## Code:VS2013+opencv330x64d

```
#include <opencv2/opencv.hpp>
#include <iostream>
using namespace std;
using namespace cv;
 //方法一: 利用opencv函数addWeighted () 进行融合
Mat imgFusion_1(Mat srcImage, Mat logoImage)
    vector (Mat) srcchannels;
    vector (Mat > logochannels;
    Mat srcTemp = srcImage.clone();
    Mat logoTemp = logoImage.clone();
    split(srcTemp, srcchannels);//分离通道
    int imgrows = (int)((srcImage.rows - 1) / 2) - (int)((logoImage.rows - 1) / 2);
    addWeighted(srcchannels[i](Rect(imgcols, imgrows, logoImage.cols, logoImage.rows)), 0.5,
         logochannels[i], 0.5, 0., srcchannels[i](Rect(imgcols, imgrows, logoImage.cols, logoImage.rows)));
    merge(srcchannels, srcTemp);//合并通道
    imwrite("Fusion_1.jpg", srcTemp);
    return srcTemp;
 /方法二:逐像素处理融合
Mat imgFusion_2(Mat srcImage, Mat logoImage)
    vector (Mat) srcchannels;
    vector < Mat > logochannels;
    Mat srcTemp = srcImage.clone();
    Mat logoTemp = logoImage.clone();
    split(srcTemp, srcchannels);//分离通道
```

```
//逐像素处理时不是uchar型
    int imgcols = (int) ((srcImage.cols - 1) / 2) - (int) ((logoImage.cols - 1) / 2);
     int imgrows = (int)((srcImage.rows - 1) / 2) - (int)((logoImage.rows - 1) / 2);
    //逐像素处理
    int imgcolsLim = logoImage.cols, imgrowsLim = logoImage.rows;
    for (int i = 0; i < imgrowsLim; i++)</pre>
    for (int j = 0; j < imgcolsLim; j++)</pre>
           srcchannels[0].at \le (i + imgrows, j + imgcols) = (float)(0.5*(srcchannels[0].at \le (i + imgrows, j + imgcols)) = (float)(0.5*(srcchannels[0].at \le (i + imgrows, j + imgcols)))
j + imgcols)) + 0.5*(logochannels[0].at<float>(i, j)));
           srcchannels[1].at<float>(i + imgrows, j + imgcols) = (float)(0.5*(srcchannels[1].at<float>(i + imgrows,
j + imgcols)) + 0.5*(logochannels[1].at<float>(i, j)));
           srcchannels[2].at \le float \le (i + imgrows, j + imgcols) = (float)(0.5*(srcchannels[2].at \le float \ge (i + imgrows, j + imgcols)) = (float)(0.5*(srcchannels[2].at \le float \ge (i + imgrows, j + imgcols)) = (float)(0.5*(srcchannels[2].at \le float \ge (i + imgrows, j + imgcols)) = (float)(0.5*(srcchannels[2].at \le float \ge (i + imgrows, j + imgcols)))
+ imgcols)) + 0.5*(logochannels[2].at<float>(i, j)));
     imwrite("Fusion_2.jpg", srcTemp);
     return srcTemp;
int main(int argc, char *argv[])
    Mat Fusion_1, Fusion_2;
    Mat logoImage = imread("swust.jpg");
    Mat srcImage = imread("campus.jpg");
     if (!srcImage.data) { printf("campus.jpg input error! \n"); return false; }
    Fusion_1 = imgFusion_1(srcImage, logoImage);
     //Fusion_2 = imgFusion_2(srcImage, logoImage);
```

```
namedWindow("swust");
imshow("swust", logoImage);
namedWindow("campus");
imshow("campus", srcImage);
//namedWindow("campus_swust");
imshow("campus_swust_1", Fusion_1);
//imshow("campus_swust_2", Fusion_2);

waitKey();
return true;
}
```

分别用 OpenCV 自带的函数以及逐像素两种方法进行实现,效果分别如图一、二。



图 1.方法一效果图



图 2.方法二效果图