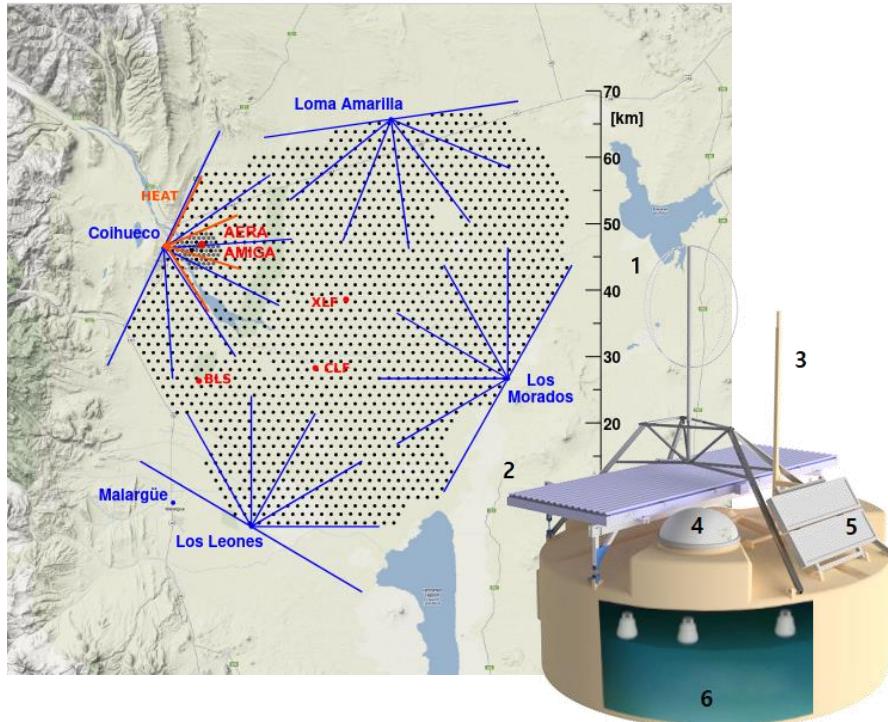


# Potential of neural network triggers for the Water-Cherenkov detector array of the Pierre Auger Observatory

Paul Filip - High Energy Universe seminar 01.06.23

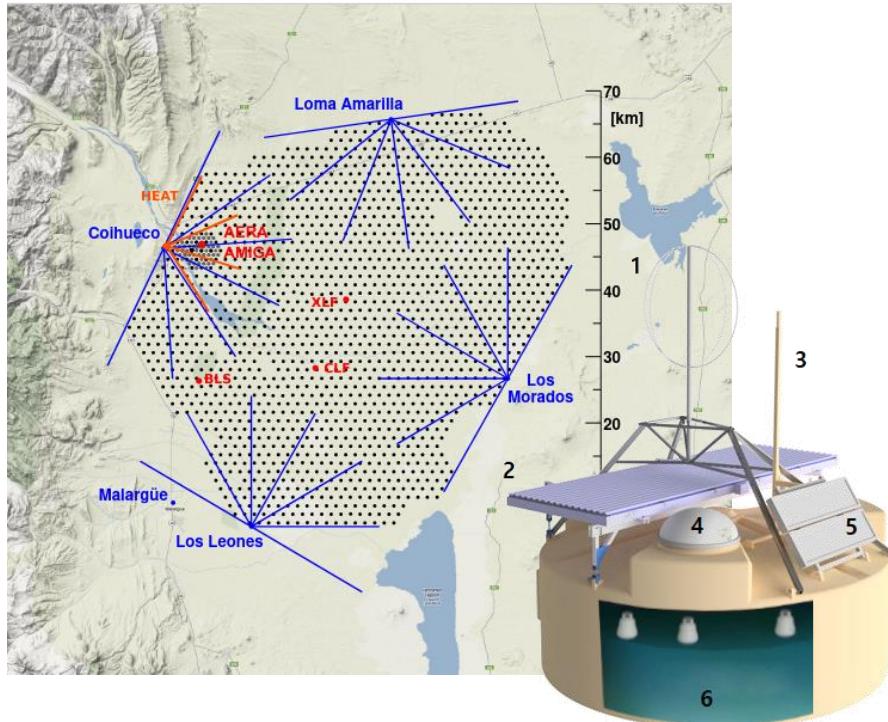


# SD Array / trigger hierarchy / WCD time traces



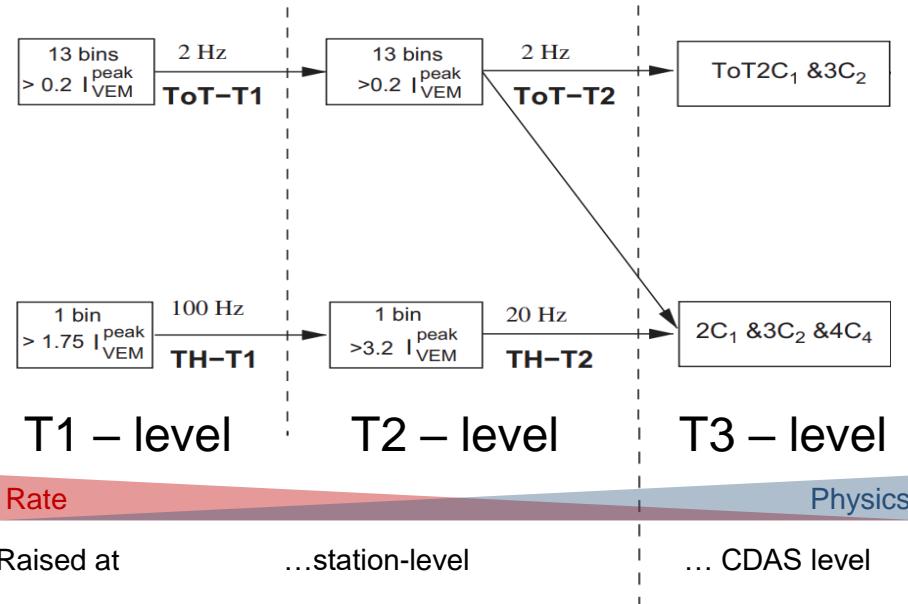
- Around ~1600 stations
- Triangular 1.5 km grid spacing
- Ongoing upgrade from UB → UUB
  - 3 Water-Cherenkov detectors (WCD)
  - 1 Surface scintillator detector (SSD)
  - 1 Radio antenna

# SD Array / trigger hierarchy / WCD time traces

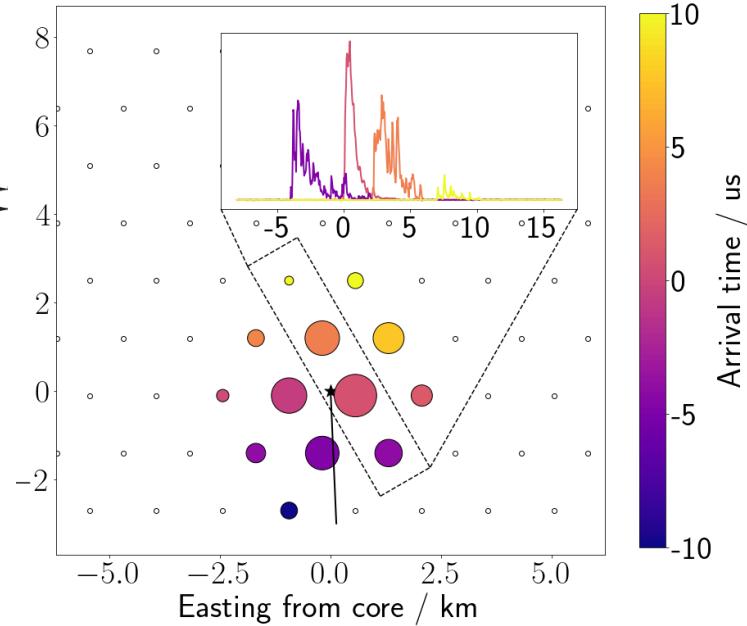
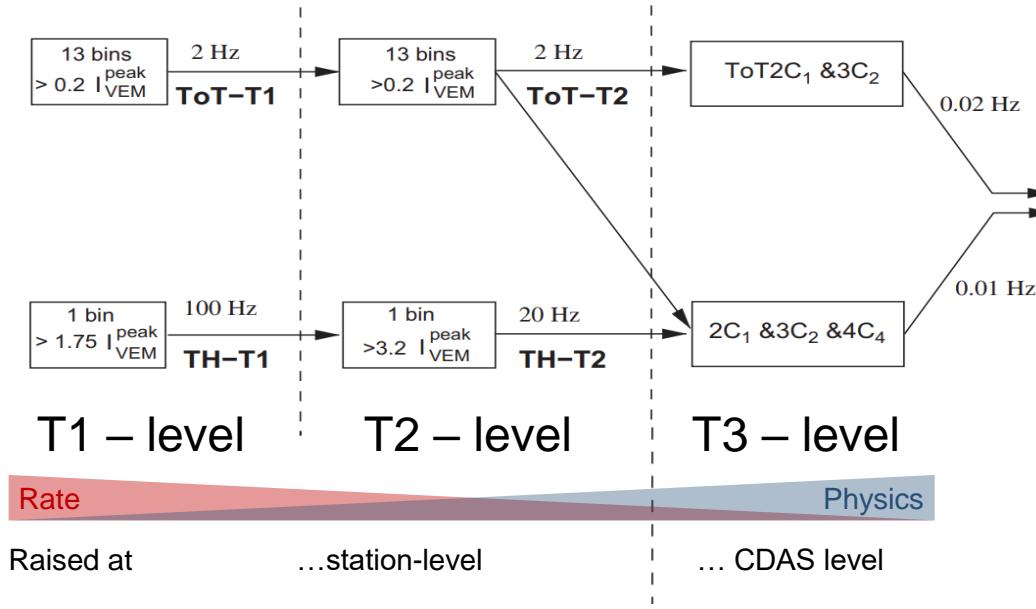


- Around ~1600 stations
- Triangular 1.5 km grid spacing
- Ongoing upgrade from UB → UUB
  - 3 Water-Cherenkov detectors (WCD)
  - 1 Surface scintillator detector (SSD)
  - 1 Radio antenna
- Too comput. expensive to read all measured data at all times!  
→ Implement trigger hierarchy

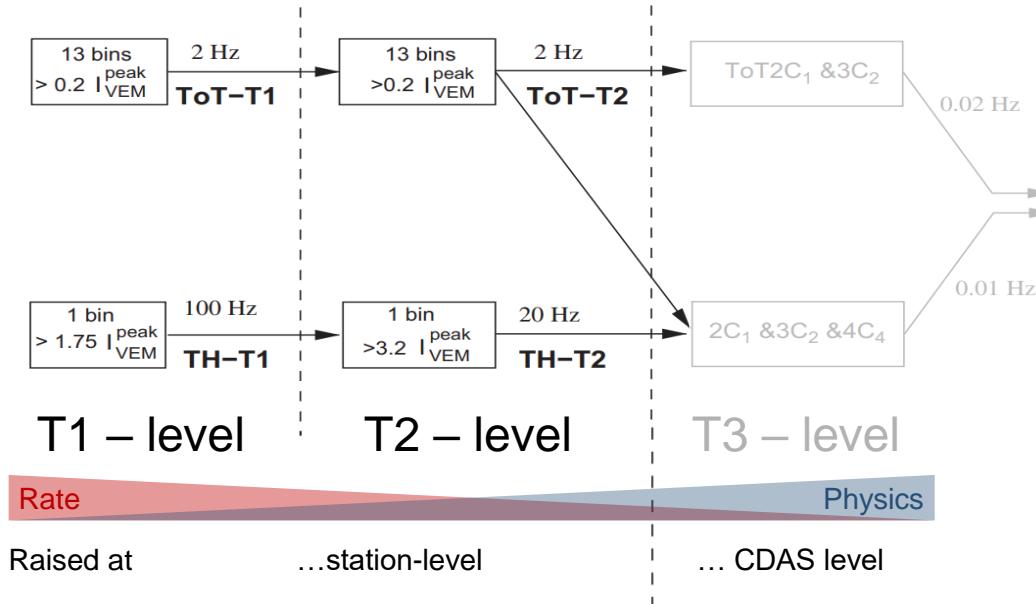
# SD Array / trigger hierarchy / WCD time traces



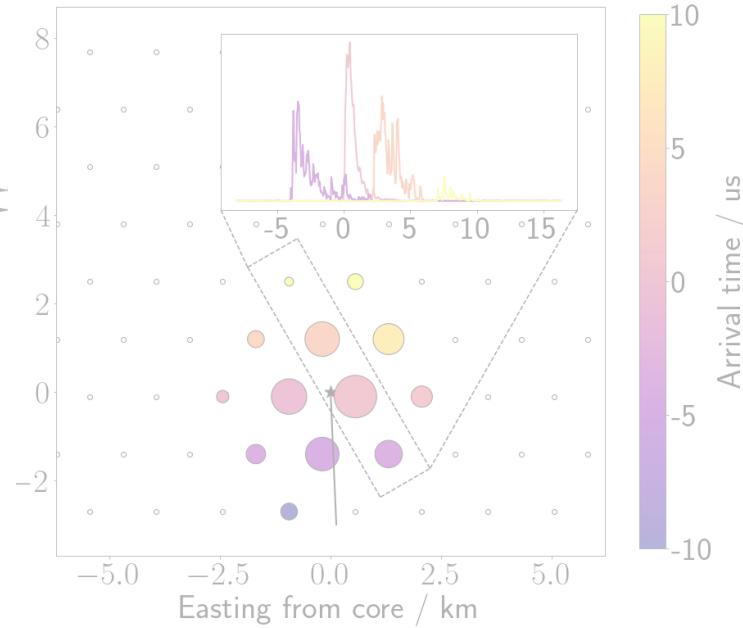
# SD Array / trigger hierarchy / WCD time traces



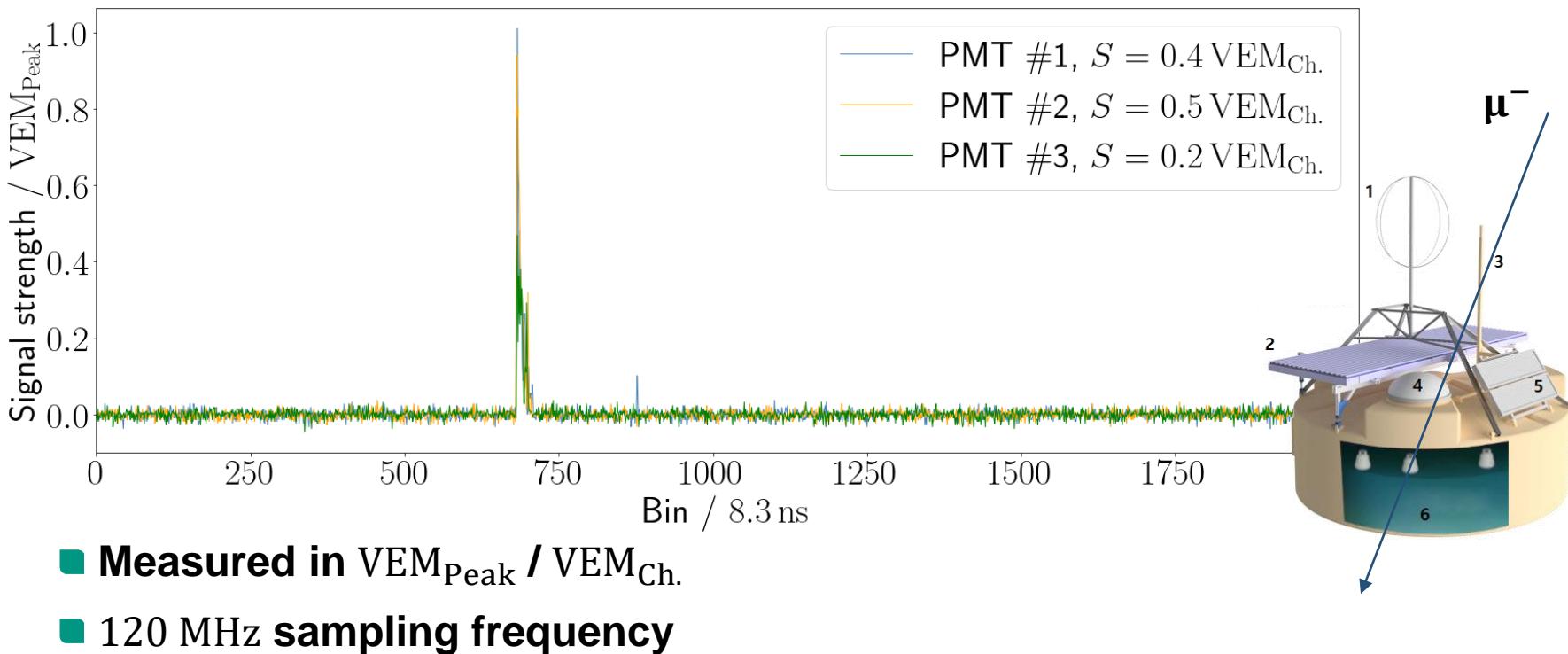
# SD Array / trigger hierarchy / WCD time traces



