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Education

Bachelor of Computing in Computer Science (Co-op), Minor in Geomatics Guelph, ON, Canada University of Guelph

Sept. 2023 – April 2028

Projects

Echoes of the Dream | Phaser.js, Adobe Illustrator, Audacity, Electron, itch.io

August 2024 - Present

- Currently designing and developing a **2D** horror game, "Echoes of the Dream," using Phaser.js, Aseprite, and Audacity, focusing on psychological horror with dynamic room-based puzzles.
- Implementing core game mechanics including WASD movement, interaction systems, and a progressive lives system, ensuring a seamless player experience.
- Collaborating with a team of 7 to create a cohesive game atmosphere, integrating pixel art, ambient soundscapes, and escalating difficulty levels.
- Planning deployment on **itch.io** with a downloadable version using **Electron**, ensuring broad accessibility and a consistent player experience across platforms.

Tennis Locator | Next.js, React, TypeScript, Firebase

July 2024

- Developed "Tennis Locator," a full-stack app with React, TypeScript, and Firebase, enabling real-time tennis court search and favoring.
- Integrated **Firebase Authentication** and **Firestore** for secure user management, supporting social logins and real-time data.
- Designed a responsive user interface with Tailwind CSS, ensuring consistency and maintainability.
- Optimized navigation and performance with React Router and Next.js, leveraging server-side rendering and dynamic routing.

Me's Restaurant | JavaScript, HTML/CSS

July 2023

- Created a fully responsive online menu using HTML, CSS, and JavaScript, ensuring ease of access and user-friendly navigation, with the site accessible via GitHub.
- Designed and developed a clean, modern website with enhanced responsiveness and interactivity, leveraging HTML/CSS for structure and JavaScript for dynamic functionality.
- Attracted over 10 customers through the website, contributing to increased sales and receiving positive feedback on the user experience.

Experience

Information Technology Technical Support

May 2024 – August 2024

Fracht Group

Kampala, Uganda

- Successfully resolved complex hardware, software, and network issues on first contact 80% of the time, significantly minimizing system downtime.
- Leveraged sharp problem-solving skills to troubleshoot unexpected issues in real-time, ensuring continuous and smooth service delivery.
- Displayed ability to troubleshoot and repair hardware components and network issues under tight deadlines

Waiter and Cashier

 $Oct\ 2022 - Jan\ 2023$

 $Milano\ Coffee$

HCM City, Vietnam

• Provided **excellent customer service** by accurately processing transactions and managing **POS systems**, leading to **high customer satisfaction**.

Technical Skills

Languages: C, Python, SQL, JavaScript, TypeScript, HTML/CSS, Java, R

Frameworks: React, Node.js, TailwindCSS, Firebase

Developer Tools: Git, Docker, Github, VS Code, Visual Studio, Makefile