

# Cloud Q Quick Start

## Qumulo Sizing & Performance on AWS

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## Overview

The information presented here is provided in the context of AWS infrastructure and the associated Qumulo Cloud Q Quick Start CloudFormation templates. To contain permutations cluster sizes from 4 to 10 instances (nodes) are graphically represented. However, the Cloud Q Quick Start templates support up to 20 instances. The flow of this document starts with deriving usable capacity, then throughput, followed by IOPS. Finally, several examples are provided on sizing a cluster for various workloads.

*Note: most of the graphs that follow leverage a vertical log axis for better readability. Scale in perf and capacity is linear but may appear otherwise due to the log scale utilized.*



## Sizing

### Erasure Coding

Qumulo Core erasure codes all data placed on EBS volumes. Erasure codes grow in 'width' as the number of instances in the cluster grows. The erasure code is established when the instances are created and the first quorum is formed. Since the Cloud Q Quick Start templates support 4 to 20 nodes, with 2 EBS volume failures or one EC2 instance failure, the erasure codes leveraged are:

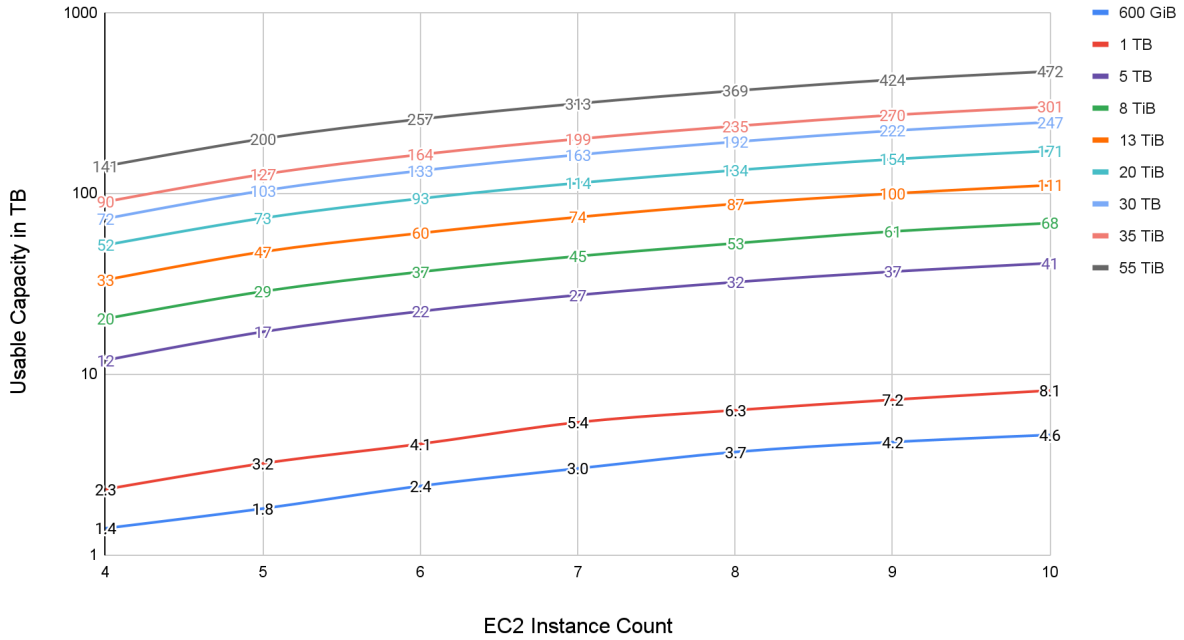
# EC2 Instances	EC Code	Data Blocks	Parity Blocks	Efficiency
4	6,4	4	2	66.6%
5	8,6	6	2	75.0%
6	10,8	8	2	80.0%
7	12,10	10	2	83.3%
8	14,12	12	2	85.7%
9-20	16,14	14	2	87.5%

