

# PictsManager

Kick-off

T7 - Application Development

T-DEV-800





### Working with pictures



Huge amount of Data, most of it is not relevant.

Plus people like to share them, which implies many challenges...





#### **Data compression**



Pixel by pixel storage may be inefficient.

Machine learning algorithms can help for:

- reducing the number of colors,
- factorizing storage.







### **Building a database**

Number.				TABLE.						
2	3	0	8	3	6	2	2	9	8	9
•	•	0	•	•	•	•	•	•	•	•
•	•	0	•	•	•	•	•	•	•	•
0	•	0	•	•	•	0	0	•	•	•
0	0	0	0	0	•	0	0	•	0	•
0	0	0	0	0	•	0	0	•	0	•
0	0	0	0	0	•	0	0	•	0	
0	0	0	0	0	0	0	0	•	0	•
0	0	0	0	0	0	0	0	•	0	•
0	0	0	0	0	0	0	0	•	0	•
										-

Choosing a storage system involves many parameters.

Some systems make research very efficient, other are good at aggregating data sources.

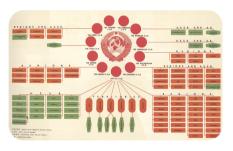
Select the system that minimizes complexity.







### Roles and permissions



As far as resources are concerned, unnecessary duplication is a plague.

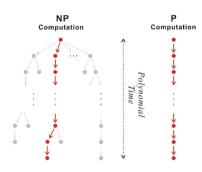
A system based on views could avoid this, but requires handling of permissions.







### **Complexity assessment**



Depending on chosen algorithm, queries can be efficient or exhaustive.

Focus on complexity rather than implementation.







## Back to the project



Implement a data gallery with functionalities.

Delegate as much effort as possible to your back.

Consider security, space and time efficiency as a whole.







### **Any questions**

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