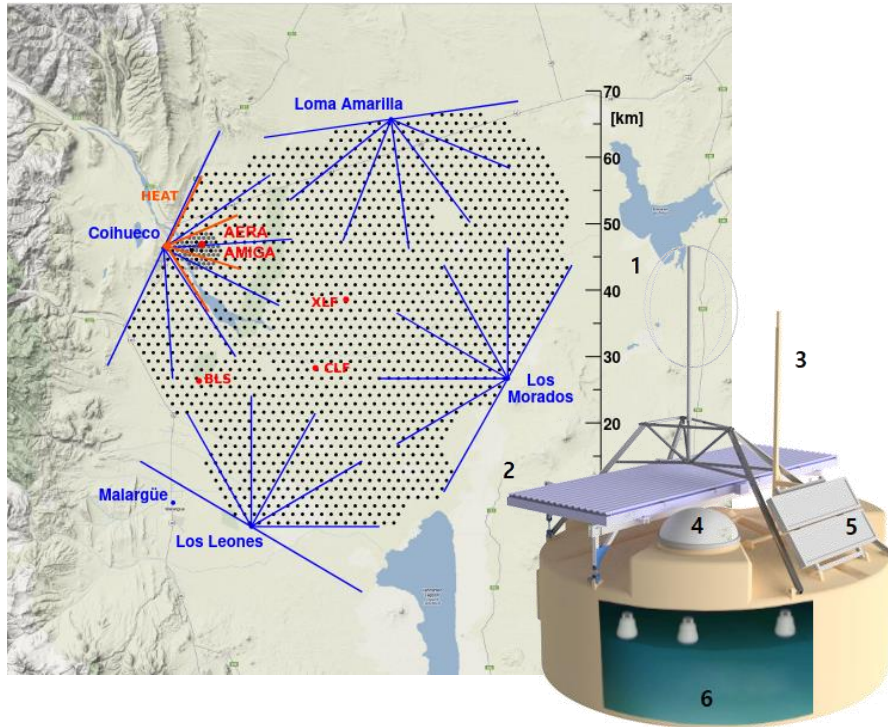


# Potential of neural network triggers for the Water-Cherenkov detector array of the Pierre Auger Observatory

Paul Filip - High Energy Universe seminar 01.06.23

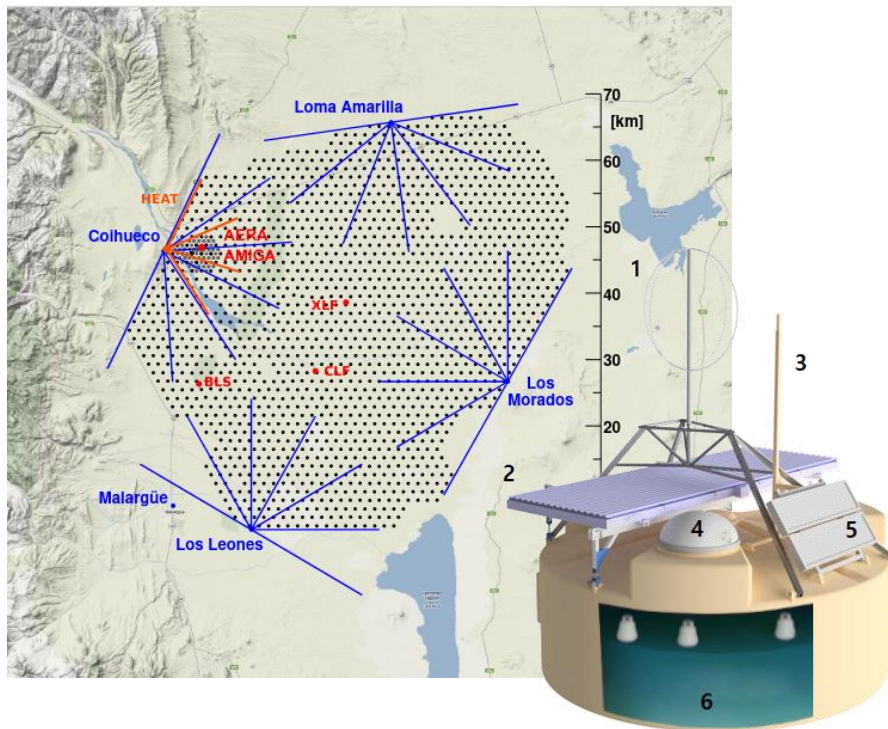


# SD Array / trigger hierarchy / WCD time traces



- Around ~1600 stations
- Triangular 1.5 km grid spacing
- Ongoing upgrade from UB → UUB
  - 3 Water-Cherenkov detectors (WCD)
  - 1 Surface scintillator detector (SSD)
  - 1 Radio antenna

# SD Array / trigger hierarchy / WCD time traces

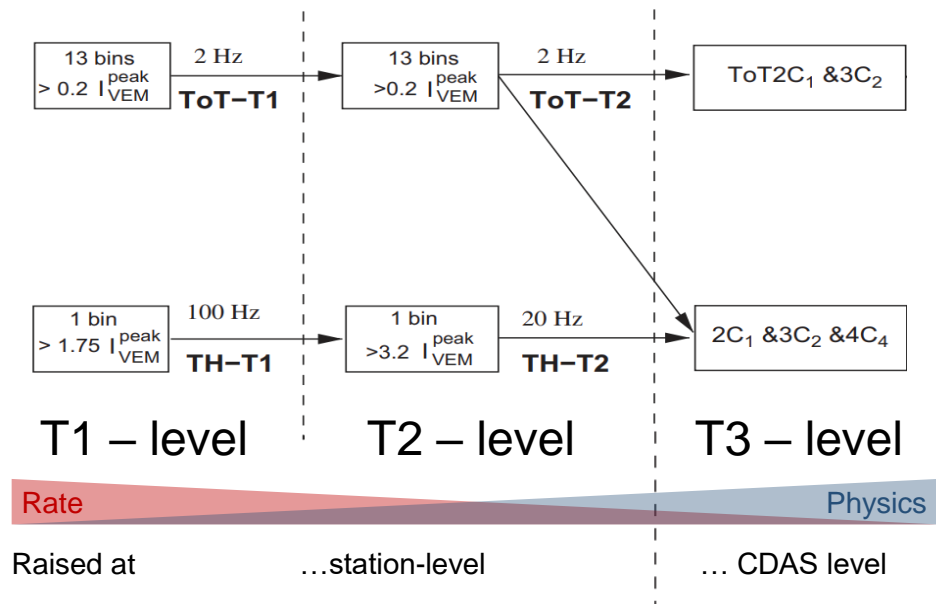


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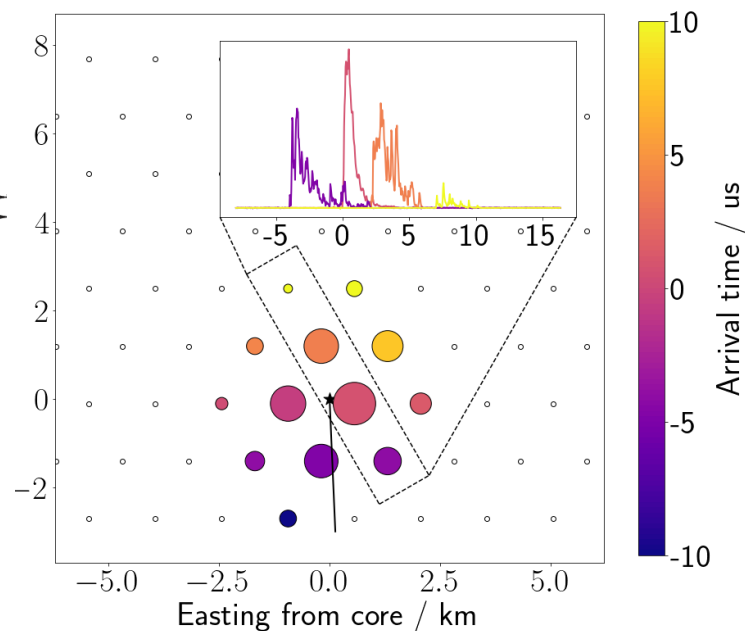
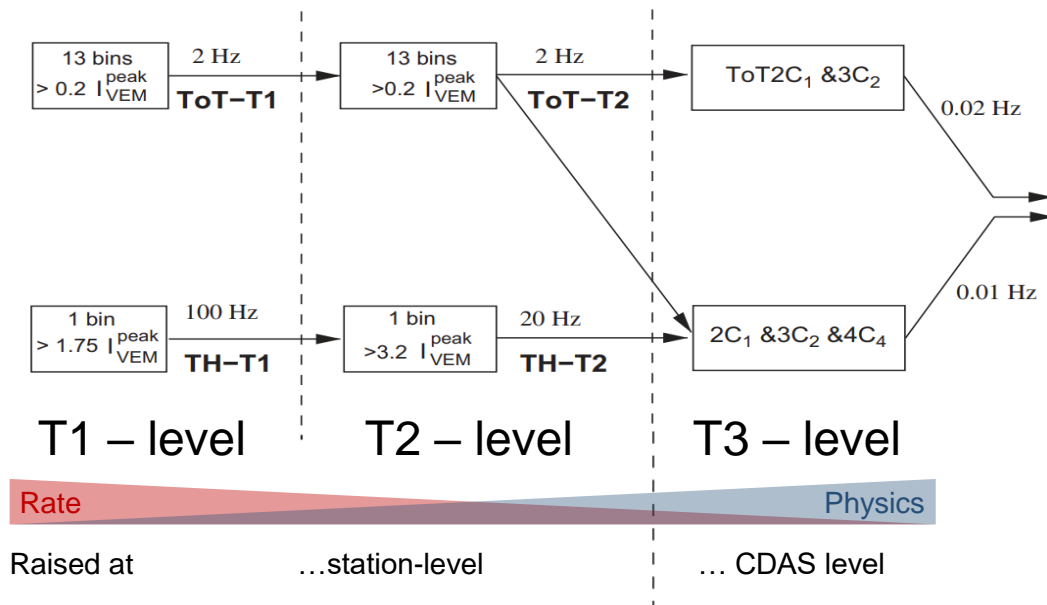
**Too comput. expensive to read  
all measured data at all times!**

**→ Implement **trigger hierarchy****

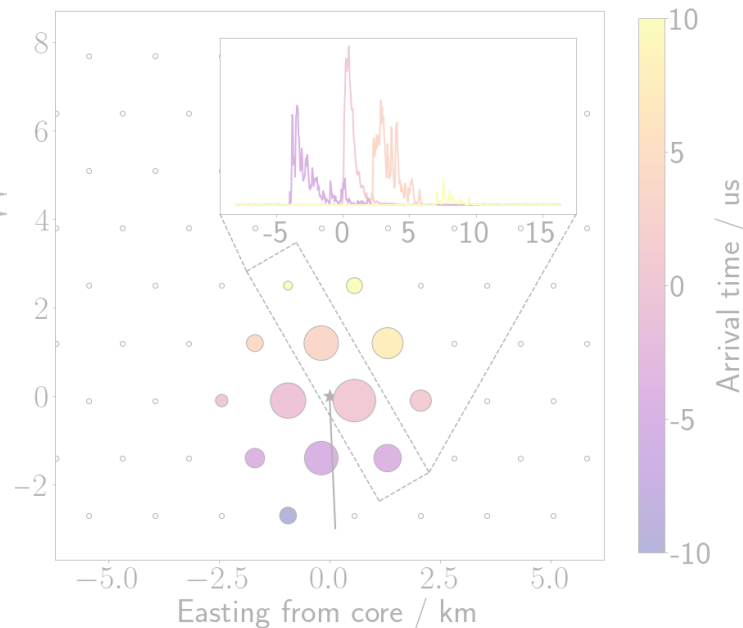
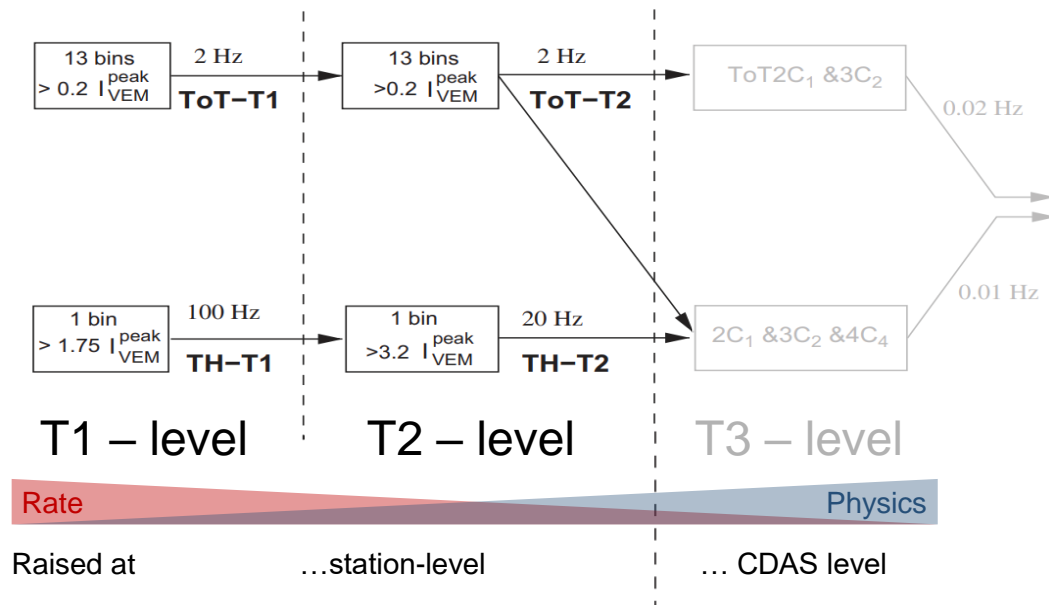
# SD Array / trigger hierarchy / WCD time traces



