

# CS 1112: Introduction To Programming

Booleans and Conditionals (II)

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## Friendly Reminders

- Your safety and comfort is important!
  - If you choose to wear a mask you are welcome to do so
  - We will interpret wearing a mask as being considerate and caring of others in the classroom (<u>not</u> that you are sick), and realize that some may choose to mask to remain distanced
- Remember to always be kind, respectful, supportive, compassionate and mindful of others! ©
- Be an *active* participant in your learning! You're welcome and *encouraged* to ask questions during class!
- If you feel *unwell*, or think you are, please stay home
  - Contact us! We will work with you!
  - Get some rest ©
  - View the recorded lectures *please allow 24-48 hours to post*

### Announcements

- PA01 is due by 11:00pm on Wednesday (tonight)!
  - Submit on Gradescope: your .py file and a screenshot of your turtle drawing.
- Quiz 2 will be graded soon.

# Review Solution

turtle\_conditionals.ica.py

## The Boolean Data Type

• Recall, the only two values a Boolean value can be is either **True** or **False** 

#### and

- Used between 2 Boolean expressions (binary operator): <bool> and <bool>
- Example: x < 2 and x > 0

#### · or

- Used between 2 Boolean expressions (binary operator): <bool> or <bool>
- Example: x < 2 or x > 0

#### not

- Precedes 1 Boolean expression (*unary* operator): **not** <bool>
- Example: **not** X

## The Boolean Data Type

- When using the **comparison operators** (< > <= >= == !=), a **bool** value is produced.
- Can use the type() function to determine what the data type is (any data type)
- Let's look at the following example:

```
a = 5
b = 10
c = a < b
d = a == b</pre>
print(type(c), c) # prints: <class 'bool' > True
print(type(d), d) # prints: <class 'bool' > False
```

## Truth Tables

Α	В	A and B	
True	True	True	
True	False	False	
False	True	False	
False	False	False	

Α	В	A or B	
True	True	True True	
True	False	True	
False	True	True	
False	False	False	

Α	not A	
True	False	
False	True	

$\mid P \mid$	$\mid Q$	$\neg P$	$P \wedge Q$	$P \lor Q$
T	T	F	T	T
T	F	F	F	T
F	T	T	F	T
F	F	T	F	F

### Different Versions of Decision Statements

if boolean expression:
 statements

if boolean expression:
 statements

else:

statements

Remember...

An "expression" is a portion of a statement describing a value.

```
if boolean expression:
    statements
elif boolean expression:
    statements
    1 or more
```

```
if boolean expression:
    statements
elif boolean expression:
    statements
else:
    statements
```

# Small Boolean/Conditionals Example

```
# Flow of Conversation
(Assume the Boolean variables have been initialized based on a given scenario.)
if greeted:
      print("Hello!")
      conversation_started = True
if conversation_started and not conversation_finished:
      talk
if (conversation_started and said_farewell_to) or conversation_finished:
      print("Goodbye!")
```

# Conditional Practice

Let's try this together!

### Practice

#### • Pseudocode:

- Create a for-loop that iterates through the numbers 1 to 14
- Then for each number, depending on the condition, print the following things to the console:
  - If the number is low (less than 8): print "low"
  - If the number is even: print "-even"
  - If the number is a prime: print "-prime!"

### • Hints:

• For prime: let's create a list of primes and use the keyword "in" to check if a number is a member of (if the number is "in") this list. primes = [2, 3, 5, 7, 11, 13]



# PYTHON DEMONSTRATION

```
Let's jump on PyCharm!
conditionals.py (finish + Q&A)
conditionals_examples1.py
conditionals_examples2.py
```

# mirror mod.use z = False elif operation == "MIRROR Z": mirror mod.use x = Falsemirror mod.use y = False mirror mod.use z = True #selection at the end -add back the deselect mirror ob.select= 1 modifier ob.select=1 bpy.context.scene.objects.active = modifier\_ob print("Selected" + str(modifier\_ob)) # modifier In-Class 661ab99 Activity!

## Activity on Conditionals

- In pairs or groups up to three work on the following activity.
- conditionals ica.py
- Use conditionals to determine what the GPA is given a percentage.

Remember to check-in with a TA before leaving class today!

# Reminder: CS Laptop Loaner Program

- This course requires students to have a **laptop**
- I realize that not everybody might have one (nor necessarily need one for their desired major / path...)
- If you do not have a laptop for any reason... not to worry!
- The CS department's Systems staff has a notebook / laptop loaner program and will be able to loan you a notebook / laptop computer for the duration of the semester if you don't have one or if you cannot afford one.
  - Also available if your laptop is broken and under repair, we can arrange for you to receive a loaner laptop for a week or two until your own laptop is fixed

Interested? Link: <a href="https://www.cs.virginia.edu/wiki/doku.php?id=cs\_laptop\_loaner">https://www.cs.virginia.edu/wiki/doku.php?id=cs\_laptop\_loaner</a>
<a href="mailto:lam.happy.to">I am happy to be your sponsor. Please let me know.</a>