

God's Teeth - Bring Only Death by FaceplateVTT

Sessions 1 - 1

February 7, 2026 - February 7, 2026

Cast:



Hunger — Quororque



**SSA Mariam Helena Khoury —
V-S**



Marcus Williams — J-M



IO Michael Sajdak — O-1



Col. Victor Morozov — K-A



Caleb Turner — X-A



Silas Grant — A-2

God's Teeth - Bring Only Death

February 7, 2026

Hunger: God's Teeth - Bring Only Death

Hunger: A game about psychosis.

Hunger: Somewhere on the I40 near Baltimore, 2100R

Hunger: Mariam.

Hunger: You're speeding down the highway, headed to Havre de Grace marina, right across Perry Point.

Hunger: It's been five years.

Hunger: You zip past the traffic, remembering everything that happened so far.

Hunger: Tonight it ends.

Hunger: How do you feel?

SSA Mariam Helena Khoury: Ecstatic. Afraid. Sort of anxious, knowing what Yelena was capable of doing-- and thinking about what the other Skoptsi might.

Hunger: It won't be worse than what you're about to do to these people.

Hunger: As you drive past...

Hunger: Roll Alertness.

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls Success -> 7 (Rolling Alertness Target: 70%)

Hunger: For a split second, you see five cats lined up against the side of the road, sitting calmly.

Hunger: You then zip past them.

SSA Mariam Helena Khoury: I'm happy we're not reliving that scene on I-95.

Hunger: Immediately after you see the cats, a huge, obnoxious billboard covers the twilight sky.

Hunger: Are the red thoughts back? Oh yes, they are.

SSA Mariam Helena Khoury: QUITE!

Hunger: In about 30 minutes, you reach Havre de Grace and park in the parking lot.

Hunger: It's peace and quiet up here, no one seems to be around.

Hunger: A man next to a 2005 Mercedes Vito calls you over.

Hunger: He seems to recognize you, although you do not recognize him.

SSA Mariam Helena Khoury: I'm fixing my shirt and heading on over. Car locked.

Hunger: Right on. The Vito's passenger door is thrown open, and you can see more men inside, in fatigues.

Hunger: Michael is waiting right in front of the door, together with another guy.

Hunger: He's also in fatigues. They are not US fatigues.

Hunger: More figures you've never seen before in the back.

IO Mike Ying: "Oh hi, we were just waiting for you."

SSA Mariam Helena Khoury: "Good evening," I say, nodding after making eye contact with Michael.

Hunger: What is the team doing? None of you were expecting the 6th to be a woman.

Marcus Williams: There's usually an answer and Marcus is used to not being privy to it. No comment.

Col. Victor Morozov: Victor has nothing to say and doesn't really care.

Col. Victor Morozov: As long as she gets the fuck out of the way.

Hunger: Mariam.

Caleb Turner: Caleb closes the slight gap in the curtains.

Silas Grant: Noticing just how cramped it has gotten, for one.

Hunger: As soon as you take a closer look at Michael, the memories flood back.

Hunger: You haven't seen this guy in five years, and the last you saw him...

Hunger: Roll POW.

SSA Mariam Helena Khoury: No, yes-- I remember. It's a mix of awkwardness, contempt, and comforting familiarity.

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls Success -> 2 (Rolling POW Target: 75%)

Hunger: You snap out of it.

Hunger: No time or need for this awkwardness.

Hunger: How about a proper introduction to everyone?

SSA Mariam Helena Khoury: I'm actually unsure how much we should know about each other at this moment. All I know is that note was left in my room, right?

Hunger: I wouldn't dare contradict.

SSA Mariam Helena Khoury: I don't want to divulge my credentials yet, at least not until I know how familiar these guys are with each other.

Hunger: However, roll Milsci Land, blind.

Hunger: Impressive. The men are wearing VSR-98 'Flora' pattern fatigues. You pin it down precisely.

Hunger: They look more like Russian soldiers than an US citizen, except the elephant in the room, Marcus.

SSA Mariam Helena Khoury: "Could I get the rundown, Mr...?" I ask, looking at Ying. Who I assume is in charge.

IO Mike Ying: "Right. These are my guys, except Colonel over there."

Col. Victor Morozov: He gives a wave.

IO Mike Ying: "They don't talk much but they're here to fuck it up."

IO Mike Ying: No, you do not know Ying.

Silas Grant: Silas nods as if in assent at both the 'don't talk much' and 'here to fuck it up' parts

SSA Mariam Helena Khoury: "Great. Well-- we're going to be working together on this one. I'm with the FBI's Counterterrorism division." I pause. "Mariam. Good to meet you all."

