Matthew Sand

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Work Experience

Amazon, Software Development Engineering Intern [Alexa Al Optimization Team]

May 2023 - July 2023

- Designed and implemented dynamic storage scaling for AI training platform utilizing Shell Scripting, CloudFormation, and Lambda Functions
- Worked with AWS services to preform rolling deployment of new EC2 based service to over 6,000 users
- Wrote scripts in NodeJS for data aggregation, sanitation, and analysis

SightPlan, IOS based Software Development Engineering Intern

October 2022 - April 2023

- Worked to research and implement Apple accessibility standards into iOS application
- Utilized xCode to write and debug production iOS code
- Implemented design using objective C, Swift Storyboards, and Swift UI

Amazon, Software Development Engineering Intern [Amazon Astro Team]

June 2022 - August 2022

- Designed and constructed mobile React-based application to collect and test audio data for 100 testers
- Learned and contributed to AWS Lambda backend, maintained service and trained others on service
- Implemented feature on Amazon Astro to create timelapse of location utilizing proprietary scripting language

Education

University of Central Florida | 3.2 / 4.0 GPA College of Engineering and Computer Science | Minor In Mathematics Expected Graduation Spring 2025 Relevant Courses: CS1, CS2, Computer Design and Architecture, Object Oriented Programming, Discrete Structures, Algos For ML, Mobile Software Dev, Senior Design

Skills

Certifications: ICT Essentials: Databases, Multi-Media, Game Design, Web Design, Graphic Design

Proficiencies: MacOS, Windows, UNIX, Node.js, React, React Native, AWS, Git, JQuery, Websockets, xCode, ChatGPT

Programming Languages: HTML, CSS, JavaScript, SQL, PHP, Python, Java, C, MATLAB, Swift, Shell Scripting

<u>Projects</u>

StoryForge September 2023

- Utilized ChatGPT api to keep track of game story, world, and statistics
- Created JavaScript Canvas based reactive animations based off states passed by ChatGPT
- Worked with team in SCRUM system to create tickets, assign tasks, and work collaboratively.

Computer Remote Control App

November 2022

- Designed and Constructed React Native based mobile application to display and send commands to computer
- Utilized a locally hosted webserver to receive and send data between mobile and desktop applications
- Created Electron desktop app to receive and create commands over LAN

WikiHow Article Guessing Game

January 2022

- · Constructed website that has the user attempt to guess what article from an image corresponds to
- Created Python script to randomly retrieve articles, and their corresponding images, and save them in a standard JSON format
- Implemented a SQL database to keep track of overall user scores and high scores

Programming Homework Submission and Testing System

March 2020

- Constructed website for students to write and test their code from home during Coronavirus
- Created a php based file directory for students to save or upload their code to
- Used SQL database to store encrypted user login info and keep track of user tokens

Competitions

ShellHacks Hackathon September 2023

Participated in the creation of a Chat-GPT based AI tabletop simulator

KnightHacks Project Competition

November 2022

Won second place while leading the creation of a react native app to run actions on a computer remotely

GameDev Knights Gamejam

October 2021

Assisted in the design and programming of mechanics of Unity based horror game

Blueprint / HackMIT Hackathon

February 2021

Lead team in the creation of a website to display a SQL database of nearby free WIFI hotspots

Palm Beach Tech Hackathon

October 2020

Participated in creation of website for bone marrow donors to anonymously communicate with their donatee

Leadership

KnightHacks Google Developer Student Club Project Team Lead / Design System Team Lead

Technical Lead

Design & Code

Event Coordinator / Web Development. Team Lead