### Usable Capacity

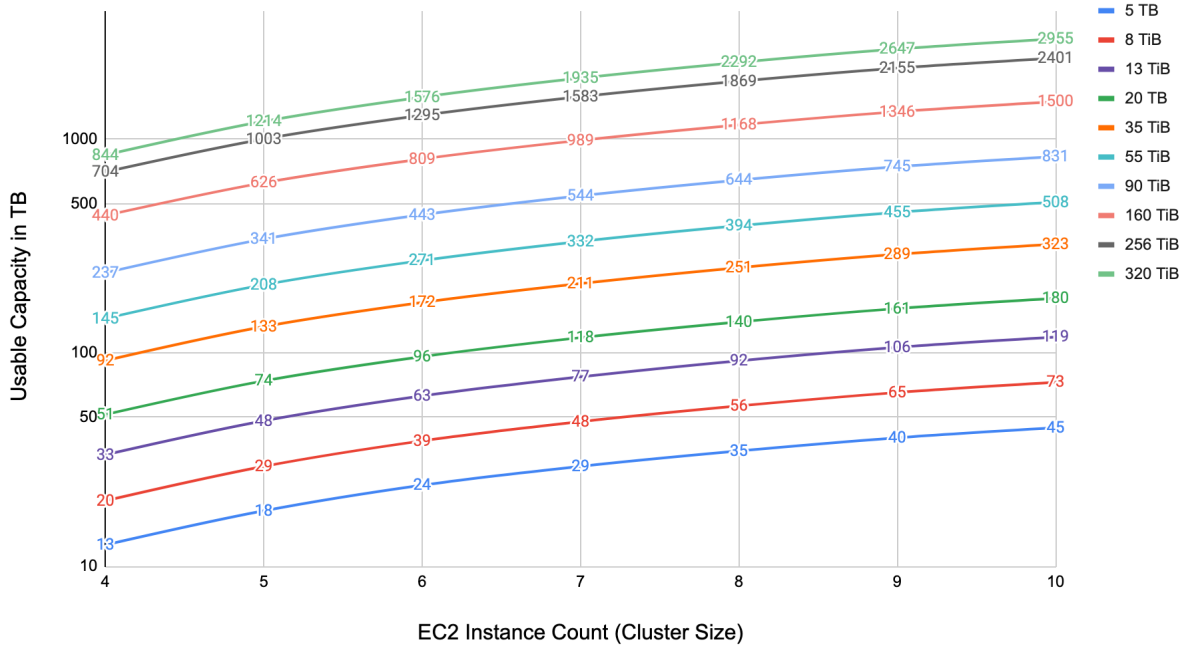
Clusters formed with more instances make more efficient use of the EBS volumes provisioned because the Erasure Code is more efficient. Configurations as small as 1.4TB and as large as 6PB are supported with the Cloud Q Quick Start templates. The graphs that follow show the usable capacity across All-Flash and Hybrid EBS configurations for 4 to 10 instances with the available Qumulo disk configurations.



Cloud Q All-Flash - Usable Capacity vs Instance Count - by EBS Config



Cloud Q Hybrid - Usable Capacity vs Instance Count - by EBS Config



## Performance - Throughput

### Single Stream Throughput

Single stream throughput, read or write, is limited to 600MB/s or lower if an instance type and EBS configuration won't support that upper bound. This number equates to the AWS 5 Gbps single TCP flow rate-limit enforced outside of an EC2 placement group.

### All-Flash Multi-stream Read Throughput

The graphs that follow show the multi-stream read performance per EC2 instance in the cluster. Qumulo requires a minimum of 4 instances (nodes) in a cluster. Performance varies with EBS volume configuration and EC2 instance type. Smaller instance types have less network bandwidth and less EBS bandwidth subjecting them to burst credits. Smaller EBS configurations are also subject to burst credits. For guaranteed performance, respective of baseline IOPS, choose at least a c5n.4xlarge instance type. Then adjust the instance type to increase throughput.

All Flash architectures should be chosen for high throughput workloads, especially in smaller usable capacity clusters, or highly random workloads. IOPS is another factor to consider for small file workloads, small usable capacity clusters, or long sustained workloads. See the IOPS section.

