0x16. C - Simple Shell

**CGroup projectSyscall**

* By: Julien Barbier
* Weight: 10
* Project to be done in teams of 2 people (your team: David Obodo, Bako Abass)
* Project over - took place from Aug 9, 2023 6:00 AM to Aug 24, 2023 6:00 AM
* An auto review will be launched at the deadline

In a nutshell…

* **Has cheated**
* **Contribution:** 100.0%
* **Auto QA review:** 10.0/55 mandatory & 0.0/76 optional
* **Altogether:**  **0.0%**
  + Mandatory: 18.18%
  + Optional: 0.0%
  + Contribution: 100.0%
  + Calculation:  0.0% \* 100.0% \* (18.18% + (18.18% \* 0.0%) )  == **0.0%**

Concepts

*For this project, we expect you to look at these concepts:*

* [Everything you need to know to start coding your own shell](https://intranet.alxswe.com/concepts/64)
* [Approaching a Project](https://intranet.alxswe.com/concepts/350)

Background Context

Write a simple UNIX command interpreter.



*^ “The Gates of Shell”, by*[*Spencer Cheng*](https://intranet.alxswe.com/rltoken/AtYRSM03vJDrko9xHodxFQ)*, featuring*[*Julien Barbier*](https://intranet.alxswe.com/rltoken/-ezXgcyfhc8qU1DeUInLUA)

Important message from Julien

It’s time for the famous Simple Shell project. This is one of the most anticipated project and also one that will challenge you a lot about everything you have learn so far:

* Basics of programming
* Basics of C
* Basics of thinking like an engineer
* Group work
* and Learning how to learn

I would like to take this moment to remind you about a few important things.

First, remember the framework. If you do not know it by heart already, it is probably a good idea to read it again: [https://intranet.alxswe.com/concepts/559](https://intranet.alxswe.com/rltoken/a08_c01OP1XHY3awtkdFRA)

Note that there is no point in this framework that says it is ok to look at code from other people. It is not allowed to look at other people’s code, either other students or online articles or videos. At ALX SE we do not copy solutions and we do not look at it when we start a project.

In the context of learning (some of these will no longer be true when you work):

* NEVER copy any code, never look at solution (and never give any solution to your friends, you are not helping them by doing so)
* ALWAYS write code alone from scratch after you get help to check that you have actually understood. If you can not do it, you have not understood enough, and need to study more. Do not rewrite code from memory, but from understanding.

I saw some of you sharing resources with each other already. Tutorials on how to do the shell step by step with all the code associated with these, or even video and documents with the solution without even any explanation. This is not the right way to learn. Please do not be tempted by these links. They will only push you to take shortcuts and / or cheat. And trust me, you will be caught. [Kimba](https://intranet.alxswe.com/rltoken/3nocfYiMMxjbhlMllUqLxg) is not a joke and he is here to remind you why you are here.

While we encourage the use of ChatGPT and co in the framework (also, not right away, but at the right step, see framework), it is important to understand that the same rules apply to these AI tools (again, in the context of learning. When you will work it will be completely different, but context matters). At no point does it say that you are allowed to use copilot or ChatGPT to code the solution. If you do, you will get 200% (for a few hours), understand 0, learn 0, and you will be caught for cheating 100%, and then your score for both you and your partner will be 0%. If you don’t get how to use ChatGPT and other AI tools in the context of learning, simply do not use them.

The reality is that at this point of the program, if you have not cheated before, you have everything you need to complete the project with what you have learned + the page “Everything you need to know to start coding your own shell” [https://intranet.alxswe.com/concepts/64](https://intranet.alxswe.com/rltoken/e6Nw3W01-33JDxlCyKX-Kw)

Actually, you do not even need to open Google once. Focus on your whiteboarding, and everything will fall in place. Remember, at ALX SE you never learn the solution, you learn how to walk toward the solution. You learn to create the tutorial, so if you follow one, you are looking at the solution, you are taking a very serious shortcut that will undermine your learning.

Last thing about the framework. Note that the first thing to do is “0. Read”. Every detail counts. Make sure you read and test everything.

The shell project is a group project. That means you will be paired with someone. You already did this with printf, so please apply everything you have learned from the printf experience here. A quick reminder, that a group project is NOT:

* I do nothing and cross fingers for my partner to do everything so I can have a good score
* I do everything because I am so much better than my partner and I don’t care about them

A group project at ALX SE is a project that both of you are responsible for. Everything anyone pushes to Github is the responsibility of both partners. It is not ok to say later “I didn’t cheat it’s my partner I didn’t know they didn’t tell me”.