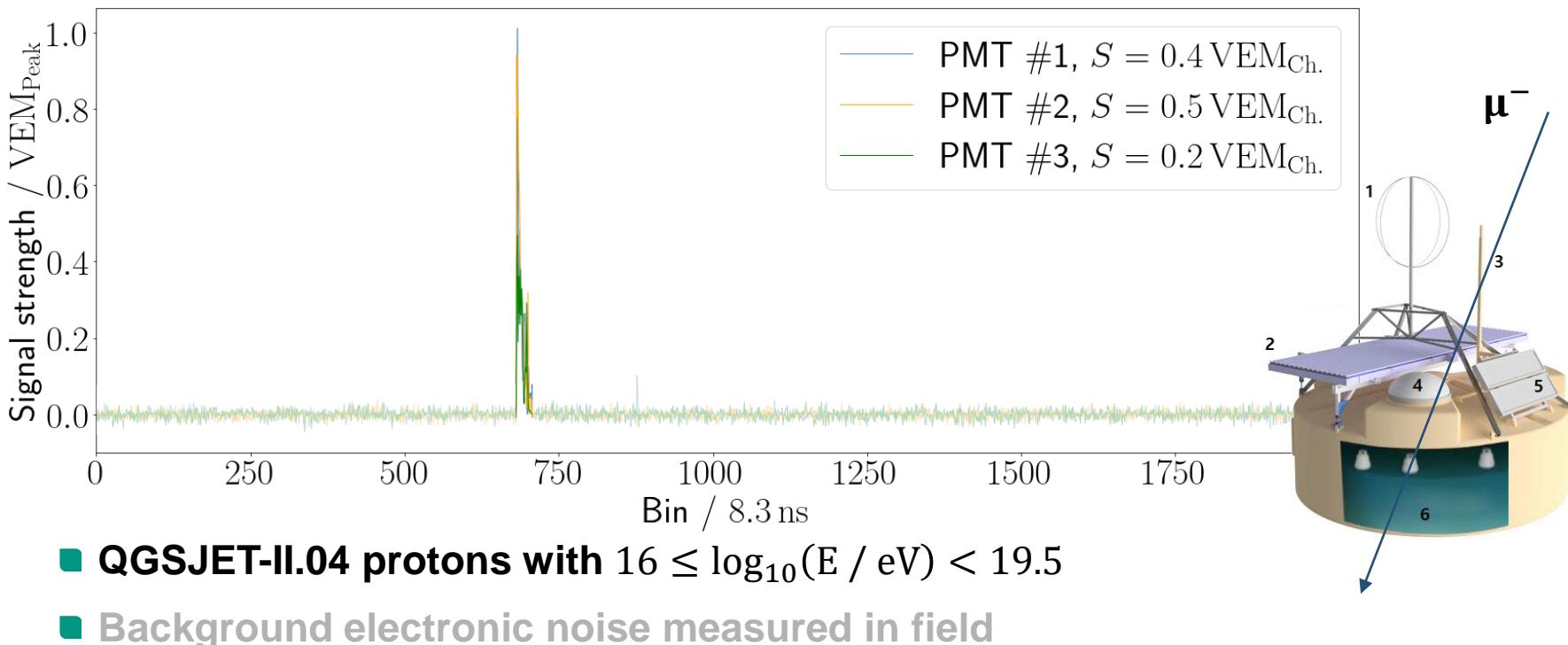
- **Threshold trigger (Th)**
- **Time over threshold (ToT) & ToT-like triggers**



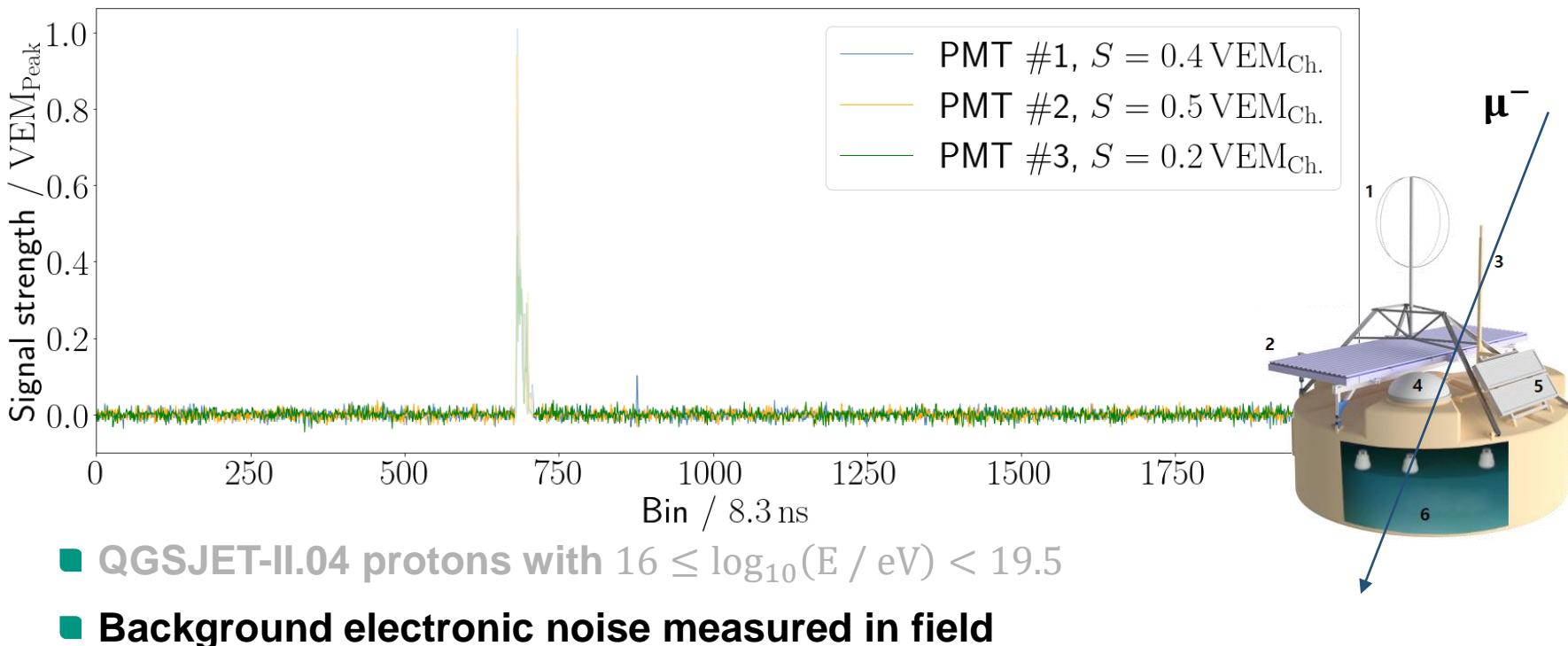
# SD Array / trigger hierarchy / WCD time traces



# SD Array / trigger hierarchy / WCD time traces



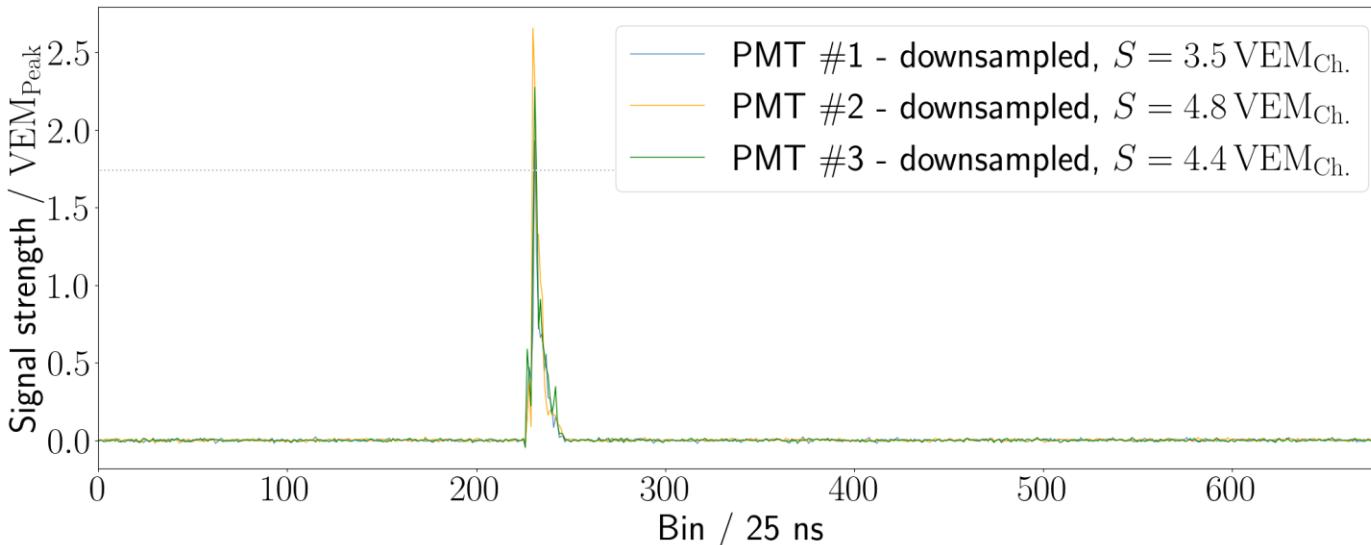
# SD Array / trigger hierarchy / WCD time traces



# Current station-level trigger algorithms

## ■ Threshold trigger (Th)

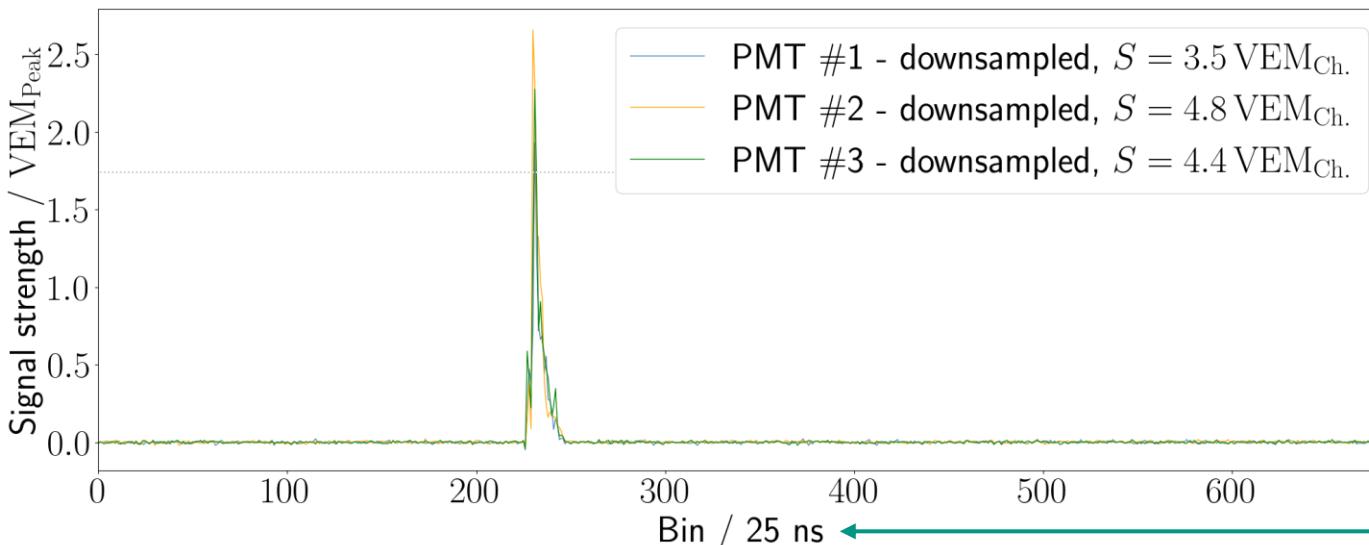
- PMTs register signal  $S \geq 3.2 \text{ VEM}_{\text{Peak}}$  ( $1.75 \text{ VEM}_{\text{Peak}}$  for T1)
- Threshold must be exceeded simultaneously for all PMTs



# Current station-level trigger algorithms

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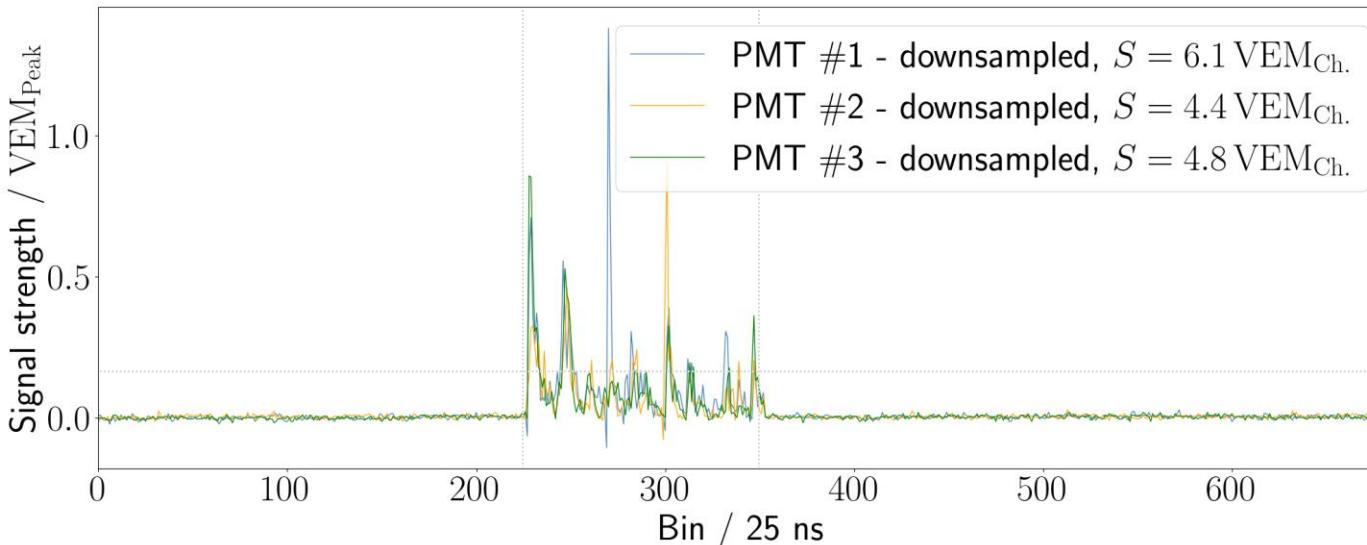
Different binning!

Trigger thresholds defined for **UB traces**; measured data must be **filtered and downsampled**

# Current station-level trigger algorithms

- Time over threshold (ToT)

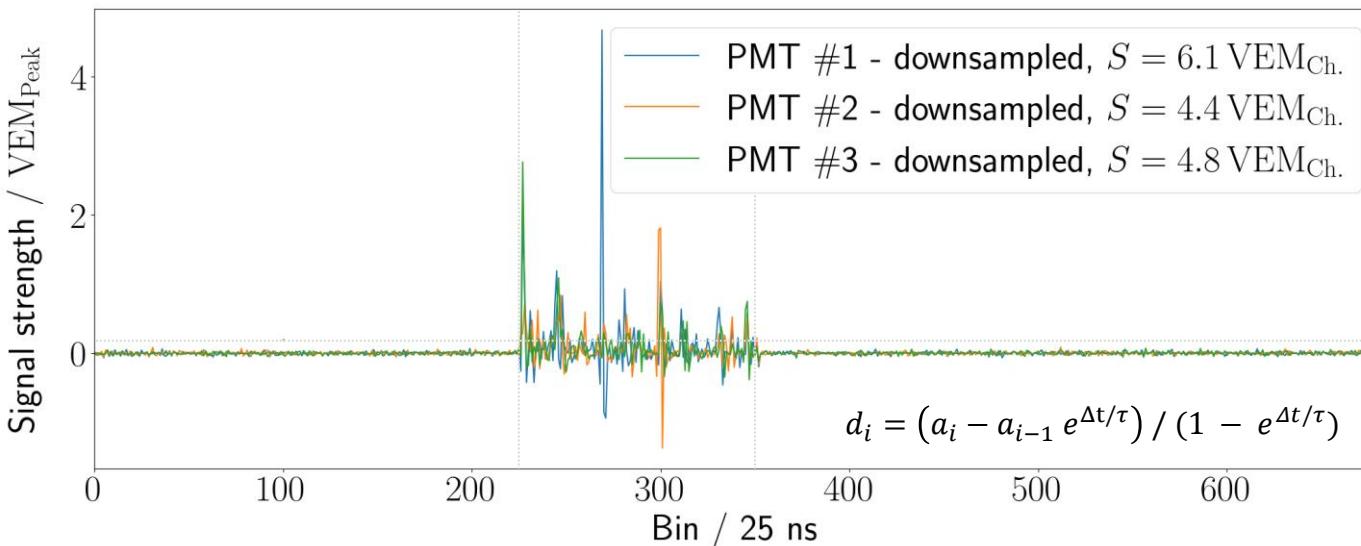
- More than 12 bins with  $S \geq 0.2 \text{ VEM}_{\text{Peak}}$  in any 120 bin window
- At least 2 out of 3 PMTs meet above criteria



# Current station-level trigger algorithms

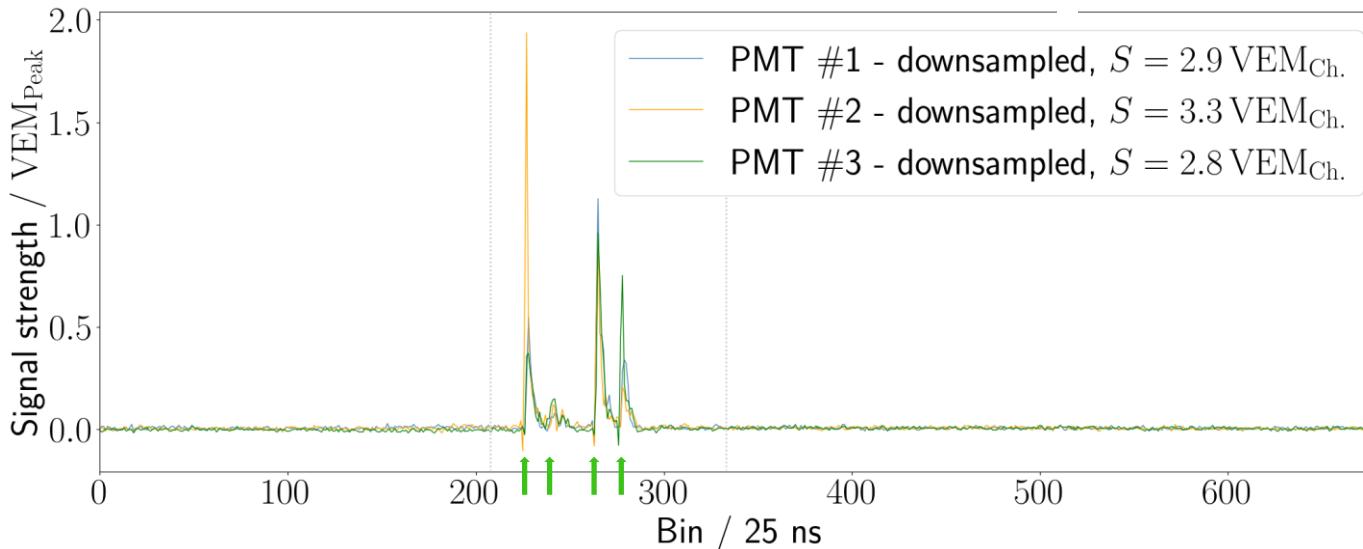
## ■ ToT deconvoluted (ToTd)