IO Mike Ying: "Yeah, right. Now that you're here let's go over the plan again."

IO Mike Ying: "The cuddy boat is going to take you to the infil location at 2200. You should be there in an hour and a half, two if the current is bad."

IO Mike Ying: "You're gonna follow this objective path until you reach Echo." He's showing you a satellite image, the one you've been given.

IO Mike Ying: "Once there, your task is rather straightforward."

SSA Mariam Helena Khoury: "I assume the rules of engagement remain the same as they were back in 2001."

IO Mike Ying: He pauses for a second, and then continues.

IO Mike Ying: "Kill everyone in the church. Destroy the church building itself, especially the item known as The Black Icons." He nods at the Colonel on this part.

IO Mike Ying: "But before you do that."

IO Mike Ying: "I need you to hold down and execute Jermija Bogdashkavich and anyone you may capture alive with a chainsaw and film the whole thing."

IO Mike Ying: "That's our explanation."

SSA Mariam Helena Khoury: SSA Mariam H. Khoury nods slowly.

SSA Mariam Helena Khoury: "What's..." I clear my throat. "Should I ask what the official explanation might be?"

Hunger: The air turns dead silent.

SSA Mariam Helena Khoury: "A drug hit?"

IO Mike Ying: "Russian mafia."

IO Mike Ying: "Drugs, racketeering, whatever the fuck. Doesn't matter once we have that video."

IO Mike Ying: "I got you a 30" chainsaw, some rope and a couple S-hooks, the ones they use to hang up carcasses in butcheries."

IO Mike Ying: "You should be able to put them to good use."

Hunger: Mariam, roll INT. Blind.

Hunger: Your result is: pause, what the fuck did this guy just say?

SSA Mariam Helena Khoury: But can I truly bring myself to raise any objections? Over the years, I've accepted that these people can't even be classified as animals. It's not going to be pretty, for sure.

Hunger: Thus are your objectives:- Enter the church.- Kill everyone.- Destroy everything, especially The Black Icons.- Film an execution using a chainsaw- Extract

Hunger: Any questions... feel free...

SSA Mariam Helena Khoury: "Understood. We're operating only with what we've got on ourselves, no further support, correct?"

Marcus Williams: Marcus is stone cold. Nothing to add.

Caleb Turner: Turner looks at whoever speaks with wide open eyes.

Col. Victor Morozov: Morozov cold stone. Like Siberia. ZOV.

Silas Grant: Silas is currently wondering why the appearance of a woman who will behead a POI with a chainsaw was in any way important, but he is going to let this one sit. Similarly stone cold.

IO Mike Ying: "You got plenty of shit, I don't know what more you could ask for. I even stole a Stinger just in case air support rolls in."

SSA Mariam Helena Khoury: "Air support in the form of police responders?"

IO Mike Ying: "Yes."

SSA Mariam Helena Khoury: "What's traffic into the area looking like?"

IO Mike Ying: "Sea traffic? None. Vehicles, probably none at this time of the day."

SSA Mariam Helena Khoury: "We're to assume that any and all individuals present, unarmed or not, are involved?"

IO Mike Ying: "Yes."

IO Mike Ying: "Most likely, everyone will be armed."

IO Mike Ying: "We expect both the Organyzatsya and the rest of the church to be on the scene, the delivery of the Black Icons has been... something of a celebration for them."

IO Mike Ying: "They need to put it to storage with a ceremony."

Hunger: Victor. Your call to comment on this.

Hunger: You're quite related to the trade.

Col. Victor Morozov: What do I know of the Black Icons?

Hunger: Priceless artifact from whatevethfuck century, hunted endlessly for decades, and finally given up by SV8 to set this operation up. It is what the entire op hinges on.

Hunger: If they somehow keep being in Skoptsi hands after tonight, you might as well return home in a body bag, for it will be a better outcome.

Col. Victor Morozov: So we gave it to these chucklefucks in order to assemble them for a massacre?

Hunger: Yes. The bureau is highly interested in the outcome, especially after the scandalous revelations.

Hunger: Pretty much everyone on Earth want the Skoptsi destroyed, where you stand.

Hunger: You're there to confirm this happens.

Col. Victor Morozov: "The point of matter is we have one chance to massacre these swine right here and right now. Their assembly has come at a steep price. Every one of them must die and afterwards the Icons must be destroyed forever. No one comes out of that church alive."

IO Mike Ying: He turns to you for a moment, and then back to Mariam."Well said, don't you think?"

Hunger: If no one is making a comment, we are moving on.

Marcus Williams: NTA.

SSA Mariam Helena Khoury: I squint at the mention of the Icons, then nod at Ying. No further commentary.

