I2S Slave RX FPGA IP

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QuickLogic Corporation

# Theory of Operation

This I2S slave IP connects to an external I2S Master. This I2S slave IP works only in receive mode. The raw 48KHz 16-bit data is received by the I2S slave, and transferred to a RAM block for later processing (by the Decimation Filter IP module, for example, which can down-sample the audio data from 48KHz to 16KHz).

# Features

* The I2S Slave IP is based on the Philips I2S serial protocol
* Supports 16-bit data width I2S data.
* Supports Sampling rate of 48KHz.
* Slave in RX mode only supported

# Dependency

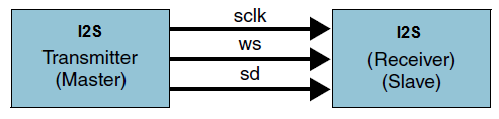
The C16 clock frequency should be set to at least 6Mhz (1024 \* 6000). This is used by the Decimator.

C21 should be set to 3MHz (1024 \* 3000). This is used as the local I2S bit clock.

# I2S Interface

## Overview

The bus consists of a serial data line (sd), a word select line (ws), and a serial clock (sclk). The serial data line is time multiplexed to allow the transfer of two data streams (such as, left and right stereo data). I2S slave (Rx Mode) configuration:



**Figure 3-1: I2S slave Rx mode**

## I/O signals

i2s\_sclk: Interface clock

i2s\_ws : Word Select Line

i2s\_din: Data In

## I2S Timing Diagrams

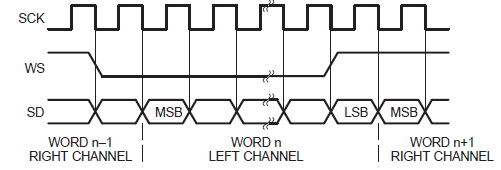


Figure 3-2: Basic Interface Timing

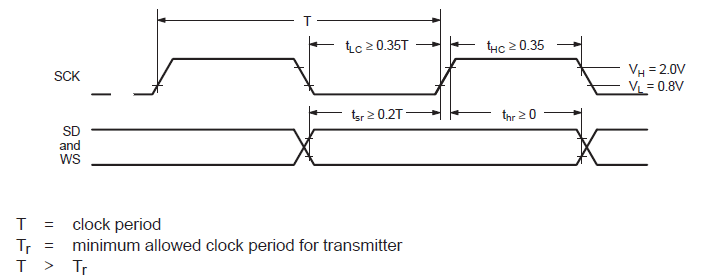


Figure 3‑3: Timing for I2S receiver

# I2S Slave IP block diagram:

Note that the Decimation Filter is shown in the following block diagram. It is a separate IP module and is only shown to illustrate the most common use case for this I2S Slave Rx IP module.

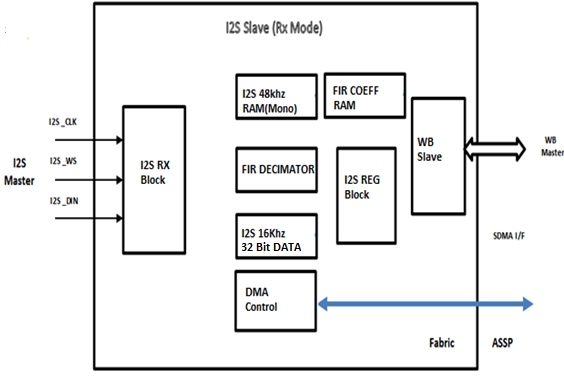


Figure 4-1: I2S Slave IP Block Diagram

## Block description

### I2S Rx Block:

The audio data Mono is received serially from a data input line. The receiving is timed with respect to the serial clock (sclk) and the word select line (ws). The serial data is latched into the receiver on the leading edge of the serial clock signal.

### RAM Block

The IP utilizes 2 RAM blocks for Storing I2S 48khz data and FIR Coefficients. Each of these RAM blocks are 512x16 in size.