### All-Flash Multi-stream Write Throughput

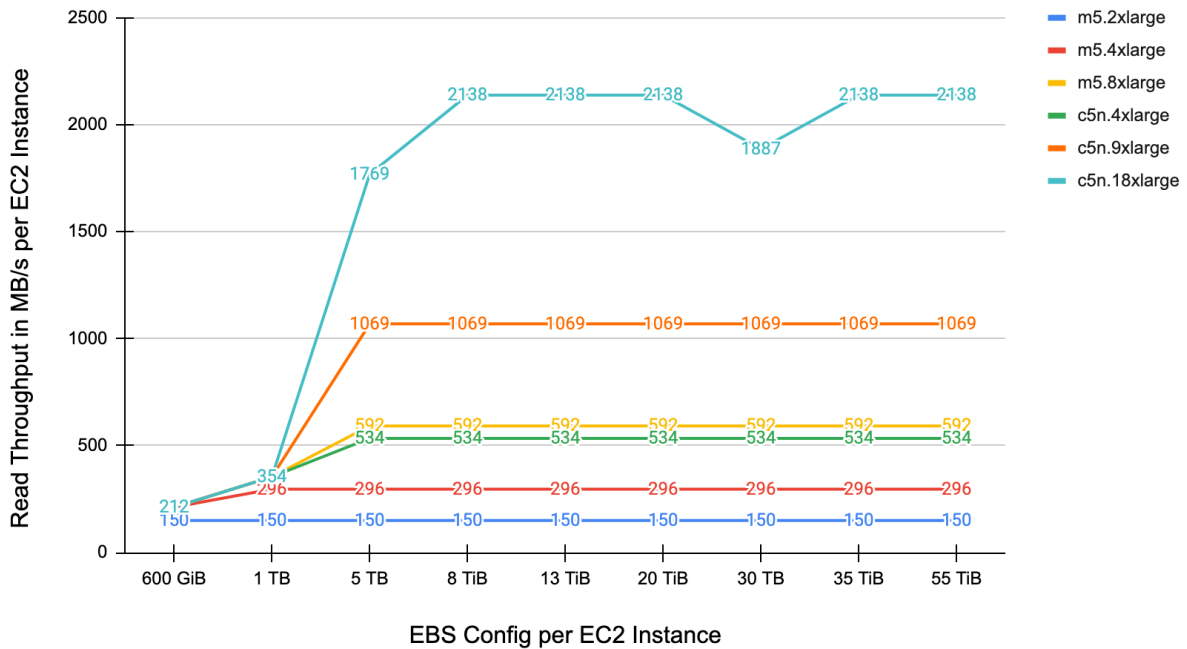
Read performance scales linearly with instance count. Write performance is impacted by the erasure code efficiency factor because the cluster has to write the parity blocks for the code. Clusters coded with 16,14 vs 6,4 not only make more efficient use of the underlying EBS volumes, but write performance is also enhanced. Write performance can be derived for a given erasure code by multiplying the read performance by the EC efficiency factor:

$$\text{Write Perf for existing files} = \text{Read Perf} \times \text{EC Eff}$$

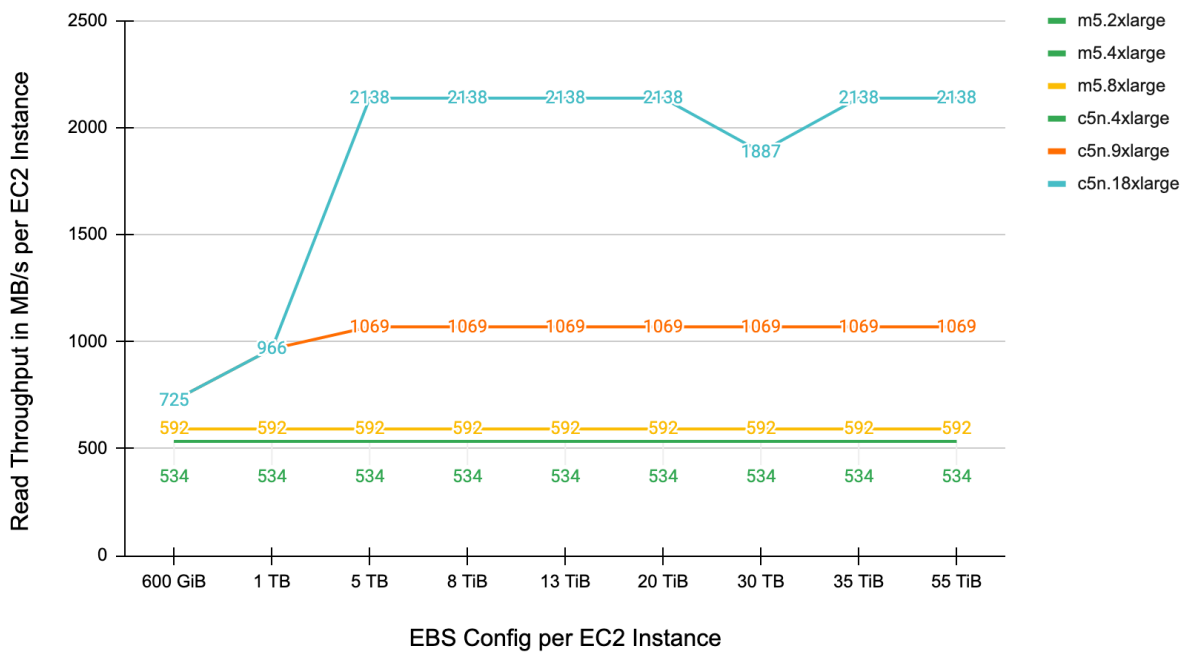
**Note: Writes creating files will have about  $\frac{1}{3}$  the performance of writes to existing files.**