Hunger: Moving on in 20 seconds.

Hunger: You take your seats inside of the extremely cramped crew compartment.

Hunger: It's filled with people and gear.

Hunger: You see some rocket tubes splayed out at one end, and a machine gun on the other.

Hunger: This is your vehicle.

IO Mike Ying: Mike peeps in from the hatch.

IO Mike Ying: "Almost forgot, take this. Wear them as you record that shit."

IO Mike Ying: He throws in a backpack filled with animal masks.

Hunger: Most of them are smelly, but will fit you.

IO Mike Ying: "Have fun then."

SSA Mariam Helena Khoury: I'll take the otter.

Caleb Turner: Turner takes the Crow mask.

Silas Grant: "You've got to be fucking--" Silas cuts himself off and just dispassionately reaches for the Hippo Mask.

Col. Victor Morozov: Give badger.

Marcus Williams: Marcus slyly reaches for the fox.

Hunger: Why of course. You were always meant to do that, now is just an opportunity.

IO Mike Ying: "Bye."

IO Michael Sajdak: I'm taking the tiger.

SSA Mariam Helena Khoury: "Good-bye."

Hunger: Marcus will pilot the boat.

Marcus Williams: It's a beautiful night for a sail.

SSA Mariam Helena Khoury: I actually had ONE question for Ying left.

SSA Mariam Helena Khoury: Can I catch him before he hops off.

Hunger: If you've never seen an Orthodox church before, this is what it looks like.

Hunger: Yes you can.

SSA Mariam Helena Khoury: "How should I put this--" She looks at the others for a second.
"The after-action report, upstairs will receive it, yes?"

SSA Mariam Helena Khoury: "Will you handle that?"

IO Mike Ying: "Oh yeah. Don't worry. It's all priced in."

IO Mike Ying: He continues on his way.

SSA Mariam Helena Khoury: "Wonderful. Good luck."

SSA Mariam Helena Khoury: I'm half saying that for ourselves.

Hunger: He gets into the Vito. You can see him turn on the cabin light and smoke a cigarette in the drivers seat.

Hunger: "Radio check, one two."

Hunger: That's him.

Col. Victor Morozov: "Принял."

Hunger: EVERYONE, ROLL ALERTNESS.

SSA Mariam Helena Khoury: "Are we all good with Russian?"

Hunger: Victor, a rat comes out of your helmet where it's tossed. It looks at Mariam for a moment before running away to the docks.

Col. Victor Morozov: "Mouse just went out of helmet," he looks bewildered.

Hunger: They have a proverb for that in Russia, but you don't remember it right now. Marcus, you can begin sailing with the appropriate roll, blind. Scroll down on your sheet.

SSA Mariam Helena Khoury: Did the SAD guys just ignore my question about knowing Russian? I know Mike and the Russian guy do.

Hunger: The sea obeys you. The ride is quite uneventful, perhaps for the best.

Hunger: I don't know Mariam, that's up to them.

Hunger: They don't talk a lot.

Hunger: You're docking at Foxtrot.

Hunger: It's a run-down, single pier slip next to a burnt down cabin.

Hunger: Act it out, adjustments are to be made.

Hunger: It's more or less 0000R, 12 June.

Marcus Williams: Marcus brings it in slowly, quietly, easing down the throttle. "This is the one."

SSA Mariam Helena Khoury: I'm checking my bag and confirming that I've got the chainsaw, hooks and rope.

Hunger: Good call, Mariam.

Hunger: You rev it up, it works.

Hunger: It's much wilder than you think.

Hunger: It will take you about 15 minutes to tie the boat down and suit up.

SSA Mariam Helena Khoury: It's staying in the bag. I'll stay at the back as the guys disembark.

Hunger: They are already off, adjusting their gear.

Hunger: Everyone has been training with Russian gear for the past few weeks, you, not so much.

Col. Victor Morozov: Are we docked up?

Marcus Williams: We should be tied up.

SSA Mariam Helena Khoury: All I can do is confirm that the kit fits me flush. I can rudimentarily operate the rifle, at least.

Hunger: You figure it out fast, it's the 'terrorist gun'.

Col. Victor Morozov: Let's start going unless Mariam requires someone to roll instructing her to hold the AK the right way up.

Hunger: Good call Colonel. You confirm that you're operational and can start moving on Marcus' call.

Hunger: Line of sight is 400 meters with his GPNVG and 800 with your thermals.

Silas Grant: Does Mariam look particularly unwieldy or overburdened having to lug around that bag with the chainsaw and all the rest of the equipment?

Silas Grant: She has all of the ammo, too. Must be tough

Hunger: She is pretty bogged down, like the rest of you, this gear is no joke.

