Final Project: First Steps to the Future Created By Quintin Putnam
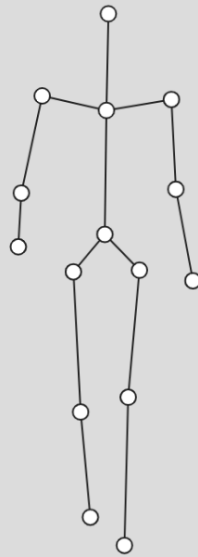
First Steps to the Future, or FSF for short, is a project that doesn't require fancy graphics or stunning visuals. FSF is like the foundation of a building. No one sees it, but it helps support greater creations above it. With this, I will pave the way to advance animation. The next paragraph shall explain what I mean.

To advance on my last point, FSF is a programmed walk cycle that will allow users to lay out the groundwork for animating their own characters. It may seem lazy, but I provide a necessary service for beginning animators. And it's not uncommon for animators to borrow from other works. Japanese anime and manga artists use a technique called "blocking in" to design poses for their characters and no one is upset about it. That is Project: First Steps to the Future, my dream.

Features:

1. Demonstrates a generic walk cycle.
2. Has to be easy to translate into a character.
3. Clearly visible against the background.
4. Easy size to view.
5. Simple to understand.
6. Easy to view future projects.

Close Controls

▾ Walker

walkerHeight		360
speed		1
bodyStructure		0
weight		0
nervousness		0
happiness		0

▾ Camera

azimuth		0
angularVelocity		0
elevation		0
roll		0

▾ Translation

flagTranslation ☐

▾ Canvas

dot	☑	
dotSize		9
description	☐	
line	☑	
invert	☐	

reset