

CS 1112: Introduction To Programming

Function Arguments

Named Arguments, Positional Arguments, and More

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Friendly Reminders

- Your safety and comfort is important!
 - If you choose to wear a mask you are welcome to do so
 - We will interpret wearing a mask as being considerate and caring of others in the classroom (<u>not</u> that you are sick), and realize that some may choose to mask to remain distanced
- Be an *active* participant in your learning! You're welcome and *encouraged* to ask questions during class!
- If you feel unwell, or think you are, please stay home
 - We will work with you!
 - Get some rest ©
 - View the recorded lectures please allow 24-48 hours to post
 - Contact us!



Announcements



- Quiz 3 has been graded! Scores can be seen on Sherlock & Canvas.
- Quiz 4 will be released this afternoon and is due by 11:00pm on Monday (2/19)!
 - No late quizzes accepted
 - No make-up quizzes allowed
 - If you believe your computer is glitching, it's a good idea to copy down your answers to each of the questions in a word document. In the event something happens, you can send me your solutions.
 - <u>Note</u>: in general, will **cannot and will not** accept quiz solutions via **email**. We will <u>only</u> accept them in the case where your quiz may have glitched and we no longer have your submitted answers.
 - Take quiz on: Sherlock.cs.virginia.edu
- PA03 Functions is out and is due by 11:00pm on Wednesday (2/21)!
 - Start early!! Submit on Gradescope: your .py file
- Coming up...
 - Exam 1 on February 28, 2024 (during class time)

What happens when you invoke (call) a function

- Python creates memory for the function (we don't see this)
- Argument values are assigned to parameter names
- Lines of code in the body of the function are **executed**
- When the function encounters a return statement, a value is passed back to the **caller**, and the function ends
- Python **removes the memory** for the function (all values that existed only in the function are gone)

```
Order of evaluation in this example:
Line 1 (skip to end of function)
-> Line 5 -> Line 6
-> Line 7 (function is called)
-> Line 1 -> Line 2
-> Line 3 (return statement)
-> Line 7 -> Line 8 -> Line 9
```

```
1: def add_stuff(a):
2:    b = a + 5
3:    return b
4:
5:    b = 4
6:    print("Statement 1: The value of b is", b)
7:    y = add_stuff(7)
8:    print("Statement 2: The value of y is", y)
9:    print("Statement 3: The value of b is", b)
```

Named Arguments and Default Parameters Values

Named Arguments and Default Parameters Values

Usually, the number or arguments needs to **match** the number of parameters

A default gives us the option of providing an argument for a certain parameter

If we don't provide an argument for that parameter, the function uses the default argument instead

Named Arguments and Default Parameter Values

Consider the function declaration below:
 def my function(a, b=15, c="dog"):

- When calling the function above, b and c have *default* values
 - This means when you call the function, you can *choose* to either specify b and c or use the default variables
- Examples:
 - my_function(3, 4, "dog") a is 3, b is 4, c is "dog"
 - my_function(7)- a is 7, b and c take the *default* values of 15 and "dog" respectively
 - my_function(7, c="desk")- a is 7, c is "desk", b takes on the default value of

Q1: Named Arguments

What is printed?

```
def add_stuff(x, y=5):
    x = x + 3
    return x + y

print(add_stuff(10))
```

Q1: Named Arguments

What is printed?

18

```
def add_stuff(x, y=5):
    x = x + 3
    return x + y

print(add_stuff(10))
```

Q2: Vocabulary check-in

```
def find_hypotenuse(c, d):
```

Q2: Vocabulary check-in

Q3: Scope

Are there two different variables named **x**, or just one?

```
def add stuff(y):
  return x
\mathbf{r} = \text{add\_stuff(10)}
print(x)
```

Q3: Scope

Are there two different variables named **x**, or just one?