Marcus Williams: "Function checks, goggles on, and let's get it done." Marcus announces.

"Once we hit mark delta it's a couple hundred meters dashed until we're in the church."

Hunger: Correct. You're going to move now. Anyone wish to hit a check on the way or are you just hiking it?

Hunger: It's... the fuckin woods.

SSA Mariam Helena Khoury: That's why I'm staying at the back and doing the literal heavy lifting while the others do the figurative type.

Col. Victor Morozov: Standard gear check (esp. thermals) then we're moving.

Silas Grant: Hitting an alertness right now would be pertinent. Who is taking point, anyway?

Marcus Williams: Marcus says any chit-chat in the woods should be hand-arm signals, if there's anything to be communicated at all.

Hunger: I meant looking down the thermals, at any point.

Col. Victor Morozov: We can check point by point.

Hunger: Good. The first stretch of your hike takes... about 20 minutes.

Col. Victor Morozov: Or as required. Just a quick scan whenever we reach each point.

Hunger: Victor. Roll Search at a +20%.

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 10 (Rolling Search Target: 60% (40%+20%))

Hunger: About 600 meters ahead, you see a guard dog looking back at you.

Hunger: It's towards the side of where you're headed.

Hunger: Can not possibly be a guard dog from the Church.

Col. Victor Morozov: What's it guarding?

Hunger: Who knows? It's just a small little thermal blob.

SSA Mariam Helena Khoury: Can I lift my scope that way and get a better look at it?

Marcus Williams: It's all farmland.

Hunger: Mariam, it's actually out of range for you. Only the binoculars are good enough to see a faint thermal signature.

Col. Victor Morozov: Victor does the requisite hand-signal jutsu to indicate that we have a sheep dog in front.

Hunger: Not front, to the side. Like 600 meters out to your side.

Hunger: It's nowhere near your path.

Col. Victor Morozov: We can probably just ignore it and keep going.

Hunger: The dog rolls on its back and you lower the binoculars.

Hunger: Keep moving?

SSA Mariam Helena Khoury: "Wait."

SSA Mariam Helena Khoury: I'm just asking for the binos.

Hunger: Sure, he passes them to you.

SSA Mariam Helena Khoury: WHAT sort of dog is that?

Marcus Williams: Proceed.

Hunger: It's a -dog- sort of dog, 600 meter forward thermal sight species.

Hunger: It's rolling on its back.

Hunger: Kinda similar to five years ago.

SSA Mariam Helena Khoury: It really just cannot be.

Hunger: You have no way to tell. You move on.

Hunger: You're on the last stretch to Delta.

Silas Grant: Objective Echo coming up on the horizon or are we still in the neck of woods?

Hunger: You're one last footpath away from it, the clock is near 0100R. The weight is bogging you the fuck down.

Hunger: Here you go...

Hunger: Marcus, on your orders, you may move. The last stretch will take another 15 minutes or so.

Marcus Williams: "Once we're on delta, bounding movement." He makes sure everyone is listening. "The DMR is moving last, the PKM is moving second. I'm third. I need a rifle to go first."

Hunger: Not so much of a DMR but your call big guy.

Hunger: You may move.

Marcus Williams: Who's my first-up rifle?

Hunger: Whoever you pick!

Marcus Williams: Sajdak, you go.

Hunger: Can you guys move the tokens? I said go.

Marcus Williams: We're all moving to Delta together, to be clear, and we're bounding from the Delta treeline to the church.

Hunger: Marcus, you reach the treeline.

Silas Grant: PKM second, as instructed. Proceeding while keeping careful watch around.

Hunger: You get a much better picture of your surroundings now.

Hunger: There seems to be a straight patch to the last neck of woodland without entering private property.

Hunger: You'd have to approach from tall grass.

Hunger: Roll Milsci Land.

Marcus Williams: Marcus Williams rolls Success -> 17 (Rolling MilitaryScience (Land) Target: 60%)

Hunger: You can shoot down the street lamps with your Grach and you reckon no one would be able to tell.

Silas Grant: Anything at all sticks out on our thermals aside from the very obvious lit-up patch out front of the entrance?

Hunger: Not your privilege to ask.

Marcus Williams: Excellent. Let's get to making it dark.

Marcus Williams: Marcus wants the Russian to go first.

Caleb Turner: Turner keeps watch to the sides in the woods.

SSA Mariam Helena Khoury: I guess if I still have the thermals I'll scan for targets or anything that calls to MY attention.

Hunger: You shoot these lamps down, no roll needed.

SSA Mariam Helena Khoury: Does the basilica look normal?

Hunger: Mariam, you don't.