So you are supposed to work TOGETHER. And you should both understand every single line of code that any of you pushes. Here is a link for you to read about pair programming: [https://intranet.alxswe.com/concepts/121](https://intranet.alxswe.com/rltoken/G52zDoV1f2dmmMl3ngchyw)

If you plan on not working on the shell project (or if at any point in time you can’t), it is your responsibility to tell both the staff and your partner so that they can find another partner who will work with them asap.

If your group gets caught for plagiarism we will not tolerate “I didn’t do anything, so I should not be flagged”. Yes you should be flagged, because you are someone who doesn’t care about others and thought it was ok to let your partner down and to maybe get the score without doing anything.

The shell is an incredibly cool project. GL HF!

Julien

Resources

**Read or watch**:

* [Unix shell](https://intranet.alxswe.com/rltoken/f0YU9TAhniMXWlSXtb64Yw)
* [Thompson shell](https://intranet.alxswe.com/rltoken/7LJOp2qP7qHUcsOK2-F3qA)
* [Ken Thompson](https://intranet.alxswe.com/rltoken/wTSu31ZP1f7fFTJFgRQC7w)
* **Everything you need to know to start coding your own shell** concept page

**man or help**:

* sh (*Run sh as well*)

Learning Objectives

At the end of this project, you are expected to be able to [explain to anyone](https://intranet.alxswe.com/rltoken/9LNz86CtOTos9oL3zxIO3A), **without the help of Google**:

General

* Who designed and implemented the original Unix operating system
* Who wrote the first version of the UNIX shell
* Who invented the B programming language (the direct predecessor to the C programming language)
* Who is Ken Thompson
* How does a shell work
* What is a pid and a ppid
* How to manipulate the environment of the current process
* What is the difference between a function and a system call
* How to create processes
* What are the three prototypes of main
* How does the shell use the PATH to find the programs
* How to execute another program with the execve system call
* How to suspend the execution of a process until one of its children terminates
* What is EOF / “end-of-file”?

Copyright - Plagiarism

* You are tasked to come up with solutions for the tasks below yourself to meet with the above learning objectives.
* You will not be able to meet the objectives of this or any following project by copying and pasting someone else’s work.
* You are not allowed to publish any content of this project.
* Any form of plagiarism is strictly forbidden and will result in removal from the program.

Requirements

General

* Allowed editors: vi, vim, emacs
* All your files will be compiled on Ubuntu 20.04 LTS using gcc, using the options -Wall -Werror -Wextra -pedantic -std=gnu89
* All your files should end with a new line
* A README.md file, at the root of the folder of the project is mandatory
* Your code should use the Betty style. It will be checked using [betty-style.pl](https://github.com/alx-tools/Betty/blob/master/betty-style.pl) and [betty-doc.pl](https://github.com/alx-tools/Betty/blob/master/betty-doc.pl)
* Your shell should not have any memory leaks
* No more than 5 functions per file
* All your header files should be include guarded
* Use system calls only when you need to ([why?](https://intranet.alxswe.com/rltoken/EU7B1PTSy14INnZEShpobQ))
* Write a README with the description of your project
* You should have an AUTHORS file at the root of your repository, listing all individuals having contributed content to the repository. Format, see [Docker](https://intranet.alxswe.com/rltoken/UL8J3kgl7HBK_Z9iBL3JFg)

GitHub

\**There should be one project repository per group. If you and your partner have a repository with the same name in both your accounts, you risk a 0% score. Add your partner as a collaborator. \**

More Info

Output

* Unless specified otherwise, your program **must have the exact same output** as sh (/bin/sh) as well as the exact same error output.
* The only difference is when you print an error, the name of the program must be equivalent to your argv[0] (See below)

Example of error with sh:

$ echo "qwerty" | /bin/sh

/bin/sh: 1: qwerty: not found

$ echo "qwerty" | /bin/../bin/sh

/bin/../bin/sh: 1: qwerty: not found

$

Same error with your program hsh:

