

## 不用写代码 使用NVIDIA DIGITS进行图像分类

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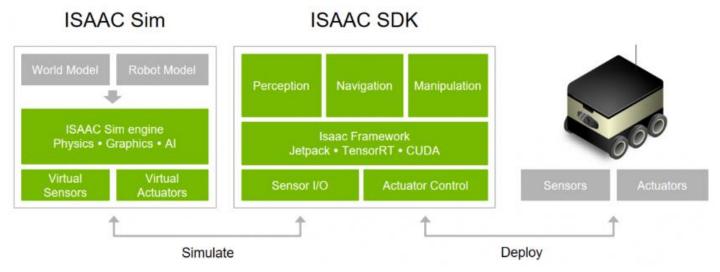


#### ISAAC VIDEO

https://www.youtube.com/watch?v=PIDJdKwo2VM

Home > Autonomous Machines > NVIDIA Isaac SDK

The NVIDIA Isaac software development kit (SDK) makes it easy for developers to create and deploy AI-powered robotics. The SDK is a collection of libraries, drivers, APIs, and other tools that will save you hundreds of hours by making it easy to add AI into next-generation robots for perception, navigation, and manipulation.



#### Benefits

- Speed up your development cycle using a robust robotics framework
- Train and test your robot in simulation and transfer it to physical robots
- · Solve your robotics challenges using high-performance GPU-accelerated algorithms

## 动手实验培训

通用基础 +专业应用领域



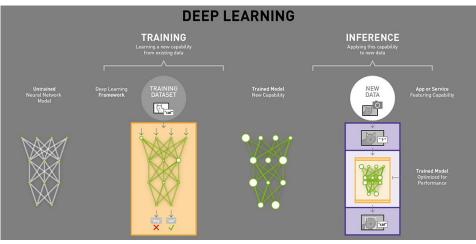




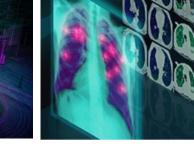


PYTÖRCH

#### **Fundamentals**









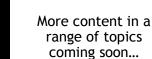
Game Development

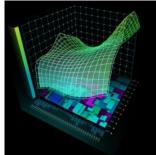
and Digital Content

**Autonomous Vehicles** 

Intelligent **Video Analytics** 

Healthcare









## Traditional Deep Learning Workflow

- DL frameworks, Caffe, etc. aimed at computer scientist not data scientist
- Juggle multiple files & windows
- Handcrafted visualizations
- Manual log file parsing
- Manual experiment logging
- Model editing in Lua IDE files

```
=> here is the model:
[input \rightarrow (1) \rightarrow (2) \rightarrow (3) \rightarrow (4) \rightarrow (5) \rightarrow (6) \rightarrow (7)
(1): nn.SpatialConvolutionMM(3 -> 64, 5x5)
(2): nn.Tanh
  [input -> (1) -> (2) -> (3) -> (4) -> output]
   (2): nn.SpatialAveragePooling(2,2,2,2)
  (3): nn.MulConstant
  (4): nn.Sgrt
 (4): nn.SpatialSubtractiveNormalization
 (5): nn.SpatialConvolutionMM(64 -> 64, 5x5)
 (6): nn.Tanh
  [input -> (1) -> (2) -> (3) -> (4) -> output]
   (2): nn.SpatialAveragePooling(2,2,2,2)
   (3): nn.MulConstant
   (4): nn.Sqrt
(8): nn.SpatialSubtractiveNormalization
(9): nn.Reshape(1600)
(10): nn.Linear(1600 -> 128)
(11): nn.Tanh
(12): nn.Linear(128 -> 10)
```

## 课程介绍:

级别:初级|预备知识:无

行业:所有 | Frameworks: Caffe

此实验室会向您展示如何通过在 Caffe 框架上的 NVIDIA DIGITS 和MNIST 手写数据集,在深度学习工作流程中利用深度神经网络 (DNN),尤其是卷积神经网络 (CNN)解决真实图像分类问题,您会学到:

