77.0	77.0	79.0	14744835.0	50289.0

Playing variables

How to choose the best **players** with a budget :

Most correlated skills per team position

	1	2	3	4	5
CAM	skill_ball_control	attacking_short_passing	skill_dribbling	dribbling	passing
СВ	defending	defending_standing_tackle	defending_sliding_tackle	defending_marking	mentality_interceptions
CDM	movement_reactions	attacking_short_passing	skill_ball_control	mentality_interceptions	international_reputation
CM	skill_ball_control	movement_reactions	passing	attacking_short_passing	mentality_composure
GK	gk_diving	gk_handling	gk_positioning	gk_reflexes	movement_reactions
LB	movement_reactions	mentality_composure	defending	defending_standing_tackle	defending_marking
LCM	skill_ball_control	attacking_short_passing	passing	mentality_composure	dribbling
LW i	entality_positioning	skill_ball_control	movement_reactions	mentality_composure	dribbling
RB	skill_ball_control	movement_reactions	passing	attacking_short_passing	dribbling
RW	mentality_composure	movement_reactions	shooting	dribbling	attacking_short_passing
ST	shooting	mentality_positioning	movement_reactions	skill_ball_control	power_shot_power

Conclusion

From our analysis, the the initial considerations in building a winning team are:

- Budget plays a significant role, particularly investment in new players.
- We want a mix of at least 50 / 50 of local to international players.
- Aim to score 50 or more goals in a season and;
- Concede less than 20 in a season.
- Average Player Rating of 75.

Based on our initial analysis we were able to predict the team ranking with an accuracy of 90 %, and predict the player rating with an accuracy of more than 97%.

Questions?