Two different x's

```
def add stuff(y):
  return x
\mathbf{r} = \text{add\_stuff(10)}
print(x)
```

Q4: Scope

What is printed?

```
def add_stuff(y):
   \mathbf{x} = \mathbf{y} + 5
   return x
\mathbf{r} = \text{add\_stuff(10)}
print(x)
```

Q4: Scope

```
What is printed?
4
(x = 10 + 5 \text{ inside...})
(Global x outside remains 4!)
```

```
def add stuff(y):
   return x
\mathbf{r} = \text{add\_stuff}(10)
print(x)
```

```
# acceleration due to gravity
# given time, calculate distance
def get distance(time):
  position = ((9.81 * (time**2))/2) + (0 * time)
  return position
def get distance2(time, accel):
  position = ((accel * (time**2))/2) + (0 * time)
  return position
def get distance3(time, accel, init vel):
  position = ((accel * (time**2))/2) + (init vel * time)
  return position
def get distance4(time, accel=9.81, init vel=0.0):
  position = ((accel * (time**2))/2) + (init vel * time)
  return position
seconds = 1
print(get distance4(seconds))
print(get distance4(seconds, 4.0))
print(get distance4(seconds, init vel=2)) # keyword parameter
print(get distance4(seconds, 4.0, 2))
# #seconds = int(input('How many seconds has the object fallen?'))
# print(get distance(seconds))
# # print(get distance2(seconds, 4.0))
# print(get distance3(seconds, 9.81, 0.0))
# print(get distance3(seconds, 4.0, 1.0))
```

When you are not providing all the arguments, to ensure no confusion, name the parameter.

Here, we are providing seconds (that relates to the first parameter), and init_vel (that relates to the third parameter). If we only put (seconds, 2), then it would assume accel was 2!

```
# Let's create a function that can compute a tip for us. Based on the
# amount we were charged for our meal at a restaurant, compute the
# amount that we should leave as a tip.
def find_total_bill(food_amount, tip_percent=.20, flat=1.00):
 tip = (food amount * tip percent) + flat
 return(food amount + tip)
bill amount = float(input("How much is vour bill? "))
percent = float(input("What percent do you want to tip? "))
fee = float(input("What is the flat fee amount? "))
print("You should pay", str(find_total_bill(bill_amount, percent, fee)))
```

```
# In this example, the find_tip function has 3 parameters. The last 2
# parameters each have default values assigned to them. When this
# function is called, arguments do not need to be sent for parameters
# that already have default values assigned. But if arguments are sent
# in, they will be assigned to these parameters instead of using the
# default values.
def find_tip(bill, percentage=.20, msg="That was excellent service"):
  amount of tip = bill * percentage
 print(msg)
 return amount of tip
bill amount = float(input("How much was your bill? "))
# Only 1 argument is sent. The last 2 parameters will be their defaults
tip amount = find tip(bill amount)
print("For a bill of", bill amount, "tip", round(tip amount, 2))
# The same function is called, but here 3 arguments are sent
customized tip amount = find tip(bill amount, .45, "THANKS!!!!!!!")
print("For a bill of", bill amount, "your customized tip",
round(customized tip amount, 2))
# When calling a function that has some default arguments, the
# arguments that have defaults can be skipped and later ones
# assigned by using the
# parameter names of the ones that you want to assign. In this example,
# the 2nd argument, percentage is skipped and the parameter msg is
# assigned by name
find_tip(4, msg="This is a new message")
print("For a bill of", bill amount, "your customized tip",
round(customized tip amount, 2))
```

Positional Arguments vs. Named (Keyword) Arguments

Positional Arguments vs. Named (Keyword) Arguments

- Arguments: when you call a functions
 - arguments are either *positional arguments* or *named arguments*
- Parameters: when you define a function
- parameters are either required parameters or optional parameter

Positional Arguments vs. Named (Keyword) Arguments

- Arguments: when you call a functions
 - arguments are either *positional arguments* or *named arguments*
- Parameters: when you define a function
- parameters are either required parameters or optional parameter

```
def my_function(a, b = 15, c = "cat"):
    my_function(10)
    my_function(a=10)
```

named argument

positional argument

Note: These two lines do the same thing.

Practice calling "roll_2_dice" function in different ways...!

• Notice the optional parameter of "roll_2_dice" function.

```
import random
def roll_2_dice(num_sides=6):
    dice1 roll = random.randint(1, num sides)
    dice2 roll = random.randint(1, num sides)
    return dice1 roll + dice2 roll
print(roll_2_dice())
print(roll 2 dice(4))
print(roll_2_dice(num_sides=4))
```

Practice calling "roll_2_dice" function in different ways...!