## Cloud Q All-Flash - BASELINE Read Perf per Instance vs EBS Config - By Instance Type



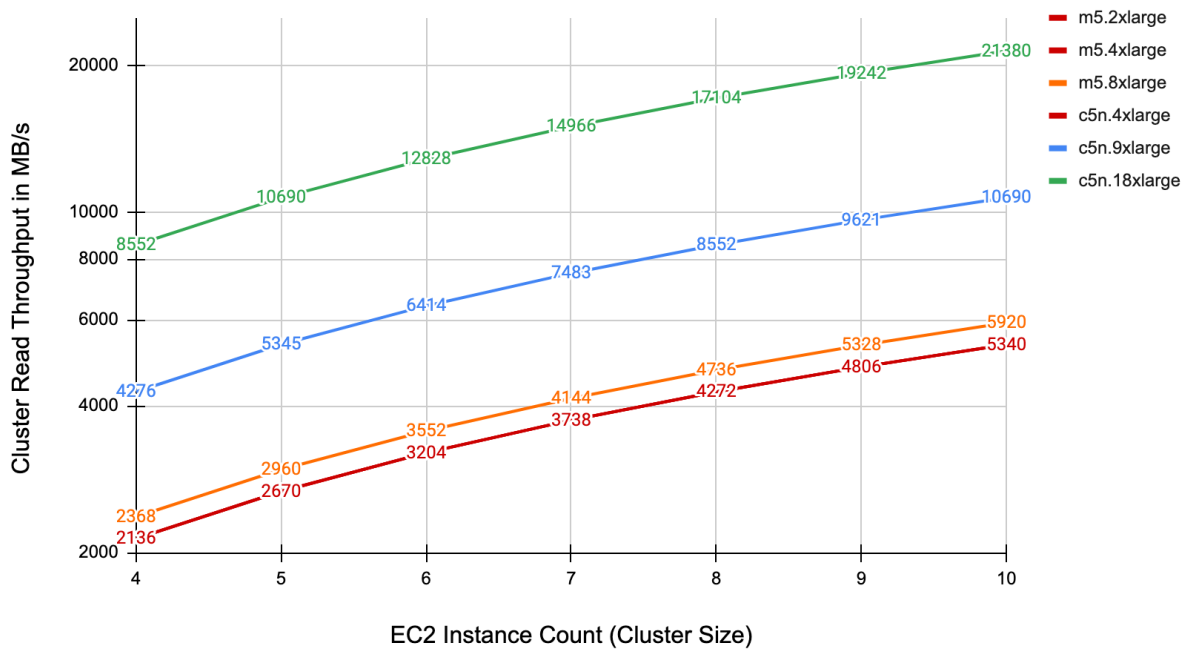
## Cloud Q All-Flash - BURST Read Perf per Instance vs EBS Config - By Instance Type



## 8TiB All-Flash Multi-stream Read MAX Throughput Example

To exemplify how Qumulo clusters perform as they scale, an 8TiB All Flash EBS config is used in the charts that follow for 4 to 10 node cluster configurations. EC2 instance types are graphed across the cluster sizes showing the performance differences.

Cloud Q All-Flash - MAX Read Perf per Cluster - By Instance Type - 8TiB per Instance



## Hybrid Multi-stream Cached Read Throughput

The graphs that follow show the multi-stream cached read performance per EC2 instance in the cluster. Qumulo requires a minimum of 4 instances (nodes) in a cluster. The cluster is a flash-first architecture with all writes landing on flash. The flash is not included in the usable capacity and statistically at least 80% of reads will come from cache due to Qumulo's AI/ML read promotion algorithms. Performance varies with EBS volume configuration and EC2 instance type. Smaller instance types have less network bandwidth and less EBS bandwidth subjecting them to burst credits. Smaller EBS configurations are also subject to burst credits. For guaranteed performance, respective of baseline IOPS, choose at least a c5n.4xlarge instance type. Then adjust the instance type to increase throughput.

Hybrid architectures reduce AWS infrastructure costs and offer performance similar to all-flash for most workloads. This is especially true for large usable capacity hybrid clusters. IOPS for hybrid clusters are lower than equivalent all-flash clusters. See the IOPS section.