#### I2S 48khz RAM(Mono)

The I2S data sampled at 48Khz is written to this block by the I2S Rx Block. This RAM is read accessible by the FIR filter only. This RAM block may be cleared via the Wishbone interface (writing any data to a RAM location will result in a write of all 0’s to that RAM location).

The FIR decimation filter if enabled will read from the pre-decimation RAM and perform decimation.

#### FIR Coefficient RAM

This RAM stores the pre-calculated FIR coefficients. The FIR coefficients are calculated in matlab.

Following equation is used for calculating coefficients for 121 Tap FIR filter.

***b1 = fir1(120, 0.90/3, kaiser(121, 6.3));***

***b2 = round(b1\*32768);***

The M4 should write the coefficient values in the FIR Coefficient RAM during the initialization phase. Since the RAM is 512x16 in size, only the lower 16 bits of each 32-bit write from the Wishbone interface will be written to the Coefficient RAM. The coefficients need not be modified thereafter.

### I2S slave register block:

This block supports the I2S slave register and the DMA registers. Details provided in the Address Map specification section.

FIR decimator registers are part of this register map.

### FIR Decimation block:

This block has 121 tap coefficient FIR filter with built-in decimator. The decimator decimates by a factor of 3. Input data which is sampled at 48khz is down sampled to 16khz. FIR decimation filter utilizes RAM as a delay element and operates at a rate of ~5Mhz by doing fast access per sample.

The coefficient RAM is initialized by host. The filter uses coefficient RAM for calculating the final decimated sample value.

When I2S clock stops and there are no I2S data writes to RAM, FIR decimator detects this condition and uses Zero data for calculating decimated sample values. After FIR decimator has pushed all zeroes in the virtual delay elements and I2S writes have stopped then FIR decimator stops its operation, decimation enable bit is cleared and an interrupt is generated.

When host receives decimation done interrupt it needs to clear the I2S 48khz RAM buffer by writing 0x0, 16-bit data to this RAM.

### DMA control block:

This block generates the DMA Request to the SDMA block when there is 1 Word of DMA data is available in the decimation RAM. DMA complete is indicated by DMA done signal from Assp. Once the DMA done is received then DMA done interrupt is generated to the M4.

### Wishbone Slave Interface:

This block is a communication bridge between M4 and fabric design.

# Address Map Specification

## Memory Map

The EOS 3B system maps the FPGA IP into the address range of 0x40020000 to 0x4003FFFF. This address range provides 128K bytes of address range for FPGA based IP. Each instantiation of this I2S Slave Rx IP module should be allocated a base address within the FPGA’s address space. The register offsets described in this document are all relative to the I2S\_slave\_rx IP’s base address that you have chosen for your design. The I2S\_slave\_rx IP module currently uses 8192 bytes of address space, although this address space may not be fully utilized.

Table 5‑: Fabric IP Register Space

|  |  |  |  |
| --- | --- | --- | --- |
| Register | Block | Space Allocated | Remarks |
| 0x0000 – 0x07FF | I2S Pre decimator RAM |  |  |
| 0x1000 – 0x1FFF | I2S Slave |  |  |
|  |  |  |  |

## I2S Slave Register Address Table

The table below shows the expected allocation of I2S Slave Register address space.

Table 5‑2: I2S Slave Register Table

| Register | Register Name | Reset Value | Description |
| --- | --- | --- | --- |
| 0x0000–  0x07FF | FI2SRAM | 0x0 | FIR I2S 48Khz. Pre-decimation I2S data. |
|  |  |  |  |
| 0x1000 | IER | 0x0 | I2S Enable Register |
| 0x1004 | *Reserved* | *0x0* | *Reserved.* |
| 0x1008 | ISR | 0x0 | Interrupt Status Register |
| 0x100C | IEN | 0x0 | Interrupt Enable Register |
| 0x1010 – 0x1FFF | *Reserved* | *0x0* | *Reserved.* |

## I2S Slave Register Description:

### FIR I2S 48Khz RAM(0x0000-0x07FF)

Register Address location: 0x0000-0x07FF

Reset Value: 0x0

Table 5‑12: FIR decimation RAM

|  |  |  |  |
| --- | --- | --- | --- |
| Name | Bit(s) | Type | Description |
| *Reserved* | *[31:16]* | *R* | *Returns 0* |
| RAW I2S 48Khz Data(Non-Decimated) | [15:0] | R | Lower 16 bits of the Decimation RAM. NOTE: This RAM is not readable from the Wishbone interface. |

