

Rugby Union Feeds Overview

Introduction

This document contains a list of the rugby union feeds supplied by Opta with a brief overview of the content. Further technical specifications of the feeds can be found in the specific feed documentation.

All feeds are available in XML and can be used to power a range of applications including HTML, SHTML and WML products, Page Ready, Flash and Java products.

Fixtures & Results Feed (RU1)

A comprehensive feed that provides the season's fixtures and results for the featured tournament. The data includes:

- date
- teams
- competition
- venue
- start time
- group/pool if applicable

Update Frequency: Updated at the end of each match and upon amendments to the fixture list.

League Tables Feed (RU2)

This feed is available by tournament. It details:

- matches played / won / drawn / lost
- total points scored / conceded
- tries scored / conceded
- league points won
- Where applicable, try bonus and losing points are included
- For tournaments that work on a pool basis, the relevant group is denoted

Update Frequency: This feed is updated at the conclusion of every match.

Season Rankings (RU3)

This feed is available on a competition-by-competition basis and includes the top ten player rankings for around 20 individual categories. Additionally it includes appearance details of each player who has appeared in the competition so that appearances can be used as a tie-breaker or that match averages can be calculated. For each category the player, rank and value are denoted, rank 1 being the highest value.

Team rankings are also included in the feed. Every team in the competition is listed and rankings are listed in a similar way to the player rankings.

Update Frequency: This feed is updated upon completion of Opta's post-match analysis of each

match.

Season Totals (RU4)

This feed is available on a competition-by-competition basis and includes the player season totals for around 20 individual categories. Team totals are also included in the feed.

Update Frequency: This feed is updated upon completion of the post-match analysis of each match.

Current Scores (RU5)

This feed shows the current score in all matches taking place on a given day. For each match the fixture details are included as in RU1 plus the current scores and scores at 20, 40 and 60 mins.

Update Frequency: This feed is updated every time the score in any match changes and on the completion of any game.

Results and Key Events (RU6)

This feed contains the basic level match data needed to power a simple match centre. The feed is available on a match-by-match basis and includes:

- team line-ups (Player ID, Name, Starting Position)
- Current Score
- Current Status
- Scorer Details (Type, Player, Time)

There are also a series of message strings reflecting the current scores that are ideal for use by mobile customers.

Update Frequency: This feed is updated when a specific event occurs (Score, Match Period Start/End, Substitution, Card, Line-Ups Named)

Live Player Statistics (RU7)

The Live Player Statistics feed contains the enhanced player and team statistics. It includes all the data in RU4 plus each player's current total in each of the categories recorded in the live Opta analysis. Additionally the current team totals in each category are included. This is available live for selected competitions and post match for a further selection of competitions. See the matrix at the end of the document for details of it's availability.

Update Frequency: This feed is updated every minute during full live analysis

Text Commentary (RU8)

Event tracking giving text descriptions of key events in the match. Each comment includes the minute and text string. This can be provided on any match where full live analysis is carried out.

Update Frequency: This feed is updated after every match incident that generates a comment.

Profiles (RU10)

This feed contains the biographical details of all the players in the squad of each club in the competition. It includes:

- DOB
- height (cm)
- weight (kg)
- caps (please check as only selected comps)
- current club
- a text description of the player's career (please check as only for selected comps)

The feed is triggered on a competition by competition basis. Please also check with Opta to see which competitions/tournaments this is available for.

Update Frequency: This feed is updated after every international match and where required throughout the season.

Opta Facts (RU11)

This feed contains preview data for a match. This consists of short text bullets highlighting interesting statistical facts relating to the match in question. Please also check with Opta to see which competitions/tournaments this is available for.

Update Frequency: This feed is updated around 48 hours before each match.

Team Line-Ups (RU13)

This feed contains the team line-ups for a given match.

Update Frequency: This feed is triggered when the line-ups are announced before the match.

Round by Round Stats (RU14)

This feed allows a user to plot team and player stats by round across the course of a season or given competition and acts as a barometer for varying levels of performance.