## Hybrid Multi-stream Write Throughput

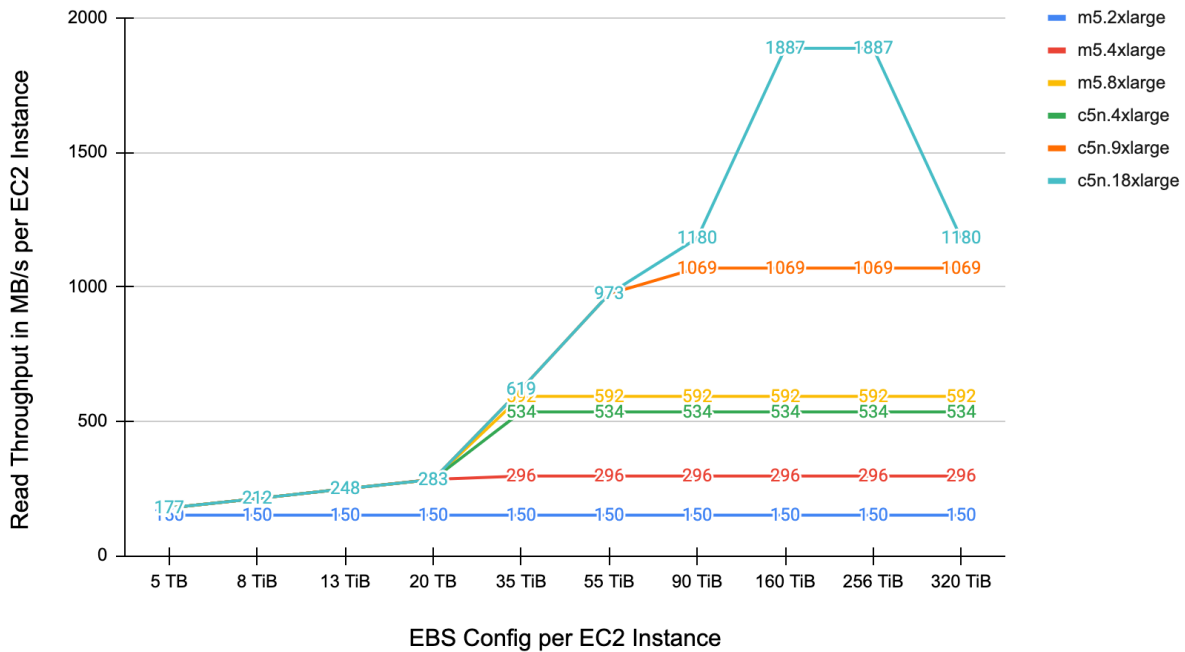
Read performance scales linearly with instance count. Write performance is impacted by the erasure code efficiency factor because the cluster has to write the parity blocks for the code. Clusters coded with 16,14 vs 6,4 not only make more efficient use of the underlying EBS volumes, but write performance is also enhanced. Write performance can be derived for a given erasure code by multiplying the read performance by the EC efficiency factor:

$$\text{Write Perf for existing files} = \text{Read Perf} \times \text{EC Eff}$$

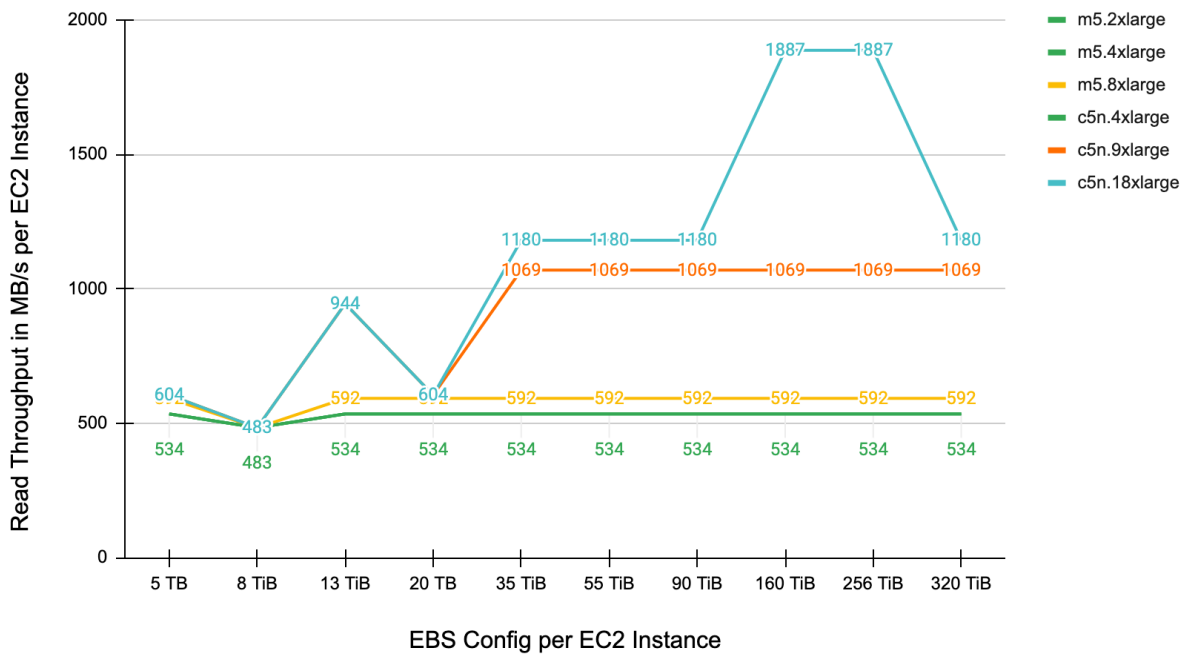
***Note: Writes creating files will have about  $\frac{1}{3}$  the performance of writes to existing files.***