### I2S Enable Register(0x1000)

Register Address location: 0x1000

Reset Value: 0x00

Table 5‑3: I2S Enable Register

|  |  |  |  |
| --- | --- | --- | --- |
| Name | Bit(s) | Type | Description |
| Reserved | [31:2] | R | Returns 0 |
| I2S\_48khz\_write\_access | 1 | R/W | Write 1 to get write access to 48khz RAM.  Firmware needs to clear this bit after initializing the RAM to all zeros. |
| I2S Enable | 0 | R/W | 0 - Disable I2S Slave  1 - Enable I2S Slave |

### Reserved Register(0x1004)

Register Address location: 0x1004

Reset Value: 0x00

Table 5‑4: RX FIFO Reset Register

|  |  |  |  |
| --- | --- | --- | --- |
| Name | Bit(s) | Type | Description |
| *Reserved* | *[31:0]* | *R* | *Returns 0* |

### Interrupt Status Register(0x1008)

Register Address location: 0x1008

Reset Value: 0x00

Table 5‑5: Interrupt Status Register

|  |  |  |  |
| --- | --- | --- | --- |
| Name | Bit(s) | Type | Description |
| Reserved | [31:6] | R | Returns 0 |
| I2S\_CON\_INT | 5 | R/W | I2S Clock started (I2S Connected)  FW needs to clear the interrupts, write 0 to clear. |
| *Reserved* | *4* | *R* | *Reserved, returns 0.* |
| I2S\_DIS\_INT | 3 | R/W | I2S Clock stopped (I2S Disconnected)  FW needs to clear the interrupt, write 0 to clear |
| *Reserved* | *[2:0]* | *R* | *Reserved, returns 0.* |

### Interrupt Enable Register(0x100C)

Register Address location: 0x100C

Reset Value: 0x00

Table 5‑6: Interrupt Enable Register

|  |  |  |  |
| --- | --- | --- | --- |
| Name | Bit(s) | Type | Description |
| *Reserved* | *[31:6]* | *R* | *Returns 0* |
| I2S\_CON\_INT\_EN | 5 | R/W | I2S Clock started interrupt Enable  0 – disable  1 - enable |
| *Reserved* | *4* | *R* | *Reserved, returns 0.* |
| I2S\_DIS\_INT\_EN | 3 | R/W | I2S Clock stopped interrupt Enable  0 – disable  1 – enable |
| *Reserved* | *[2:0]* | *R* | *Reserved, returns 0.* |

# Programming Sequence:

The following programming sequence should be performed by software when this Decimation Filter IP is used in conjunction with the I2S Slave Rx IP.

### Decimation Data Read sequence

1. AP interrupts S3B (M4) through the SW interrupt register indicating I2S master is ready to send data.
2. M4 runs the ISR routine to set up the I2S slave to receive the Audio data
3. Power on the fabric block if it is in power down mode
4. Enable and setup the fabric clocks (C16 = 5Mhz and C21)
5. Set up the SDMA to DMA the data from the fabric FIR decimation Buffer Port to the M4 SRAM

* Source address from the fabric DFDREG (0x1014).
* DREQ will be generated for each 32 bit Decimation data available, the DMA count register(DCNT 0x1028) is set to default value of 0x1 which indicates availability of one 32 bit data. The register can be set to higher count values as well to do burst transfers of 32 bit data.
* Destination address, M4SRAM location allocated for Audio buffer incremented on every 32-bit data received
* SDMA channel dedicated for this I2S slave path is Channel 12

1. Enable the fabric interrupt in the NVIC
2. Enable the I2S DMA done fabric interrupt in the interrupt controller

* I2S DMA done interrupt done is tied on the fb\_intr[2]
* Set up FB\_INTR\_TYPE, its level interrupt (0x40004888 = 0x0)
* Set up FB\_INTR\_POL, its high polarity (0x4000488C = 0x4)
* Set up FB\_INTR\_EN\_M4, interrupt enable to M4 (0x40004894 = 0x4)