- Deconvolute input data stream with exponential factor
- Feed deconvoluted trace into ToT algorithm

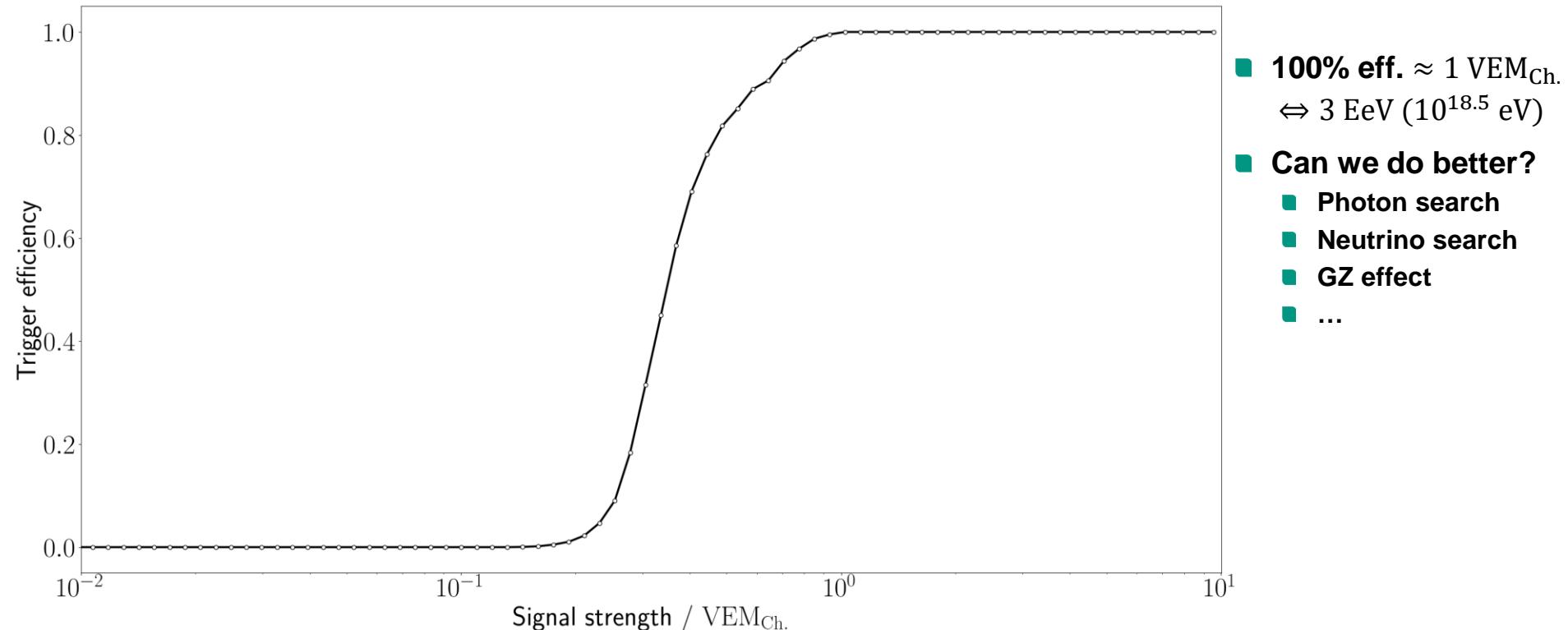


# Current station-level trigger algorithms

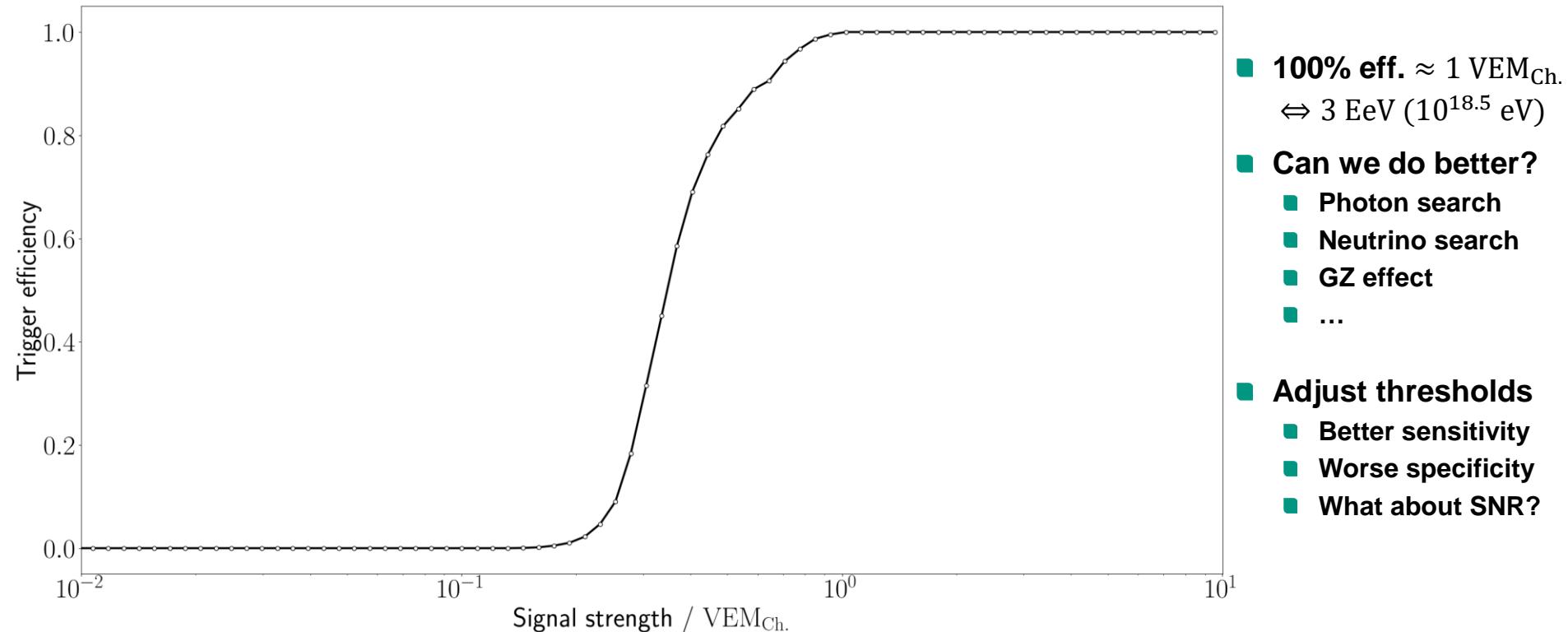
- Multiplicity of positive steps (MoPS)
  - Count number of rising flanks within 120 bin window
  - At least 2 PMTs have 4 (or more) rising flanks



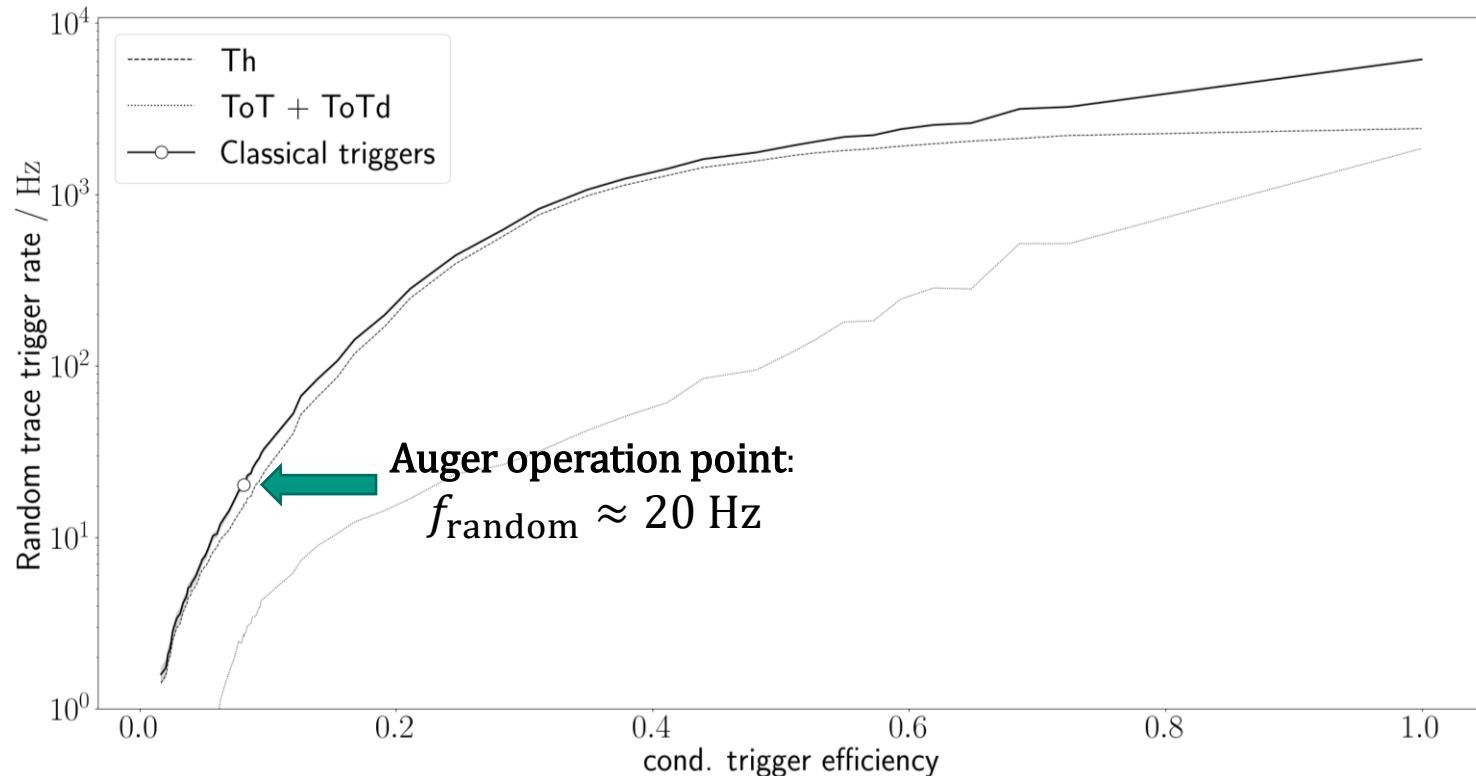
# Trigger performance



# Trigger performance

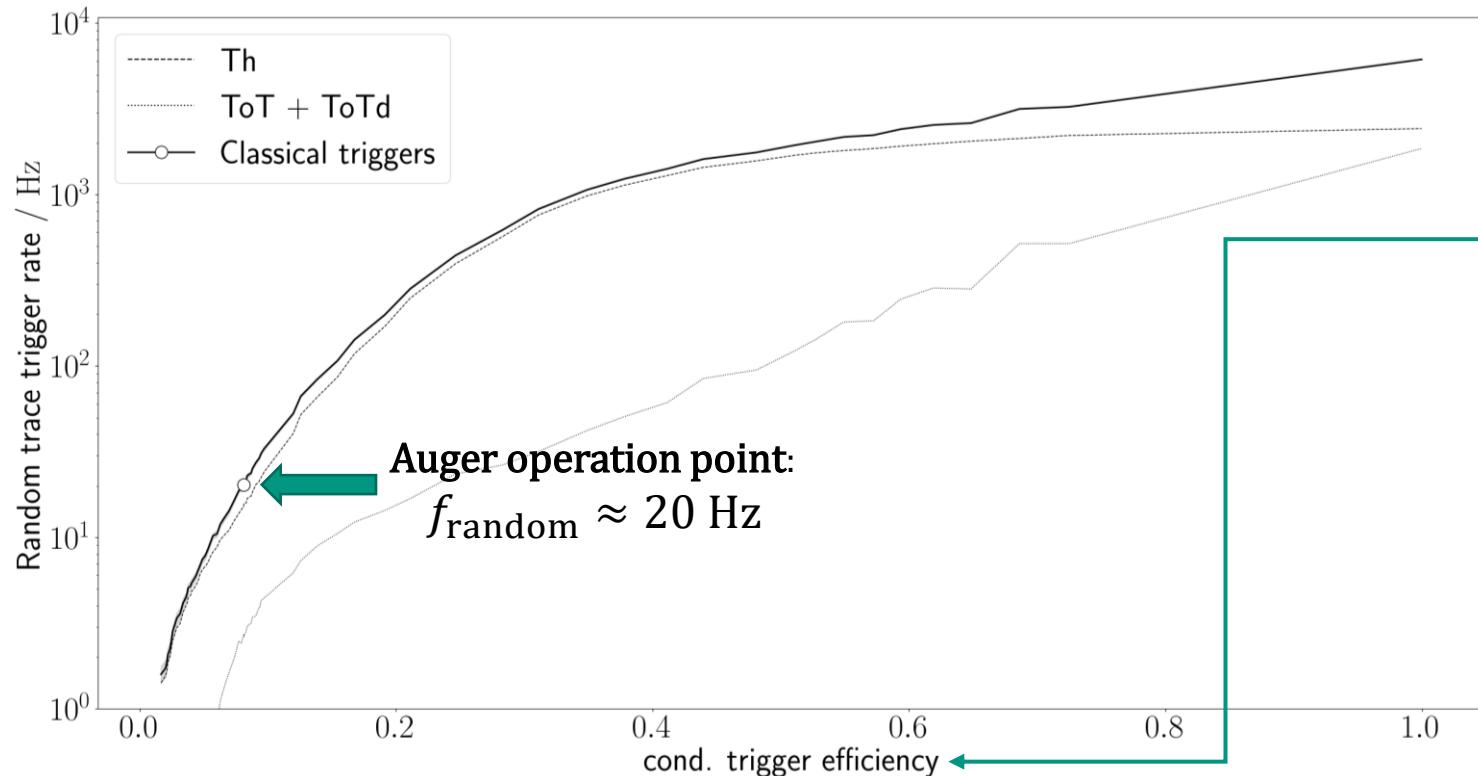


# Trigger performance



- **Adjust thresholds**
  - Better sensitivity
  - Worse specificity
  - What about SNR?
  - gets way worse!
  
- **Use ML triggers**
  - Bayesian classifier
  - Neural networks
  
- **Design limitation**
  - Bandwidth limit
  - Performance limit
  - Storage limit

# Trigger performance



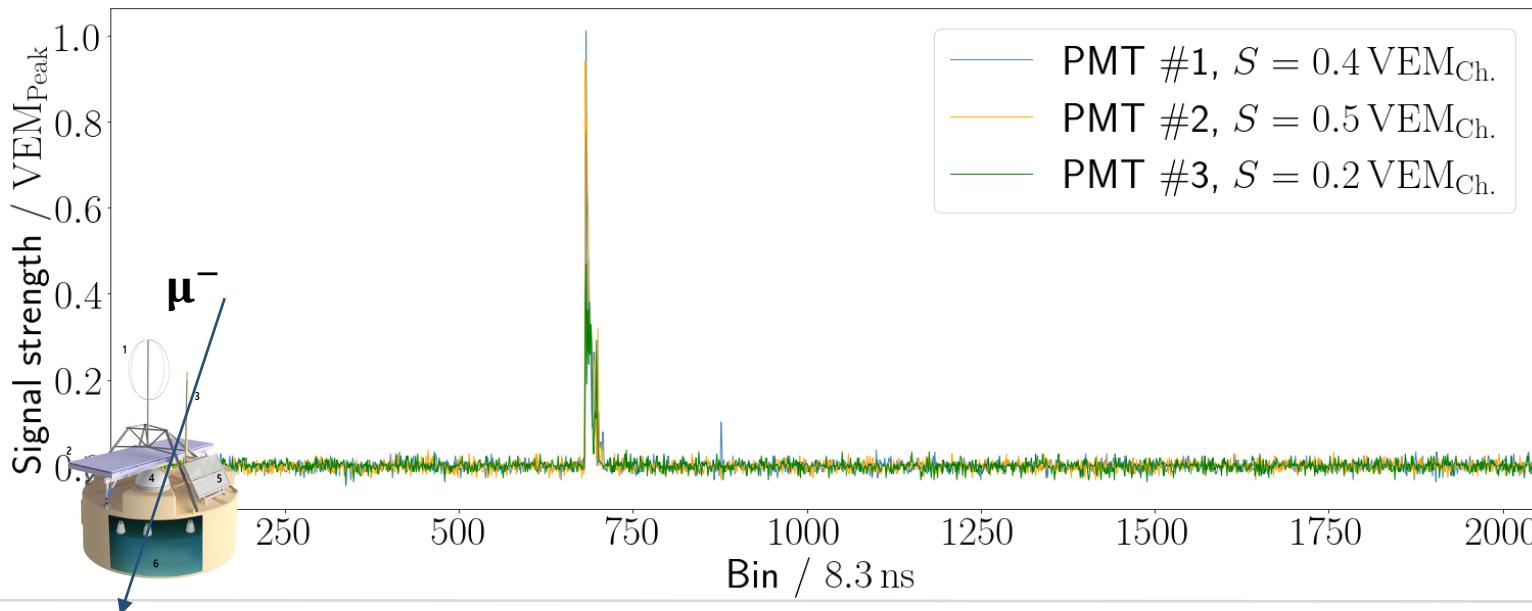
## Cond. trigger efficiency

Ratio of air showers that **are** detected from all showers that **can** theoretically be detected

- **Use ML triggers**
  - Bayesian classifier
  - Neural networks
  
- **Design limitation**
  - Bandwidth limit
  - Performance limit
  - Storage limit