- 1. 构建运行在GPU上的深度神经网络
- 2. 管理数据准备、模型定义、模型训练和问题排查过程
- 3. 使用验证数据来测试和尝试不同策略来提升模型性能

完成此实验室后,您将能够使用 <u>NVIDIA DIGITS</u> 来构建、训练、评估和提升您的图像分类应用程序中 CNN 的准确性。



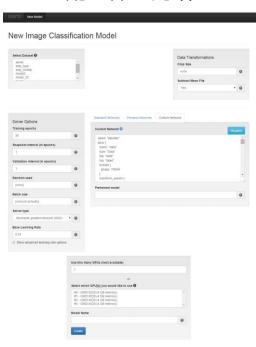
### **NVIDIA DIGITS**

## 交互式深度学习GPU训练系统

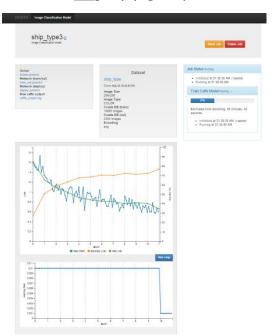
Process Data 加载数据集



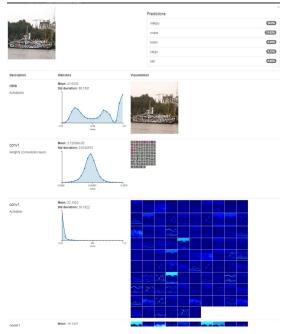
Configure DNN 配置神经网络



Monitor Progress 监控训练过程



#### Visualization 可视化校验



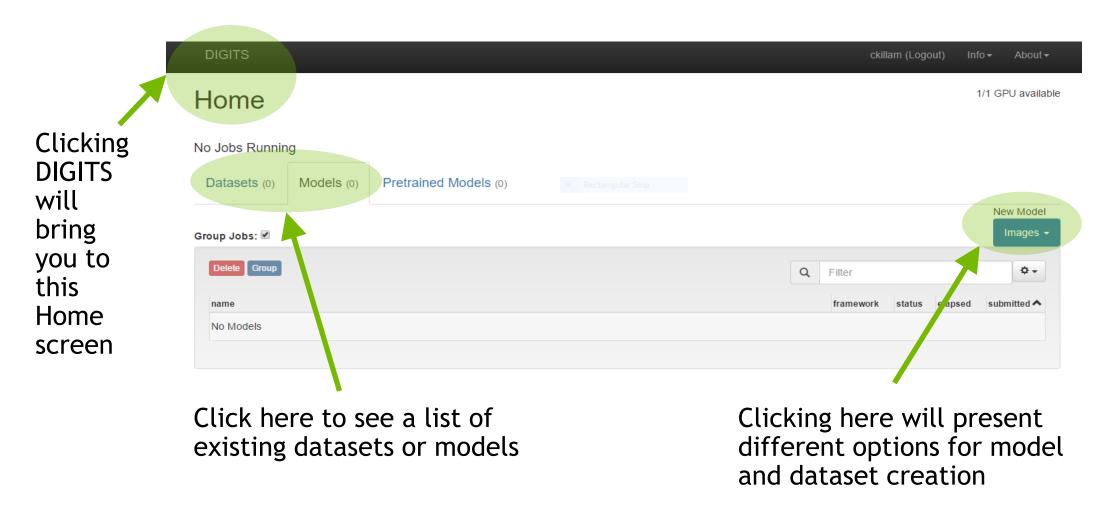
