Formalisation of Pattern 2

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Pattern 2 can be formally defined using the definition of abstract graphs.

Definition 1. (Pattern 2) Let $G = (S_N, S_E)$ be an abstract graph, T the task to move, $n_{new} = (\{T,\emptyset\})$ a new abstract node containing only T, n_f the first abstract node of G and n_l the last abstract node of G. The set of abstract graphs generated by applying Pattern 2 to G and T, written $gen_{P2}(G,T)$, is defined as $gen_{P2}(G,T) = (\mathbf{i}) \cup (\mathbf{ii})$ where

(i) =
$$\bigcup_{p=(n_i,...,n_n)\in\mathcal{P}_O^*(S_N)} (S_N \setminus p \cup \{(\{T\},\{(p,\{n_i \to n_{i+1},...,n_{n-1} \to n_n\})\})\},S_E')$$
 with

$$S_{E}' = \begin{cases} \emptyset & if \ n_{n} = n_{l} \ \land \ n_{i} = n_{f} \\ S_{E} \backslash \{n_{i} \rightarrow n_{i+1}, ..., n_{n} \rightarrow n_{n+1}\} \ \cup \ \{n_{new} \rightarrow n_{n+1}\} & if \ n_{n} \neq n_{l} \ \land \ n_{i} = n_{f} \\ S_{E} \backslash \{n_{i-1} \rightarrow n_{i}, ..., n_{n-1} \rightarrow n_{n}\} \ \cup \ \{n_{i-1} \rightarrow n_{new}\} & if \ n_{n} = n_{l} \ \land \ n_{i} \neq n_{f} \\ S_{E} \backslash \{n_{i-1} \rightarrow n_{i}, ..., n_{n} \rightarrow n_{n+1}\} \ \cup \ \{n_{i-1} \rightarrow n_{new}, n_{new} \rightarrow n_{n+1}\} & otherwise \end{cases}$$

represents the addition of T in parallel of any ordered set of nodes of G, with $S_{E'}$ differentiating cases when the first node of the combination is the first node of the abstract graph and/or the last node of the combination is the last node of the abstract graph, and

(ii) $=\bigcup_{n\in S_N}\bigcup_{g\in S_{G_n}}\bigcup_{g'\in gen_{P^2}(g,T)}(S_N\setminus\{n\}\cup\{(S_{T_n},S_{G_n}\setminus\{g\}\cup\{g'\})\},S_E)$ is the result of the recursive call of this function on each abstract sub-graph of each node of G.