# SD Array / trigger hierarchy / WCD time traces



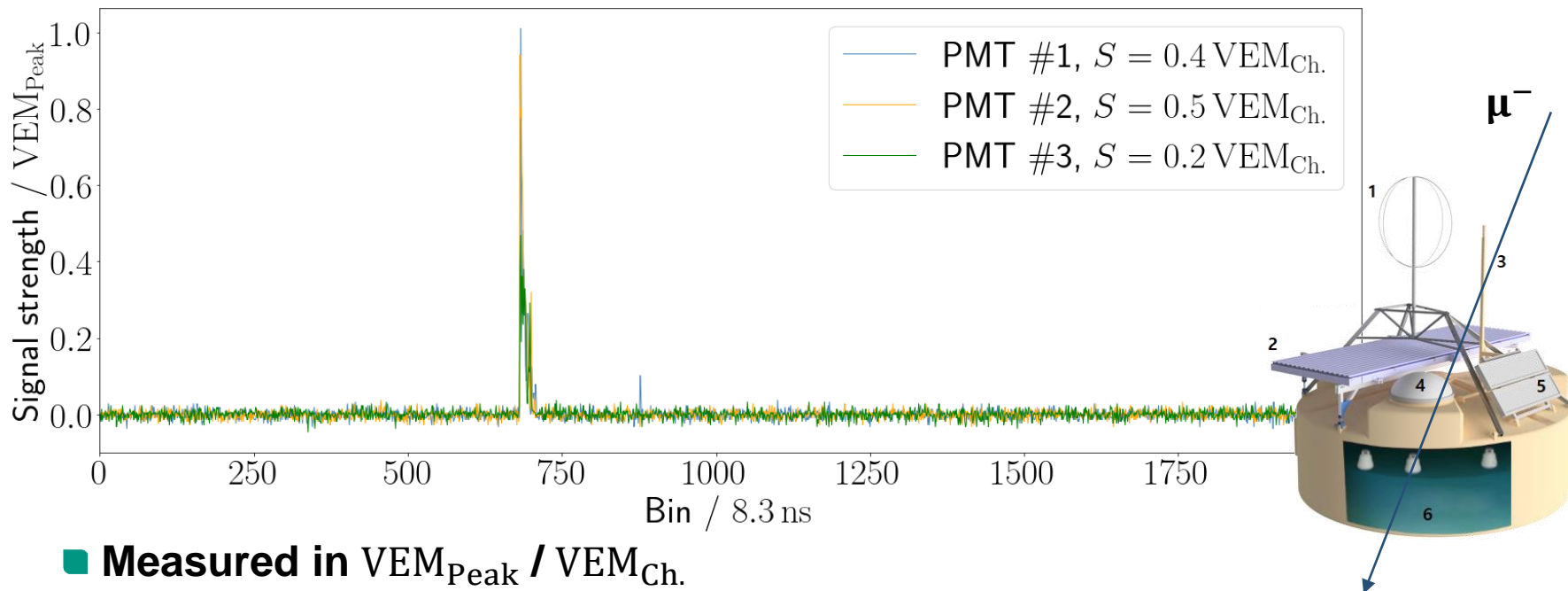
# SD Array / trigger hierarchy / WCD time traces



■ **Threshold trigger (Th)**

■ **Time over threshold (ToT) & ToT-like triggers**

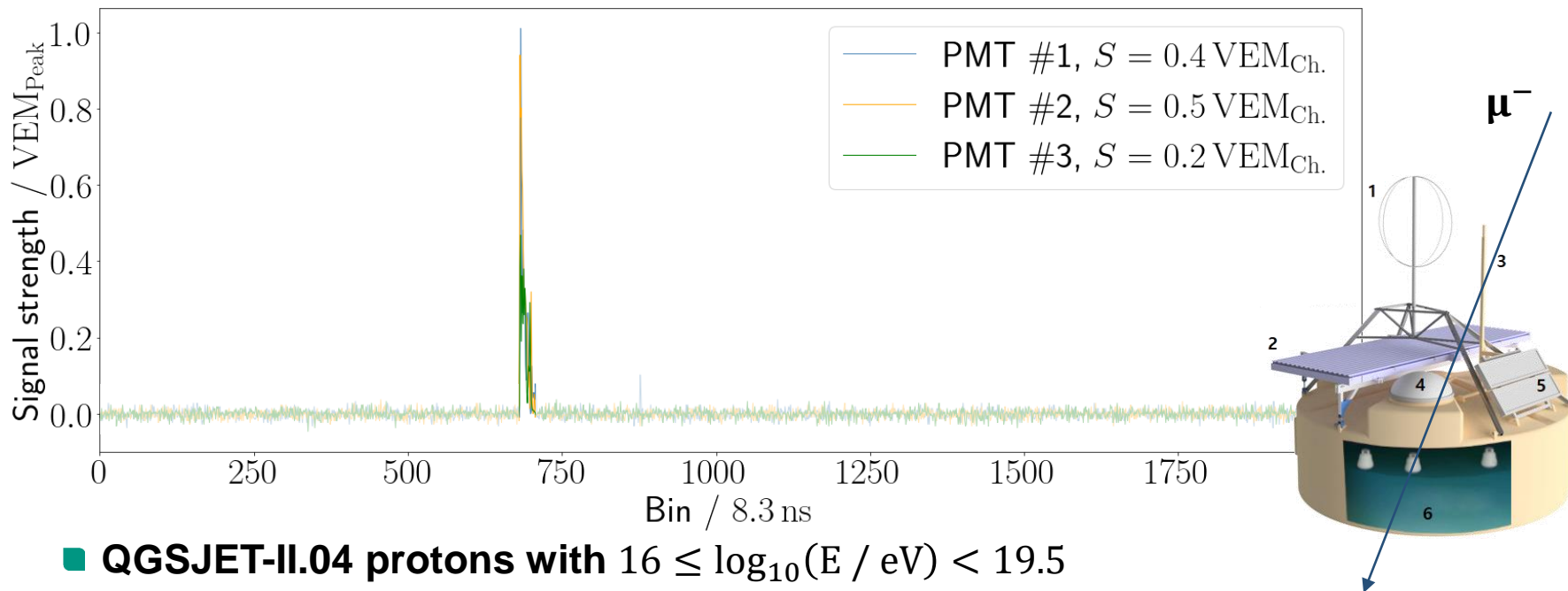
# SD Array / trigger hierarchy / WCD time traces



■ Measured in  $VEM_{Peak} / VEM_{Ch.}$

■ 120 MHz sampling frequency

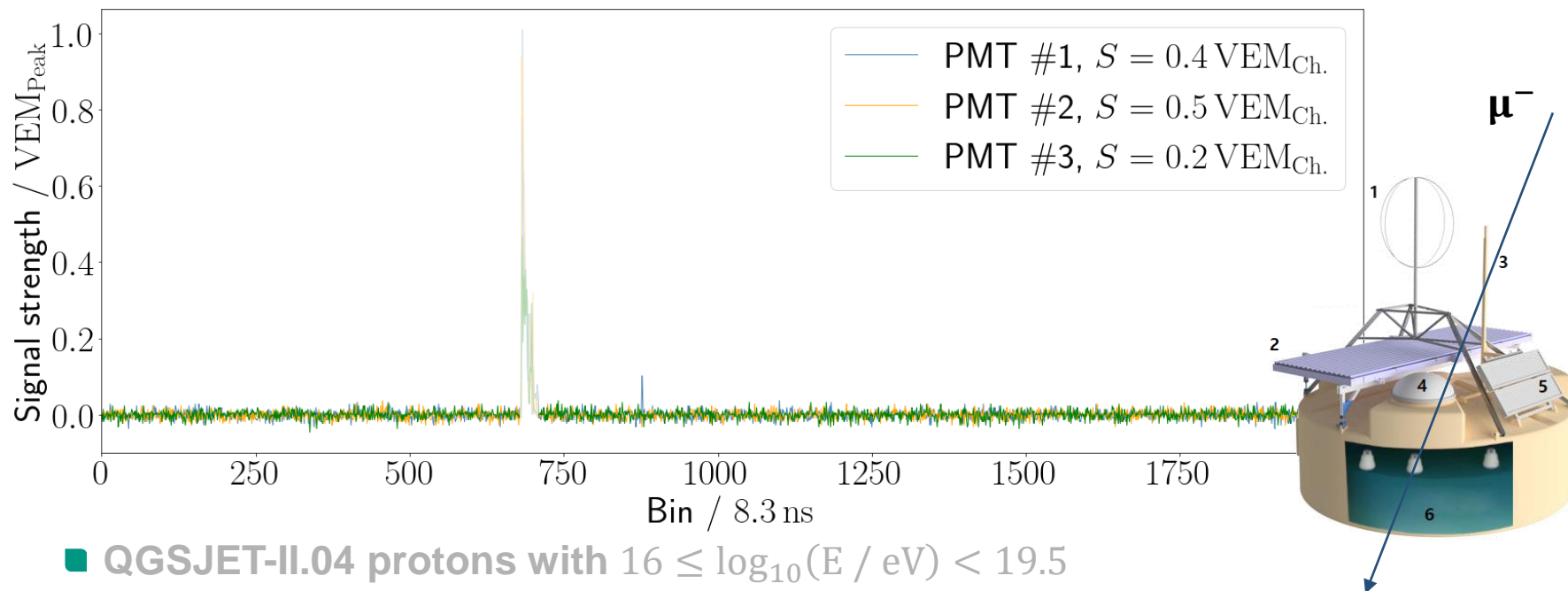
# SD Array / trigger hierarchy / WCD time traces



- **QGSJET-II.04 protons with  $16 \leq \log_{10}(E / \text{eV}) < 19.5$**
- **Background electronic noise measured in field**