Cloud Q Hybrid - BASELINE Cached Read Perf per Instance vs EBS Config - By Instance Type



Cloud Q Hybrid- BURST Cached Read Perf per Instance vs EBS Config - By Instance Type

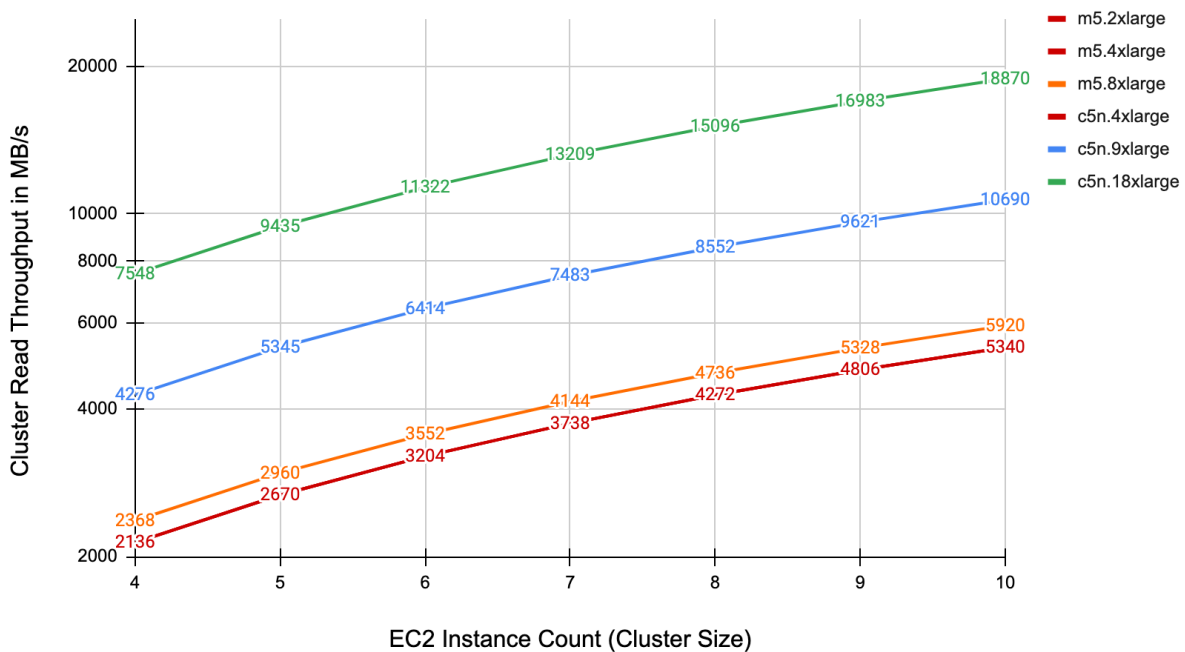




## 160TiB Hybrid Multi-stream Cached Read MAX Throughput Example

To exemplify how Qumulo clusters perform as they scale an 160TiB EBS config is used in the chart below for 4 to 10 node cluster configurations. EC2 instance types are graphed across the cluster sizes showing the performance differences.