#### **NVIDIA'S DIGITS**

#### 交互式深度学习GPU训练系统

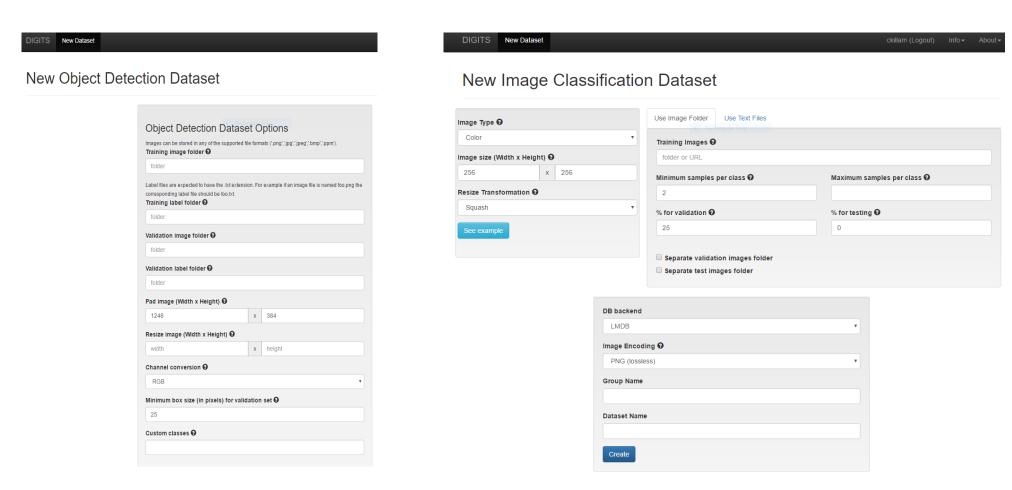
- 简化通用的深度学习任务如:
  - 管理数据
  - 在多GPU系统上设计并训练神经网络
  - 使用高级可视化界面,监控实时性能
- 完全的交互式界面,使得数据科学家可以专注在设计及训练网络,节约编程及调试代码的时间
- 开源



#### **DIGITS - HOME**

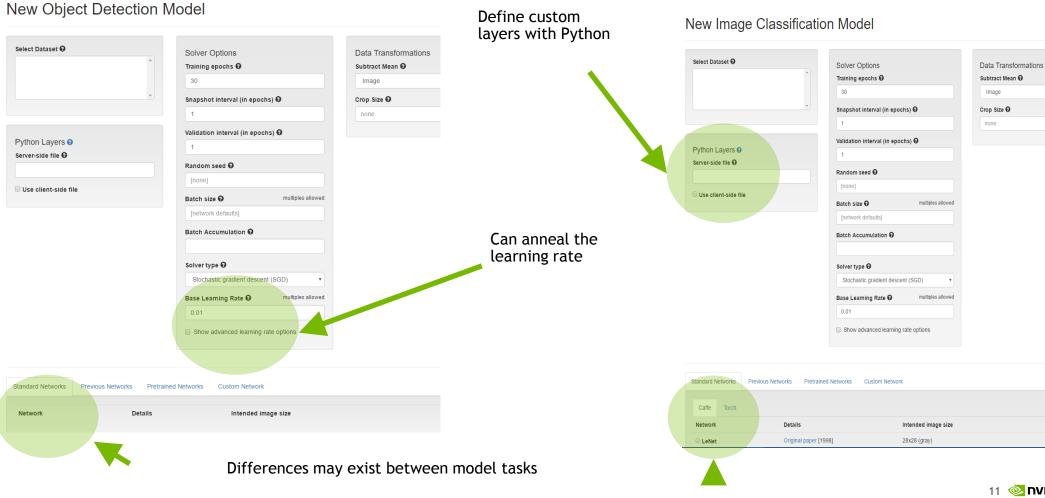


#### **DIGITS - DATASET**



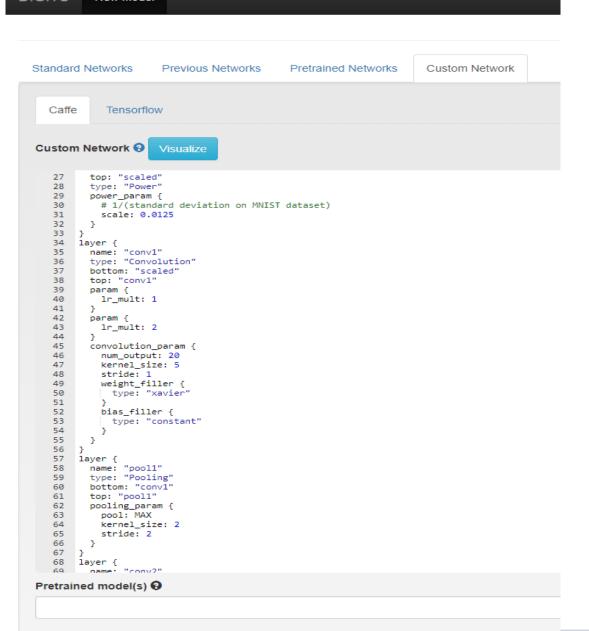
Different options will be presented based upon the task

