Assignment 2

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Question 1 (a).

Algorithm 2: Merge(A, B)

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Input: Two sorted lists A[1..n] and B[1..m] over \{0,1\}

Output: A sorted list C[1..m+n] containing all elements of A and B

Let: <> be the list concatenation operator

begin

index_A := \text{SequentialSearch}(A, 1);

index_B := \text{SequentialSearch}(B, 1);

if index_A == 0 \text{ then}

| \text{return } A <> B |

end

if index_B == 0 \text{ then}

| \text{return } B <> A |

end

return

A[1..index_A - 1] <> flip(A[index_A..n] <> B[1..index_B - 1]) <> B[index_B..m]

end
```

Lemma 1.1. Algorithm Merge correctly produces a sorted list

Note that SequentialSearch(L, x) refers to the algorithm defined in Chapter 0 Page 10 of the CourseWare, and returns the index of the first occurrence of x in L if it exists, and 0 otherwise. For the sake of brevity, we take L[1..0] as [] (the empty list).

Case 1: $index_A == 0$

 $index_A == 0 \Rightarrow A$ contains no instance of 1, i.e. $1 \le i \le n$, A[i] == 0. Since $0 \le 0 \le 1$ and B is assumed to be a sorted list over $\{0,1\}$, by the transitivity of $\le A <> B$ must also be sorted. Thus the algorithm works correctly.

Case 2: $index_B == 0$

This case is similar to the above case, I thus omit the detail.

Case 3: $index_A \ge 1 \land index_B \ge 1$

Without loss of generality, let $A = 0^x 1^{n-x}$ and $B = 0^y 1^{m-y}$ such that $x, y \ge 0$, $x \le n$, $y \le m$. Since $index_A$ refers to the first occurrence of 1 in A, $A[1..index_A-1] = 0^x$ and $A[index_A..n] = 1^{n-x}$. By a similar argument for $index_B$, $B[1..index_B-1] = 0^y$ and $B[index_B..m] = 1^{m-y}$. Thus,

$$A[1..index_A - 1] <> flip(A[index_A..n] <> B[1..index_B - 1]) <> B[index_B..m]$$

$$= 0^x <> flip(1^{n-x}, 0^y) <> 1^{m-y}$$

$$= 0^x <> (0^y <> 1^{n-x}) <> 1^{m-y}$$

$$= 0^x 0^y 1^{n-x} 1^{m-y}$$

Which is a sorted list of length x + y + n - x + m - y = n + m. Therefore the algorithm works correctly.

Lemma 1.2. Algorithm FlipSort correctly produces a sorted list.

Induction on the size of the input n.

(Induction Basis) If n = 1 FlipSort performs no operations and returns a single element list which is vacuously sorted.

(Induction Hypothesis) Assume that FlipSort correctly sorts all lists of size $n \leq k, n > 1$. (Induction Step) Let L'[lower..upper] be a list of length k+1, i.e. upper-lower=k+1. The first recursive call produces a list of length,

$$\lfloor \frac{lower + upper}{2} \rfloor - lower$$

$$\leq \frac{lower + upper}{2} - lower$$

$$= \frac{upper - lower}{2}$$

$$< upper - lower$$

$$= k + 1$$

$$(n > 1)$$

Thus by the Inductive Assumption the first recursive call produces a correctly sorted list $L'[lower..\lfloor \frac{lower+upper}{2} \rfloor]$ (I).

Additionally the second recursive call produces a list of length,

$$upper - \left\lfloor \frac{lower + upper}{2} \right\rfloor + 1$$

$$\leq upper - \frac{lower + upper}{2} + 1$$

$$= \frac{upper - lower}{2} + 1$$

$$= \frac{k+1}{2} + 1$$

$$< k+1 \qquad (k+1>2)$$

Thus by the Inductive Assumption the second recursive call produces a correctly sorted list $L'[\lfloor \frac{lower + upper}{2} \rfloor .. upper]$ (II).

Finally by Lemma 1.1, (I) and (II) we know that the Merge Algorithm correctly merges the resulting lists into a sorted list L'[lower..upper]. Therefore Algorithm FlipSort works correctly.

Lemma 1.3. Algorithm Merge requires at most 2n + 2m operations

As proved in the CourseWare SequentialSearch search performs at most n comparisons for $index_A$ and at most m comparisons for $index_B$. Further, since Flip requires O(j-i) time and $j-i \le n+m$ we have at most (n+m)+(n+m)=2n+2m operations.

Lemma 1.4. Algorithm FlipSort is $\theta(nlgn)$

Let T(n) be the time required to sort a list of n elements with FlipSort.

$$T(n) = \begin{cases} T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil) + 2n & n > 1 \\ 0 & otherwise \end{cases}$$

Let $T_{\square}(n) = 2T(\lfloor \frac{n}{2} \rfloor) + 2n$ and $T_{\square}(n) = 2T(\lceil \frac{n}{2} \rceil) + 2n$. Using the general formula for solving recurrences, we have $f(n) = 2n = \theta(n) = \theta(n^{\log_2 2}) = \theta(n^{\log_b a} l g^0 n)$

Therefore
$$T_{||}(n) = T_{||}(n) = \theta(nlgn)$$
.
Then $T_{||}(n) \leq T(n) \leq T_{||}(n) \Rightarrow T(n) = \theta(nlgn)$.

Therefore Algorithm FlipSort correctly sorts the input and runs in $\theta(nlgn)$ time.

Question 1 (b).

Algorithm 3: InsertFlipSort