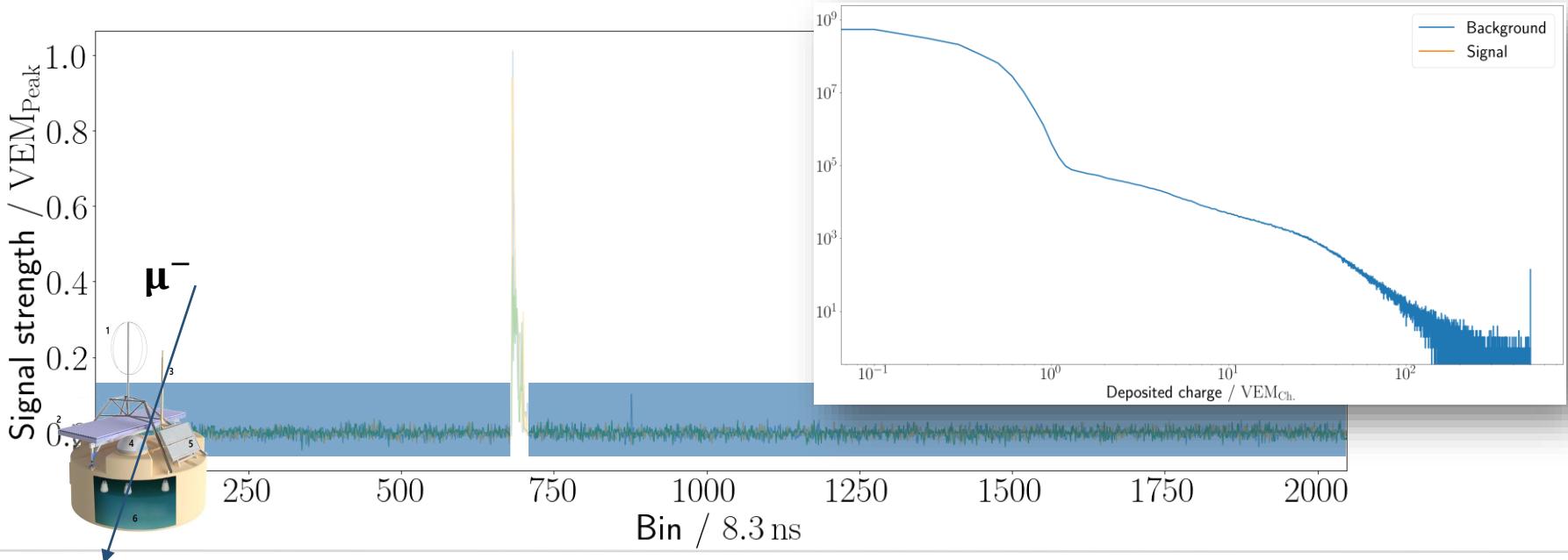
# Intermezzo: Bayesian classifier

- Likelihood analysis of signal / background dataset only
- Use likelihood ratio  $\lambda_{LR}$  to distinguish



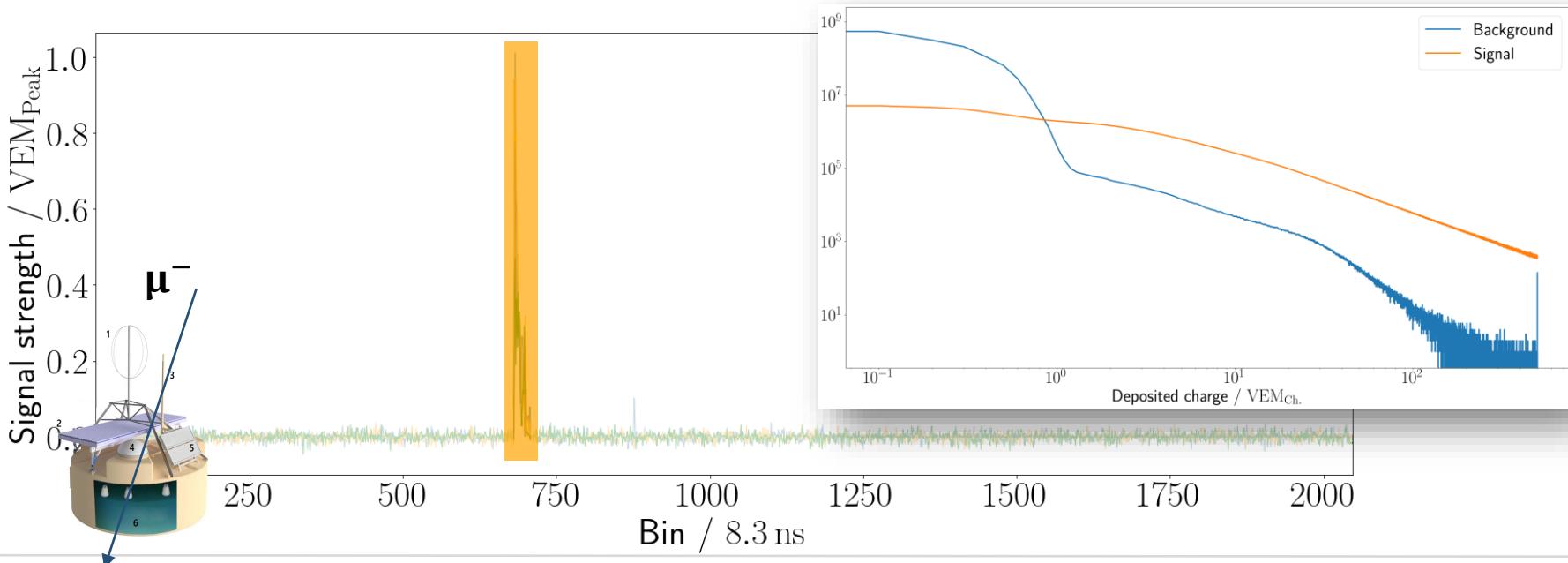
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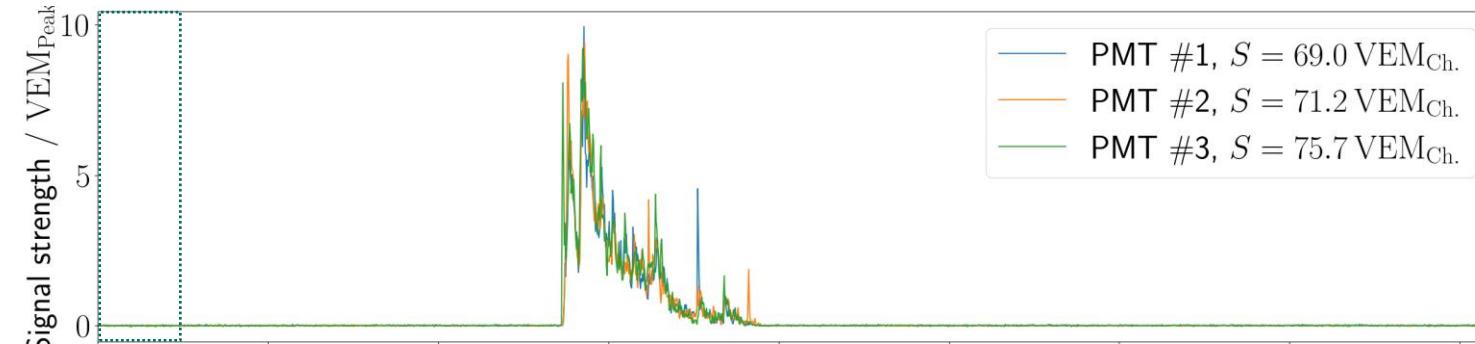


# Intermezzo: Bayesian classifier

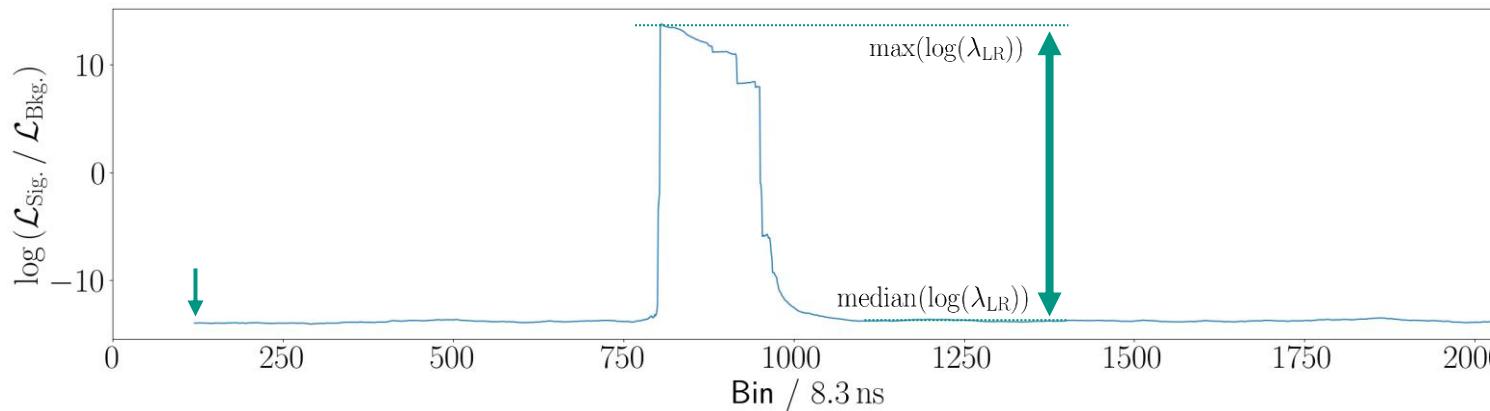
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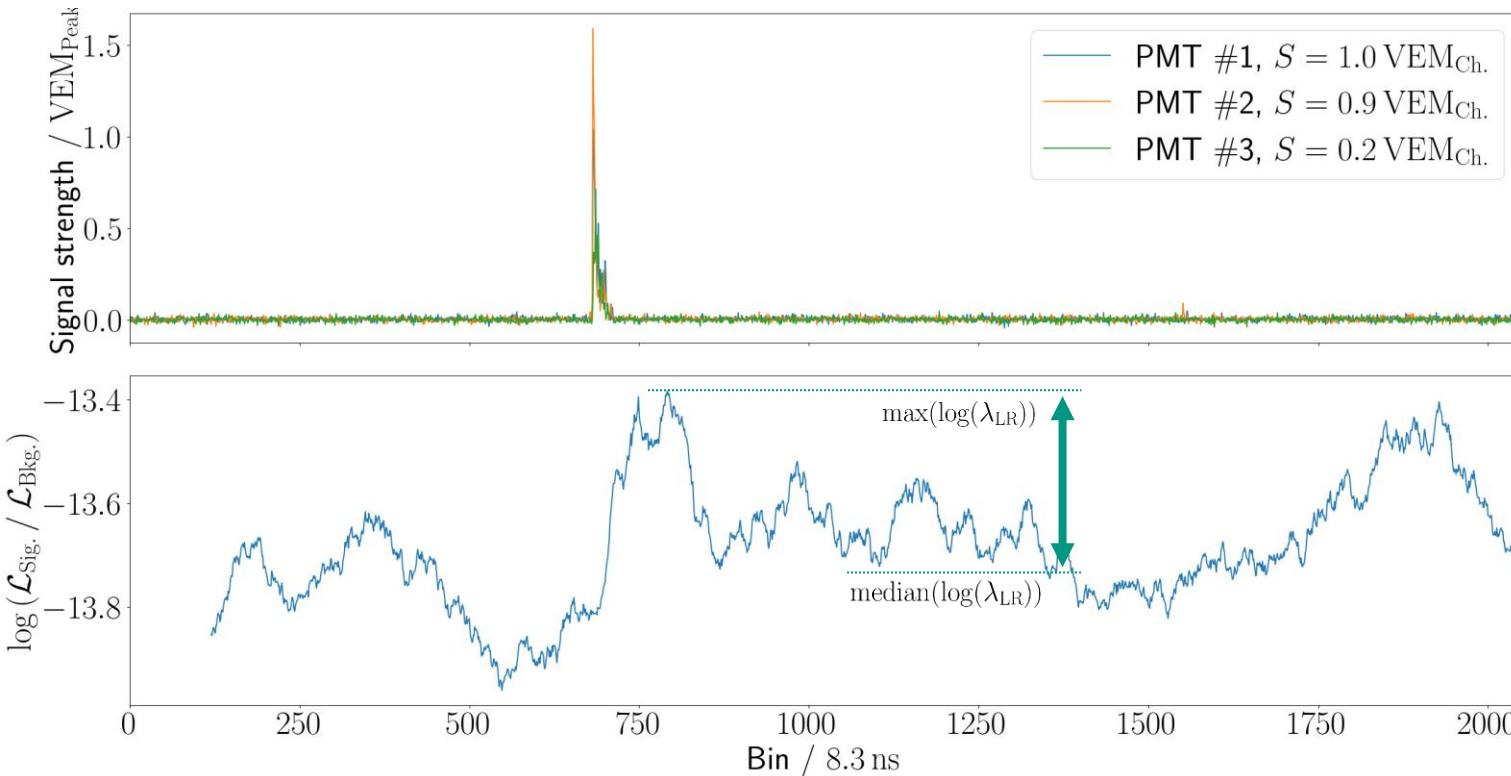
# Intermezzo: Bayesian classifier



- Use 120 bins for shape distinction
- Good resolution for large signals

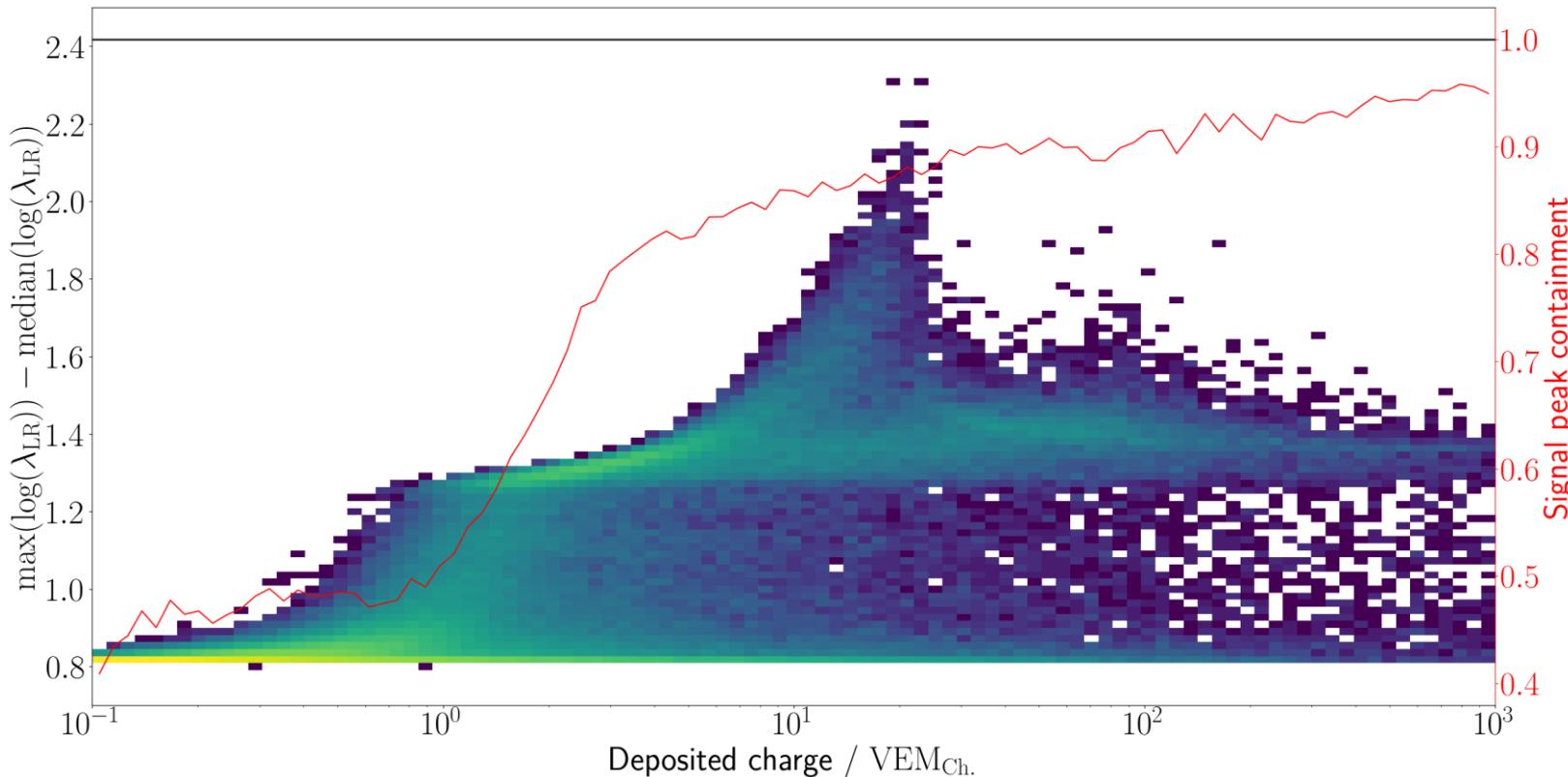


# Intermezzo: Bayesian classifier



- Use 120 bins for shape distinction
- Bad resolution for small signals

# Intermezzo: Bayesian classifier

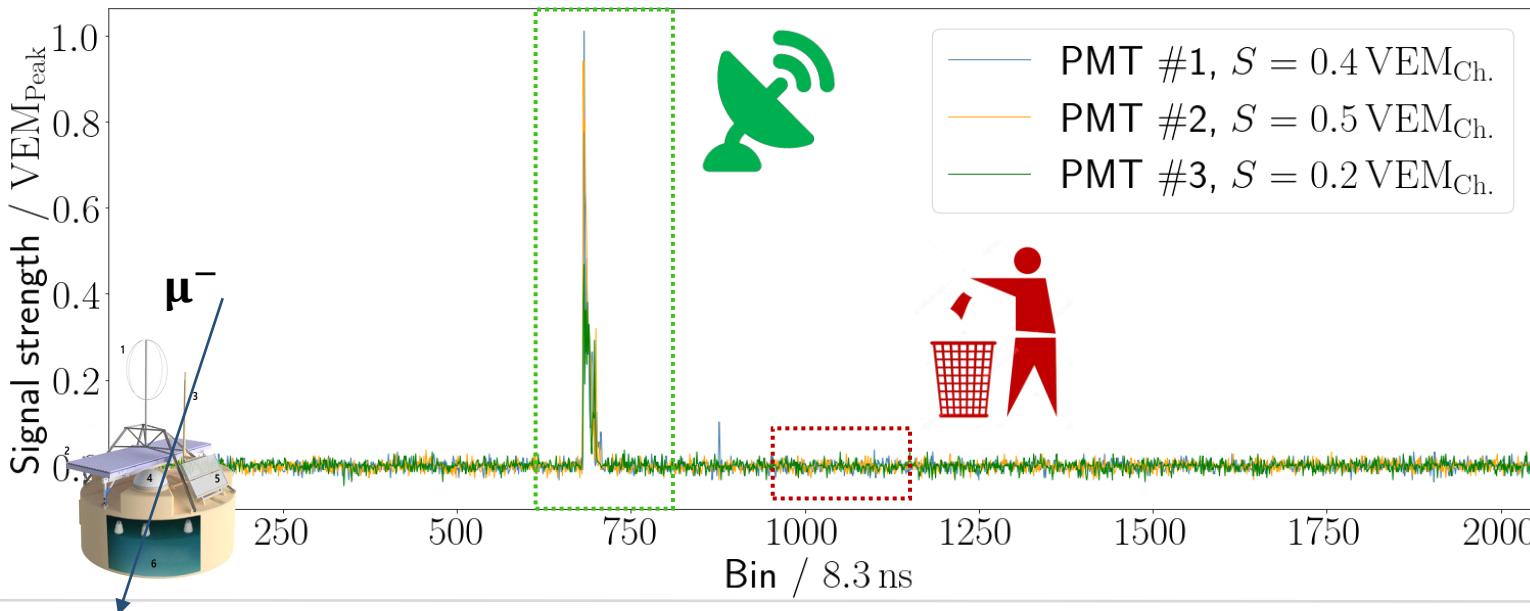


# Conclusion: Bayesian classifier

- (Theoretically) promising...
  - Best singular test statistic (Neymann-Pearson-Lemma)
  - Simple / fast hardware implementation
  - Minimal diskspace required
- ... but (realistically) much work needed
  - Trigger efficiency bad at small signals
  - Finetuning process of  $\lambda_{LR}$  complicated
  - Thoughts / Suggestions welcome... =)