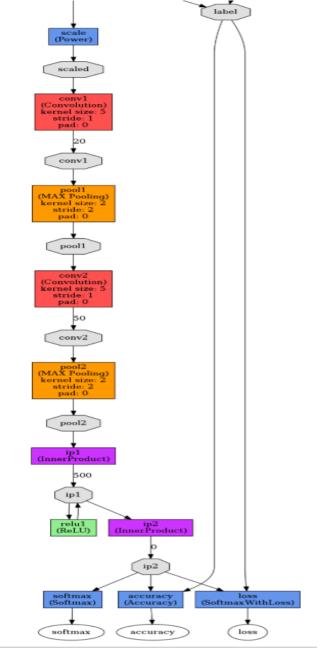
### **DIGITS - MODEL**



## **DIGITS**

## - MODEL





## **DIGITS - TRAINING**

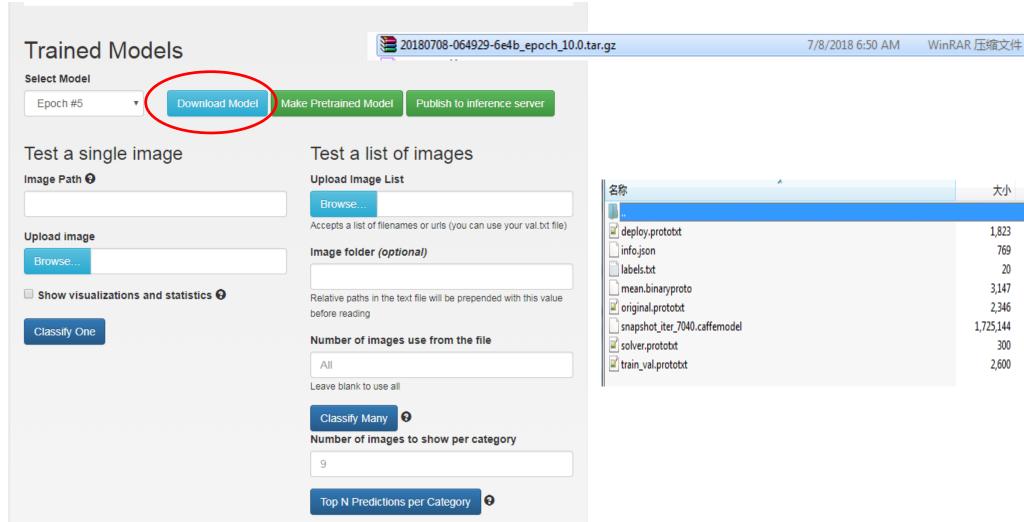


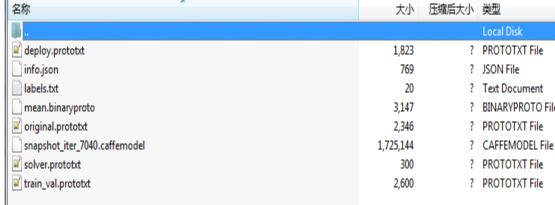
## **NVIDIA DIGITS**

#### Visualization



#### **NVIDIA DIGITS**





1,561 KB

#### DIGITS DEEP LEARNING Workflows

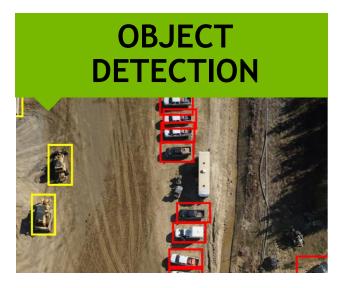
#### IMAGE CLASSIFICATION



98% Dog 2% Cat

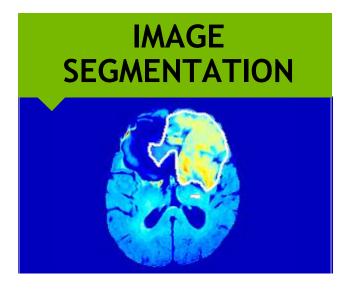
Classify images into classes or categories