```
Input: An array of elements A[1..n] drawn from a totally ordered set

Output: A[1..n] sorted in ascending order

begin

| for i := 2 to n do
| j := i - 1;
| while A[j] > A[j + 1] \land j > 0 do
| Flip(A, j, j + 1);
| j := j - 1;
| end
| end
| end
| end
```

Lemma 1.4. Algorithm InsertFlipSort correctly produces a sorted list

We shall prove by induction that just before the kth iteration of the outer most for loop, A[1..k] is sorted.

(Induction Basis) For k = 1 we have A[1..k] = A[1..1] which is a vacuously sorted single element list.

(Induction Hypothesis) We assume just before the k-1th iteration that A[1..k-1] is sorted. We note that i=k.

(Induction Step) In order to prove that this invariant holds after the k-1th iteration, we will apply induction on the number of iterations of the inner while loop to show that just before the mth iteration of the loop, A[k-m+1..k] is sorted.

(Induction Basis') When $m=1,\ A[k-m+1..k]=A[k..k]$ which is a vacuously sorted single element list.

(Induction Hypothesis') Suppose that just before the m-1th iteration A[k-(m-1)+1..k] = A[k-m+2..k] is sorted. Note that j=k-(m-1)=k-m+1. (Induction Step') Following the m-1th iteration we have,

$$A[j] \succ A[j+1] \land j > 0$$

 $\Rightarrow A[k-m+1] \succ A[k-m+2] \land k-m+1 > 0$

Calling Flip(A, k - m + 1, k - m + 2) effectively swaps the two positions as they are adjacent in the array. Following the call to Flip we have,

$$A[k-m+1] \lesssim A[k-m+2] \wedge A[k-m+2..k]$$
 is sorted $\Rightarrow A[k-m+1..k]$ is sorted

Therefore just before the start of the mth iteration A[k-m+1..k] is sorted, i.e. the proposed invariant holds for all iterations of the loop (I).

(Induction Step) Given (I), and substituting j for k-m, upon terminaiton of the inner while loop we have,

$$A[1..k-1] \text{ is sorted} \land A[j+1..k] \text{ is sorted} \land (j=0 \lor A[j] \lesssim A[j+1]) \qquad (j=k-m)$$

Case 1: j = 0

This means that the inner while loop iterated k-1 times, following the k-1th iteration we have,

$$A[j+1..k]$$
 is sorted $\land j=0 \Rightarrow A[1..k]$ is sorted

Thus the invariant holds.

Case 2: $A[j] \lesssim A[j+1]$

We thus have,

$$A[j] \lesssim A[j+1] \wedge A[j+1..k]$$
 is sorted
 $\Rightarrow A[j..k]$ is sorted
 $A[1..k-1]$ is sorted $\wedge A[j..k]$ is sorted $\Rightarrow A[1..k]$ is sorted

Thus the invariant holds.

Therefore Following the nth iteration we have A[1..n] is sorted.

Hence, the Algorithm works correctly.

Lemma 1.5. FlipSort runs in $O(n^2 lgn)$ time

Key Operations: Comparison of integers, calls to Flip

Given that the inner while loop will perform at most i-1 comparisons, and make at most i-1 calls to Flip, each of which run in O(j+1-j) = O(1) time, we have,

$$\sum_{i=2}^{n} 2(i-1)$$

$$= 2\sum_{i=2}^{n} i - 1$$

$$= 2(\sum_{i=2}^{n} i - \sum_{i=2}^{n} 1)$$

$$= 2(\frac{n(n+1)}{2} + 1 - (n-1))$$

$$= 2(\frac{n^{2} + n}{2} + 1 - n + 1)$$

$$= n^{2} - n + 4$$

$$= O(n^{2})$$

$$= O(n^{2}lgn)$$

Algorithm 4: MaximumMinimumDistance

Input: A set of points P in the Euclidean plane