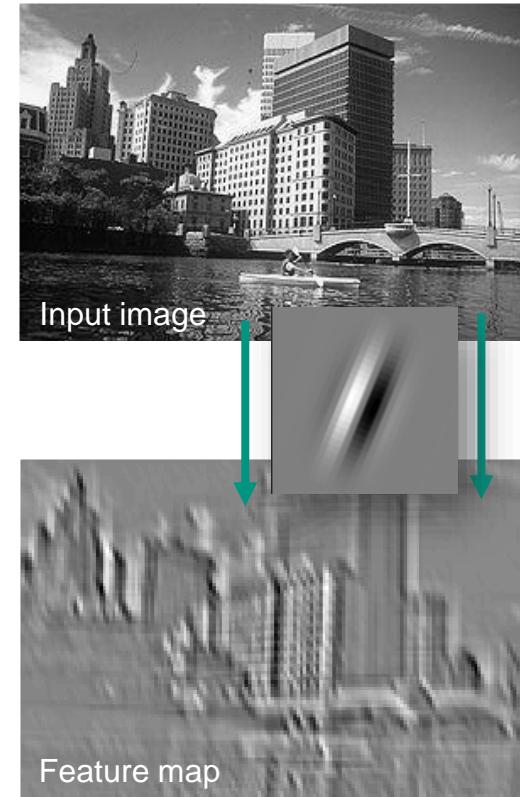
# Neural network triggers

- Feed **subset** of trace to neural network architecture
- Teach it to distinguish between **Signal / Background**



# Convolutional neural networks

- Specialized for image / object recognition
  - Different filters (matrices) scan parts of an image
  - Large output where filter and image look alike
  - Emergent object detection through multiple layers
  
- Treat WCD time traces as pictures
  - 3 PMTs represent image height
  - Temporal component as width

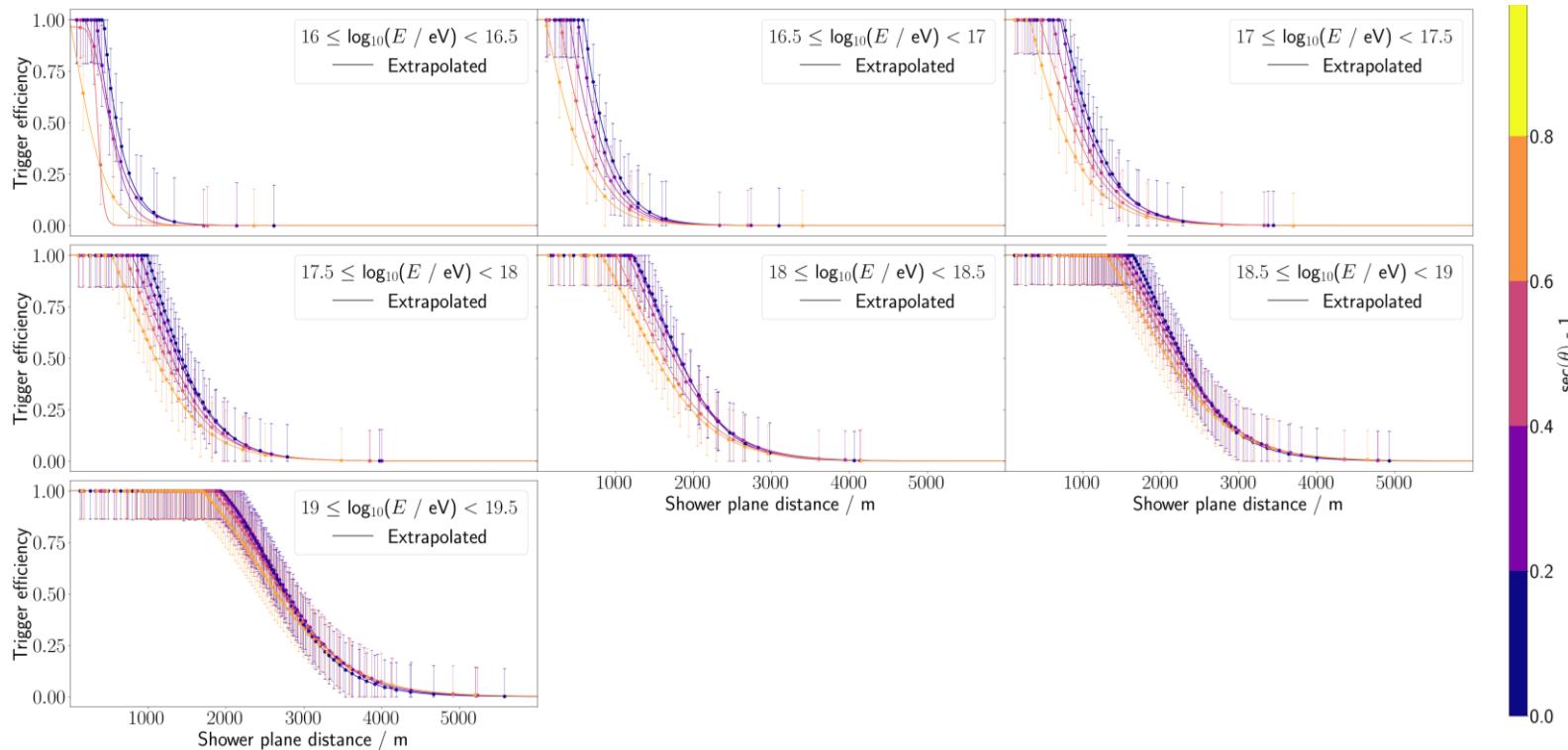


Taken from [https://cs.nyu.edu/~fergus/tutorials/deep\\_learning\\_cvpr12/](https://cs.nyu.edu/~fergus/tutorials/deep_learning_cvpr12/)

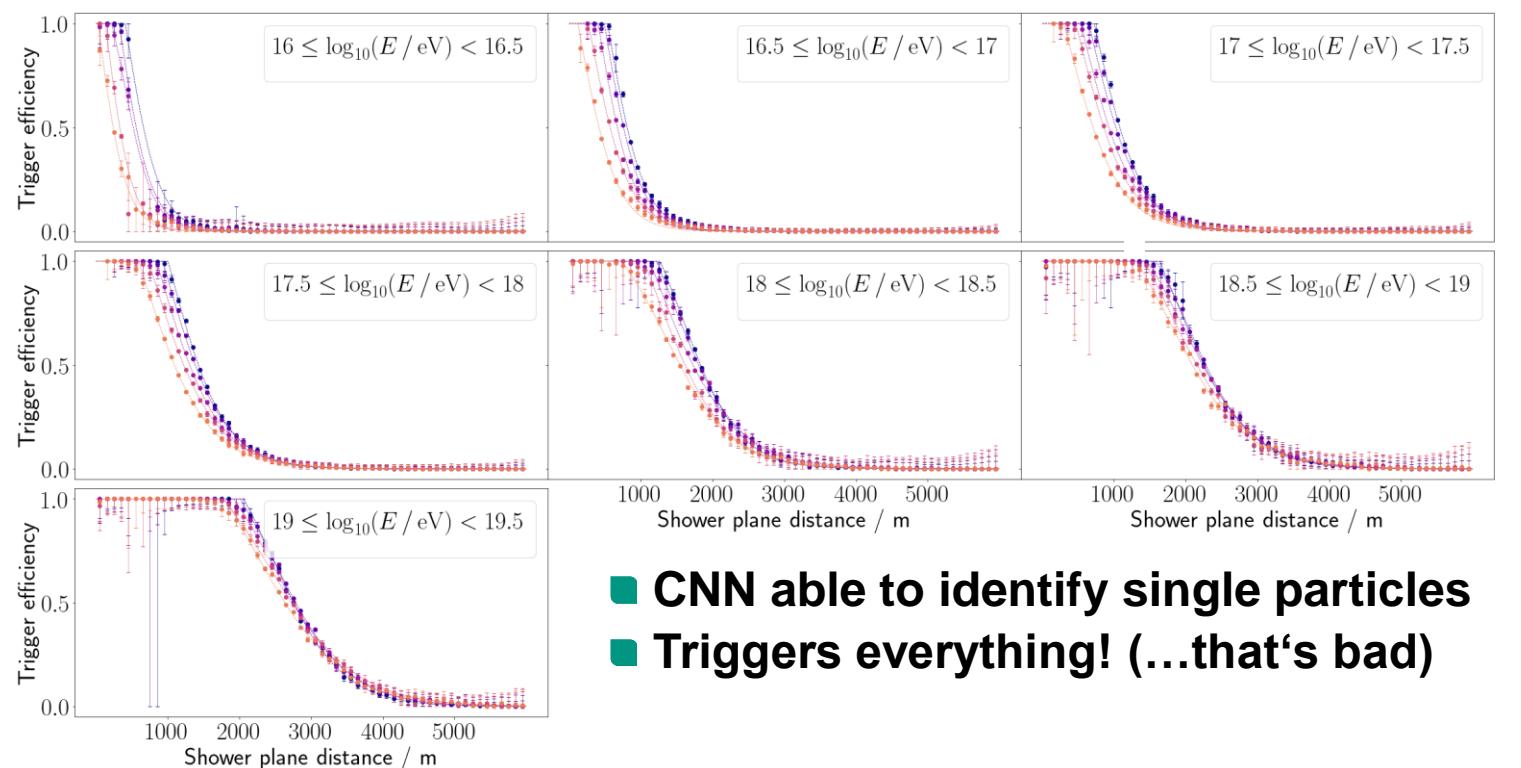
# Convolutional neural networks

- Opt for 120 bin input size
  - Shown to work for ToT, ToTd, MoPS
  - Compromise network size and input information
- Data motivated network architecture
  - 2D convolutional layer recognizes correlation between 3 PMTs
  - Dense layer propagates extracted features to output
- Evaluate performance for example architecture
  - Train on 32k simulated proton showers with  $16.0 \leq \log_{10}(E / \text{eV}) < 19.5$

# Convolutional neural networks

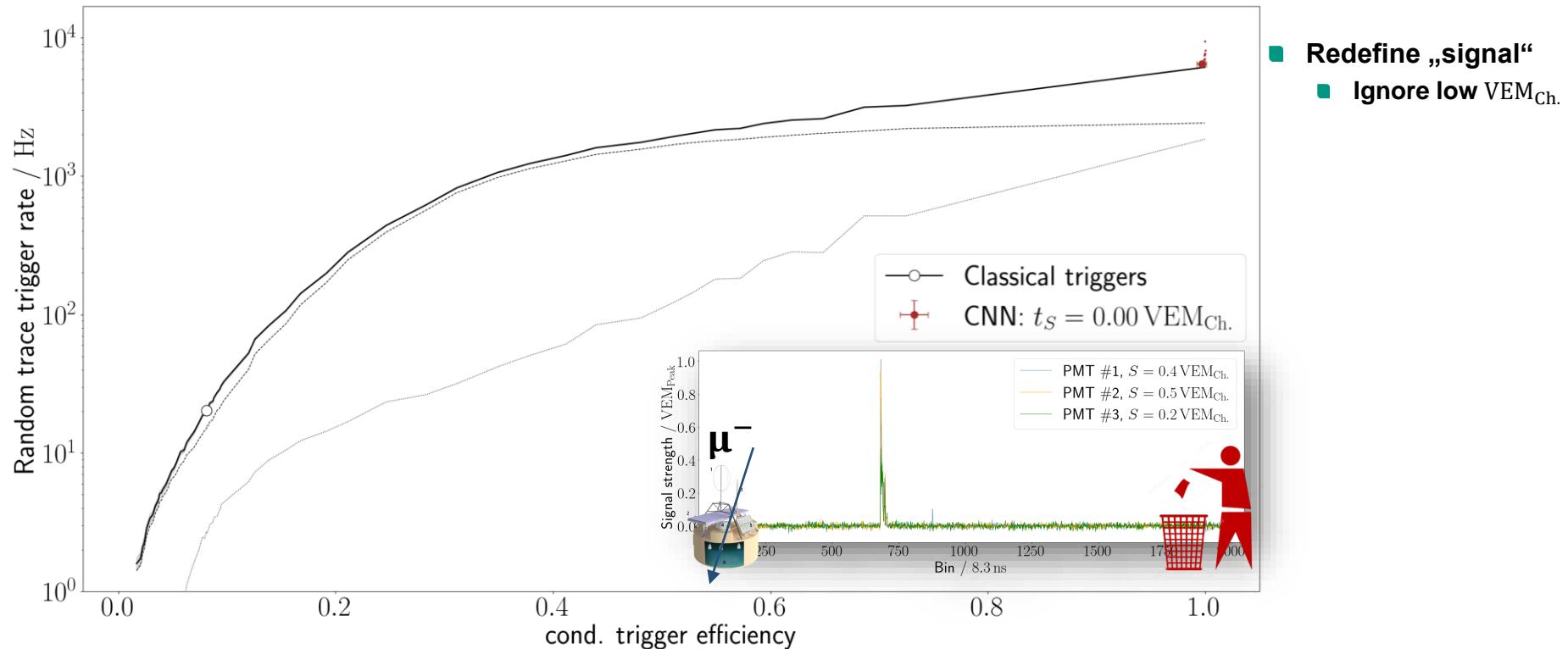


# Convolutional neural networks

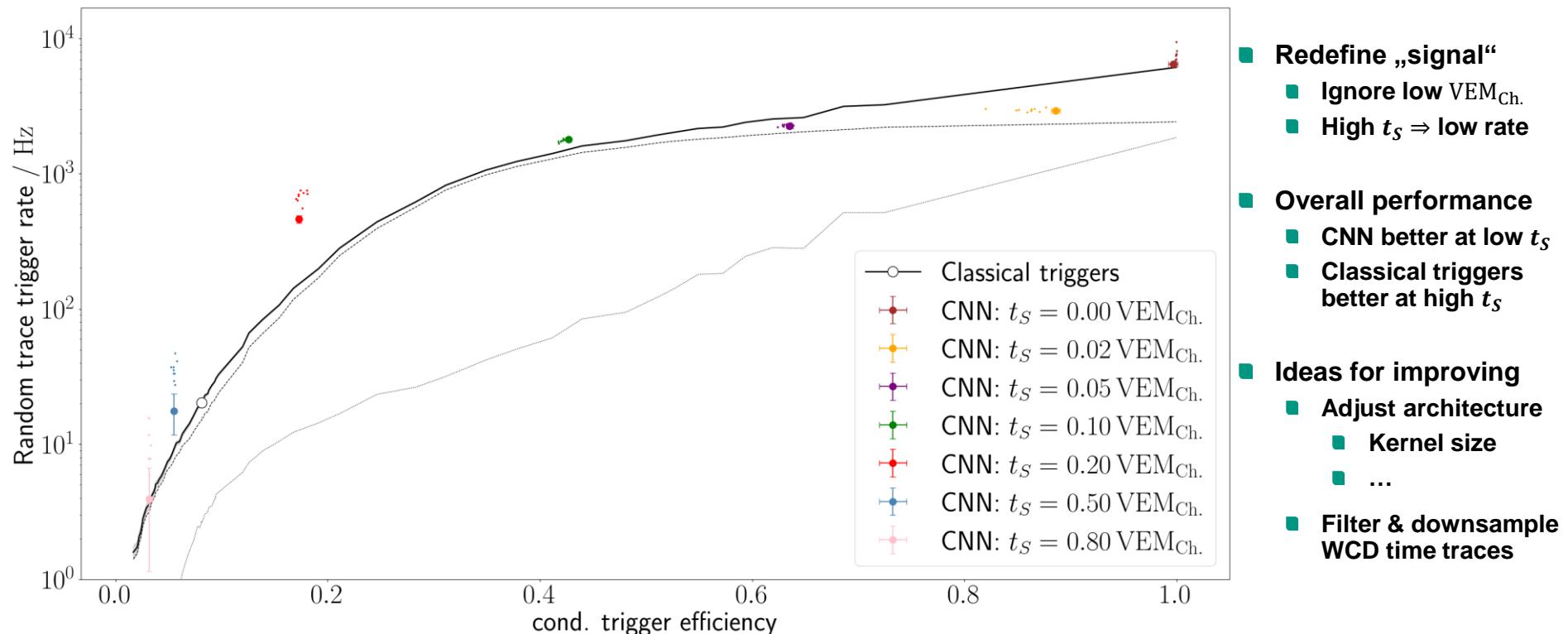


- CNN able to identify single particles
- Triggers everything! (...that's bad)