Object of interest could be anywhere in the image



Find instances of objects in an image

Objects are identified with bounding boxes



Partition image into multiple regions

Regions are classified at the pixel level

## **NVIDIA** digits 6



Train TensorFlow Models Interactively with DIGITS

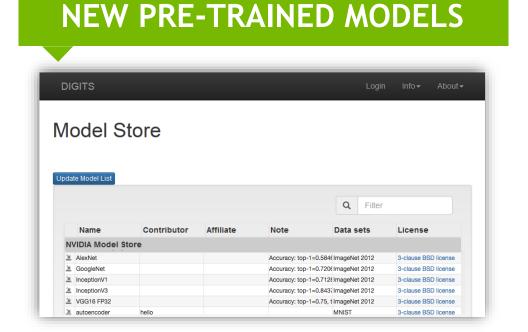


Image Classification: VGG-16, ResNet50 Object Detection: DetectNet

DIGITS 6 is now available now as a free download to members of NVIDIA Developer Program

## TUTORIAL教程:

# HANDWRITTEN DIGIT RECOGNITION 手写体数字识别模型训练及优化

#### HANDWRITTEN DIGIT RECOGNITION

#### **HELLO WORLD of machine learning?**

MNIST data set of handwritten digits from Yann Lecun's website

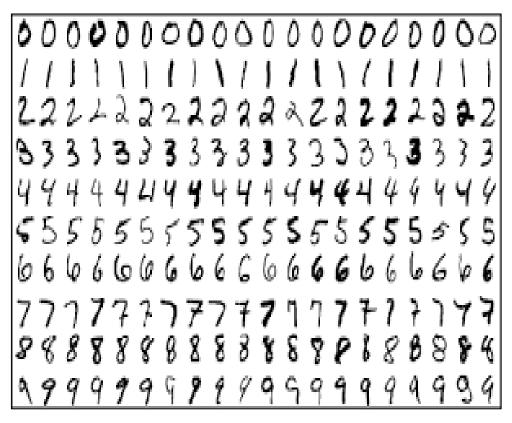
All images are 28x28 grayscale

Pixel values from 0 to 255

60k training examples, 10k test examples

Input vector of size 784

Output value is integer from 0-9



#### SMALL DATASET

6000 x images

- Dataset
  - Training Images: /home/ubuntu/data/train\_small
- Model
  - "MNIST small"

#### FIRST RESULTS

Small dataset (10 epochs)

- 96% of accuracy achieved
- Training is done within one minute

	SMALL DATASET
1	1:99.90%
2	2:69.03%
3	8:71.37%
4	8:85.07%
7	0:99.00%
8	8:99.69%
	8:54.75%

#### **FULL DATASET**

#### 6x larger dataset

- Dataset
  - Training Images: /home/ubuntu/data/train\_full
  - Dataset Name: MNIST full
- Model
  - Clone "MNIST small".
  - Give a new name "MNIST full" to push the create button

#### SECOND RESULTS

Full dataset (10 epochs)

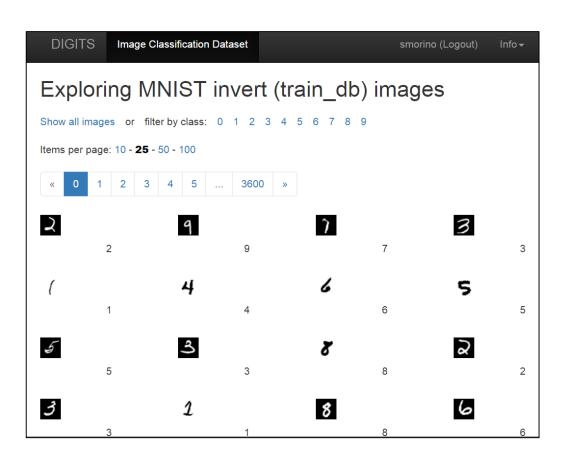
- 99% of accuracy achieved
- No improvements in recognizing realworld images

	SMALL DATASET	FULL DATASET
1	1:99.90%	0:93.11%
2	2:69.03%	2:87.23%
3	8:71.37 %	8:71.60%
4	8:85.07%	8:79.72 %
7.	0:99.00%	0:95.82 %
8	8:99.69 %	8:100.0%
	8:54.75 %	2:70.57%



#### DATA AUGMENTATION

#### Adding Inverted Images



- Pixel(Inverted) = 255 Pixel(original)
- White letter with black background
  - Black letter with white background
- Training Images: /home/ubuntu/data/train\_invert
- Dataset Name: MNIST invert