• Notice the optional parameter of "roll_2_dice" function.

```
import random
def roll_2_dice(num_sides=6):
    dice1 roll = random.randint(1, num sides)
    dice2 roll = random.randint(1, num sides)
    return dice1 roll + dice2 roll
                                  What is the value of num sides?
                                                                           Answer?
print(roll 2 dice())
                                                                           Answer?
print(roll_2_dice(4))
                                  What is the value of num_sides?
print(roll_2_dice(num_sides=4))
                                  What is the value of num_sides?
                                                                           Answer?
```

Practice calling "roll_2_dice" function in different ways...!

• Notice the optional parameter of "roll 2 dice" function.

```
import random
def roll_2_dice(num_sides=6):
    dice1 roll = random.randint(1, num sides)
    dice2 roll = random.randint(1, num sides)
    return dice1 roll + dice2 roll
                                   What is the value of num_sides?
print(roll 2 dice())
print(roll_2_dice(4))
                                   What is the value of num_sides?
print(roll_2_dice(num_sides=4))
                                   What is the value of num_sides?
```

Activity - Make your own function header

- Make a function based on a story or your daily life
- One *required* parameter
- Two *optional* parameters

For example...

- teach_class
 - o number of students: no default
 - o class_name: "CS1112"
 - time: "2 PM"

Activity - Make your own function header

- Make a function based on a story or your daily life
- One *required* parameter
- Two *optional* parameters

For example...

- teach_class
 - o number of students: no default
 - o class name: "CS1112"
 - o time: "2 PM"

```
def teach_class(num_students, name="CS1112", time="2 PM"):
```

```
def teach_class(num_students, name="CS1112", time="2 PM"):
```

What will the parameter values be if you... call the function with only one positional argument

teach_class(30)

What will the parameter values be if you... call the function with two positional arguments

```
teach_class(40, "CS2100")
```

What will the parameter values be if you... call the function with no arguments

```
teach_class()
```

```
def teach_class(num_students, name="CS1112", time="2 PM"):
```

What will the parameter values be if you... call the function with only one positional

argument

```
teach_class(30) num_students=30, name="CS1112", time="2 PM"
```

What will the parameter values be if you... call the function with two positional arguments

```
teach_class(40, "CS2100")
```

What will the parameter values be if you... call the function with no arguments

```
teach_class()
```

```
def teach_class(num_students, name="CS1112", time="2 PM"):
```

What will the parameter values be if you... call the function with only one positional

argument

```
teach_class(30) num_students=30, name="CS1112", time="2 PM"
```

What will the parameter values be if you... call the function with two positional arguments

```
teach_class(40, "CS2100") num_students=40, name="CS2100", time="2 PM"
```

What will the parameter values be if you... call the function with no arguments

```
teach_class()
```

```
def teach_class(num_students, name="CS1112", time="2 PM"):
```

What will the parameter values be if you... call the function with only one positional

argument

```
teach_class(30)
```

num_students=30, name="CS1112", time="2 PM"

What will the parameter values be if you... call the function with two positional arguments

```
teach_class(40, "CS2100")
```

num_students=40, name="CS2100", time="2 PM"

What will the parameter values be if you... call the function with no arguments

```
teach_class()
```

ERROR!: missing 1 required positional argument

required parameter

```
def teach_class(num_students, name="CS1112", time="2 PM"):
```

What will the parameter values be if you... call the function with only one positional

argument

```
teach_class(30)
```

num_students=30, name="CS1112", time="2 PM"

What will the parameter values be if you... call the function with two positional arguments

```
teach_class(40, "CS2100")
```

num_students=40, name="CS2100", time="2 PM"

What will the parameter values be if you... call the function with no arguments

```
teach_class()
```

ERROR!: missing 1 required positional argument

```
def teach_class(num_students, name="CS1112", time="2 PM"):
```

What will the parameter values be if you... call the function with only the optional arguments

```
teach_class(name="CS2120", time="3 PM")
```

What will the parameter values be if you... call the function with one positional argument and an optional argument

```
teach_class(100, time="11 AM")
```

```
teach_class(num_students=200)
```

```
def teach_class(num_students, name="CS1112", time="2 PM"):
```