# SD Array / trigger hierarchy / WCD time traces



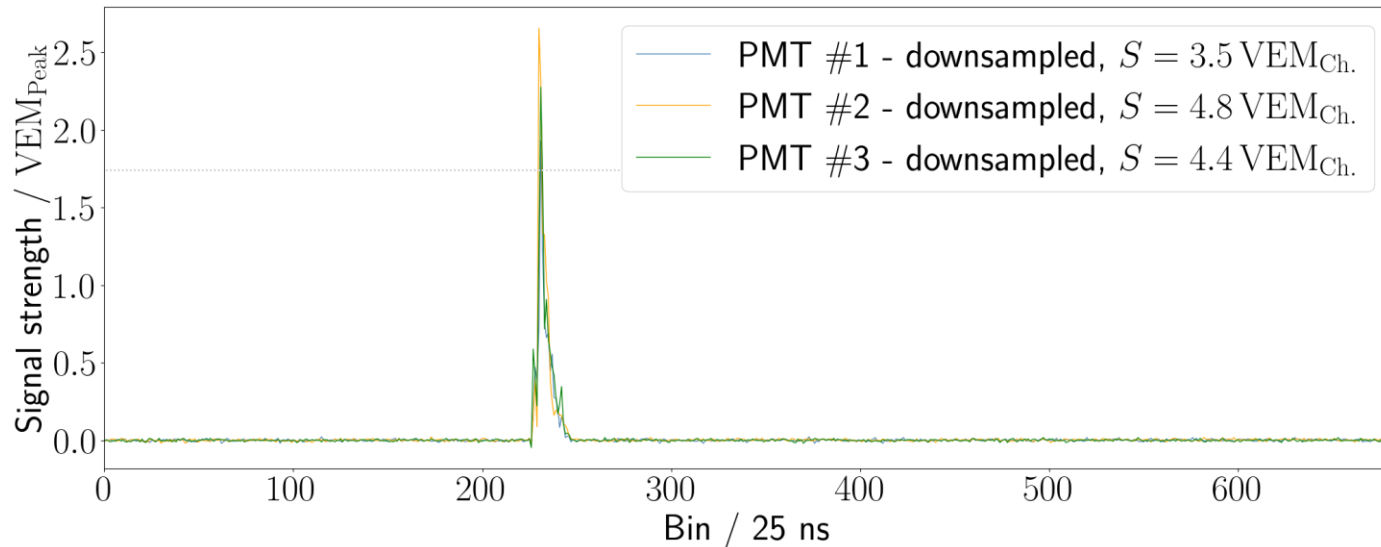
■ QGSJET-II.04 protons with  $16 \leq \log_{10}(E / \text{eV}) < 19.5$

■ Background electronic noise measured in field

# Current station-level trigger algorithms

## ■ Threshold trigger (Th)

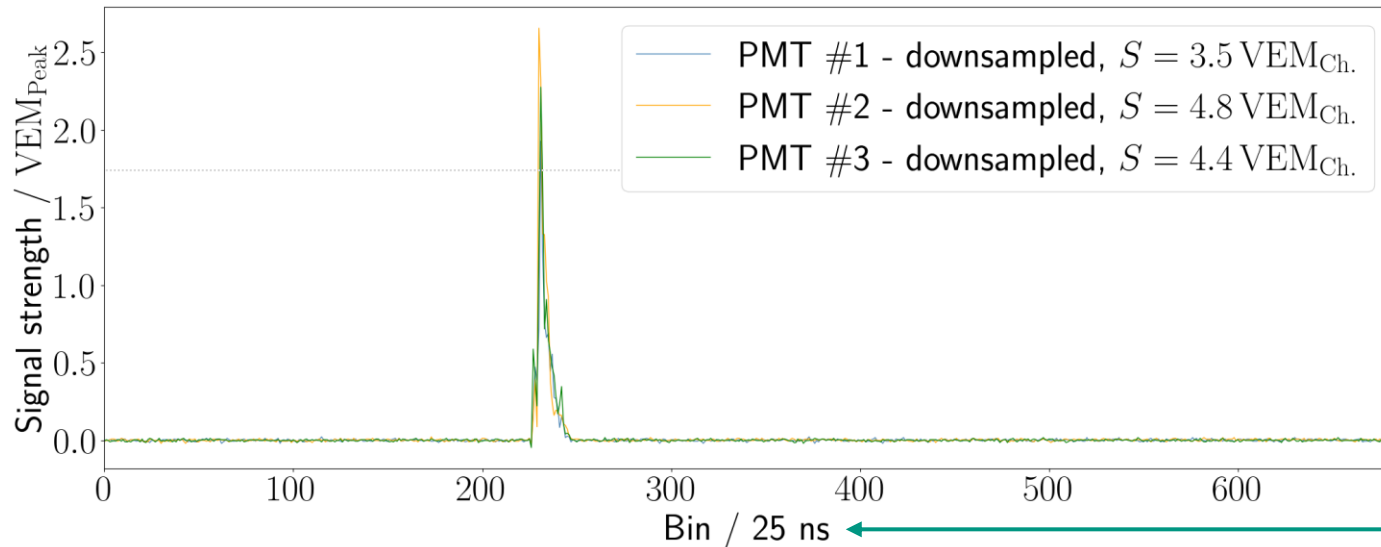
- PMTs register signal  $S \geq 3.2 \text{ VEM}_{\text{Peak}}$  ( $1.75 \text{ VEM}_{\text{Peak}}$  for T1)
- Threshold must be exceeded simultaneously for all PMTs



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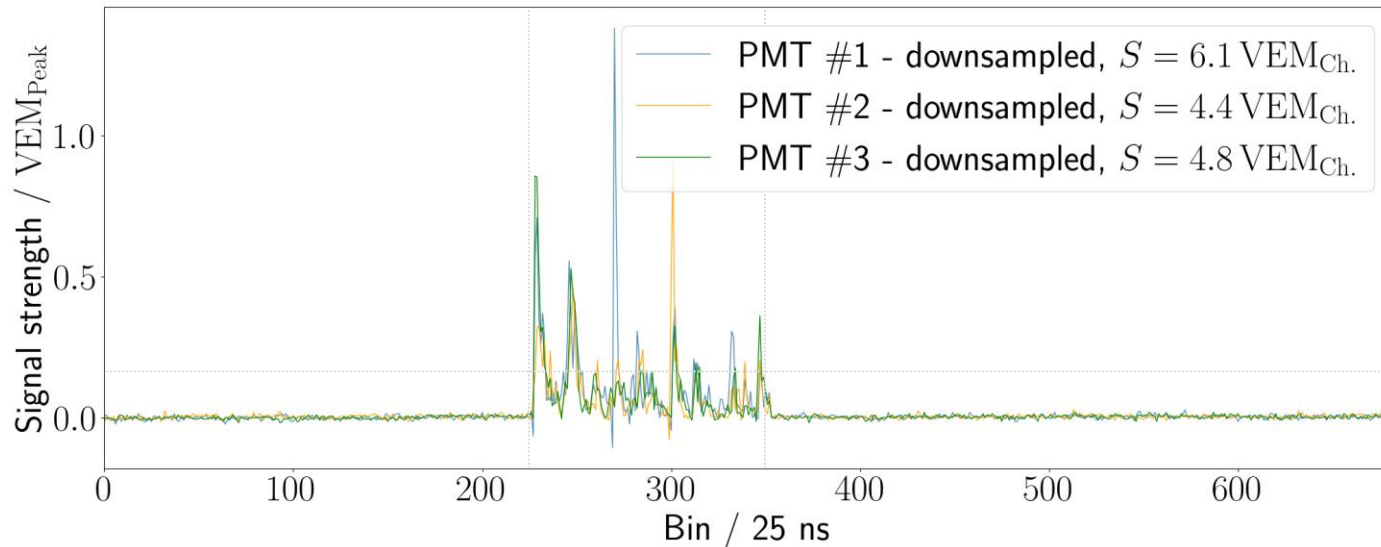
**Different binning!**

Trigger thresholds defined for **UB traces**; measured data must be **filtered and downsampled**

# Current station-level trigger algorithms

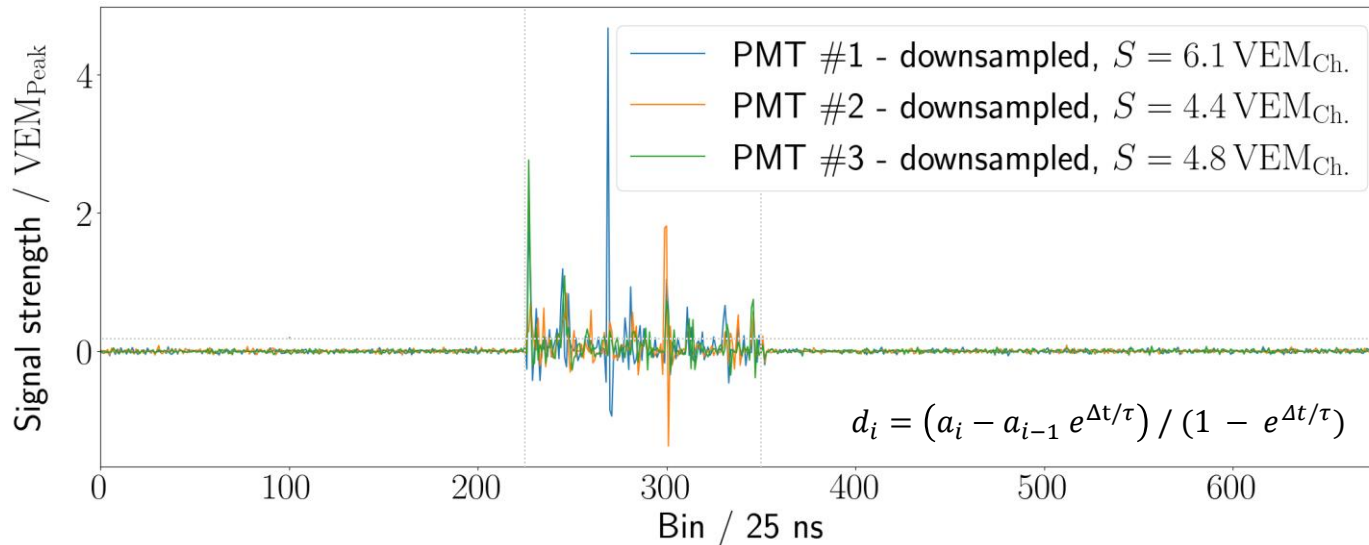
## ■ Time over threshold (ToT)

- More than 12 bins with  $S \geq 0.2 \text{ VEM}_{\text{Peak}}$  in any 120 bin window
- At least 2 out of 3 PMTs meet above criteria



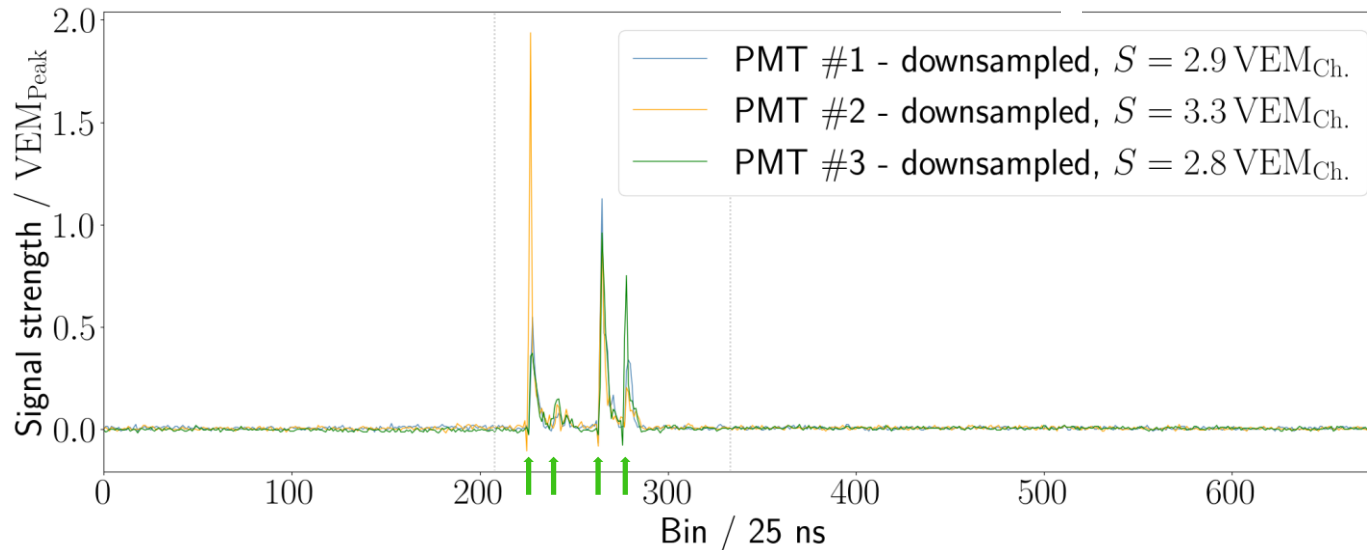
# Current station-level trigger algorithms