Cloud Q Hybrid - MAX Cached Read Perf per Cluster - By Instance Type - 160TiB per Instance



## Performance - EBS Disk IOPS

### EBS Disk IOPS

Qumulo leverages AWS EBS gp2 for flash-based EBS volumes. This volume type remains the lowest latency EBS option. However, gp2 EBS volumes are subject to burst credits. This is even more pronounced for small volumes. The EBS configurations offered by Qumulo balance volume size, the number of volumes, and the baseline vs burst credits available. Every EBS configuration leveraged by a Qumulo node (EC2 instance) has multiple EBS volumes per EC2 instance. The specific configurations complicate the topic, so the focus here is on the disk IOPS offered per instance for the given EBS configurations. Larger EBS configurations completely eliminate burst credits for disk IOPS. AWS Disk IOPS can be inspected in CloudWatch with the resource groups built by the Cloud Q Quick Start templates.

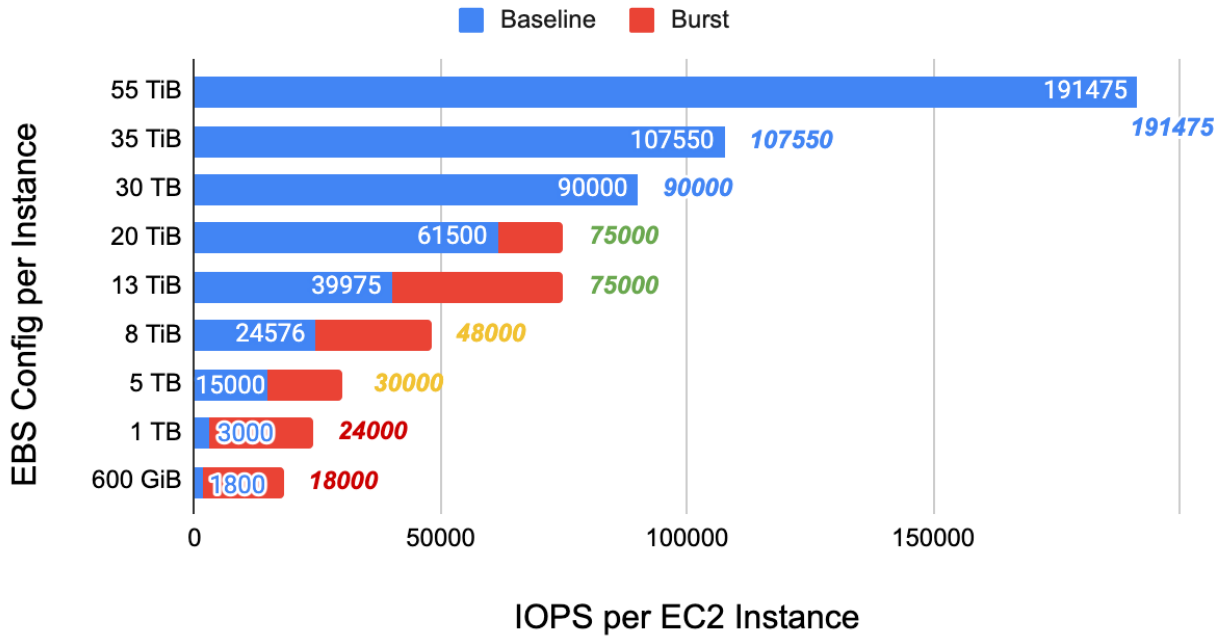
***Note: EBS Disk IOPS DO NOT equal protocol IOPS shown in the Qumulo UI.***

In the charts that follow total disk IOPS are shown italicized to the right of each bar. These numbers are shown per EC2 instance in the cluster across all the supported EBS configurations. The color coding for total disk IOPS indicates the duration that max IOPS can be sustained before burst credits will be exhausted.

