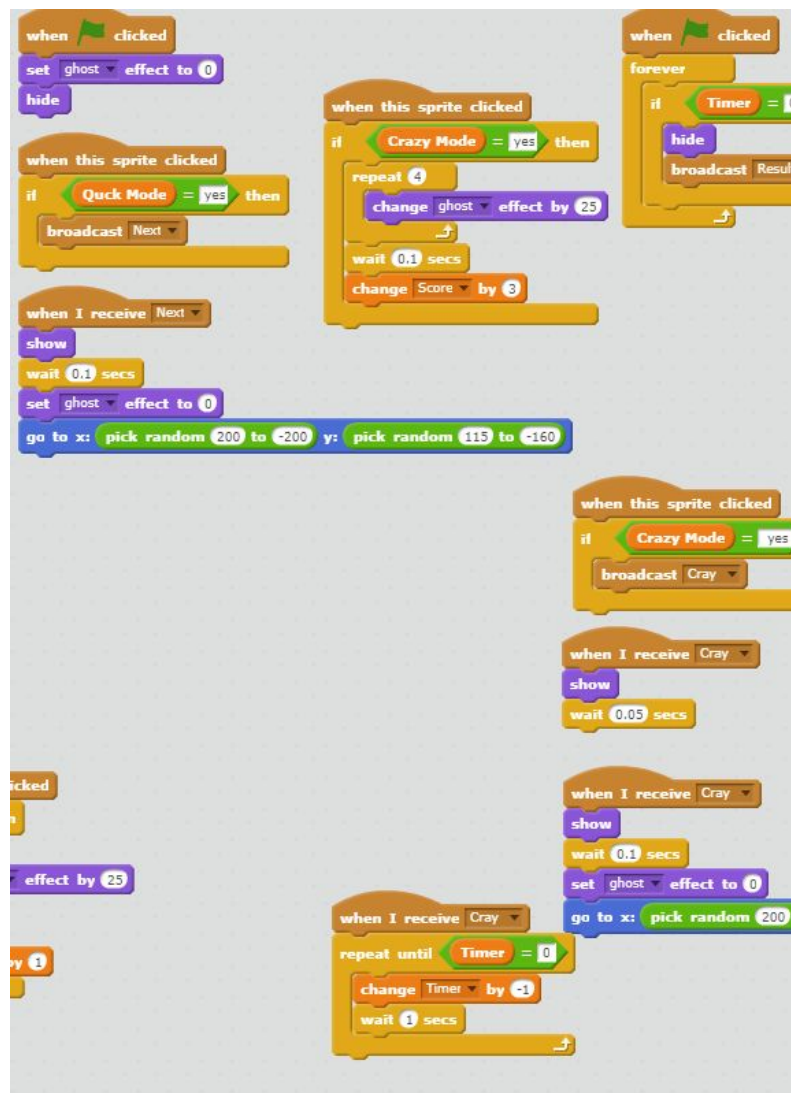


3) <https://youtu.be/tdYS056jw2k>

2a) The program language used in this is Scratch and basically the idea of my program is to have fun with clicking on my face and seeing who can click the most and get the new top score for bragging rights which is nice to rub in somebody's face. My video will be discussing how the 3 game modes: Normal, Quick, and Crazy and how they all work and what the differences are like and what makes for the funnest time.

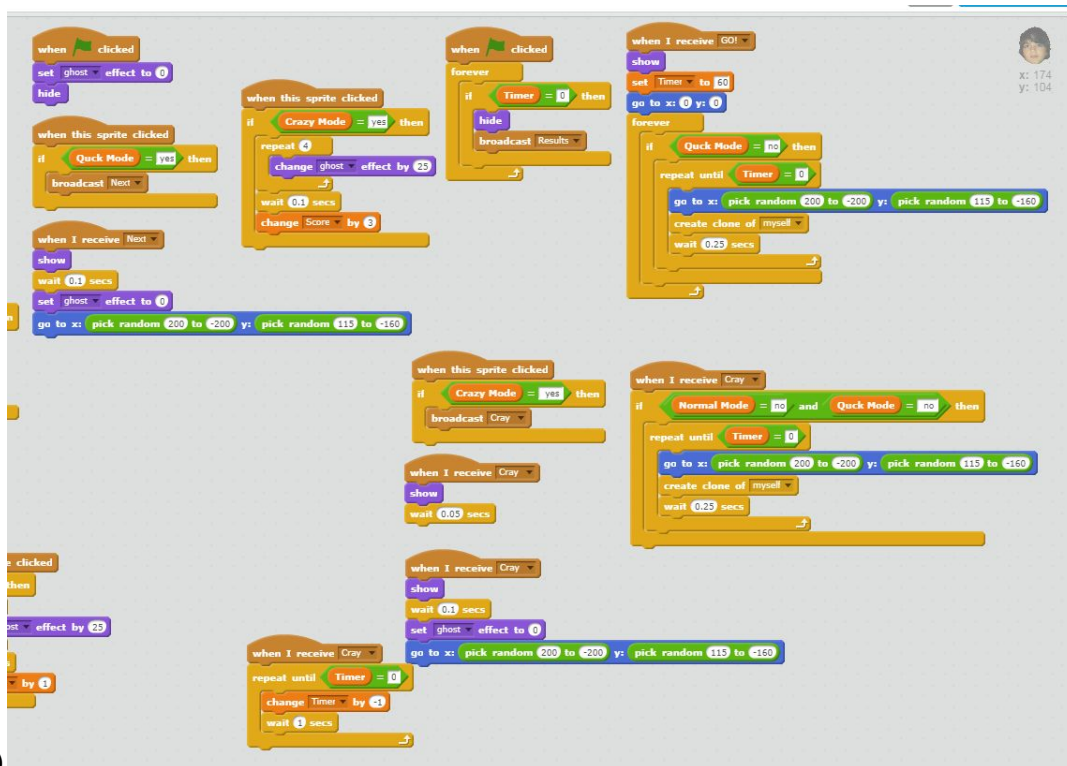
2b) Some difficulties I found while creating my create project was the fact on how to change the point value on my other game mode(Crazy Mode) it's difficult to make the program do it because it already goes by giving people one point per click on the face so while it is in crazy mode it needs to go by 3 points per click. Other than that for the most part it was small little things like cosmetically there and little coding.



2c)

The algorithm that I made in this code is to basically say how if I were to click on my character then I shall gain 3 points and how if the "Crazy" mode is selected then for it to go into the crazy

mode which will broadcast the word “Cray” which starts the next bits where it will pick a random X and Y location which will send alot of faces all over.



2d)

This is basically explaining how it will pick a random location every .25 seconds and if it isn't Quick mode Or Normal mode it will do that. When it receives the message GO! It will run the Normal Game mode Which is basically just random and its only 1 person whereas when it is in Quick and Crazy it will go wild and have more than 2 dozen faces at one time which will disappear