- ToT deconvoluted (ToTd)
  - Deconvolute input data stream with exponential factor
  - Feed deconvoluted trace into ToT algorithm

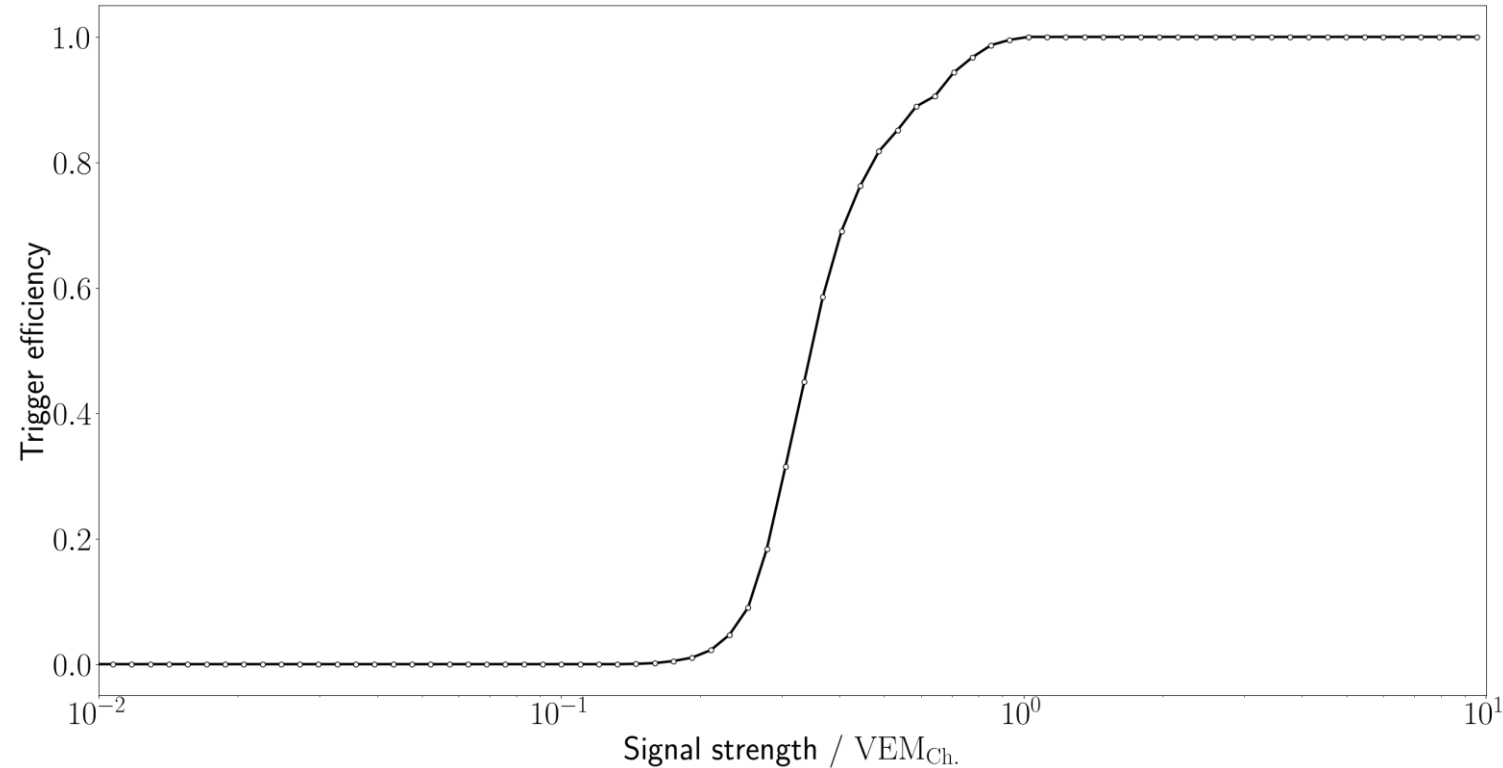


# Current station-level trigger algorithms

- Multiplicity of positive steps (MoPS)
  - Count number of rising flanks within 120 bin window
  - At least 2 PMTs have 4 (or more) rising flanks



# Trigger performance

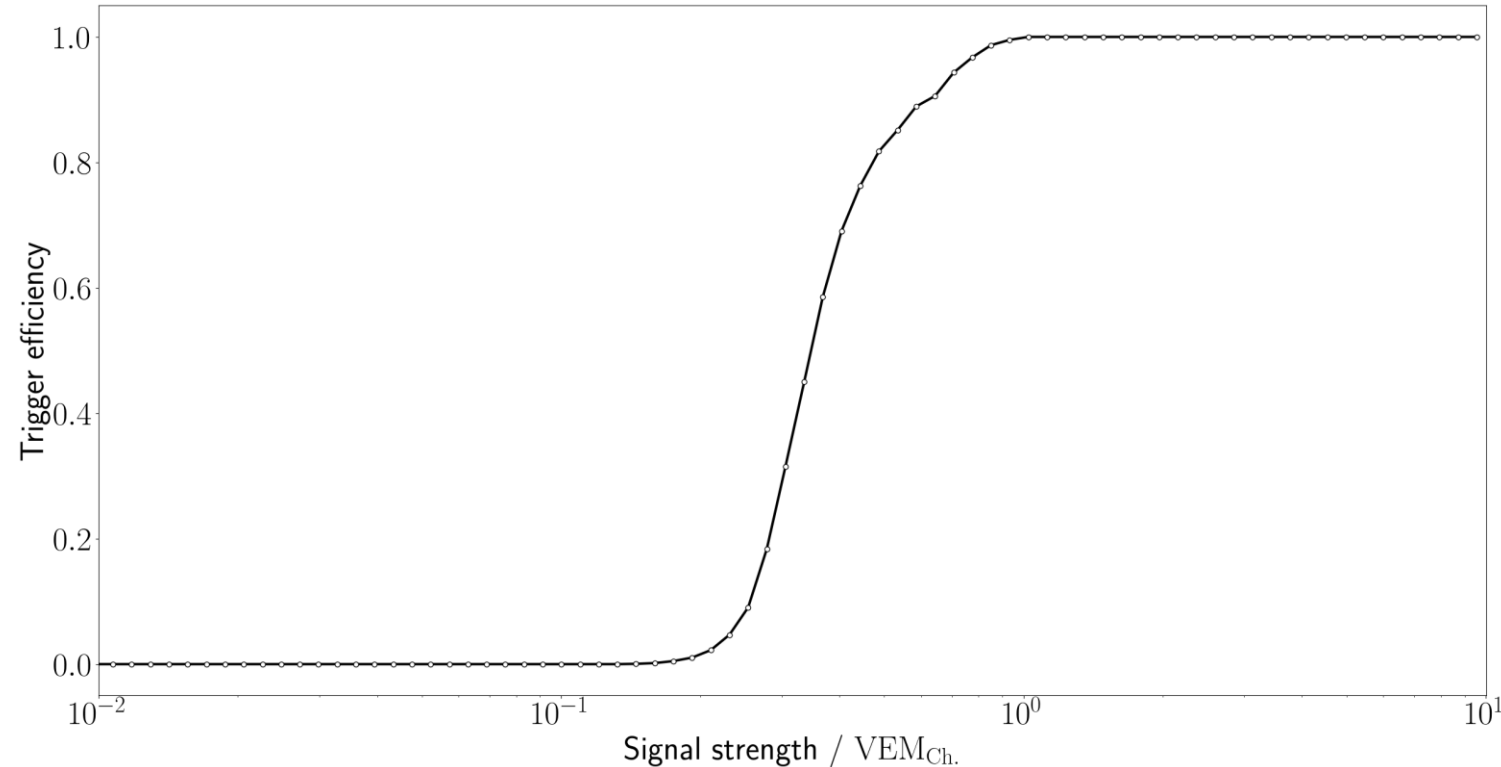


■ **100% eff.**  $\approx 1 \text{ VEM}_{\text{Ch.}}$   
 $\Leftrightarrow 3 \text{ EeV } (10^{18.5} \text{ eV})$

■ **Can we do better?**

- Photon search
- Neutrino search
- GZ effect
- ...

# Trigger performance



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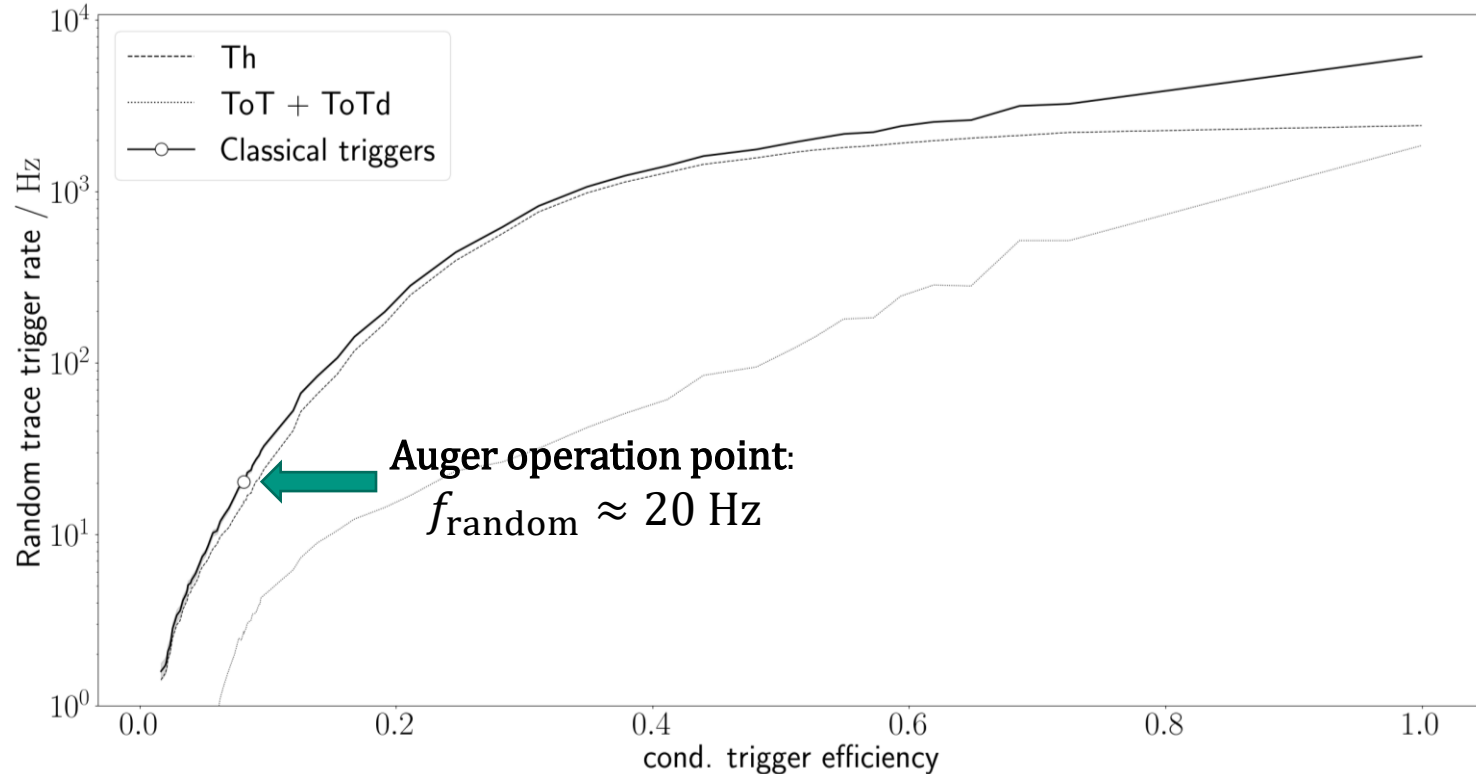
- Photon search
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- ...

