Rugby League Feeds Overview

Introduction

This document contains a list of the rugby league feeds supplied by Opta Sports with a briefoverview of the content. Further technical specifications of the feeds can be found in the specific feed documentation.

All feeds are available in XML and can be used to power a range of applications including HTML, SHTML and WML products, Page Ready, Flash and Java products.

Feed Overview

Fixtures & Results Feed (RL1)

A comprehensive feed that provides the season's fixtures and results for the featured tournament. The data includes:

- date
- teams
- competition
- venue
- start time
- group/pool if applicable

Update Frequency: Updated at the end of each match day and upon amendments to the fixture list.

League Tables Feed (RL2)

This feed is available by tournament. It details:

- matches played
- matches won/drawn/lost
- total points scored/conceded
- tries scored/conceded
- league points won
- Where applicable try bonus and losing points are included. For tournaments that work on a pool basis the relevant group is denoted.

Update Frequency: This feed is updated at the conclusion of every match.

Results and Key Events (RL6)

This feed contains the basic level match data needed to power a simple match centre. The feed is available on a match-by-match basis and includes:

- team line-ups (Player ID, Name, Starting Position)
- Current Score

- Current Status
- Scorer Details (Type, Player, Time)
- There are also a series of message strings reflecting the current scores that are ideal for use by mobile customers

Update Frequency: This feed is updated when a specific event occurs (Score, Match Period, Start/End, Substitution, Card, Lineups Named)

Live Player Statistics (RL7)

The Live Player Statistics feed contains the enhanced player statistics. This is available for selected competitions on a post match basis within 24 hours of the end of a match. See the matrix at the end of the document for details.
Update Frequency: This feed is updated within 24 hours of the end of a match.

Text Commentary (RU8)

Event tracking giving text descriptions of key events in the match. Each comment includes the minute and text string. This can be provided on any match where full live analysis is carried out.
Update Frequency: This feed is updated after every match incident that generates a comment.

Betting Preview (RL23)

This feed contains a head to head comparison between the all the teams in a competition for betting preview purposes. The feed includes the following sections:
- average points scored / conceded
- double result analysis
- average points scored / conceded by match quarter
- first/last scores analysis
- overall scoring
- cards

Update Frequency: This feed is triggered at the end of each match in the competition.

Betting Referees Preview (RL24)

This feed contains betting related information about each of the referees in a particular competition. The categories included are:
- matches officiated
- average home points scored
- average away points scored
- home/away yellow cards
- first half / second half yellow cards
- total yellow cards
- total red cards.

Update Frequency: This feed is triggered at the end of each match in the competition.

Betting Player Preview (RL25)

This feed contains betting related stats regarding players in a competition. The feed is divided into the competing clubs with the following categories for each player:
- Number of times in starting line-up
- number of substitute appearances
- number of tries scored
- number of first tries scored
- number of last tries scored
- number matches in which tries were scored

Update Frequency: This feed is triggered at the end of each match in the competition.

Betting Overview Feed (RL29)

This feed is intended to provide background content and statistics relevant to betting for a given subscribed competition and season. Such information includes key form information such as last 6 meetings (head to head and last 6 in the competition) between the two teams involved. This includes statistical categories such as:
- Head to head home/away team information
- Last 6 results form
- Key events in those results (tries/penalties/conversions/drop goals etc)

Update Frequency: Once a production environment is established between Opta and the subscriber, this feed is sent out up to 1 week before the game in question is due to be played.

Language Availablity Matrix

	RL1	RL2	RL6	RL7 (Post)
English	x	x	x	x
French	x	x	x	x

This matrix demonstrates the availability and suitability of a feed to be used by a customer to create a service in the given language. The vast majority of the feeds are data driven so should be suitable for all modern European languages. These feeds may not be suitable for other character sets.

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