

# RAFAL SADOWSKI

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## Summary

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Seeking a Graphics Software Engineer/Intern position. You can find more about me and my projects in my coverage letter and on my website <http://quix23.github.io/>

## Skills

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- C++/C#
- Graphics Programming
- GLSL
- OpenGL
- Visual Studio
- Games Development

## Work History

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Unity3D/C# developer Apr 2015 to Current  
Aidem-media — Gdańsk, Poland

## Projects

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<http://quix23.github.io/portfolio/>

## Education

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Master of Engineering, Computer Science 2017  
University of Technology — Gdańsk, Poland

Bachelor of Engineering, Computer Science 2015  
University of Technology — Gdansk, Poland

## Interests

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computer games, new technologies, basketball, fantasy books