Design Analysis

Affordances

- This idea is represented in my design using the interactive pin wheel on the homepage. When the user hovers over, that tile of the wheel, it will be enlarged to demand the users focus and appear clickable.

- As the user hovers over the subcategories in the pin when, they are then highlighted to infer they are clickable.

Gestalt

- The proposed Volunteer page on my design somewhat shows this concept by grouping similar tiles for the SDG volunteer section. This helps the user understand that the tiles refer to SDGs, and further, what tiles pertain to which SDGs, based on their iconic symbols and like grouping.
- Tiles are grouped together to demonstrate

Constraints

- I think that by using the menu and the pin wheel, we have demonstrated the boundaries of the website, which in a way acts as constraints to how the information on the website is accessed.