Hunger: The cathedral is not very distinguishable from this distance.

Hunger: That's a good big stretch of total darkness there now. No stealth roll needed to move up.

Col. Victor Morozov: Bounding the stretch.

Hunger: Go ahead.

Hunger: Victor. As you and your team cross the gap.

Col. Victor Morozov: All of your radios begin picking up... music.

Hunger: "What the fuck is going on?" That's Mike.

Col. Victor Morozov: Victor twists the knob shut. No more radio.

Hunger: Marcus, don't lag behind.

SSA Mariam Helena Khoury: I'm making (simulated through the mask) eye contact with Sajdak, knowing we've heard this before.

Marcus Williams: Are we using encrypted radios? Is it believable that this could just be accidental crosstalk?

Hunger: Marcus, yes, and you genuinely have no idea what the fuck is going on.

Caleb Turner: "This is too fucked up for me to even think about."

Caleb Turner: "Let's move."

Hunger: "God fucking damnit, AM radio..."Mike seems to be banging on something.

Col. Victor Morozov: Victor is not going to fuck around with this nonsense. We're all bounding to the church anyways and won't require a radio for comms momentarily.

Caleb Turner: "Mike."

Marcus Williams: "I got a really bad feeling." He shakes his head. "Assume radios are compromised until we learn anything new."

Hunger: "No they are not compromised dude, no one does this shit when they break into the comms."Mike disagrees.

Hunger: "Keep moving."

IO Michael Sajdak: I switch my radio off the second I hear this. Absolutely not.

Marcus Williams: Marcus gives him a nasty look and turns his radio off.

SSA Mariam Helena Khoury: Off too.

Silas Grant: So is Silas, if that were not obvious.

Marcus Williams: Let's proceed.

Hunger: Your radios are off.

Hunger: Victor, you went first, blind LUCK.

Hunger: You flick it back on. No music this time.

Hunger: "-Come in-"

Hunger: "Guys."

Hunger: "Come in- over."

Hunger: It's Mike.

SSA Mariam Helena Khoury: Actually let me just check in with Mike. Radio back on for a second-- "Comms are going off, will check in every five minutes. Stand by."

Hunger: "What do you mean they are going off, it's back to norma-"

Marcus Williams: "Quiet on the net." Marcus demands.

SSA Mariam Helena Khoury: Was it really a case of "turn it off and back on again"?

Hunger: Seems like it.

Hunger: Everyone, align yourself if you want to go in from the back or the front, I need to run to the bathroom. You can identify two figures waiting up front of the cathedral, and the rear is actually an elevation of -1.5m.

Hunger: Listen to Marcus.

Silas Grant: I have to go in front with the Russian. It's the only thing that makes sense. Would Marcus have second thoughts about that?

Marcus Williams: No. That was what I was about to say.

Col. Victor Morozov: I will also run to the bathroom.

Marcus Williams: We'll give a signal when it's time to shoot and advance through the front, for that team. Everyone else will be set up to go in the back with me, minus the anti-material rifle...

Hunger: Do equip your guns...

Hunger: You have 20 seconds to decide if you're going back or front.

Hunger: No activity means all of you are going front.

Marcus Williams: We just said it.

Marcus Williams: Viktor and Silas are positioning on the front and when they get a signal, they'll shoot and enter. Everyone else is on the back, minus the big rifle, which is killing any reinforcements or vehicles.

Hunger: Marcus, reminder with your milsci, your stealth is still up. That means they are in there, unaware of you.

Hunger: You still got the drop on them.

Marcus Williams: That's right. We're going to give the signal once we've made entry from the back.

Hunger: Understood.

Hunger: Where's Michael staying?

Marcus Williams: Probably around that ping for the most coverage.

Hunger: Michael is just kinda out there in the front, then. It's tall grass so he'll have to shoot standing up. Genis.

Hunger: LOADING.

Hunger: You're on the map, but you're about 50 meters off.

Hunger: Your approach is another question.

Hunger: On top of the two guards up front, there's one in the back.

Hunger: The church squats in the middle of rural America like a foreign body the land never accepted. Its proportions are unmistakably Russian Orthodox, onion domes, thick masonry, narrow arched windows, but the materials are local: poured concrete, brick, timber hauled from nearby forests. It looks less "built" than driven into the soil, as if the congregation forced the ground to accept it. The surrounding fields are quiet, the trees too thin and young, giving the structure no sense of belonging. At night, light leaks from the high windows in weak, jaundiced bands that do not match the church's geometry. You notice that the windows are frost-tinted. A small tool-shed sits next to the church, next to the staircase that descends 2 meters below to the rear flank.[THE FAITHFUL] Externally, the church's architecture clashes violently with its environment. Onion domes rise over cornfields and gravel roads, their gold surfaces dulled by years of neglect and American weather. Rust stains run from decorative elements not designed for this climate. A small, fenced yard surrounds the building, dotted with crude wooden crosses and unmarked stones that do not correspond to any known burial records. The structure's silhouette dominates the landscape, visible from miles away, a beacon not of faith but of obstinate belief.

