

# Darko Stefanoski

## Computer Science Student

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### SUMMARY

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I am a computer engineering student at the Faculty of Computer Science & Engineering, Ss. Cyril and Methodius University in Skopje. I enjoy solving tough problems and making high-quality software that would help make the world just a little bit better through the power of melted sand and silicon. Above all else however, I enjoy learning and bettering myself.

### EDUCATION

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#### Bachelor of Computer Engineering,

Skopje

FCSE, University of Ss. Cyril and Methodius - Skopje

### SKILLS

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- HTML
- CSS
- Javascript
- React
- PHP
- GraphQL
- MySQL
- C
- C++
- C#
- Windows Forms
- Java
- Unity engine
- Spring Boot
- Microsoft Office
- Linux

### COURSEWORK

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#### Advanced Programming, FCSE

- One of the more important optional courses at the faculty, the focus is on advanced concepts of OOP, design patterns and creating not just functional, but also high quality code.

### PROJECTS

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#### e-Commerce Website, [github.com/QuodImperator/scandiweb-Test](https://github.com/QuodImperator/scandiweb-Test)

- I created an e-Commerce website using React for the front-end and PHP/GraphQL/MySQL for the back-end.
- It is currently being hosted on this link: [darko-site.rf.gd](http://darko-site.rf.gd).

#### Portfolio Website

- Placeholder

#### Shoot 'Em Up Game, [github.com/QuodImperator/Shoot-em-Up-Game](https://github.com/QuodImperator/Shoot-em-Up-Game)

- A simple Shoot 'Em Up game I created in Unity with C#, inspired by classics like Gradius.