## DATA AUGMENTATION

Adding inverted images (10 epochs)

	SMALL DATASET	FULL DATASET	+INVERTED
1	1:99.90%	0:93.11%	1:90.84%
2	2:69.03%	2:87.23%	2:89.44%
3	8:71.37 %	8:71.60%	3:100.0%
4	8:85.07%	8:79.72%	4:100.0%
7	0:99.00%	0:95.82%	7:82.84%
8	8:99.69%	8:100.0%	8:100.0%
	8:54.75%	2:70.57%	2:96.27%

#### MODIFY THE NETWORK

#### Adding filters and ReLU layer

```
layer {
        name: "pool1"
        type: "Pooling"
layer {
        name: "reluP1"
        type: "ReLU"
        bottom: "pool1"
        top: "pool1"
layer {
        name: "reluP1"
```

```
layer {
  name: "conv1"
  type: "Convolution"
        convolution param {
        num output: 75
layer {
        name: "conv2"
        type: "Convolution"
        convolution param {
        num_output: 100
```

# scale (Power) scaled conv1 pool1 conv2 loss (SoftmaxWithLoss)

pooll

(MAX Pooling)

kernel size: 2

stride: 2 pad: 0

pool1

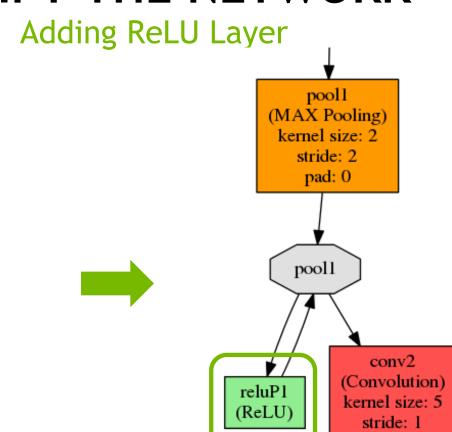
conv2 (Convolution)

kernel size: 5

stride: 1

pad: 0

### MODIFY THE NETWORK



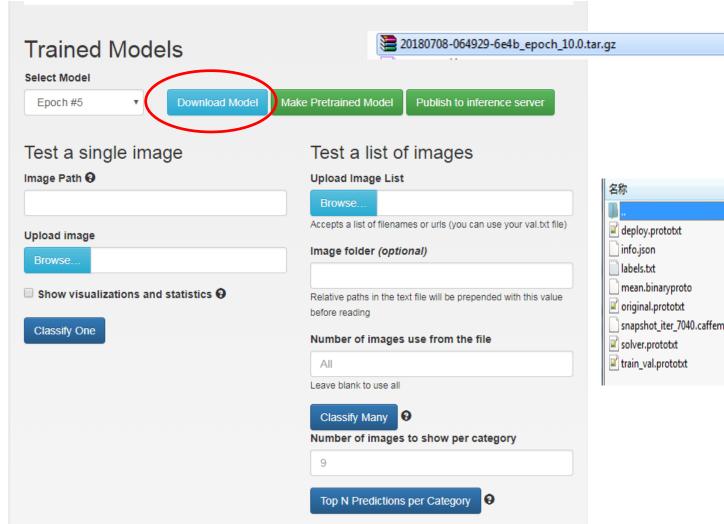
pad: 0

#### MODIFIED NETWORK

#### Adding filters and ReLU layer (10 epochs)

	SMALL DATASET	FULL DATASET	+INVERTED	ADDING LAYER
1	1:99.90%	0:93.11%	1:90.84%	1:59.18%
2	2:69.03%	2:87.23%	2:89.44%	2:93.39%
3	8:71.37 %	8:71.60%	3:100.0%	3:100.0%
4	8:85.07%	8:79.72%	4:100.0%	4:100.0%
7.	0:99.00%	0:95.82 %	7:82.84%	2:62.52%
8	8:99.69 %	8:100.0%	8:100.0%	8:100.0%
	8:54.75 %	2:70.57%	2:96.27%	8:70.83 %

