

Computer Animation

→ Software ←

Blender

↳ Animation

→ { 4k resolution
3 minutes

Expo Essay

Friday

May 22

→ 12 principles of animation

→ Script, story Board, ...

Objective



I Fundamentals golden ratio

1.1 Graphing

1.2 GPU

1.3 Story board

II Characters

2.1 Development

2.2 Movement

III Special Effects

3.1 Techniques

3.2 Digital Effects