

GEE-JUMP A4

* worst-case time of Remove Largest?
O(h) and hence possibly O(n)
B how about requiring a complete binary tree?
$O(h) = O(\log n)$
called max-heap
"but can be maintain it efficiently"?
* remove Max ) swap "last" to the "root", and roll down
swap last to the "root", and roll down
w french (v )
* insert (pad)
put to "last", and roll up
(14) remove Max ?
remove max.
9 9 insert (10)
(A) (8) (5)
* Complete binary tree -> array (special)
* complete binary tree -> array (special)  max-heap -> partially ordered array
max news > partially browned array
if there is a max-heap on an array
usual sel. sort heap sort
usual set. Sort heap sort $O(n) \odot O(n) = O(n \log n)$
selection
* I from unsorted: O(nlogn) by colling n insertion
or faster! O(n)
reading assignment

min-heap instead of max-heap in text book key can be anything that is Comparable ADT W/ insert & remove Max called priority-queue PQ W/ heap: O(logn) insertion O(logn) removal
PQ W/ max-tree: O(h) insertion O(h) removal
PQ W/ ordered linked list: O(n) insertion O(1) removal
PQ W/ unordered linked list: O(1) insertion O(n) removal STL: PQ W/ heap (on vector)

\* heap sort selection sort + max-heap ⇒ O(nlogn) n iter O(log n) W/

only original array