■ **Adjust thresholds**

- Better sensitivity
- Worse specificity
- What about SNR?



# Trigger performance



## Adjust thresholds

- Better sensitivity
- Worse specificity
- What about SNR?
- gets way worse!

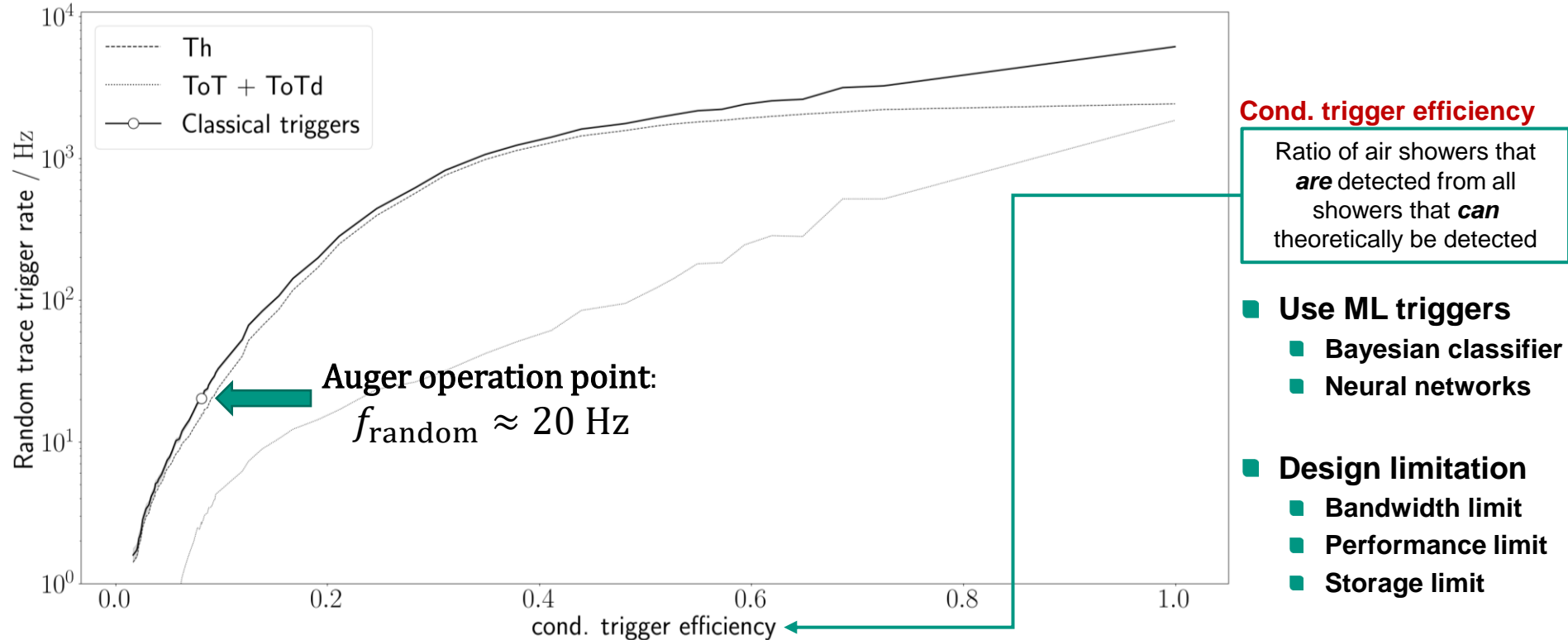
## Use ML triggers

- Bayesian classifier
- Neural networks

## Design limitation

- Bandwidth limit
- Performance limit
- Storage limit

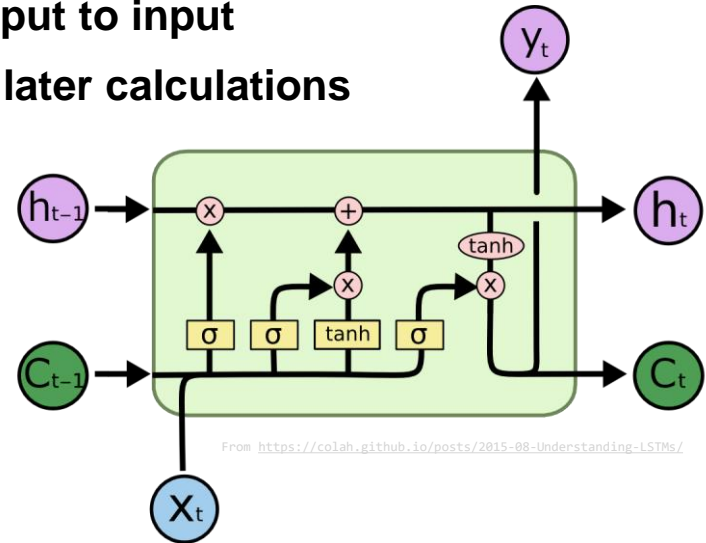
# Trigger performance



# Recurrent neural networks

## ■ Long-Short-Term-Memory (LSTM) architecture

- Has internal connections that point from output to input
- Earlier processed information can influence later calculations
- Treat time series very efficiently / elegantly



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## ■ Forget-Gate

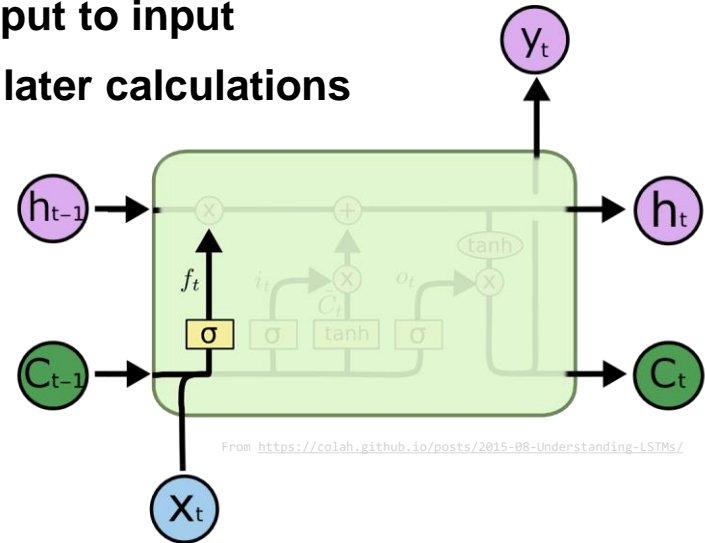
- What to keep from previous iterations

## ■ Input-Gate

- What to save from this iteration

## ■ Output-Gate

- What to output from (updated) cell state



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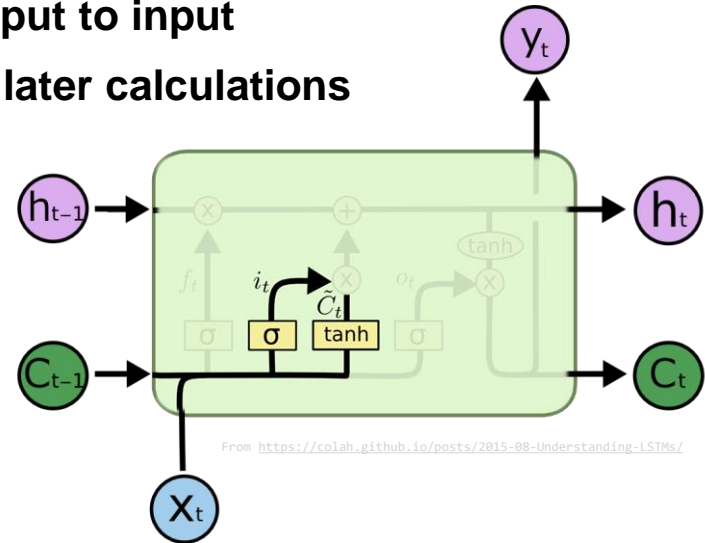
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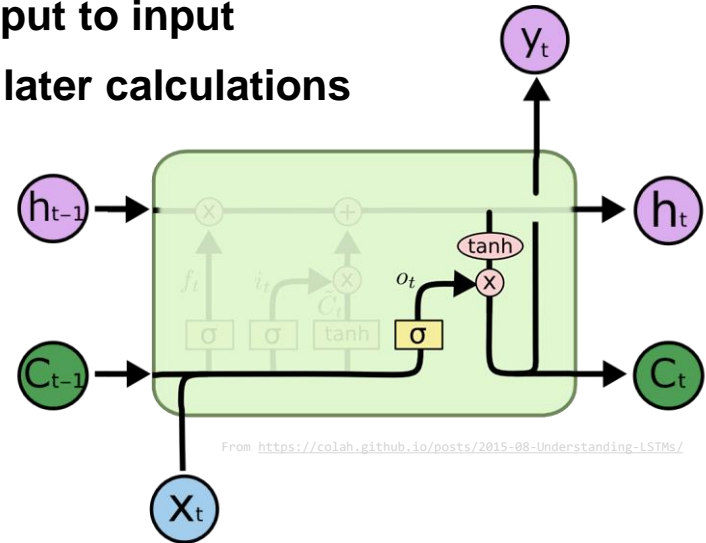
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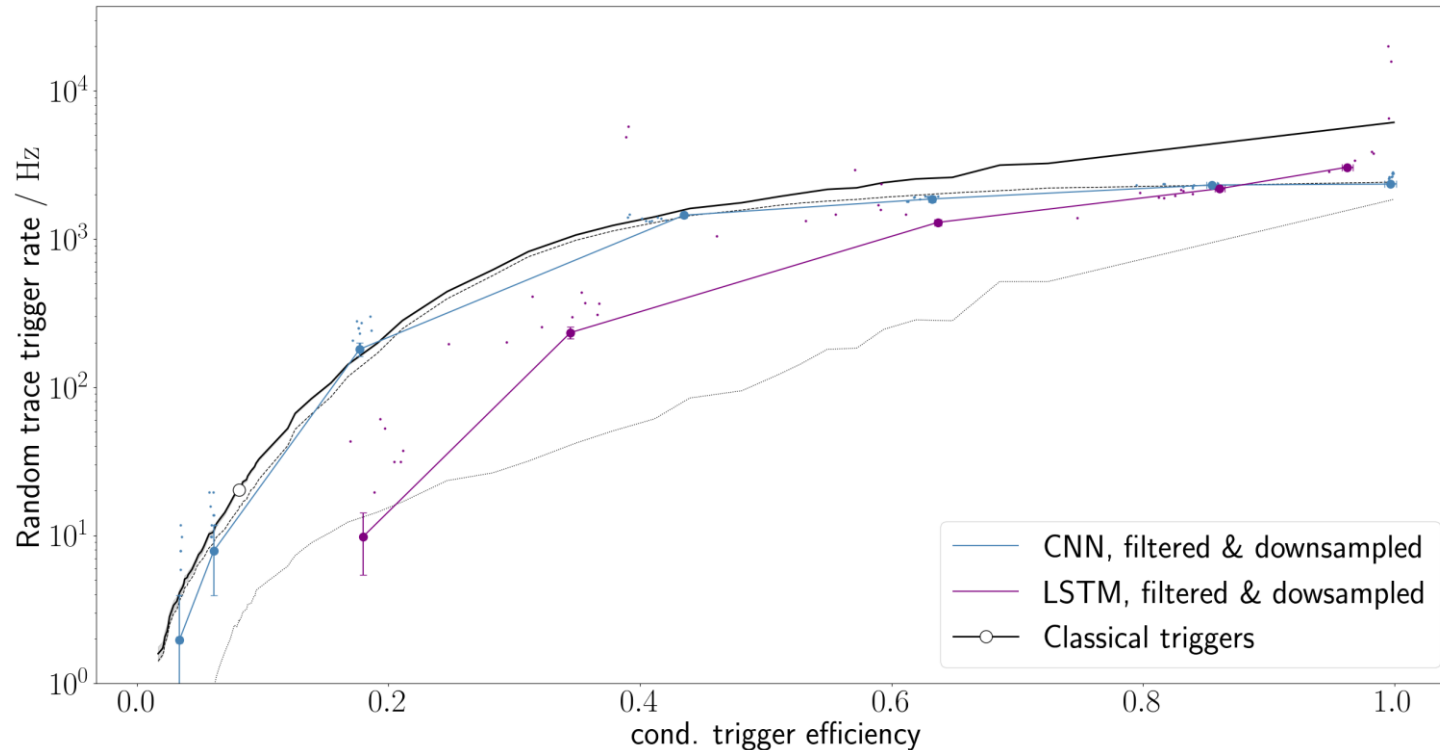
- What to save from this iteration