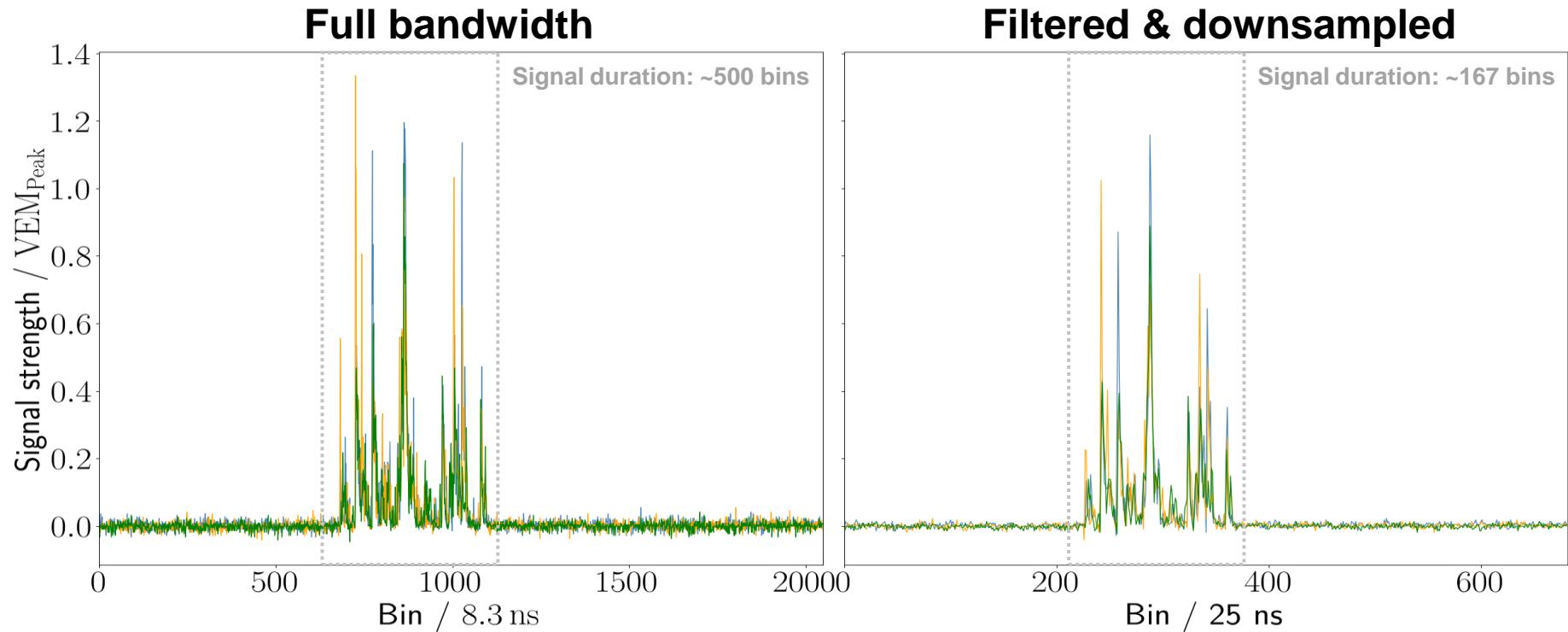
# Convolutional neural networks



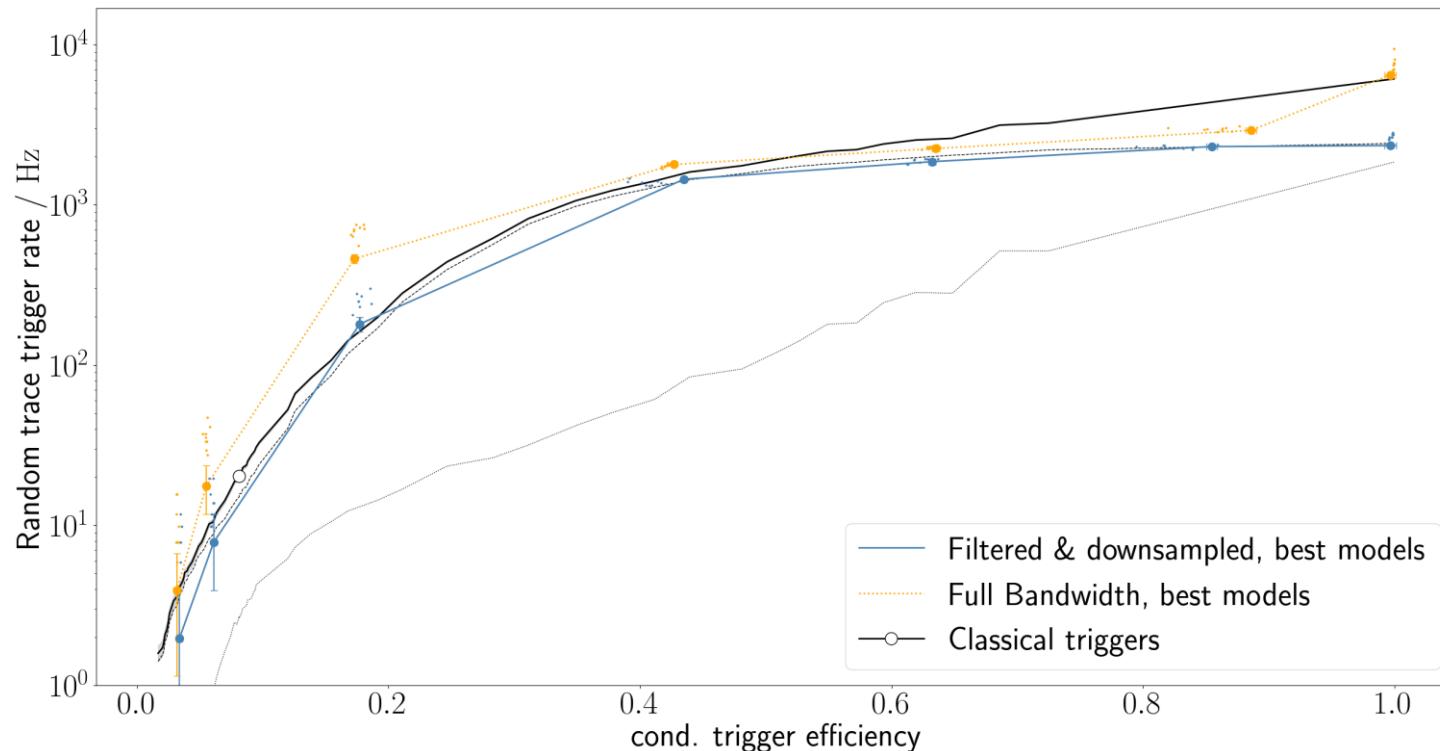
# Convolutional neural networks



# Intermezzo: Filtering and downsampling

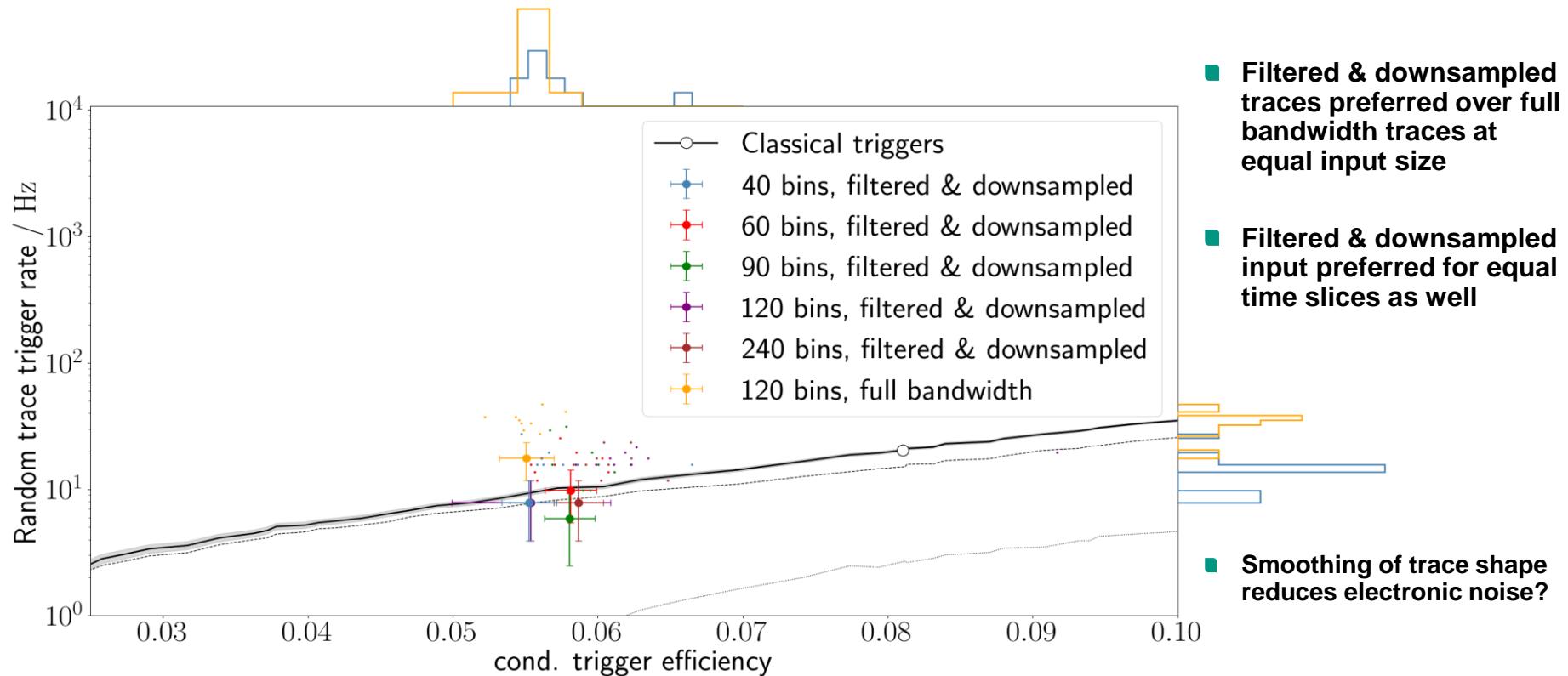


# Convolutional neural networks



- Filtered & downsampled traces preferred over full bandwidth traces at equal input size

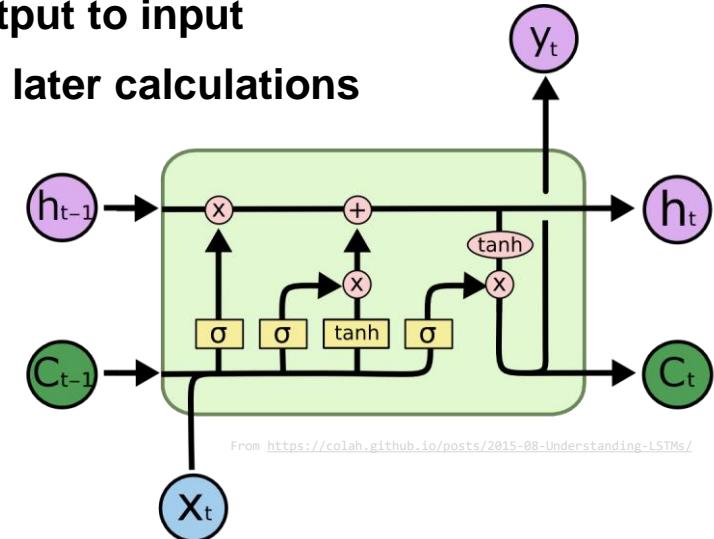
# Convolutional neural networks



# Recurrent neural networks

## ■ Long-Short-Term-Memory (LSTM) architecture

- Has internal connections that point from output to input
- Earlier processed information can influence later calculations
- Treat time series very efficiently / elegantly



# Recurrent neural networks

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## ■ Forget-Gate

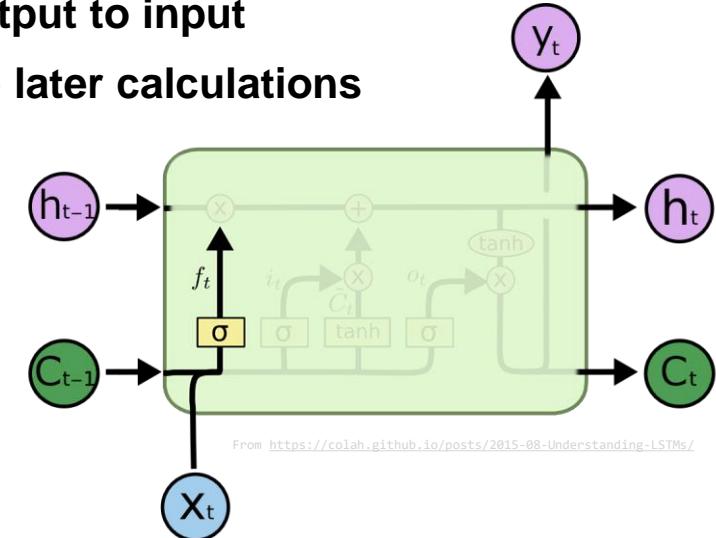
- What to keep from previous iterations

## ■ Input-Gate

- What to save from this iteration

## ■ Output-Gate

- What to output from (updated) cell state



# Recurrent neural networks

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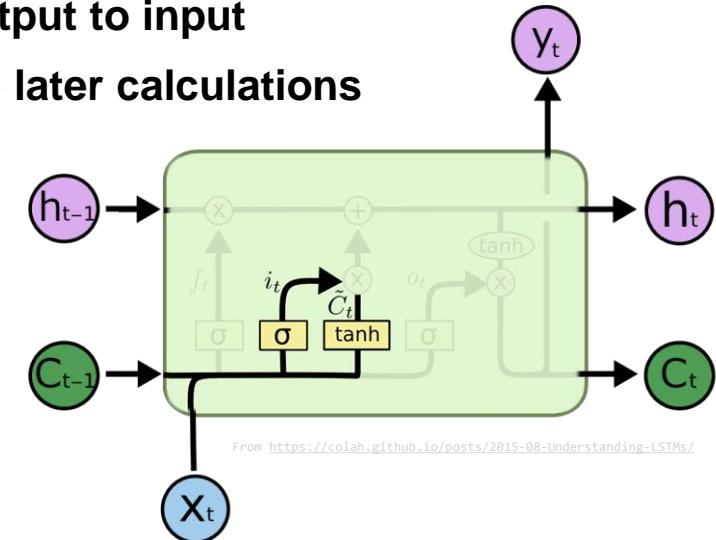
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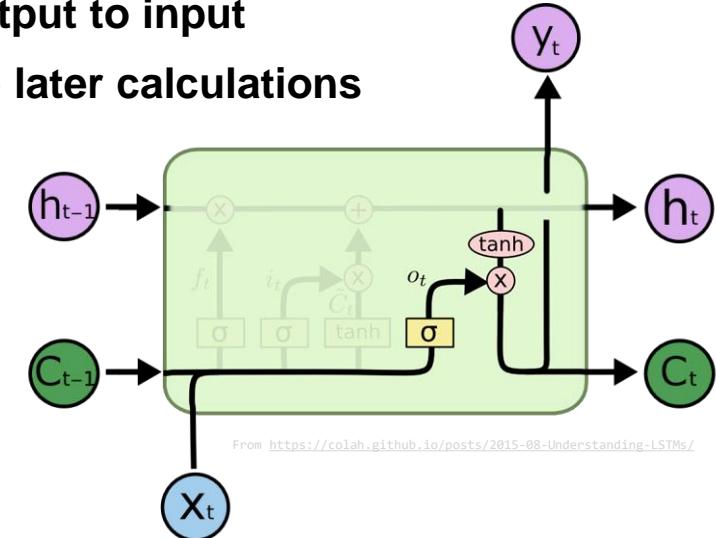
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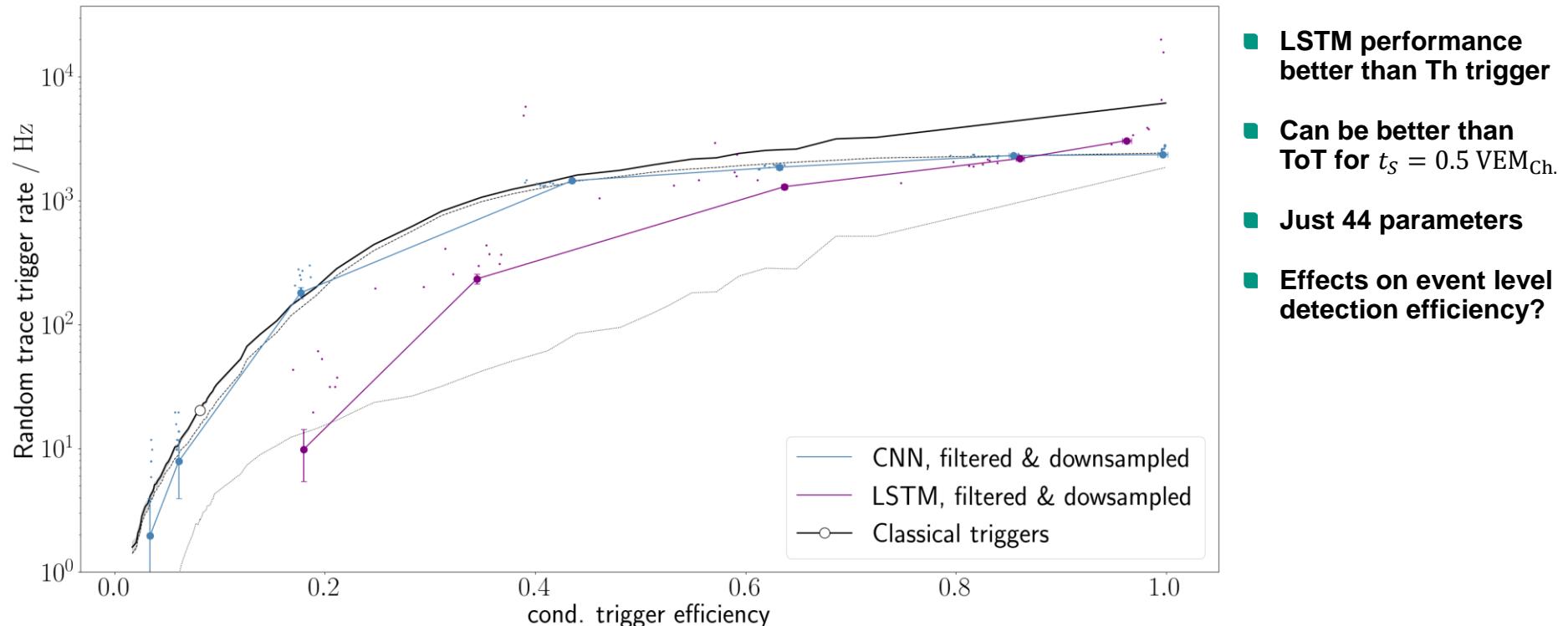
- What to save from this iteration