$ echo "qwerty" | ./hsh

./hsh: 1: qwerty: not found

$ echo "qwerty" | ./././hsh

./././hsh: 1: qwerty: not found

$

List of allowed functions and system calls

* access (man 2 access)
* chdir (man 2 chdir)
* close (man 2 close)
* closedir (man 3 closedir)
* execve (man 2 execve)
* exit (man 3 exit)
* \_exit (man 2 \_exit)
* fflush (man 3 fflush)
* fork (man 2 fork)
* free (man 3 free)
* getcwd (man 3 getcwd)
* getline (man 3 getline)
* getpid (man 2 getpid)
* isatty (man 3 isatty)
* kill (man 2 kill)
* malloc (man 3 malloc)
* open (man 2 open)
* opendir (man 3 opendir)
* perror (man 3 perror)
* read (man 2 read)
* readdir (man 3 readdir)
* signal (man 2 signal)
* stat (\_\_xstat) (man 2 stat)
* lstat (\_\_lxstat) (man 2 lstat)
* fstat (\_\_fxstat) (man 2 fstat)
* strtok (man 3 strtok)
* wait (man 2 wait)
* waitpid (man 2 waitpid)
* wait3 (man 2 wait3)
* wait4 (man 2 wait4)
* write (man 2 write)

Compilation

Your shell will be compiled this way:

gcc -Wall -Werror -Wextra -pedantic -std=gnu89 \*.c -o hsh

Testing

Your shell should work like this in interactive mode:

$ ./hsh

($) /bin/ls

hsh main.c shell.c

($)

($) exit

$

But also in non-interactive mode:

$ echo "/bin/ls" | ./hsh

hsh main.c shell.c test\_ls\_2

$

$ cat test\_ls\_2

/bin/ls

/bin/ls

$

$ cat test\_ls\_2 | ./hsh

hsh main.c shell.c test\_ls\_2

hsh main.c shell.c test\_ls\_2

$

Checks

The Checker will be released at the end of the project (1-2 days before the deadline). We **strongly** encourage the entire class to work together to create a suite of checks covering both regular tests and edge cases for each task. See task 8. Test suite.

Tasks

0. Betty would be proud

**mandatory**

Score: 0.0% (*Checks completed: 100.0%*)

Write a beautiful code that passes the Betty checks

**Repo:**

* GitHub repository: simple\_shell

1. Simple shell 0.1

**mandatory**

Score: 0.0% (*Checks completed: 0.0%*)

Write a UNIX command line interpreter.

* Usage: simple\_shell

Your Shell should:

* Display a prompt and wait for the user to type a command. A command line always ends with a new line.
* The prompt is displayed again each time a command has been executed.
* The command lines are simple, no semicolons, no pipes, no redirections or any other advanced features.
* The command lines are made only of one word. No arguments will be passed to programs.
* If an executable cannot be found, print an error message and display the prompt again.
* Handle errors.
* You have to handle the “end of file” condition (Ctrl+D)

You don’t have to:

* use the PATH
* implement built-ins
* handle special characters : ", ', `, \, \*, &, #
* be able to move the cursor
* handle commands with arguments

*execve will be the core part of your Shell, don’t forget to pass the environ to it…*

julien@ubuntu:~/shell$ ./shell

#cisfun$ ls

./shell: No such file or directory

#cisfun$ /bin/ls

barbie\_j env-main.c exec.c fork.c pid.c ppid.c prompt prompt.c shell.c stat.c wait

env-environ.c exec fork mypid ppid printenv promptc shell stat test\_scripting.sh wait.c

#cisfun$ /bin/ls -l

./shell: No such file or directory

#cisfun$ ^[[D^[[D^[[D

./shell: No such file or directory

#cisfun$ ^[[C^[[C^[[C^[[C

./shell: No such file or directory

#cisfun$ exit

./shell: No such file or directory

#cisfun$ ^C

julien@ubuntu:~/shell$ echo "/bin/ls" | ./shell

barbie\_j env-main.c exec.c fork.c pid.c ppid.c prompt prompt.c shell.c stat.c wait

env-environ.c exec fork mypid ppid printenv promptc shell stat test\_scripting.sh wait.c