#### **NVIDIA DIGITS**



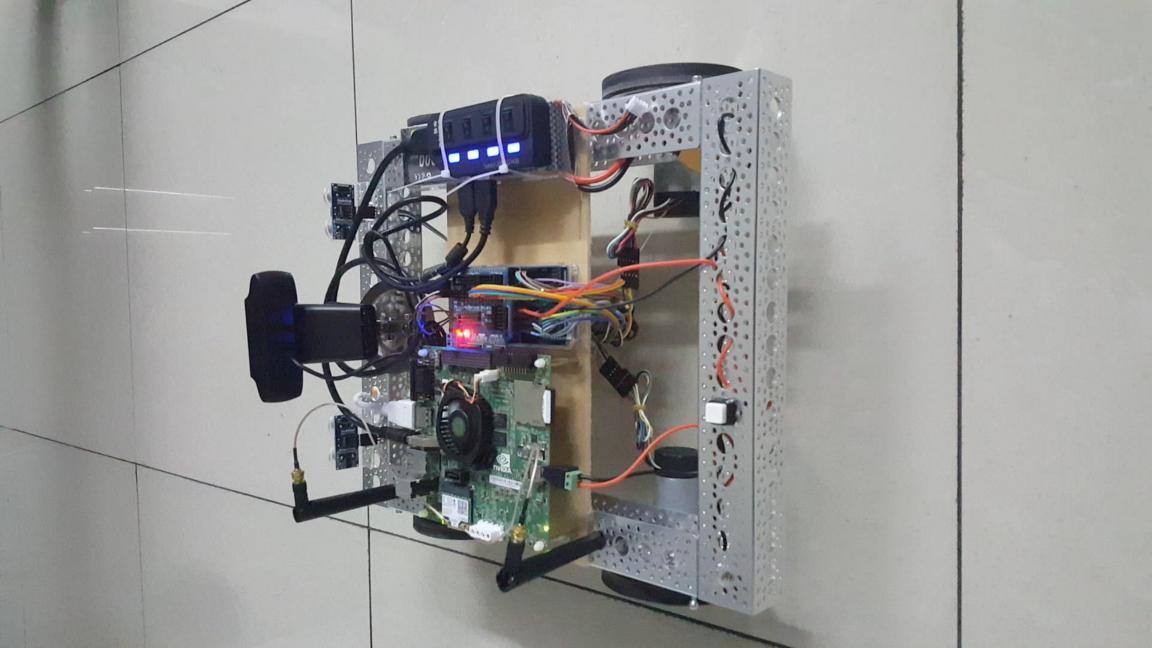
4 体	入小	压缩归入小	突坐
] <u>.</u>			Local Disk
deploy.prototxt	1,823	?	PROTOTXT File
info.json	769	?	JSON File
labels.txt	20	?	Text Document
mean.binaryproto	3,147	?	BINARYPROTO File
original.prototxt	2,346	?	PROTOTXT File
snapshot_iter_7040.caffemodel	1,725,144	?	CAFFEMODEL File
<b>☑</b> solver,prototxt	300	?	PROTOTXT File
☑ train_val.prototxt	2,600	?	PROTOTXT File

7/8/2018 6:50 AM

WinRAR 压缩文件

1,561 KB

土小 压缩后土小 米刑



## How to get DIGITS

Two methods to install DIGITS

#### Simple way:

- OS Ubuntu14.04
- Download link :
  https://developer.nvidia.
  com/digits

#### Others (from source code):

- OSX, Windows (not tested)
- Download NVIDIA-Caffe: https://github.com/NVIDIA/caf fe
- Download Digits: https://github.com/NVIDIA/DIG ITS

#### Recommended HW/SW environment:

- > GPU Compute Capability > 3.0 (Kepler and later), cuDNN v5
- OS Ubuntu14.04



## NVIDIA 深度学习学院(DLI)

深度学习和加速计算培训面向开发者、数据科学家和研究人员

- 真·实战培训,云端完全配置的 GPU 实验环境
- 全球同步,与 facebook 等机构共创课程
- 系统化培训,提升解决行业实际问题的能力
- NVIDIA "开发者认证"证书,构建职场竞争力



DLI 课程和开发者资源 "NVIDIA 开发者社区"

#### 在线免费实训课 在 GPU 云上训练图像分类模型

不用写代码 使用NVIDIA DIGITS进行图像分类

7月26日 20:00-22:00 扫码进群