Caleb Turner: Caleb forms up on the wall, hiding himself.

Hunger: Caleb, Victor, Michael are standby about 80 meters off the front. The other three can act as they please.

Hunger: I meant Silas.

Hunger: Caleb can act.

Marcus Williams: Someone is going to have to retire the gentleman in the back, and Marcus is up for it. He's facing away, isn't it?

Hunger: He seems to be really out of it.

Caleb Turner: I can go for it.

Hunger: He looks like he is fumbling for a cigarette.

Marcus Williams: Use the right tool for the job while he's trying to smoke.

Marcus Williams: Marcus draws a line across his throat with one finger.

Caleb Turner: Turner softly lets the Saiga hang on his sling as he takes out a knife.

Hunger: Caleb, roll Stealth.

Caleb Turner: Caleb Turner rolls Failure -> 75 (Rolling Stealth Target: 50%)

Cromeshnina Rifleman CB: Cromeshnina Rifleman CB rolls CRITICAL SUCCESS! -> 44 (Rolling Alertness Target: 50%)

Caleb Turner: Nicotine.

Hunger: As you are approaching him with a knife, he notices your clinking gear and turns around.

Hunger: His expression is priceless. You have the drop on him, attack at +20%.

Caleb Turner: Caleb Turner rolls CRITICAL SUCCESS! -> 33 (Rolling Melee Weapons Target: 70%)

Hunger: Damage, target any limb.

Caleb Turner: Head works for melee weapon

Caleb Turner: right?

Hunger: Yes!

Hunger: DAMAGE DICE!!!

Caleb Turner: 3

Hunger: That's a 2, multiplied by 2, and for another 2 from targeting head.

Cromeshnina Rifleman CB: Cromeshnina Rifleman CB rolls 1d6 -> 2 (Draws a result from the Head Serious Wounds (5, 6, 7 Dmg) table)

Cromeshnina Rifleman CB: Cromeshnina Rifleman CB rolls Failure -> 58 (Rolling CON Target: 55%)

Hunger: Caleb, you shove your bowie knife into his EYE SOCKET, and he is stunned in pain like a shot deer.

Hunger: You can execute him before he screams, you think.

Caleb Turner: Surely I can jam it further into his skull and move it around in his brain.

Marcus Williams: Marcus is stepping up in case someone needs to dive in.

Cromeshnina Rifleman CB: Condition Changes Dead

Hunger: After a bit of macaroni noises mixed with cracking bones, he falls lifeless from your knife.

Hunger: You can continue.

Hunger: Feel free to change your weapon.

Caleb Turner: Turner slashes his knife in the air to get the excess blood off before switching to his Saiga.

Hunger: A dash appears on the edge of this tower base.

Marcus Williams: Marcus' expression doesn't skip a beat as he grabs the body by the ankle, dragging it back into the dark.

SSA Mariam Helena Khoury: What's he carrying in terms of equipment? Additionally, any keys or anything of the sort in his pockets?

Hunger: You think it's hidden here.

Hunger: He's got an AK74, and a phone.

Hunger: Not a lot.

Caleb Turner: Caleb stays in the dark at the edge of the courtyard.

Marcus Williams: Marcus opens the phone.

Marcus Williams: Does it have a history or calls? Contacts?

Hunger: It's closed, turning it on will make an obnoxious startup sound.

Marcus Williams: Nevermind.

Hunger: DO CONTINUE!!!

Marcus Williams: Marcus takes the lead. Let's advance.

Hunger: Marcus, you see a stairwell up ahead.

Hunger: You can hear vague chanting from outside.

Marcus Williams: Is this the stairwell heading down?

Hunger: Up.

Hunger: You guys seriously need to start moving.

Marcus Williams: Sounds like an opportunity to catch someone with their pants down.

Marcus Williams: Let's check the door.

SSA Mariam Helena Khoury: I'm trailing behind Williams.

Caleb Turner: Turner scouts ahead in darkness.

Caleb Turner: He motions for Williams to follow.

Hunger: The other 3 are still standby up front, just so you know.

Marcus Williams: I know.

Hunger: Marcus, you are walking up the staircase, and there's a small tool shed next to you.

Marcus Williams: Let me get the saiga on the opening side of the door.