## ■ Output-Gate

- What to output from (updated) cell state



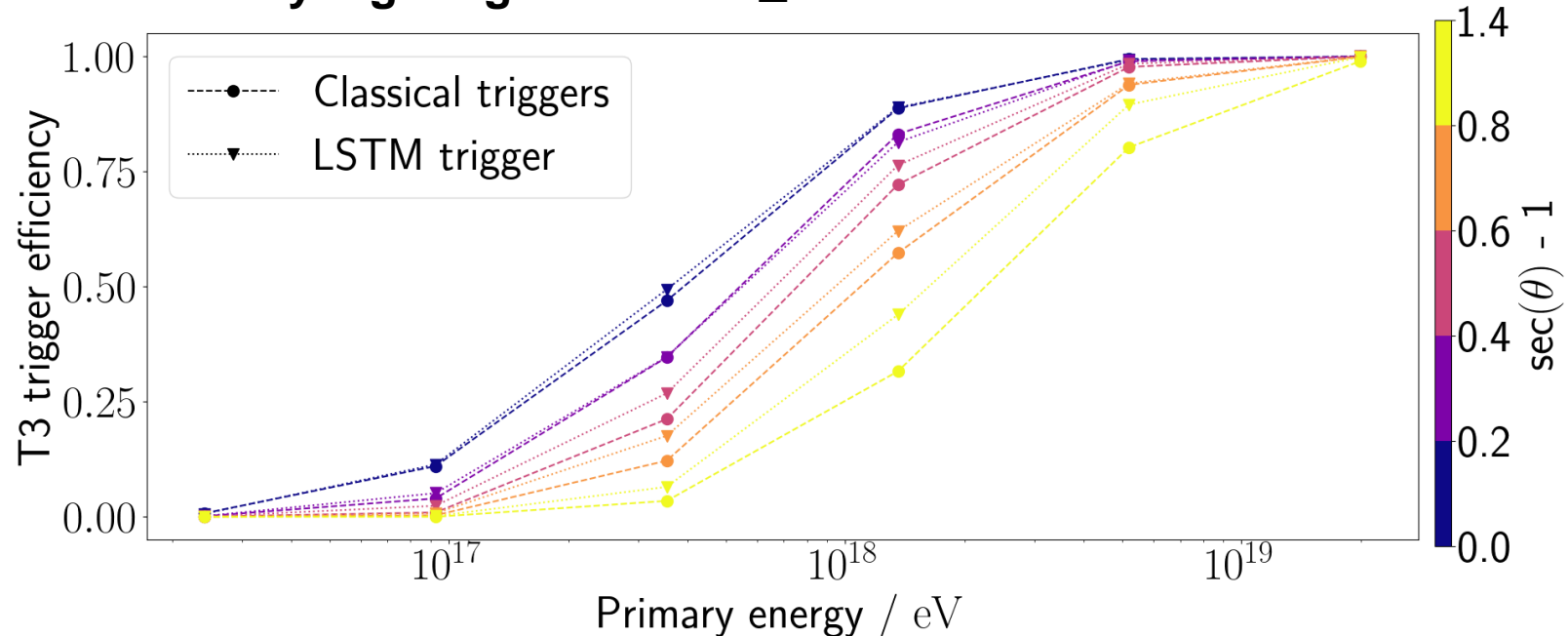
# Recurrent neural networks



- LSTM performance better than Th trigger
- Can be better than ToT for  $t_s = 0.5 \text{ VEM}_{\text{Ch}}$
- Just 44 parameters
- Effects on event level detection efficiency?

# Recurrent neural networks

- Most drastic gains at inclinations  $\theta \approx 60^\circ$  (+16.5%)
- Possibly higher gains at  $65^\circ \leq \theta < 90^\circ$  ...





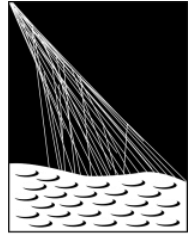
# Summary / Outlook

- **Test data-driven, machine learning concepts**
  - Bayesian classifier promising, but needs lots of finetuning
  - Neural networks work out of the box but „too efficient“
  - Control trigger rate by implementing charge cut
- **Convolutional neural networks**
  - Performance of simple CNN architectures on par with Th-Trigger
  - Filtered & downsampled data preferred over full bandwidth input
- **LSTM / recurrent neural networks**
  - First results indicate better performance than ToT
  - Large gains in event detection efficiency at high shower angles

# Summary / Outlook

- **Lot of work needed until prototyping stage is left**
  - Presented results stem from simulations only
  - No primary distinction, only data from protons considered
  - Only one hadronic interaction model (QGSJET-II.04)
- **Ground work is completed**
  - Key assumptions have been tested and verified to hold true
  - Analysis chain is implemented and ready to run
- **Upcoming dataset of easily accessible (.csv) WCD time traces**
  - 40k (proton primary) events, tagged by  $\theta, \phi, E, SPD, n_{\mu}, \dots$
  - Please tell us what other data you would be interested in

