

Darko Stefanoski

Computer Science Student

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SUMMARY

I am a computer engineering student at the Faculty of Computer Science & Engineering, Ss. Cyril and Methodius University in Skopje. I enjoy solving tough problems and making high-quality software that would help make the world just a little bit better through the power of melted sand and silicon. Above all else however, I enjoy learning and bettering myself.

EDUCATION

Bachelor of Computer Engineering,
FCSE, University of Ss. Cyril and Methodius - Skopje

Skopje

SKILLS

- | | |
|--------------------|---------------|
| • HTML | • CSS |
| • Javascript | • React |
| • PHP | • GraphQL |
| • MySQL | • C |
| • C++ | • C# |
| • Windows Forms | • Java |
| • Unity engine | • Spring Boot |
| • Microsoft Office | • Linux |

COURSEWORK

Advanced Programming, *FCSE*

- One of the more important optional courses at the faculty, the focus is on advanced concepts of OOP, design patterns and creating not just functional, but also high quality code.

PROJECTS

e-Commerce Website, github.com/QuodImperator/scandiweb-Test

- I created an e-Commerce website using React for the front-end and PHP/GraphQL/MySQL for the back-end.
- It is currently being hosted on this link: darko-site.rf.gd.

Portfolio Website

- Placeholder

Shoot 'Em Up Game, github.com/QuodImperator/Shoot-em-Up-Game

- A simple Shoot 'Em Up game I created in Unity with C#, inspired by classics like Gradius.