SSA Mariam Helena Khoury: Do I recognize what these guys are chanting?

Hunger: No, it's just a hum.

Hunger: The shed is locked with a padlock. You significantly doubt someone inside did this.

Marcus Williams: What goes inside stays inside. We'll keep moving.

Marcus Williams: Is there some other back door we walked past?

Hunger: Negative, just wall.

Marcus Williams: Marcus peeks out into the courtyard.

Hunger: Nothing from here, but you do know 2 guys are up front at the door.

Marcus Williams: They sure are. Let's move up and get really clean shots.

Hunger: Clean shots with your Grach?

Marcus Williams: Yes. It looks like the other side of this foliage is ideal.

Cromeshnina Rifleman XA: "Man, this fucking sucks. Why did they assign us guard duty tonight out of all the times?"

Cromeshnina Rifleman GC: "I really wanted to see the icons too."

SSA Mariam Helena Khoury: English?

Cromeshnina Rifleman XA: "I know right. I mean, just one night would be nice to get off duty."

Hunger: English.

Marcus Williams: Let's pop these fools.

Hunger: Marcus, you can get the drop on one, they are aware of eachother.

Hunger: The second one may not be so appreciative.

Marcus Williams: Do neither of my dear companions have an appropriate weapon for the task?

Col. Victor Morozov: Can't we see our fellas creeping up on these guys?

Hunger: You can, Victor.

Hunger: You have knives and suppressed grachs, they are chanting inside.

Caleb Turner: Turner switches to his pistol.

Marcus Williams: If we can mutually see each other, Marcus is going to give a hand signal to hit the 2nd guy.

Hunger: The 3 can approach and pop them from up front.

Hunger: Whoever.

Marcus Williams: Make it happen.

Col. Victor Morozov: Victor will be popping the guy on the left with the Grach.

Marcus Williams: If the first shots miss, Marcus will clean up.

Hunger: Victor, you sneak up in the grass.

Hunger: Roll Stealth.

Cromeshnina Rifleman GC: Cromeshnina Rifleman GC rolls Success -> 45 (Rolling Alertness Target: 50%)

Cromeshnina Rifleman XA: Cromeshnina Rifleman XA rolls Success -> 31 (Rolling Alertness Target: 50%)

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 40 (Rolling Stealth Target: 60%)

Hunger: They seem to look towards your direction, but then a little badger comes out of the bushes and runs towards north.

Cromeshnina Rifleman GC: "Even the animals want to see it."

Cromeshnina Rifleman XA: "Right, twin?"

Hunger: Fire at will.

Col. Victor Morozov: Col. Victor Morozov rolls Failure -> 96 (Rolling Firearms Target: 60%)

Caleb Turner: Caleb Turner rolls Failure -> 60 (Rolling Firearms Target: 50%)

Hunger: Caleb, you hit, victor, you miss really close.

Hunger: Roll Damage.

Caleb Turner: 7

Marcus Williams: Marcus is going to shoot if one of these guys didn't obviously take a bullet.

Hunger: No need for limb, it goes right inside of his face.

Cromeshnina Rifleman XA: Condition Changes Dead

Hunger: The man dies instantly and falls on the floor like a sack of flour.

Silas Grant: Too late to try and hit the guy Victor intended to?

Cromeshnina Rifleman GC: "Huh-

Hunger: Victor can roll again.

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 7 (Rolling Firearms Target: 60%)

IO Michael Sajdak: Can I also take a shot?

Hunger: Roll damage.

Col. Victor Morozov: 5

Hunger: Sajdak, you're unsuppressed.

Hunger: This one will take a limb roll.

Hunger: x2 damage, from an auto crit.

Col. Victor Morozov: Col. Victor Morozov rolls 1d10 -> 2 (Draws a result from the Random Hit Location d10 table)

Hunger: 10 damage to the right leg.

Hunger: Hunger rolls 1d6 -> 3 (Draws a result from the Leg Critical Wounds (8+ Dmg) table)

Cromeshnina Rifleman GC: Cromeshnina Rifleman GC rolls Failure -> 79 (Rolling CON Target: 55%)

Caleb Turner: Caleb shifts his weapon towards the surviving wacko.

Cromeshnina Rifleman GC: His bone breaks brutally from the 9mm slugs and he blacks out before he lets out a complete scream, instead, only a girly whimper is heard.

Hunger: He's blacking out, but alive.

Marcus Williams: Marcus is going to move up and shoot him on the way. Let's get in position.

Cromeshnina Rifleman GC: Condition Changes Prone

Hunger: Marcus, you execute him with a shot to the face.

Marcus Williams: Goodnight.