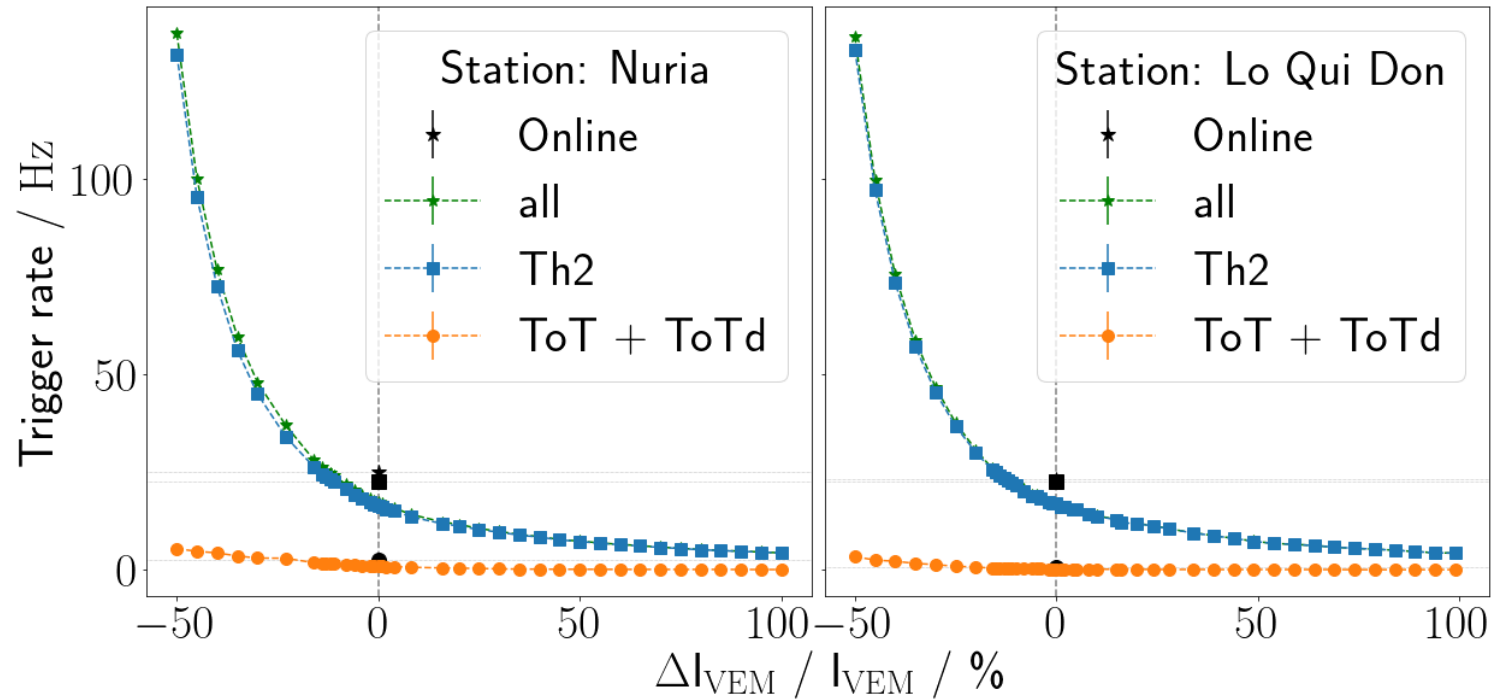
# Backup



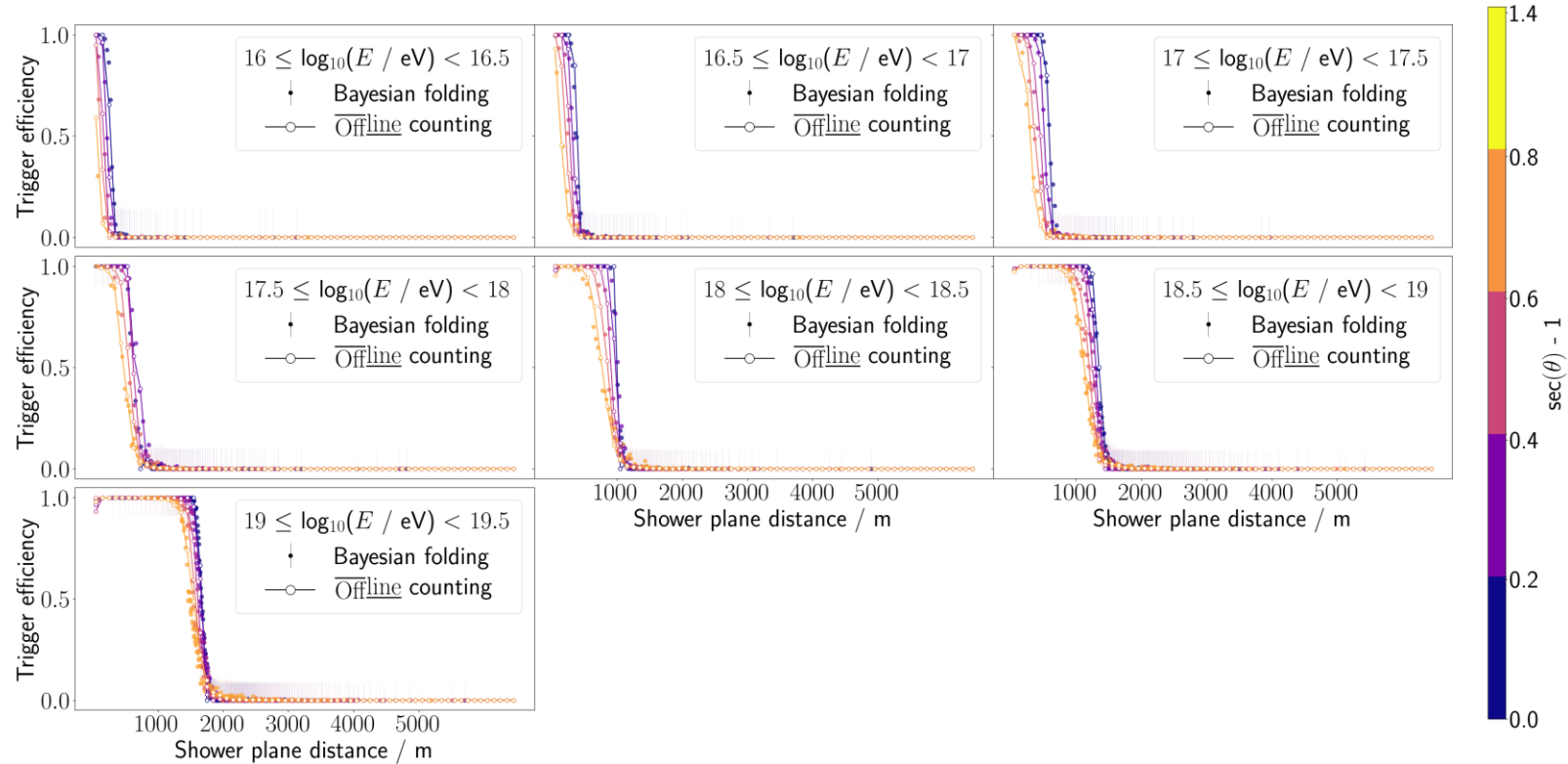
PIERRE  
AUGER  
OBSERVATORY



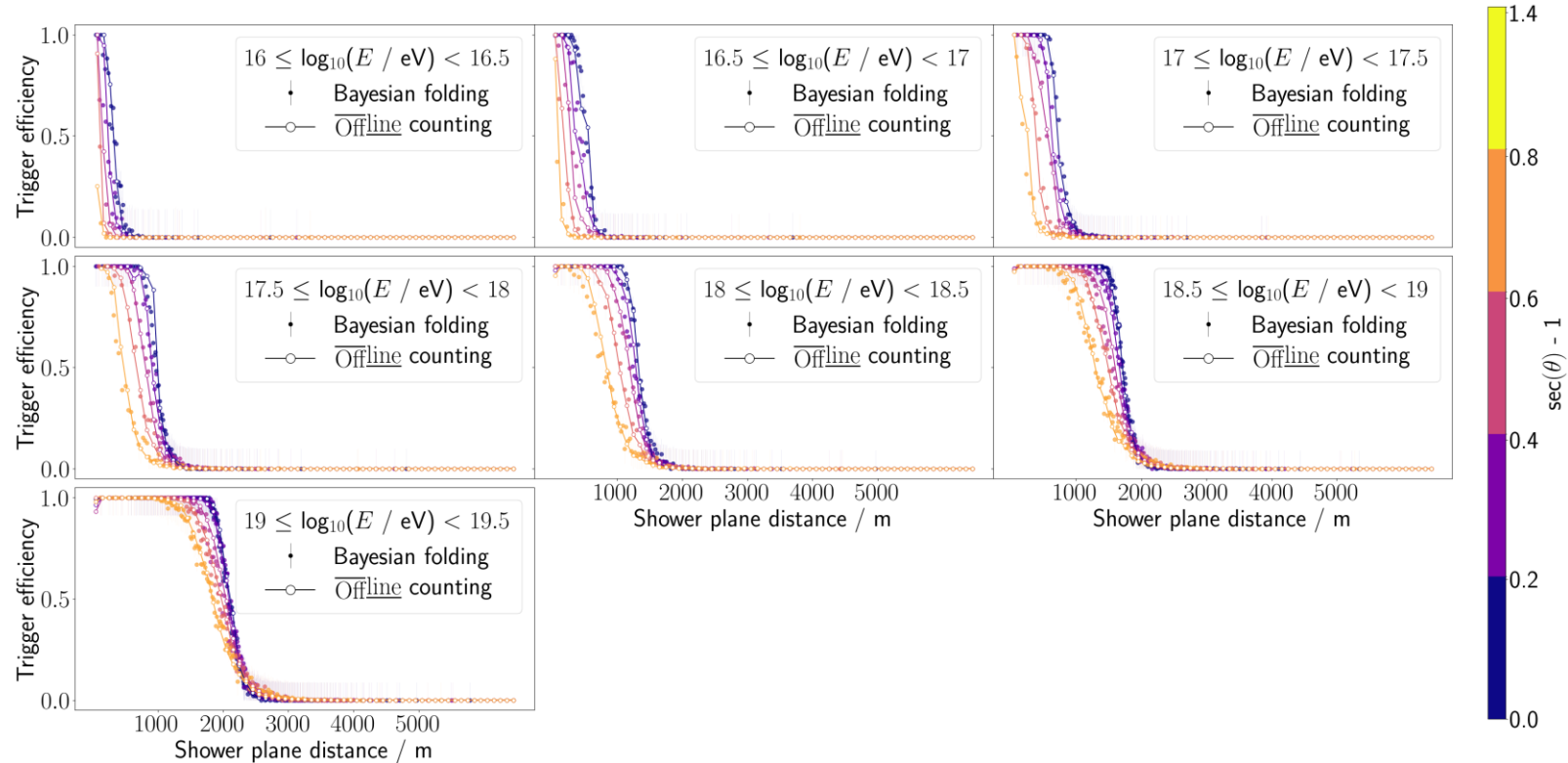
# Random traces – Calibration



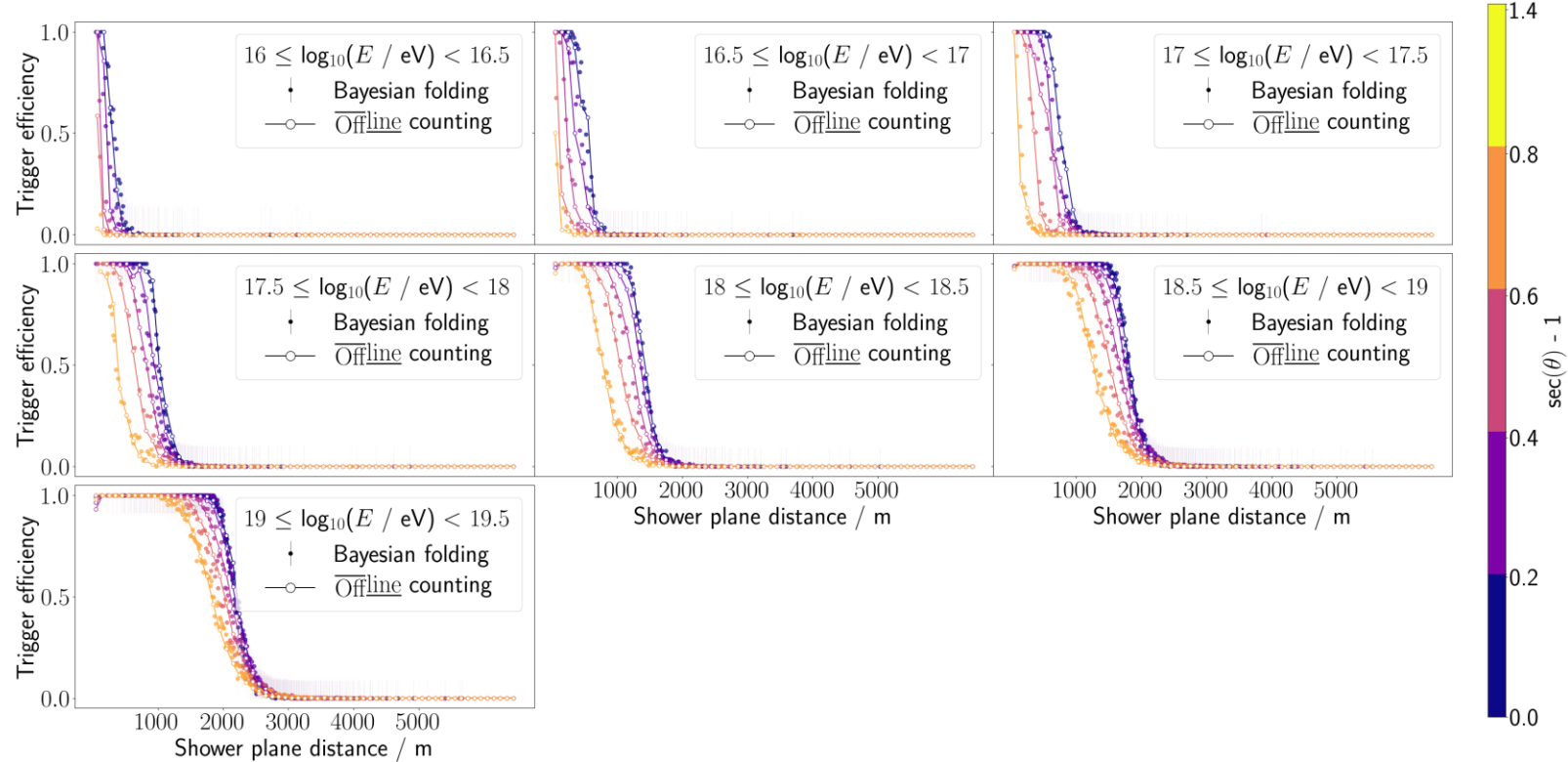
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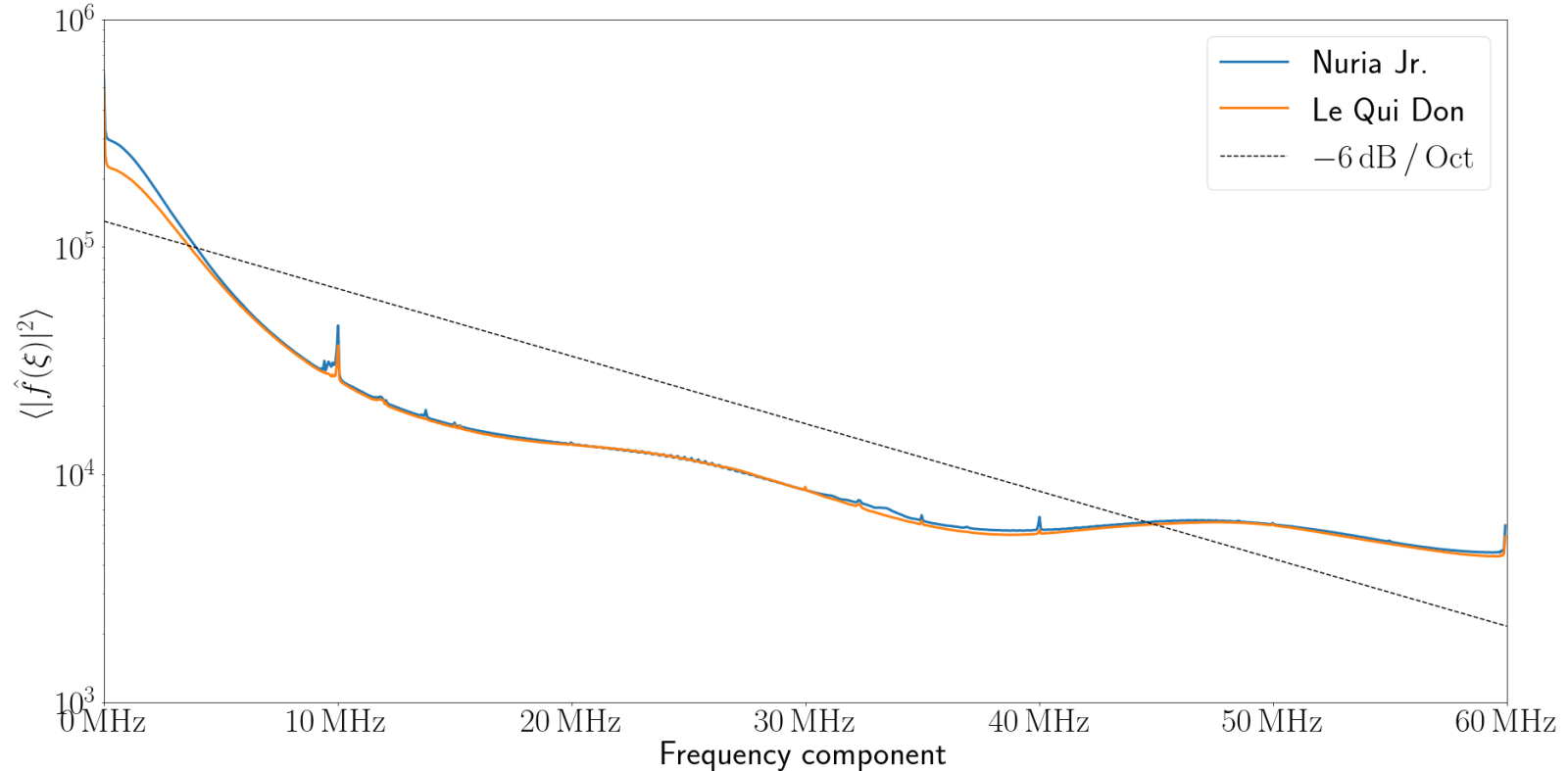
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# Random traces – Calibration