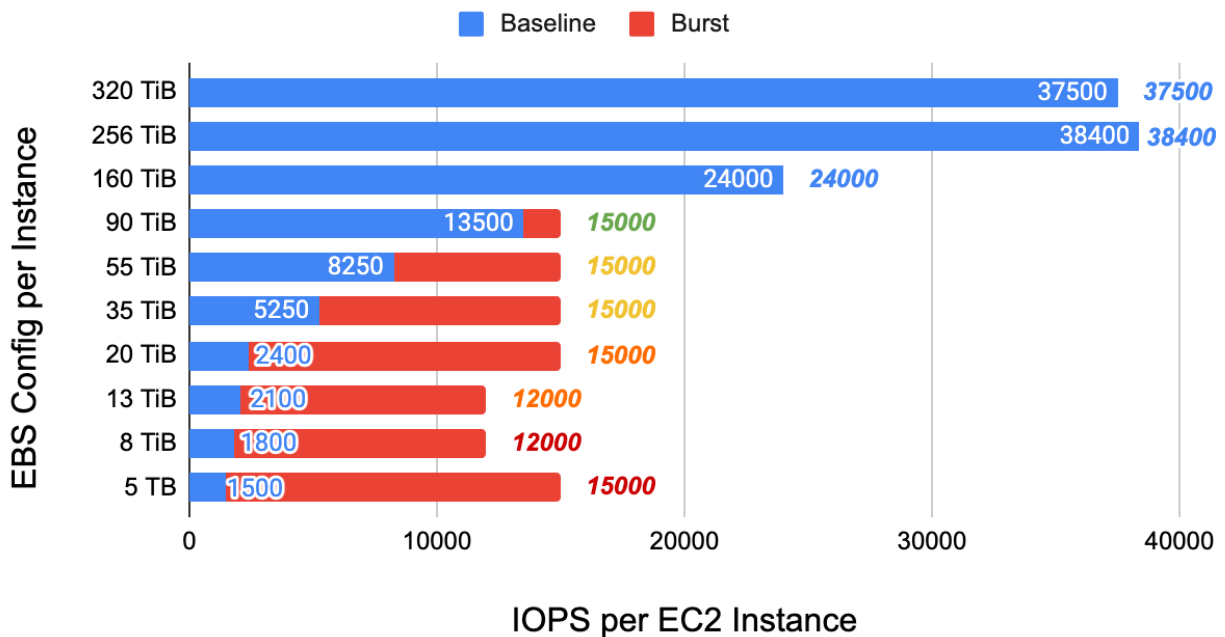
Text Color Code	Max IOPS duration
RED	30 minutes
ORANGE	35 minutes
YELLOW	45 minutes
GREEN	2+ hours
BLUE	No limit



## Cloud Q All-Flash - Disk IOPS per EC2 Instance vs EBS Config

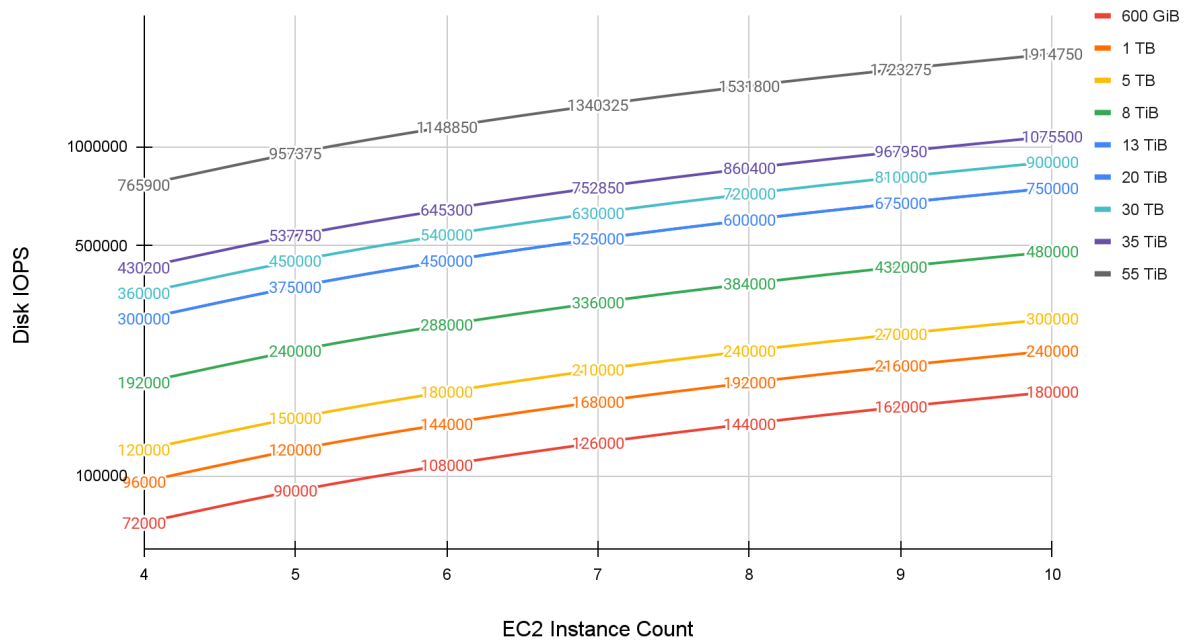


## Cloud Q Hybrid - Disk IOPS per EC2 Instance vs EBS Config



## MAX EBS Disk IOPs per Cluster

Cloud Q All-Flash - MAX Disk IOPs per Cluster - by EBS Config



Cloud Q Hybrid - MAX Disk IOPs per Cluster - by EBS Config