#cisfun$ julien@ubuntu:~/shell$

**Repo:**

* GitHub repository: simple\_shell

2. Simple shell 0.2

**mandatory**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 0.1 +

* Handle command lines with arguments

**Repo:**

* GitHub repository: simple\_shell

3. Simple shell 0.3

**mandatory**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 0.2 +

* Handle the PATH
* fork must not be called if the command doesn’t exist

julien@ubuntu:~/shell$ ./shell\_0.3

:) /bin/ls

barbie\_j env-main.c exec.c fork.c pid.c ppid.c prompt prompt.c shell\_0.3 stat test\_scripting.sh wait.c

env-environ.c exec fork mypid ppid printenv promptc shell shell.c stat.c wait

:) ls

barbie\_j env-main.c exec.c fork.c pid.c ppid.c prompt prompt.c shell\_0.3 stat test\_scripting.sh wait.c

env-environ.c exec fork mypid ppid printenv promptc shell shell.c stat.c wait

:) ls -l /tmp

total 20

-rw------- 1 julien julien 0 Dec 5 12:09 config-err-aAMZrR

drwx------ 3 root root 4096 Dec 5 12:09 systemd-private-062a0eca7f2a44349733e78cb4abdff4-colord.service-V7DUzr

drwx------ 3 root root 4096 Dec 5 12:09 systemd-private-062a0eca7f2a44349733e78cb4abdff4-rtkit-daemon.service-ANGvoV

drwx------ 3 root root 4096 Dec 5 12:07 systemd-private-062a0eca7f2a44349733e78cb4abdff4-systemd-timesyncd.service-CdXUtH

-rw-rw-r-- 1 julien julien 0 Dec 5 12:09 unity\_support\_test.0

:) ^C

julien@ubuntu:~/shell$

**Repo:**

* GitHub repository: simple\_shell

4. Simple shell 0.4

**mandatory**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 0.3 +

* Implement the exit built-in, that exits the shell
* Usage: exit
* You don’t have to handle any argument to the built-in exit

**Repo:**

* GitHub repository: simple\_shell

5. Simple shell 1.0

**mandatory**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 0.4 +

* Implement the env **built-in**, that prints the current environment

julien@ubuntu:~/shell$ ./simple\_shell

$ env

USER=julien

LANGUAGE=en\_US

SESSION=ubuntu

COMPIZ\_CONFIG\_PROFILE=ubuntu

SHLVL=1

HOME=/home/julien

C\_IS=Fun\_:)

DESKTOP\_SESSION=ubuntu

LOGNAME=julien

TERM=xterm-256color

PATH=/home/julien/bin:/home/julien/.local/bin:/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games:/snap/bin

DISPLAY=:0

$ exit

julien@ubuntu:~/shell$

**Repo:**

* GitHub repository: simple\_shell

6. Simple shell 0.1.1

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 0.1 +

* Write your own getline function
* Use a buffer to read many chars at once and call the least possible the read system call
* You will need to use static variables
* You are not allowed to use getline

You don’t have to:

* be able to move the cursor

**Repo:**

* GitHub repository: simple\_shell

7. Simple shell 0.2.1

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 0.2 +

* You are not allowed to use strtok

**Repo:**

* GitHub repository: simple\_shell

8. Simple shell 0.4.1

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 0.4 +

* handle arguments for the built-in exit
* Usage: exit status, where status is an integer used to exit the shell

julien@ubuntu:~/shell$ ./shell\_0.4.1

$ exit 98

julien@ubuntu:~/shell$ echo $?

98

julien@ubuntu:~/shell$

**Repo:**

* GitHub repository: simple\_shell

9. setenv, unsetenv

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 1.0 +

Implement the setenv and unsetenv builtin commands

* setenv
  + Initialize a new environment variable, or modify an existing one
  + Command syntax: setenv VARIABLE VALUE
  + Should print something on stderr on failure
* unsetenv
  + Remove an environment variable
  + Command syntax: unsetenv VARIABLE
  + Should print something on stderr on failure

**Repo:**

* GitHub repository: simple\_shell

10. cd

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 1.0 +

Implement the builtin command cd:

* Changes the current directory of the process.
* Command syntax: cd [DIRECTORY]
* If no argument is given to cd the command must be interpreted like cd $HOME
* You have to handle the command cd -
* You have to update the environment variable PWD when you change directory

man chdir, man getcwd

**Repo:**

* GitHub repository: simple\_shell

11. ;

