

Yihang Huang

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Introduction

Multidisciplinary professional with rich experience working as an engineer across various companies. My expertise spans software development, process management, and improvement. With strong background in software engineering, I have a passion for creating innovative solutions.

Education

Université de Montréal, Master of Computer Science	Jan 2024 – 2026
Concordia University, Graduate Diploma in Computer Science	Sept 2022 – Jun 2023
McGill University, Master of Architecture	Sept 2016 – Oct 2017
South China University of Technology, Bachelor of Architecture	Sept 2011 – Jun 2016

Experience

Computer Engineer, Arctic Star Foods – Montréal, Canada Dec 2023 – Apr 2025

- Maintained database and web server, ensuring 99.9% uptime.
- Developed a web application for showcasing products.
- Integrated bill payment and order management systems to reduce inconsistency.

Quality Assurance Engineer, Keywords Studio – Montréal, Canada Jan 2020 – Aug 2022

- Created internal tools to automate testing processes, reducing manual testing time.
- Collaborated with game developers in client companies (Warner Brothers, Ubisoft, 2K, Ryu Ga Gotoku Studio, etc.) to identify and resolve bugs, ensuring the release of high-quality games.
- Provided feedback on game design and mechanics, contributing to the overall user experience.

Projects

NHL Data Analyzor github.com/arvml2906/NHLProject

- Collected and cleaned NHL data from various sources, including the NHL API and web scraping.
- Analyzed and trained machine learning models to predict game outcomes and goal accuracy.
- Developed a web application to visualize data and predictions.
- Tools Used: Python, HTML, JavaScript, Docker

Artistic NFT Platform github.com/QuoiHang/Artistic-NFT

- Built a platform for creating and trading NFTs via MetaMask wallets.
- Implemented smart contracts for minting and transferring NFTs.
- Developed a user-friendly interface for browsing and purchasing NFTs.
- Tools Used: Solidity, React, JavaScript, HTML

Food Order Web App github.com/mengyangq/ConcordiaEats

- Drafted interactive UI/UX prototype for a food ordering web application.
- Developed a web application with a user-friendly interface for ordering food from local restaurants.
- Implemented a database for managing orders, products and user accounts.
- Tools Used: Java, SQL, JavaScript, HTML, CSS

Health Database Web App github.com/QuoiHang/Health_Database

- Built a web application with database for managing hospital scheduling and patient records.
- Tools Used: SQL, JavaScript, HTML, CSS, PHP

Skills

Languages: C++, Python, Java, SQL, HTML, JavaScript, CSS, Solidity, React, PHP

Technologies: Machine Learning, UI, Blockchain