

Matthew Sand

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Work Experience

SightPlan, IOS Software Development Engineering Intern

October 2022 – Present

- Work in agile development style to plan, design, and implement new features
- Utilize xCode to write and debug code
- Implement design using objective C, Swift Storyboards, and Swift UI

Amazon, Software Development Engineering Intern

Summer 2022

- Designed and constructed mobile React application to collect and test audio data
- Learned and contributed to AWS Lambda backend, maintained service and trained others on service
- Implemented feature on upcoming robotic assistant to create timelapse of location

Education

University of Central Florida | 3.2 GPA

Expected Graduation 2025

College of Engineering and Computer Science

Suncoast Community High School | 3.27 / 4.2 GPA

Graduated 2021

Math, Science, and Engineering Program and Computer Science Program

Relevant Courses: Java Databases, Intro to C, Computer Science 1, Computer Design and Architecture, Object Oriented Programming

Skills

Certifications: ICT Essentials: Databases, Multi-Media, Game Design, Web Design, Graphic Design

Proficiencies: MacOS, Windows, UNIX, Node.js, React, React Native, AWS, Git, JQuery, Websockets

Programming Languages: HTML, CSS, JavaScript, SQL, PHP, Python, Java, C, MATLAB

Projects

Computer Remote Control App

November 2022

- Designed and Constructed React Native based mobile application to display and send commands to computer
- Utilized a locally hosted webserver to receive and send data between mobile and desktop applications
- Created Electron desktop app to receive and create commands

WikiHow Article Guessing Game

January 2022

- Constructed website that has the user attempt to guess what article from the website WikiHow a random image corresponds to
- Created Python script to randomly retrieve articles, and their corresponding images, and save them in a standard JSON format
- Implemented a SQL database to keep track of overall user scores and high scores

WIFI Hotspot Locator

February 2021

- Utilized the Google Maps API to display markers and WIFI hotspots around the user
- Created SQL based database of WIFI hotspots using the Open Maps API
- Designed interface for interacting with, and displaying information from, the service's database of hotspot information

Programming Homework Submission and Testing System

March 2020

- Constructed website for students to write and test their code from home during Coronavirus
- Designed and implemented interface using flow charts capable of dynamically highlighting parts of user submitted code
- Created a php based file directory for students to save or upload their code to
- Used SQL database to store encrypted user login info and keep track of user tokens

Competitions

KnightHacks Project Competition

November 2022

Lead the creation of and app to run actions on a computer from a phone

GameDev Knights Gamejam

October 2021

Assisted in the design and programming of mechanics of horror game

Blueprint / HackMIT Hackathon

February 2021

Lead the creation of website to display a database of nearby free WIFI hotspots

Palm Beach Tech Hackathon

October 2020

Participated in creation of website for bone marrow donors to anonymously communicate with their donatee

Leadership

KnightHacks

Project Team Lead

Student Government Association (SGA)

Secretary, Vice President, Logistics Coordinator

x Space Exploration and Engineering Club

Vice President

STEM10

Design Manager