1. Set up the fabric register to receive the Decimated data

* Set up the DMA count, write DMA\_CNT (in 16- bit words ) to DMA count register (0x1028). The count register is by default set to 2. Since DMA request is generated for two 16 bit data packed in 32 bit.
* Clear the DMA done intr (if any) write 0 to bit[0] of the interrupt status register (0x1008)
* Enable DMA done interrupt, bit[0] = 1 of the interrupt enable register (0x100C)
* Enable the DMA, write 0x1 to 0x1020, HW clears this bit when the DMA transfer is done

* Enable Write access to FIR I2S 48khz RAM. Write 0x1000 = 0x2
* Clear the RAM. Write (0x0800-0x0FFF) =0x0. (This process of zero data initialization of the I2S 48khz RAM needs to be done after the decimation process is completed)
* Initialize the FIR COEFF RAM memory(0x2000-0x2FFF)= 121 Tap pre-calculated coefficient data. After writing meaningful 121, 32 bit data(lower 16 bit valid), write 0s.
* Enable the FIR decimator and interrupt:
* Write 0x1030 = 0x3
* Enable the FB I2S slave:
* Write 0x1000 = 0x1(Here the wishbone write access to I2S RAM is also released so that I2S block can write data to this RAM).

1. Now I2S slave in the fabric is ready to receive the I2S data
2. Interrupt AP, indicating S3 device is ready to receive the I2S data and I2S master in the AP can start transmitting the Audio data
3. FB I2S Slave receives the I2S Audio data and stores in the FIR I2S 48khz RAM . FIR decimator reads this Data and uses coefficient RAM data to calculate the decimated Samples. When two 16 bit sample value are available then fabric generates DMA\_REQ to the SDMA indicating SDMA to start the DMA transfer.
4. SDMA starts DMA transfer of audio data from the Decimation Rx FIFO data to M4 SRAM. Dreqs are generated based on the threshold set in DCNT(0x1028)
5. Once the DMA transfer is completed, fabric generates DMA done interrupt to M4 indicating that DMA transfer is complete and M4 can process the received data.
6. M4 runs the ISR routine to process the DMA done interrupt, M4 clears the DMA done interrupt by writing 0 to bit [0] of the interrupt status register (0x1008)
7. M4 sets up the next DMA transfer by configuring the SDMA engine
8. M4 enables the DMA by writing 0x1 to 0x1020
9. Fabric will generate the DMA\_Req again when it has data in FIR decimation data reg.
10. The process repeats till the AP indicates to M4 to disable the I2S slave in the fabric.
11. At the end of Decimation (When no I2S data is available), Fabric generates FIR decimation Done interrupt. This bit is indicated in FIR decimation status register. After receiving this interrupt the Host needs to disable I2S enable & get write access to I2S 48khz RAM and initialize the RAM to zero. The write access bit after clearing needs to be set to 0.
12. The host can then re enable the entire flow by
    1. Write 0x1030 = 0x3.
    2. Write 0x1000 = 0x1 (Clear I2S 48khz RAM before each Decimation run).

# Revision History

|  |  |  |  |
| --- | --- | --- | --- |
| **Date** | **Revision** | **Author** | **Description** |
| 27 Jan 2021 | 1.00 | Randy O | Initial Release |
| 10 Mar 2021 | 1.01 | Randy O | Corrected the required clock freq’s for C16 and C21. Re-arranged some of the RAM descriptions to be less confusing, and added some RAM size information. |
| 25 Mar 2021 | 1.10 | Randy O | Separated the I2S receiver and Decimation Filter into separate IP modules. |
| 21 Jun 2021 | 1.20 | Randy O | Removed deprecated registers (that were moved to the Decimation Filter IP module); these registers are now marked as “reserved”. Removed any information that was specific to the Decimation Filter, that is no longer useful to this document. |

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QuickLogic Corporation

2220 Lundy Ave.

San Jose CA. 95131, USA