Update Frequency: The feed is normally delivered at the conclusion of the analysis of the last match of the weekend for the stated competition. For major competitions such as Six Nations or the World Cup it may be delivered at the end of each match.

Betting Preview (RU23)

This feed contains a head-to-head comparison between all the teams in a competition for betting preview purposes. The feed includes the following sections:

- average points scored / conceded
- double result analysis, average points scored and conceded by match quarter
- first / last scores analysis
- overall scoring
- cards stats
- Update Frequency: This feed is triggered at the end of each match in the competition.

Betting Referees Preview (RU24)

This feed contains betting related information about each of the referees in a particular competition. The categories included are:

- matches officiated
- average home points scored
- average away points scored
- home/away yellow cards
- first half/second half yellow cards
- total yellow cards
- total red cards

Update Frequency: This feed is triggered at the end of each match in the competition.

Betting Player Preview (RU25)

This feed contains betting related stats regarding players in a competition. The feed is divided into the competing clubs with the following categories for each player:

- Number of times in starting line-up
- number of substitute appearances
- number of tries scored
- number of first tries scored
- number of last tries scored
- number matches in which tries were scored

Update Frequency: This feed is triggered at the end of each match in the competition.

Betting Overview Feed (RU29)

This feed is intended to provide background content and statistics relevant to betting for a given subscribed competition and season. Such information includes key form information such as last 6 meetings (head to head and last 6 in the competition) between the two teams involved.

Update Frequency: This feed is sent out up to 1 week before the game (between the two teams in the file) is due to be played.

Stadia Feed (RU45)

Contains information about each team's home stadium, within a given competition. For each stadium, the file lists (where available) stadium name and capacity, address details, pitch length and width, associated teams and GPS co-ordinates.

Update Frequency: This feed is triggered once at the start of a season or competition or when any of this information changes.

Single Event Feed (RU50)

The purpose of the RU50 feed is to provide event by event feeds of key actions in rugby union matches. Each feed contains all the required information about a single event. The customer should expect to see a large number of feeds per match.

Such information includes:

- lineups/scores/scorers
- Scrums

- Lineouts
- Penalty/conversions
- Yellow/red cards

Update frequency:

- A change in score (try/conversion/penalty/drop goal)
- Team lineup announcements
- The start and end of match periods
- Set piece situations (scrums/lineouts)
- Card information (yellow/red)

Live Cumulative XY Event Feed (RU51)

The purpose of the RU51 feed is to provide a cumulative event feed of all key actions in rugby union matches. Each feed contains all the required information about all events. Such information includes:

- lineups/scores/scorers
- Scrums
- Lineouts
- Penalty/conversions
- Yellow/red cards

Update frequency:

- A change in score (try/conversion/penalty/drop goal)
- Team lineup announcements
- The start and end of match periods
- Set piece situations (scrums/lineouts)
- Card information (yellow/red)

EVS Rugby Feed (RU52)

Opta's RU25 feed is a live match log feed that is designed specifically for broadcasters that use EVS's IP Director software. The RU52 xml feed is compatible with IP Director, meaning Opta's time-stamped metadata integrates seamlessly to create a comprehensive match log that will help improve production efficiencies. The data that is logged is consistent across multiple matches and competitions.

There are three parts to this feed:

Keyword Grid

Logsheet

Live Log Files

Language Availability Matrix

The table below shows which feeds are available in different languages. Please check with Opta on availability here as we will not automatically produce these for all languages.

	RU1	RU2	RU3 / RU4	RU5 /	RU7 (Live)	RU7 (post)	RU8	RU10	RU11	RU23 /
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				RU6)						RU24 / RU25
English	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
French							Y		Y	
Italian							Y		Y	

Key

Y = Available

This matrix demonstrates the availability and suitability of a feed to be used by a customer to create a service in the given language. The vast majority of the feeds are data driven so should be suitable for all modern European languages. These feeds may not be suitable for other character sets. The feeds that contain editorial text (RU8, RU10, RU11) can be extended to other languages subject to commercial agreement.