What will the parameter values be if you... call the function with only the optional arguments

```
teach_class(name="CS2120", time="3 PM") ERROR!: missing 1 required positional argument
```

What will the parameter values be if you... call the function with one positional argument and an optional argument

```
teach_class(100, time="11 AM")
```

```
teach_class(num_students=200)
```

```
def teach_class(num_students, name="CS1112", time="2 PM"):
```

What will the parameter values be if you... call the function with only the optional arguments

```
teach_class(name="CS2120", time="3 PM") ERROR!: missing 1 required positional argument
```

What will the parameter values be if you... call the function with one positional argument and an optional argument

```
teach_class(100, time="11 AM") num_students=100, name="CS1112", time="11 AM"
```

```
teach_class(num_students=200)
```

```
def teach_class(num_students, name="CS1112", time="2 PM"):
```

What will the parameter values be if you... call the function with only the optional arguments

```
teach_class(name="CS2120", time="3 PM") ERROR!: missing 1 required positional argument
```

What will the parameter values be if you... call the function with one positional argument and an optional argument

```
teach_class(100, time="11 AM") num_students=100, name="CS1112", time="11 AM"
```

```
teach_class(num_students=200) num_students=200, name="CS1112", time="2 PM"
```

A Few More Examples...

Positional Arguments

 To use positional arguments, the arguments need to be passed in the same order as their respective parameters in the function definition.

```
def getgrade(name, score):
    """ This function computes a grade given a score"""
    if score > 80:
        grade = 'A'
    elif 80 > score > 70:
        grade = 'B'
    elif 70 > score > 60:
        grade = 'C'
    else:
        grade = 'D'

return name + " had grade: " + grade
```

- To call the getgrade() function using positional arguments: getgrade("Denise", 78)
 - This statement automatically passes "Denise" to the "name" parameter and 78 to the "score" parameter.
- This function call is not the same as the call above because this statement
 passes 78 to "name" and "Denise" to "score." And since the score parameter
 is supposed to be an integer, but a string is passed to it, it will raise an error
 and halt the program! getgrade(78, "Denise")

A Few More Examples...

- Keyword Arguments
- · Keyword arguments are arguments that are passed to a function using the name of the argument followed by an equal sign and the value of the argument. These arguments do not need to be passed in a specific order, because the function or method will use the names of the arguments to determine which values to use for which parameters. i.e., passing each argument in the form name = value.

def getgrade(name, score):

grade = 'A'

grade = 'B'

elif 80 > score > 70:

if score > 80:

""" This function computes a grade given a score"""

- To call the getgrade() function using keyword arguments: getgrade(name="Denise", score=78)
 - · It is very clear that we are assigning "Denise" to "name" and 78 to "score".
- You can mix the order in which you provide the arguments: getgrade(score=78, name="Denise") (Unlike positional arguments, keyword arguments can appear in any order!)

A Few More Examples...

- Mixing Positional and Keyword arguments
- · You can mix positional arguments and keyword arguments.
- However, the positional arguments cannot appear AFTER any keyword arguments have been defined.
- For example, if you have a function header such as:
 def func(p1, p2, p3, p4):
 - (A function named "func") that has four parameters)
 - You can invoke it by using: func(21, p2=43, p3=11, p4=7)
- It would be wrong to invoke by:
 func(p1=21, 43, 11, 7)
 because the positional arguments 43, 11, and 7 appears AFTER the keyword argument p1=21



PYTHON DEMONSTRATION

Let's jump on PyCharm!

positional_and_keyword_arguments.py

more_functions.py (mostly read on your own)

newton.py and newtontest.py (imports, see direct example)

mirror mod.use z = False elif operation == "MIRROR Z": mirror mod.use x = Falsemirror mod.use y = False mirror mod.use z = True #selection at the end -add back the deselect mirror ob.select= 1 modifier ob.select=1 bpy.context.scene.objects.active = modifier_ob print("Selected" + str(modifier_ob)) # modifier In-Class "lab" Activity!

Activity on Importing

- In pairs or groups up to three work on the following activity.
- sphere.py & spheretest.py
- Understand import and import statements. Practicing calling functions.

Remember to check-in with a TA before leaving class today!