Output: $\{W, \overline{W}\}$ such that $dist\{W, \overline{W}\}$ is maximized over all partitions of P

Let: a weighted undirected edge E be defined by the 2-tuple $(\{u, v\}, w)$ where u and v are the endpoints of E and w is the weight

PairwiseDistanceGraph := $\{(\{u, v\}, d(u, v)) \mid u, v \in P\};$

MST := MinimumSpanningTree(PairwiseDistanceGraph);

HeaviestEdge := max(MST by w);

W, $\overline{W} := \text{PairwiseDistanceGraph} - \{\text{HeaviestEdge}\};$

Question 3.

Lemma 3.1. Algorithm MaximumMinimumDistance correctly produces $\{W, \overline{W}\}$

We shall first prove that $\{W, \overline{W}\}$ is a disjoint parition of P.

Proof. Note that $\forall p \in P$, p is a vertex of Pairwise Distance Graph. Since Minimum Spanning Tree is assumed to work correctly, it follows that $\forall p \in P$, p is a vertex of MST (I). Since every edge in a tree is a cut edge, MST - {Heaviest Edge} must produce a disconnected graph containing two disjoint components, i.e. W and \overline{W} . By (I) we thus have $W \cap \overline{W} = \emptyset$ and $W \cup \overline{W} = P$. Thus $\{W, \overline{W}\}$ is a disjoint partition of P.

It remains to show that $dist(W, \overline{W})$ is maximum over all other paritions of P.

Proof. Suppose there exists a disjoint partition $\{X, \overline{X}\}$ of P such that,

$$dist(X,\overline{X})>dist(W,\overline{W}),\ \{X,\overline{X}\}\neq\{W,\overline{W}\}$$

Since $\{X, \overline{X}\} \neq \{W, \overline{W}\}$ there must exist some pair of vertices $\{u, v\}$ such that $\{u, v\}$ are in the same component of $\{W, \overline{W}\}$ and different components of $\{X, \overline{X}\}$. Let H_e be the weight of the heaviest edge that was removed from MST. This implies that $dist(W, \overline{W}) = H_e$ and $d(u, v) \leq H_e$. Since u and v lie in different components of $\{X, \overline{X}\}$, then $dist(X, \overline{X}) \leq d(u, v)$. Hence we have,

$$dist(W, \overline{W}) = H_e \wedge d(u, v) \leq H_e$$

$$\Rightarrow d(u, v) \leq dist(W, \overline{W}) \tag{I}$$

$$dist(X, \overline{X}) \leq d(u, v) \tag{II}$$

$$\Rightarrow dist(X, \overline{X}) \leq dist(W, \overline{W}) \tag{I, II, Transitivity}$$

Which is a contradiction!

Therefore $dist(W, \overline{W})$ must be a maximum over all other paritions of P.

Therefore the Algorithm Maximum Minimum Distance correctly produces the disjoint parition $\{W, \overline{W}\}$ of P such that,

$$dist(W, \overline{W}) = max(\{dist(S, \overline{S}) \mid \{S, \overline{S}\} \text{ is a parition of P}\})$$

Lemma 3.2. Algorithm MaximumMinimumDistance runs in $O(n^2)$ time where n = |P|

Key Operations: Computing the Euclidean distance between points, comparison of integers

There are $\binom{|P|}{2}$ distinct pairs of points within P. Thus to compute the Pairwise Distance Graph, $\binom{|P|}{2}$ Euclidean distances must be calculated.

The minmum spanning tree of the PairwiseDistanceGraph will have at most $\binom{|P|}{2}$ edges, therefore determining the heaviest edge will require at most $\binom{|P|}{2}$ - 1 comparisons.

Together we have,

Therefore Algorithm MaximumMinimumDistance runs in $O(n^2)$ time where n = |P|.