## ■ Output-Gate

- What to output from (updated) cell state

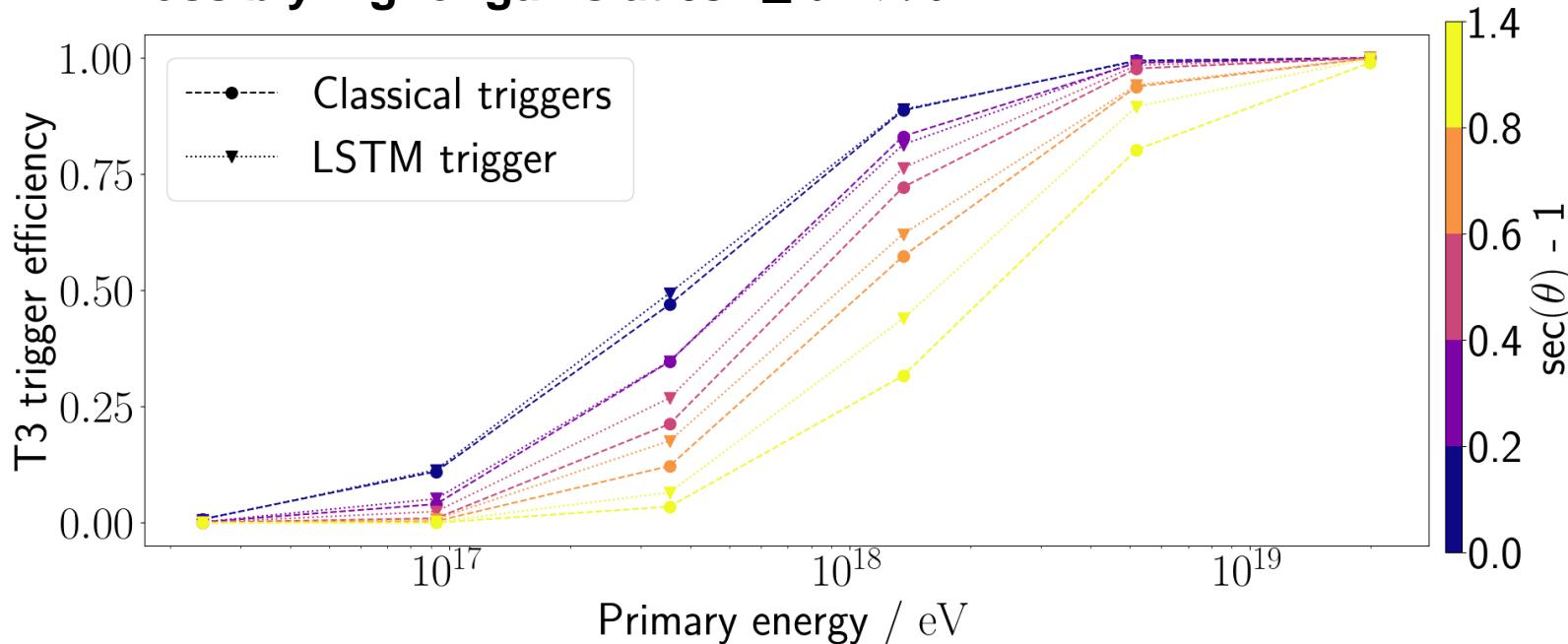


# Recurrent neural networks



# Recurrent neural networks

- Most drastic gains at inclinations  $\theta \approx 60^\circ$  (+16.5%)
- Possibly higher gains at  $65^\circ \leq \theta < 90^\circ$  ...



# Summary / Outlook

- Test data-driven, machine learning concepts
  - Bayesian classifier promising, but needs lots of finetuning
  - Neural networks work out of the box but „too efficient“
  - Control trigger rate by implementing charge cut
- Convolutional neural networks
  - Performance of simple CNN architectures on par with Th-Trigger
  - Filtered & downsampled data preferred over full bandwidth input
- LSTM / recurrent neural networks
  - First results indicate better performance than ToT
  - Large gains in event detection efficiency at high shower angles

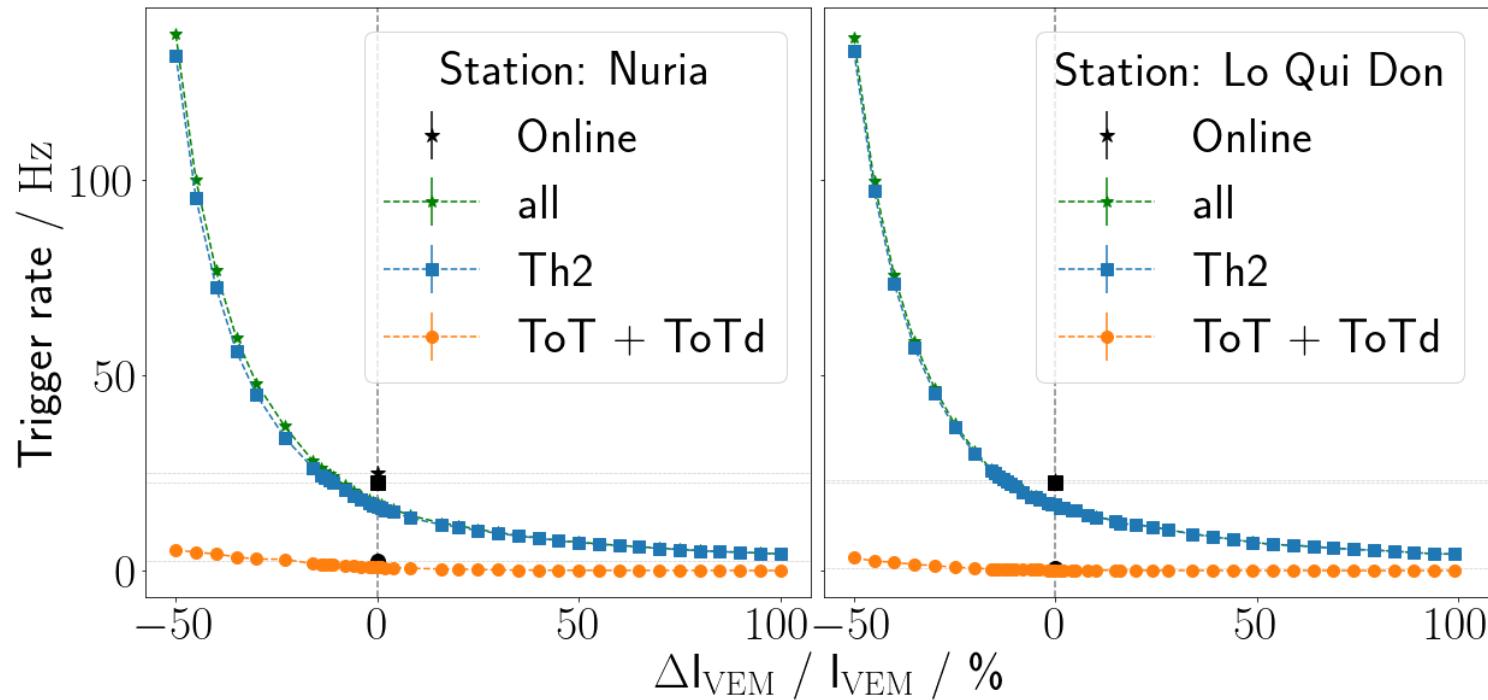
# Summary / Outlook

- Lot of work needed until prototyping stage is left
  - Presented results stem from simulations only
  - No primary distinction, only data from protons considered
  - Only one hadronic interaction model (QGSJET-II.04)
- Ground work is completed
  - Key assumptions have been tested and verified to hold true
  - Analysis chain is implemented and ready to run
- Upcoming dataset of easily accessible (.csv) WCD time traces
  - 40k (proton primary) events, tagged by  $\theta, \phi, E, SPD, n_\mu, \dots$
  - Please tell us what other data you would be interested in