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 1.0 +

* Handle the commands separator ;

alex@~$ ls /var ; ls /var

backups cache crash lib local lock log mail metrics opt run spool tmp

backups cache crash lib local lock log mail metrics opt run spool tmp

alex@~$ ls /hbtn ; ls /var

ls: cannot access /hbtn: No such file or directory

backups cache crash lib local lock log mail metrics opt run spool tmp

alex@~$ ls /var ; ls /hbtn

backups cache crash lib local lock log mail metrics opt run spool tmp

ls: cannot access /hbtn: No such file or directory

alex@~$ ls /var ; ls /hbtn ; ls /var ; ls /var

backups cache crash lib local lock log mail metrics opt run spool tmp

ls: cannot access /hbtn: No such file or directory

backups cache crash lib local lock log mail metrics opt run spool tmp

backups cache crash lib local lock log mail metrics opt run spool tmp

alex@~$

**Repo:**

* GitHub repository: simple\_shell

12. && and ||

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 1.0 +

* Handle the && and || shell logical operators

alex@~$ ls /var && ls /var

backups cache crash lib local lock log mail metrics opt run spool tmp

backups cache crash lib local lock log mail metrics opt run spool tmp

alex@~$ ls /hbtn && ls /var

ls: cannot access /hbtn: No such file or directory

alex@~$ ls /var && ls /var && ls /var && ls /hbtn

backups cache crash lib local lock log mail metrics opt run spool tmp

backups cache crash lib local lock log mail metrics opt run spool tmp

backups cache crash lib local lock log mail metrics opt run spool tmp

ls: cannot access /hbtn: No such file or directory

alex@~$ ls /var && ls /var && ls /var && ls /hbtn && ls /hbtn

backups cache crash lib local lock log mail metrics opt run spool tmp

backups cache crash lib local lock log mail metrics opt run spool tmp

backups cache crash lib local lock log mail metrics opt run spool tmp

ls: cannot access /hbtn: No such file or directory

alex@~$

alex@~$ ls /var || ls /var

backups cache crash lib local lock log mail metrics opt run spool tmp

alex@~$ ls /hbtn || ls /var

ls: cannot access /hbtn: No such file or directory

backups cache crash lib local lock log mail metrics opt run spool tmp

alex@~$ ls /hbtn || ls /hbtn || ls /hbtn || ls /var

ls: cannot access /hbtn: No such file or directory

ls: cannot access /hbtn: No such file or directory

ls: cannot access /hbtn: No such file or directory

backups cache crash lib local lock log mail metrics opt run spool tmp

alex@~$ ls /hbtn || ls /hbtn || ls /hbtn || ls /var || ls /var

ls: cannot access /hbtn: No such file or directory

ls: cannot access /hbtn: No such file or directory

ls: cannot access /hbtn: No such file or directory

backups cache crash lib local lock log mail metrics opt run spool tmp

alex@~$

**Repo:**

* GitHub repository: simple\_shell

13. alias

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 1.0 +

* Implement the alias builtin command
* Usage: alias [name[='value'] ...]
  + alias: Prints a list of all aliases, one per line, in the form name='value'
  + alias name [name2 ...]: Prints the aliases name, name2, etc 1 per line, in the form name='value'
  + alias name='value' [...]: Defines an alias for each name whose value is given. If name is already an alias, replaces its value with value

**Repo:**

* GitHub repository: simple\_shell

14. Variables

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 1.0 +

* Handle variables replacement
* Handle the $? variable
* Handle the $$ variable

julien@ubuntu:~/shell$ ./hsh

$ ls /var

backups cache crash lib local lock log mail metrics opt run snap spool tmp

$ echo $?

0

$ echo $$

5104

$ echo $PATH

/home/julien/bin:/home/julien/.local/bin:/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games:/snap/bin

$ exit

julien@ubuntu:~/shell$

**Repo:**

* GitHub repository: simple\_shell

15. Comments

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 1.0 +

* Handle comments (#)

julien@ubuntu:~/shell$ sh

$ echo $$ # ls -la

5114

$ exit

julien@ubuntu:~/shell$

**Repo:**

* GitHub repository: simple\_shell

16. File as input

**#advanced**

Score: 0.0% (*Checks completed: 0.0%*)

Simple shell 1.0 +

* Usage: simple\_shell [filename]
* Your shell can take a file as a command line argument
* The file contains all the commands that your shell should run before exiting
* The file should contain one command per line
* In this mode, the shell should not print a prompt and should not read from stdin

**Repo:**

* GitHub repository: simple\_shell

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