

Quincy Bush

Recent graduate with a passion for providing solutions and support to those in need. Looking to develop a successful career by leveraging skills in client based services alongside the knowledge and experience acquired from academia, currently seeking a position fostering development and growth within the company for a successful career.

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EDUCATION

Marquette University | Bachelor of Science : Computer Science (Transferred)

- **Relevant Coursework:** Obj. Oriented Soft., Calculus 1&2

University of Minnesota | Bachelor of Arts : Computer Science

Dec 2023

- **Relevant Coursework:** Intro: Algorithms & program dev., Intro: Operating Systems, Intro: Art. Intelligence, Intro: Probability & Statistics, Disc. Structures, Elem. Computational. Linear Alg., Machine Arch. & Organization, Adv. Programming Principles, Algorithms. & Data Structures, Computer Arch., Prog. Design & Dev, Programming Graphics & Game

EXPERIENCE

Front of House Captain

Aug 2021 - Present

Surly Brewing Company | 520 Malcolm Ave, Minneapolis, Mn

- Specializing in customer service, work with and lead a team of confident and efficient front of house employees in general front of house operations and complete other duties as required of a shift leader. Including:
 - >Assisting FOH employees with running food and beer, waiting tables, serving and seating guests.
 - >Ensuring shifts begin and conclude with an efficient opening and closings.
 - >Ensure that FOH maintains a proper workflow.
 - >Work with other captains and management with day to day and long term planning and operations between FOH & BOH.
 - >Facilitate communication across Surly, adapting to changes to scheduling, menus, utilities and equipment.
 - >Provide solutions and quality assurance to guests and coworkers across day to day operations.

PROJECTS

Interactive Portfolio

Winter 2024

- Programmed an interactive portfolio demonstrating accomplishments and knowledge in programming languages , which required:
 - > Proficiency in Javascript in order to configure and export scenes with interactivity to the user interface by writing logic to display the environment, character interaction and dialogue,
 - > Proficiency in Json in order to store and use data objects for logic to establish boundaries,
 - > Proficiency in HTML for canvas and element packaging for styling or scripting in the user interface, and scene environment,

Versatile Personal Desktops

Fall 2018-Present

- Designed and configured initially low budget, low end yet large scale desktops to process large graphical and procedural computations for coursework or gaming purposes. Designed such that:
 - > Allow for efficient and easy upgrading and augmentation of computer hardware
 - > Taking specific requests from family and friends to meet specified hardware or benchmarks needs
 - > Initially and on occasion produced errors and/or faults with installation of hardware and software, implementing troubleshooting methodologies to identify and correct software and hardware complications.

SKILLS

- Writt. & Verbal. Communication
- Conflict Resolution
- Crit. and analytical thinking
- Time management
- Decision making,
- Patience and Flexibility
- Technical leadership and teamwork
- Decisiveness
- Continuously learning mindset
- Accountability
- Self-motivation
- Experienced in
 - Data visualization,
 - Object Oriented Programming
 - Unified Modeling Language
 - Computer and machine Architecture
 - Instr. Set Architecture
 - Mathematics and Discrete structures
 - Advanced Programming Interfaces
 - Virtual Machines and emulation
 - Integrated Development Environments
- Experience with
 - HTML & HTML5
 - Python
 - MySQL, PHP
 - Java, JavaScript, Typescript
 - C, C#, C++, CSS
 - Verilog, R
 - GNU project Debugger
 - Computer Architecture
 - Instruction Set Architecture
 - x86-64 assembly language
 - Docker, GitHub, Microsoft Office