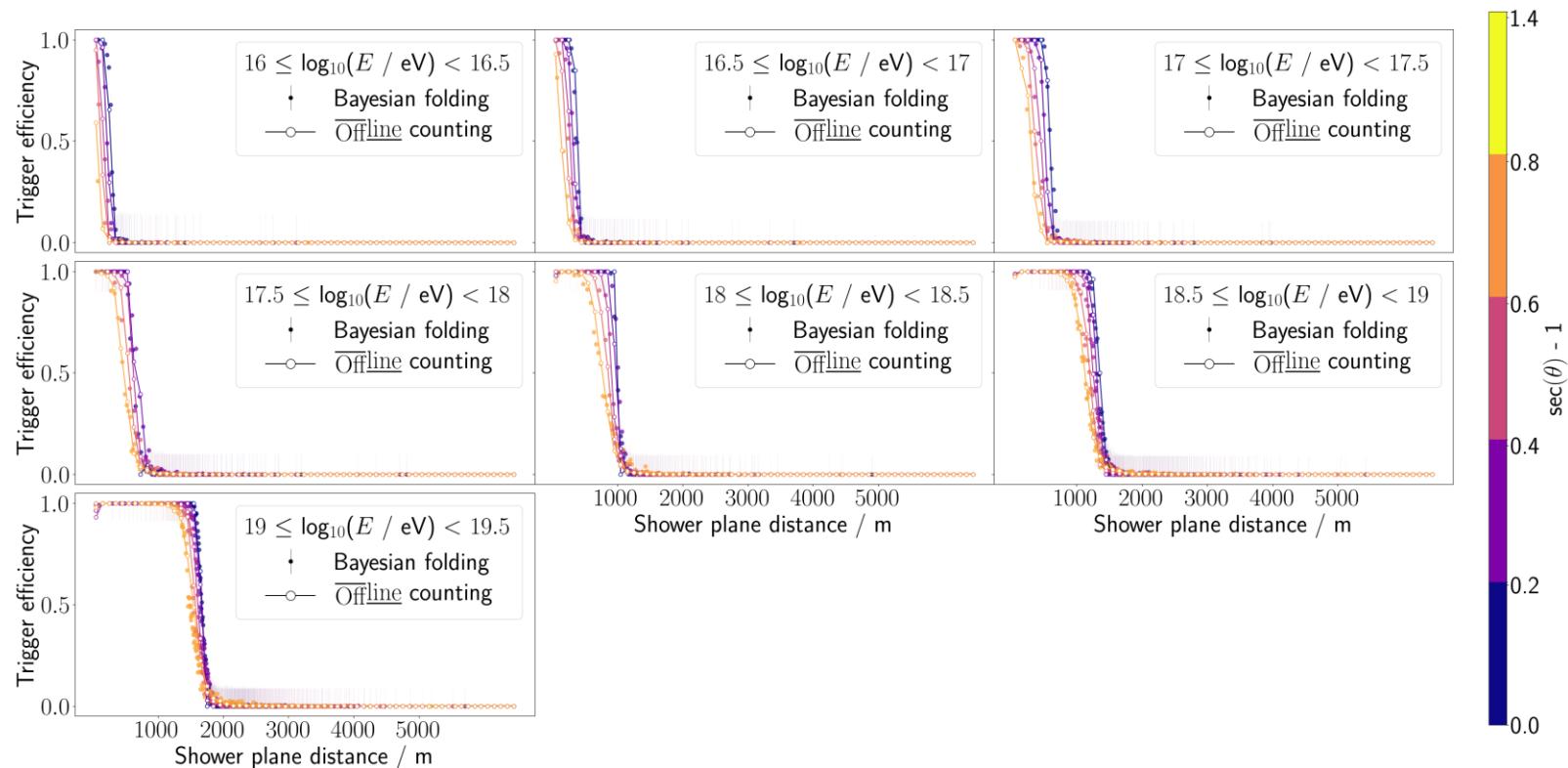
# Backup



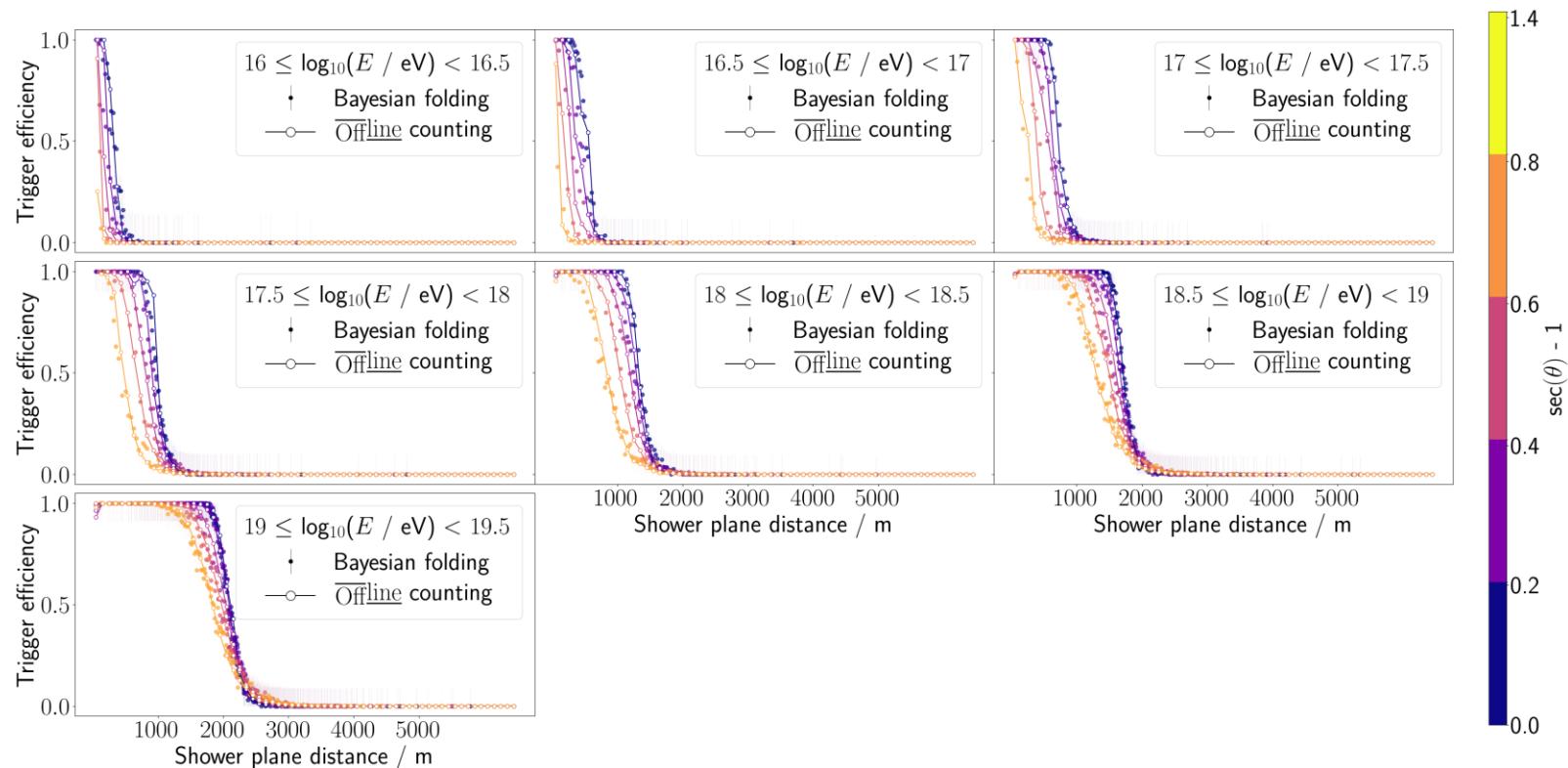
# Random traces – Calibration



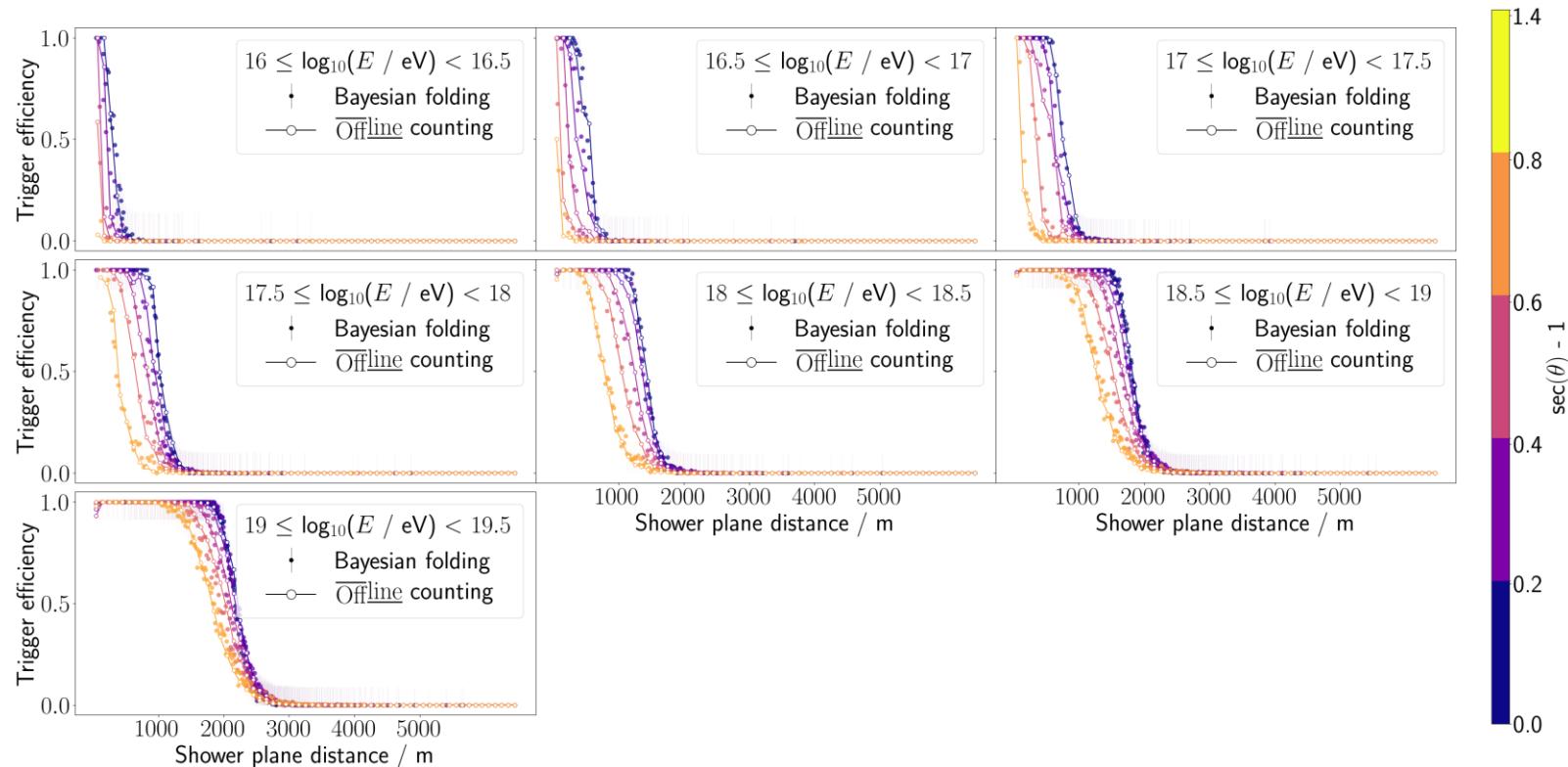
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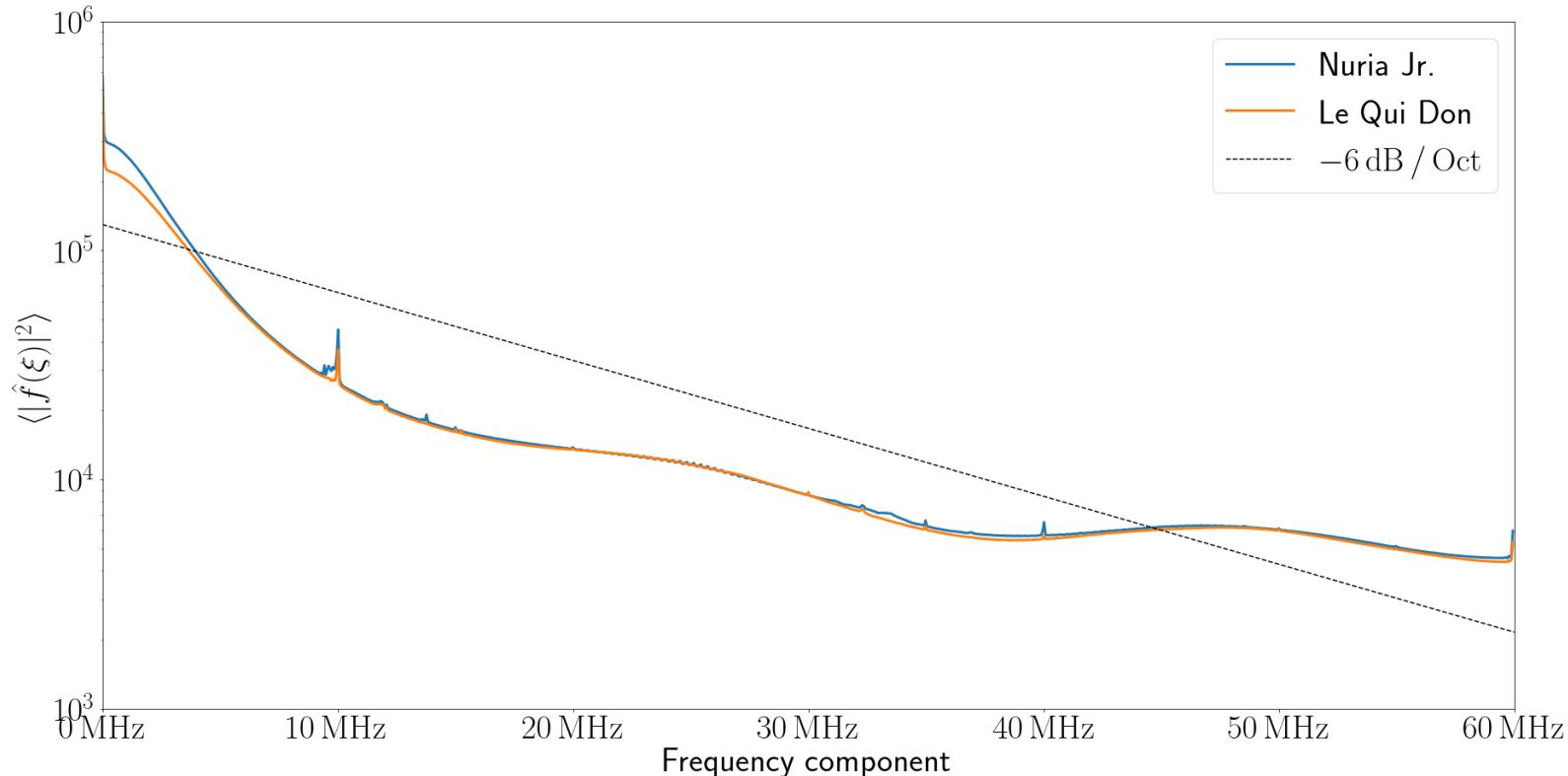
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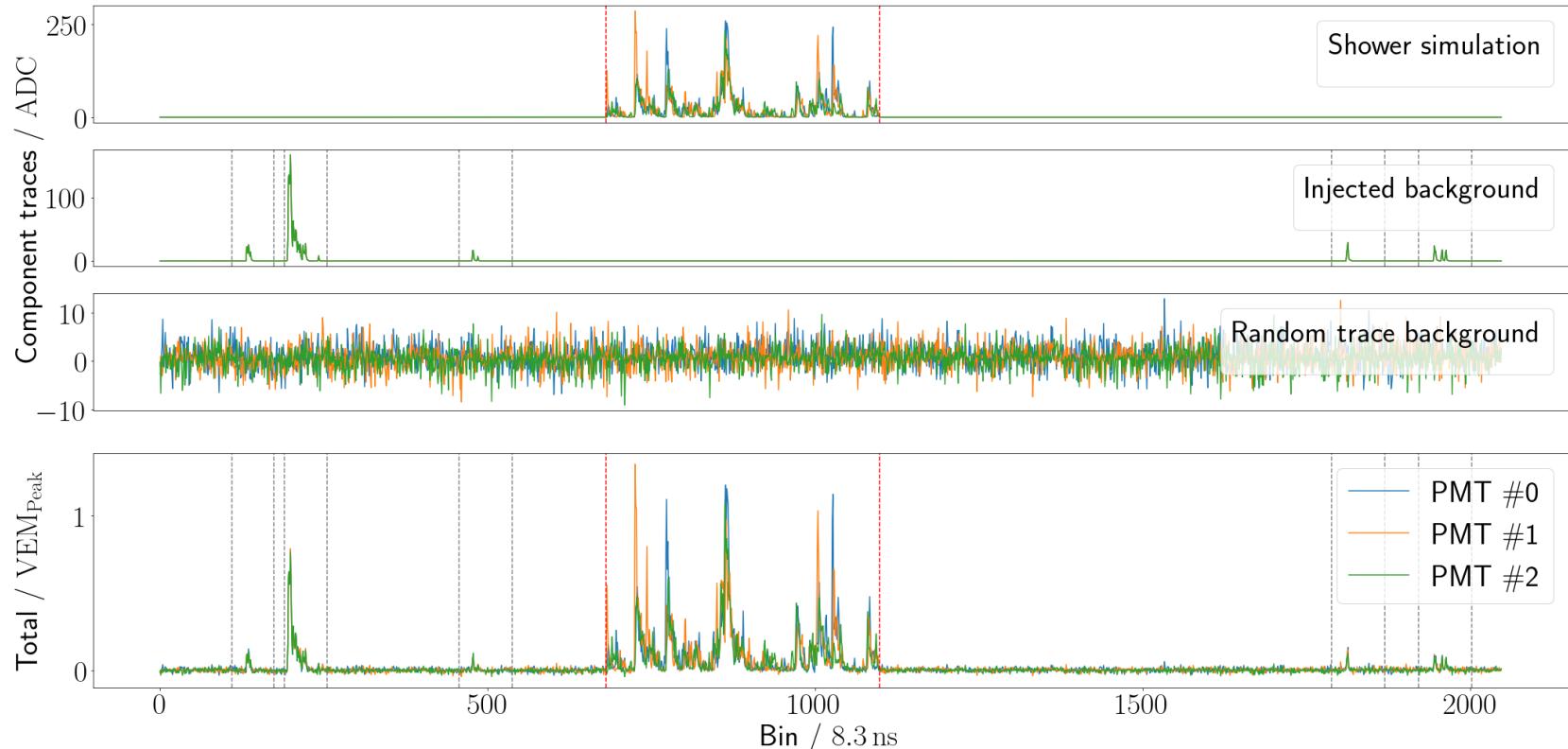
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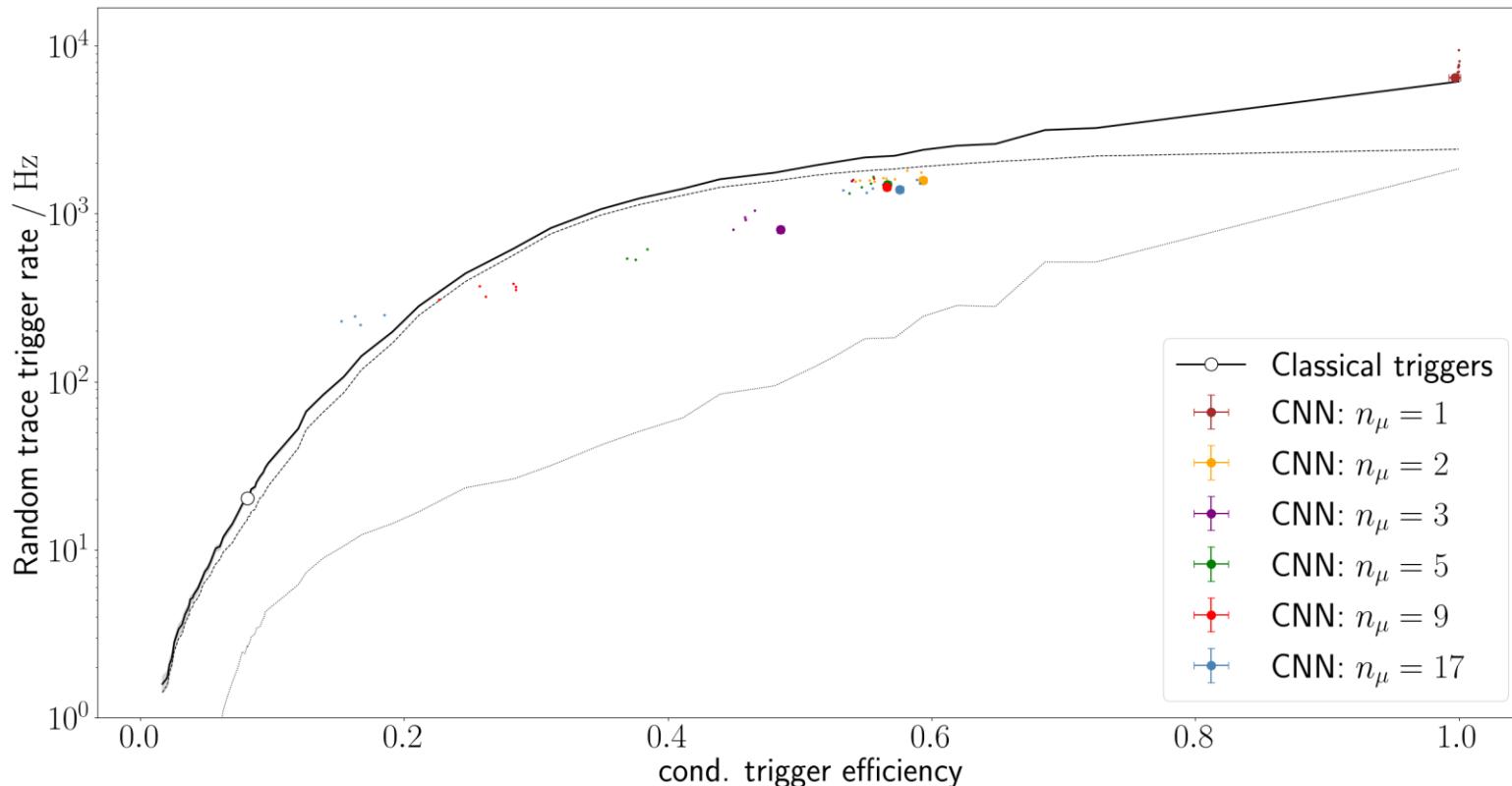
# Random traces – Power spectrum



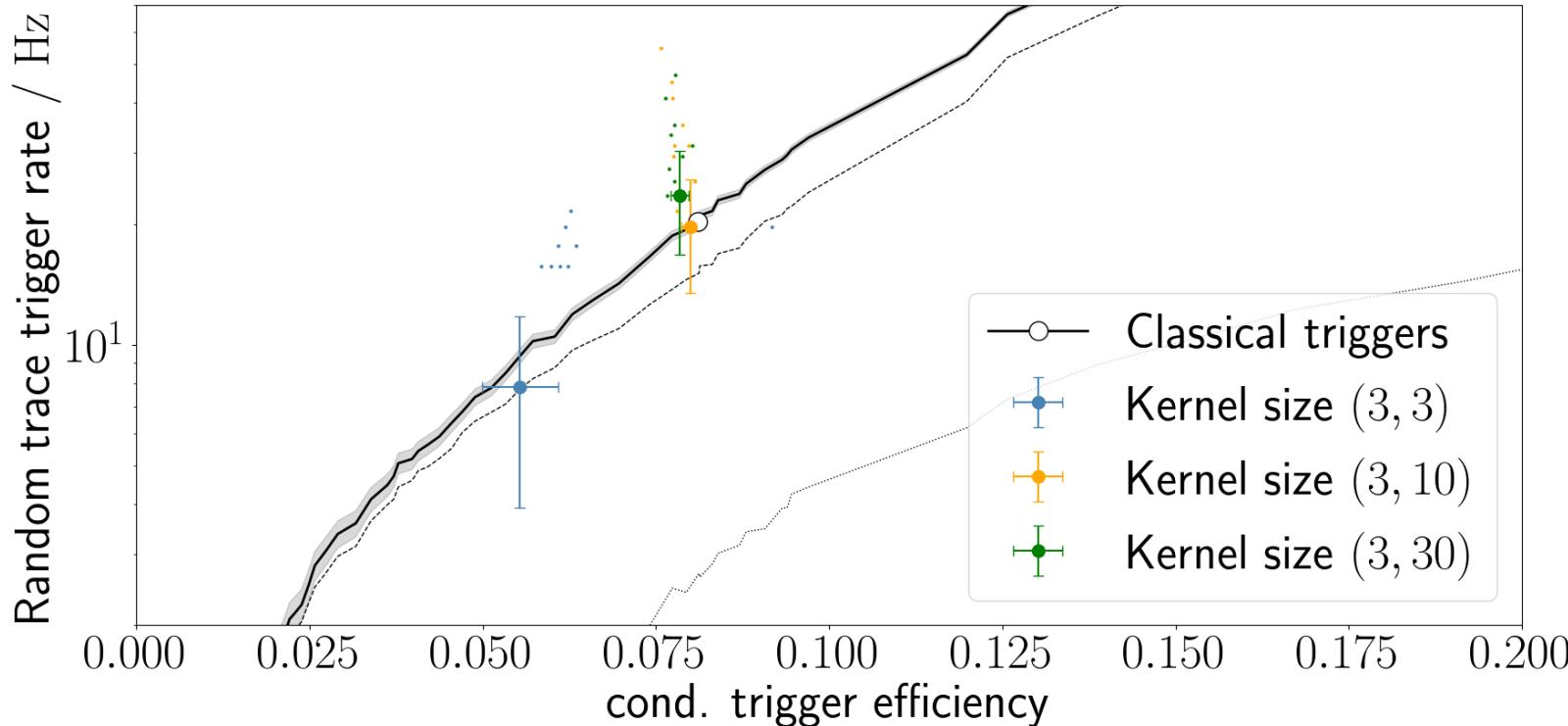
# Trace building



# Muon cut



# Kernel size



# Network parameters

Type	Input size	Kernel size	$n_{\text{train}}$	w / dense extension
CNN	(3, 120)	(3, 3)	<b>140</b>	<b>834</b>
CNN	(3, 120)	(3, 10)	<b>216</b>	<b>534</b>
CNN	(3, 120)	(3, 30)	<b>444</b>	<b>714</b>
CNN	(3, 40)	(3, 3)	<b>84</b>	<b>210</b>
CNN	(3, 60)	(3, 3)	<b>100</b>	<b>290</b>
CNN	(3, 90)	(3, 3)	<b>120</b>	<b>390</b>
CNN	(3, 240)	(3, 3)	<b>220</b>	<b>890</b>
LSTM	(3, 120)	–	<b>12</b>	(single layer)
LSTM	(3, 120)	–	(three layers)	<b>44</b>

# LSTM permutations

