Solution 6.4

File TimedServer.java

```
import java.net.*;
import java.io.*;
import java.util.concurrent.*;
class Worker implements Runnable {
  // duration (in seconds) to hold the connection open
  public static final int DURATION = 10;
  private int sleepTime = DURATION;
  private Socket connection;
  private Semaphore sem;
  public Worker(Socket connection, Semaphore sem) {
        this.connection = connection;
        this.sem = sem;
  public void run() {
        try {
             PrintWriter pout = new
PrintWriter(connection.getOutputStream(), true);
             while (sleepTime > 0) {
                  String s = (sleepTime == 1) ? "
second." : " seconds.";
                  pout.println("Sleeping " + sleepTime + "
more " + s);
                  Thread.sleep(1000);
                  sleepTime -= 1;
             // now close the socket connection
             connection.close();
             // increment the semaphore
             sem.release();
        catch (InterruptedException ie) { }
        catch (IOException ioe) { }
  }
```

```
public class TimedServer
  public static final int PORT = 2500;
  public static final int MAX_CONNECTIONS = 3;
  public static void main(String[] args) {
        Socket connection;
        Semaphore sem = new Semaphore(MAX_CONNECTIONS);
        try {
             ServerSocket server = new ServerSocket(PORT);
             while (true) {
                  sem.acquire();
                  connection = server.accept();
                  Thread worker = new Thread(new
Worker(connection, sem));
                  worker.start();
       catch (InterruptedException ie) { }
        catch (java.io.IOException ioe) { }
  }
```

File TimedClient.java

```
/**
 * TimedClient.java
* @author Gagne, Galvin, Silberschatz
 * Operating System Concepts with Java - Eighth Edition
* Copyright John Wiley & Sons - 2010.
import java.net.*;
import java.io.*;
public class TimedClient {
  public static void main(String[] args) throws
IOException {
       InputStream in = null;
       BufferedReader bin = null;
       Socket sock = null;
       try {
            sock = new Socket("127.0.0.1",2500);
            in = sock.getInputStream();
            bin = new BufferedReader(new
InputStreamReader(in));
            String line;
            while( (line = bin.readLine()) != null)
                  System.out.println(line);
        }
       catch (IOException ioe) {
                  System.err.println(ioe);
                finally {
                    sock.close();
  }
```