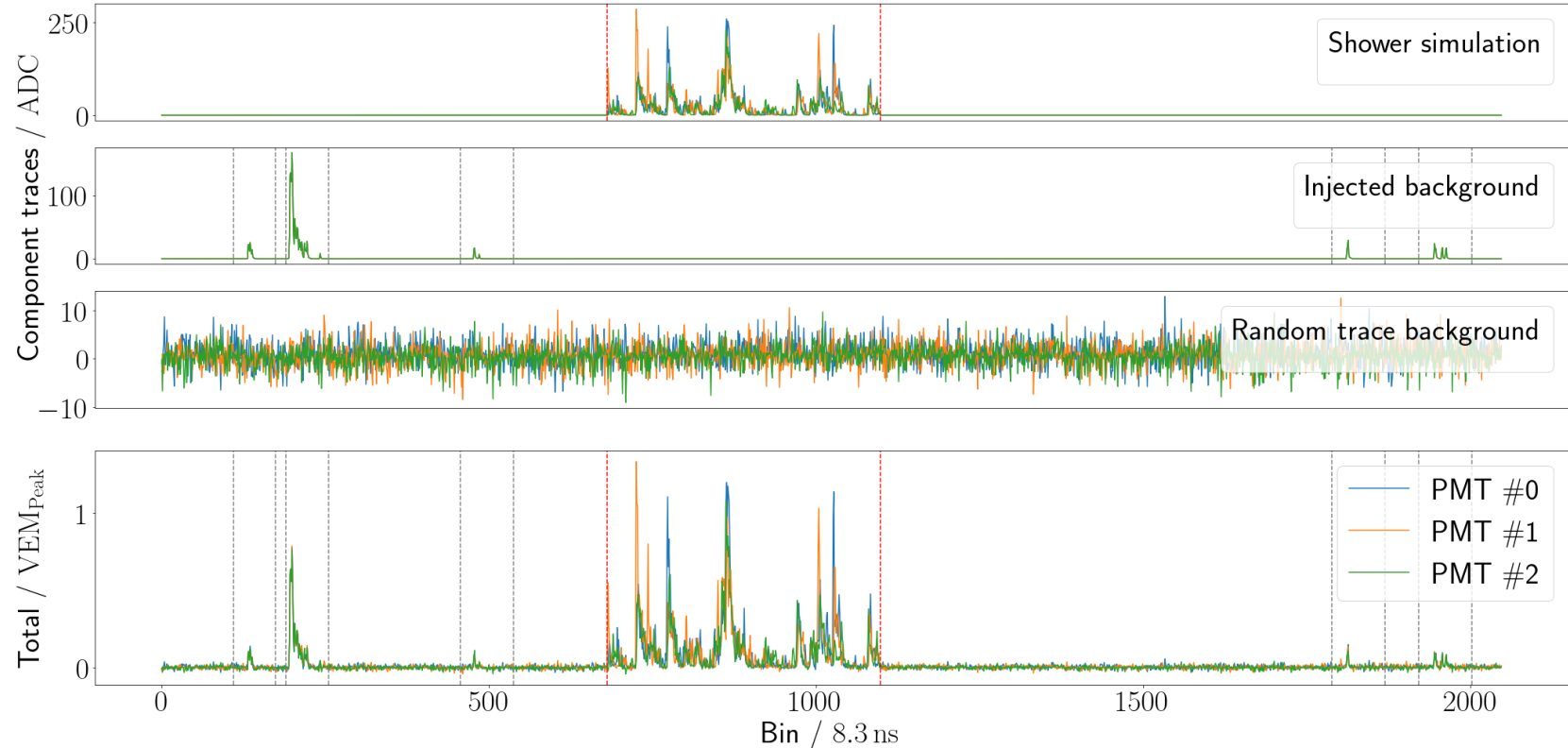


# Random traces – Power spectrum

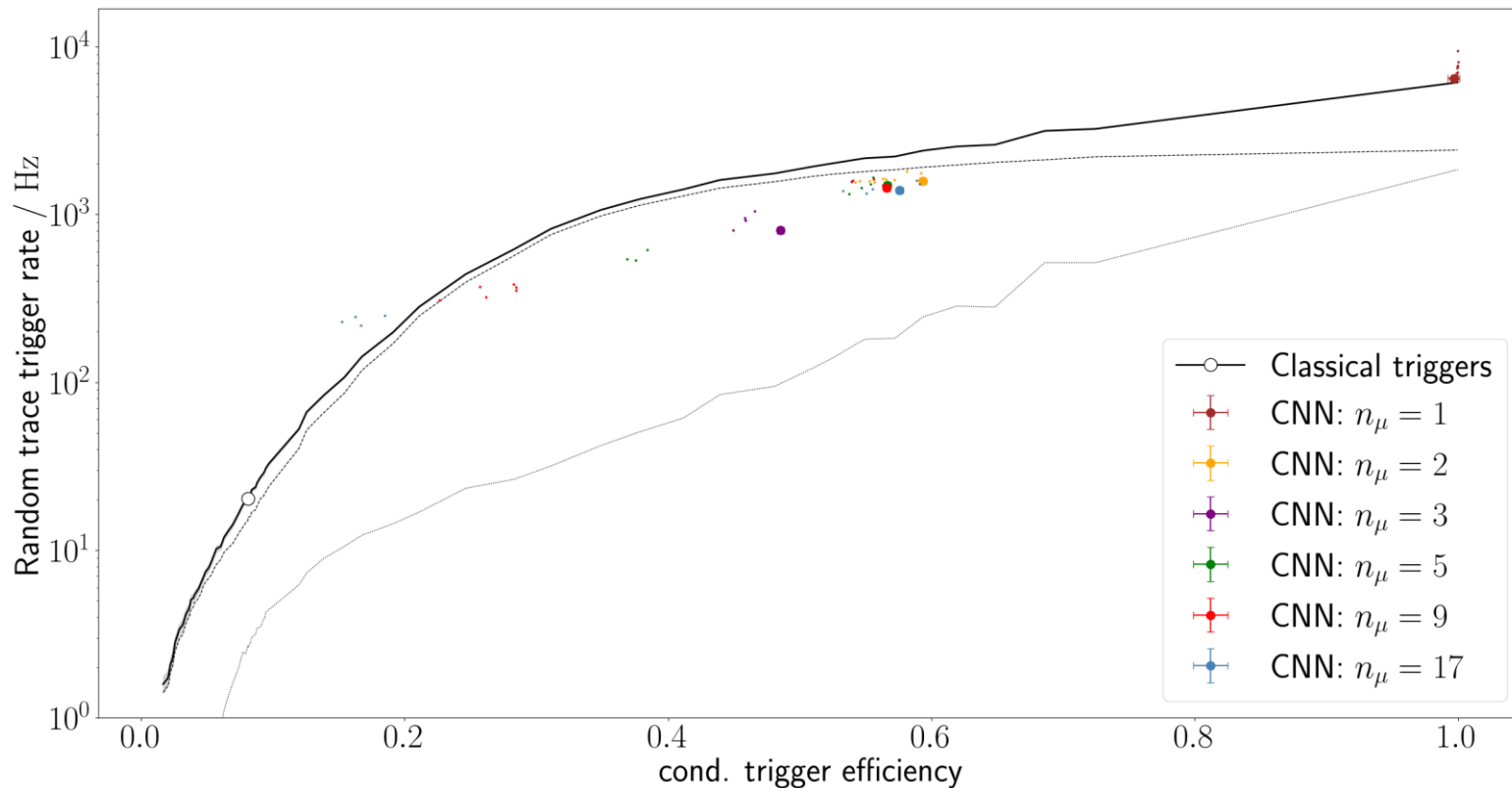




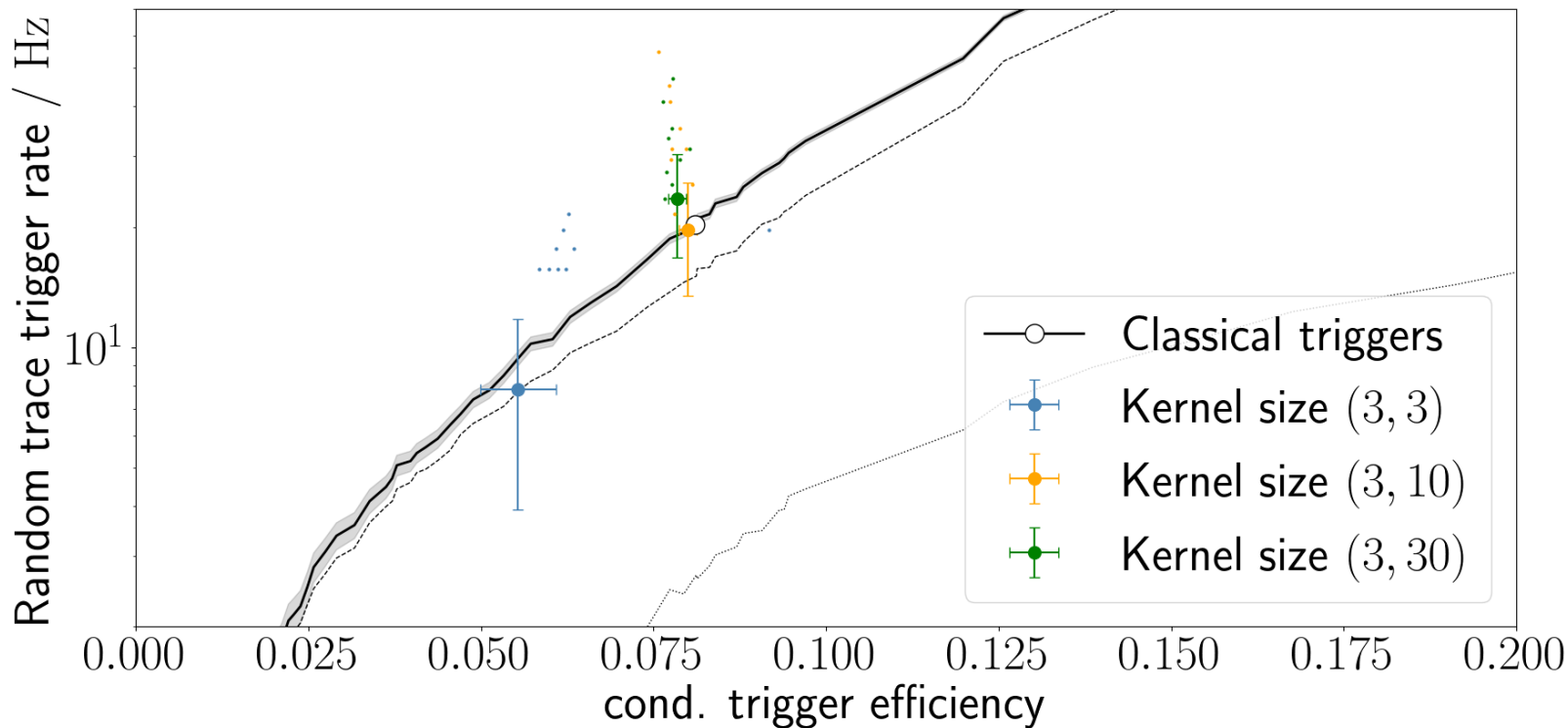
# Trace building



# Muon cut



# Kernel size



# Network parameters

Type	Input size	Kernel size	$n_{\text{train}}$	w / dense extension
CNN	(3, 120)	(3, 3)	<b>140</b>	<b>834</b>
CNN	(3, 120)	(3, 10)	<b>216</b>	<b>534</b>
CNN	(3, 120)	(3, 30)	<b>444</b>	<b>714</b>
CNN	(3, 40)	(3, 3)	<b>84</b>	<b>210</b>
CNN	(3, 60)	(3, 3)	<b>100</b>	<b>290</b>
CNN	(3, 90)	(3, 3)	<b>120</b>	<b>390</b>
CNN	(3, 240)	(3, 3)	<b>220</b>	<b>890</b>
LSTM	(3, 120)	—	<b>12</b>	(single layer)
LSTM	(3, 120)	—	(three layers)	<b>44</b>

# LSTM permutations

