

RAFAL SADOWSKI

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Summary

Seeking a Graphics Software Engineer/Intern position. You can find more about me and my projects in my coverage letter and on my website <http://quix23.github.io/>

Skills

- C++/C#
- Graphics Programming
- GLSL
- OpenGL
- Visual Studio
- Games Development

Work History

Unity3D/C# developer
Aidem-media — Gdańsk, Poland

Apr 2015 to Current

Projects

<http://quix23.github.io/portfolio/>

Education

Master of Engineering, Computer Science
University of Technology — Gdańsk, Poland

2017

Bachelor of Engineering, Computer Science
University of Technology — Gdansk, Poland

2015

Interests

computer games, new technologies, basketball, fantasy books