Design Analysis – Ansar Ahmed

Affordances:
I focused a lot on simplicity in my low-fidelity design so as to provide users an interface that is easy to use. Users will be able to navigate the interface with ease due to the design's clear text parts and clean icons. In order to improve user navigation and participation, it is important to use affordances, to make sure that elements that can be clicked and nonactive sections are clearly highlighted.

Constraints:
To affect user behaviour and reduce the likelihood of misuse, constraints are carefully implemented in my low-fidelity design. The design simplifies complicated steps to prevent users from becoming overwhelmed by easily identifiable features. These constraints help create an interface that is user-friendly by allowing confident interface navigation and helping users understand the data that's displayed.

Gestalt Principles:
To prioritize information and guide user attention, my low-fidelity design puts a strong emphasis on visuals. Using Gestalt principles such as proximity and resemblance, layouts and elements are developed. Thanks to the distinct differences in size, text format, and location the information could be easily assimilated.