User Instruction for the SQL# Language and the SQL#-based System

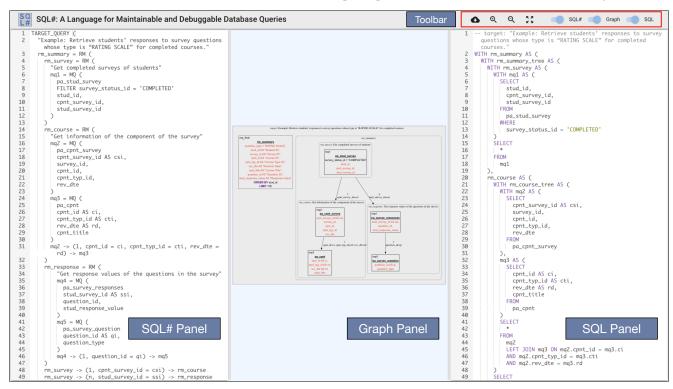


Figure 1 The SQL#-based System

SQL is the dominant language for managing relational databases. However, complex SQL queries are hard to write and understand because of the intricate inter-table and inter-column relations. Consequently, we design a system to facilitate the development of maintainable and debuggable database queries. We first design a novel query language called SQL#, through which programmers could construct complex database queries module by module and step by step according to the logical steps of constructing queries. We then leverage visualization techniques and debugging techniques to facilitate the understanding of SQL# queries.

A demo video is at https://github.com/QueryDebugger/QuerySystem/releases/download/1.0/ExplanatoryVideo. The SQL#-based system is deployed at https://querydebugger.github.io/.

1 SQL# Language

The SQL# language consists of four components (mini-query, requirements module, expanding edge, and union edge) and a feature (reference).

1.1 Mini-query

Mini-queries are the basic units in SQL#, which are similar to the SELECT statements in SQL. Its syntax is presented below, where the clauses that are in gray color are optional. <single-table> can be a base table in databases or a table represented by a mini-query or requirements module.

1.2 Requirements module

Using requirements modules, programmers can divide a complex query into independent modules, and finally combine these smaller modules into a big complex query. Its syntax is presented below.

In the body of a requirements module, programmers can write:

- A table. The table is represented by a mini-query or a requirements module. The table may refer to other miniqueries and requirements modules.
- An expanding query. Multiple tables are connected by one or more expanding edges. The expanded table is the table of the outside requirements module.
- A union query. Multiple tables are connected by a union edge. The resulting table is the table of the outside requirements module.

1.3 Expanding edge

An expanding edge points a source table to a target table, and expands the source table using the rows in the target table to constitute a bigger table. Its syntax is presented below.

```
<id><identifier> --> ( 1 or n , one or more <identifier> = <identifier> separated by ',') -> <identifier>
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For example, the expanding edge "table1 -> (1, col1 = col2) -> table2" means that "SELECT * FROM table1 LEFT JOIN table2 on table1.col1 = table2.col2", and the first element in the brackets (i.e., "1" or "n") means that one record in table1 corresponds to one or n (or zero) records in table2, which is a helpful indication for debugging query errors on the number of entries.

1.3 Union edge

A union edge unions multiple tables that are represented by mini-queries or requirements modules into one table. Its syntax is presented below.

1.4 Reference

Mini-queries can refer to the declared tables (requirements modules and mini-queries) through their identifiers. Thus, mini-queries can further process the referred table. The multiple references constitute a process chain, which corresponds to the logical steps of constructing queries.

Not all declared tables can be referred to. The declaration of a requirements module results in a new scope. Thus, the nesting of requirements modules results in the nesting of scope. The mini-queries in an inner scope can only refer to the tables in the current scope and the enclosing scopes.

2. System Interface

The interface of the SQL#-based system is presented in Figure 1, which contains three panels: SQL# Panel, Graph Panel, and SQL Panel. Each panel can be switched on or off independently.

When writing SQL# programs, programmers could switch off SQL Panel to make good use of the space. When the SQL# program in the SQL# Panel is changed, the program will be compiled into a DOT program. If the compilation is successful, the graph in the Graph Panel will be re-rendered, thus programmers could observe the structure of the written query in real time and obtain information such as expanding conditions from the graph to write SQL# query.

When debugging a SQL# program, programmers could switch off the SQL# panel. Programmers can click the component on the graph in Graph Panel, and then obtain the corresponding SQL program (then execute the SQL code on their database systems to obtain the corresponding table). The graph in Graph Panel could be zoomed in, zoomed out, and centered through the functionality in the toolbar. Programmers can also use the mouse wheel and the touchpad to zoom the graph.