Siddarth Narasimhan

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in sidd-narasimhan

Technical Skills: Python, C++, ROS, ROS2, PyTorch, Git, Autodesk Fusion

Education

University of Toronto - MASc. Robotics

Sep 2023 - Aug 2025

· CGPA: 4.0 / 4.0

· Thesis: Navigation and Control Policies for Robots using Diffusion and Large Foundation Models

University of Toronto - BASc. Engineering Science, Robotics and Al

Sep 2018 - Apr 2023

• **Major GPA**: 3.6 / 4.0

• Thesis: Contrastive Learning for Map Inference in 3D Environments via Trajectory Map Pretraining 12

Publications

- S. Narasimhan, A. H. Tan, D. Choi, G. Nejat, "OLiVia-Nav: An Online Lifelong Vision Language Approach for Mobile Robot Social Navigation", ICRA 2025 + LLHomeRobots @ CoRL 2024 (Spotlight)
- · A. H. Tan, S. Narasimhan, G. Nejat, "4CNet: A Diffusion Approach to Map Prediction for Decentralized Multi-Robot Exploration", IEEE Transactions on Robotics 2025

Experience

Syncere - Lead Hardware and Software Engineer 🗹

Sep 2024 - Feb 2025

- Led the hardware and software design of a 6DoF manipulator to perform household chores
- · Implemented diffusion and large vision language model policies to perform precise object manipulation and sanitation tasks in various indoor settings, including bedrooms and washrooms

Advanced Micro Devices – Power Design / Firmware Engineer

May 2021 - Apr 2022

- Evaluated 50+ GPUs using metrics including power loss, over current protection, and dynamic response to identify component improvements, leading to a 15% boost in overall GPU performance
- · Designed and implemented a script to automate the generation, transmission and reception of I2C/SMBUS byte packets, resulting in a 75% increase in error detection speed
- Received **Spotlight Award** for novel contributions and exceptional performance as a co-op student

Ministry of Transportation – Data Science Intern

Jun 2020 – Aug 2020

- Developed an intelligent transportation system, leveraging GPS data and deep learning to obtain live traffic volume estimates, resulting in 10% improvement in accuracy over state-of-the-art methods
- Designed a novel time-stamp detection and recognition pipeline with a 94% overall accuracy [2]

Ministry of Government and Consumer Services - Data Analyst

Jun 2018 – Aug 2019

• Designed a macro-powered database to analyze/summarize 5000+ transactions by ministries

Personal Projects

- · Koch VLM Benchmarks: Implemented state-of-the-art VLM frameworks (ReKep, Pio) on the Koch_v1.1 manipulator to enable zero-shot, prompt-driven object manipulation.
- RRT Playground: An object-oriented C++ implementation of popular variants of the rapidly exploring random trees algorithm, including RRT, RRT*, Anytime RRT and Informed RRT*
- Robot Vision: A custom 2D simulator for non-holonomic robots, integrating control, path-planning, localization and mapping algorithms, supported by rigorous mathematical formulations.
- Pu239: Our capstone project, where we developed an autonomous drone capable of stable hover, waypoint navigation and obstacle avoidance. Our team had won the award for smoothest flight.

Scholarships

· ICRA Robotics and Automation Society (\$2k)

Feb 2025

· NSERC HeRo CREATE Fellowship (\$10k)

Sep 2024

· Loblaw Schoarship (\$1.5k)

Jun 2018

· Municipal Engineers Association Bursary (\$2k)

Jun 2018