Cromeshnina Rifleman GC: Condition Changes Dead

Hunger: Everyone can move in. Your stealth is still up.

SSA Mariam Helena Khoury: Quick rummage through, keys?

Marcus Williams: Marcus wants the RPK set up on the stairs aiming down on the double doors.

Hunger: Michael, you're going in with your pistol, the KSVK is doing you no good in this range.

Silas Grant: It would be the best if Silas were able to find any position to set up that-- yes, it's a PKM, Marcus

Silas Grant: Exactly what he said

Hunger: Of course. No keys, the doors are unlocked.

Hunger: Same shit as before.

Caleb Turner: I'm not taking point until we're loud.

Silas Grant: Condition Changes Prone

Hunger: You got a good sight of everything from here Silas.

Hunger: Everyone, you may enter the Narthex.

Hunger: Bathroom run.

Marcus Williams: PKM on the stairs, Russian on the side, Marcus and Caleb are going to yank open the doors on signal -- and if it moves, it goes boom-biddy-bye-bye.

Silas Grant: I imagine the others have half a mind to not jump into the line of fire.

Hunger: YOU CAN ENTER!

Col. Victor Morozov: Victor points at the RPG slung on him.

Marcus Williams: The gun should have a good line of sight and partial concealment where it is. Silas is going to have to start clearing side rooms with Mariam.

Silas Grant: Alright, leaving my position now.

SSA Mariam Helena Khoury: Is this place lit up by candles or lamps within reaching range?

Hunger: Right. First off, the narthex.

SSA Mariam Helena Khoury: Shit, that side shed might be linking this place to the power net.

Hunger: The narthex is low and heavy, deliberately oppressive. The ceiling presses down, supported by square pillars scarred with icon brackets and candle smoke. The air smells of cold wax, old incense, and iron. This space was meant for separation, between the uninitiated and the faithful, but here it feels like a holding chamber. Wooden benches line the walls, worn smooth by decades of kneeling. The doors into the nave are thick and reinforced with shiny brass, their iron fittings incongruously modern, as if installed to keep something contained rather than to keep intruders out.[THE FAITHFUL] The icons in the narthex are deliberately restrained and unsettling. Saints traditionally associated with suffering, renunciation, and bodily denial dominate the walls: martyrs depicted at the moment before pain, not during it, their expressions distant rather than anguished. The genital area of many figures has been subtly altered, either obscured by overpainting, flattened into smooth abstraction, or erased entirely beneath layers of dark varnish. Christ is shown as the Child Emmanuel more often than the Crucified, reinforcing the Skoptsi fixation on prelapsarian purity. The overall effect is one of preparation and warning: this is a space where the body is acknowledged only so it can be rejected.[THE EXPOSED] Closer inspection reveals that the narthex icons are not simply damaged or poorly restored, they are deliberately corrected. Traditional Orthodox inscriptions have been scraped away and repainted with near-identical lettering that subtly alters meaning: references to suffering are preserved, while references to redemption through resurrection are omitted. Halo inscriptions on several saints use non-canonical abbreviations, drawing from apocryphal or Skoptsi-specific interpretations rather than accepted Church Slavonic forms. To a trained eye, these icons represent the first doctrinal break: a threshold where Orthodoxy is visually mimicked while its theological conclusions are quietly denied. Inside the narthex, two round staircases spiral upward inside thick cylindrical towers. The doors are unlocked. Their stone steps are worn unevenly, suggesting frequent use, and the walls bear scratched symbols, some Orthodox, others crudely altered or incomplete. These stairways lead to the turret towers above, once used as lookout points and private spaces for senior adherents. The ascent is claustrophobic; sound dulls quickly, and the curvature makes it impossible to see who might be above or below. These towers offered a perfect angle for a cult that feared observation while obsessively watching the world outside.

Hunger: You can hear the chanting from here.

Hunger: I unlocked the turret tower doors, being there gives you a 360 degree of the area and significant elevation advantage.

Hunger: The exterior.

Marcus Williams: Oh, that's a good place for the AM rifle.

Col. Victor Morozov: We can put el sniper in there.

Hunger: Marcus.

Hunger: The doors are unlocked, a giant chain hangs freely from one knob.

Hunger: One turn and you'll be inside.

Hunger: This is it.

Marcus Williams: Everyone move into position and let's adjust before I pull open the gate.

Hunger: Everyone, prepare for entry.

Hunger: Are you just going to go weapons hot?

Marcus Williams: Remember: No Russian.

SSA Mariam Helena Khoury: Who's going up front, who's taking the stairs?

Hunger: There is nothing inside the turret towers its empty.

Hunger: Only one main, golden door stands before you.

SSA Mariam Helena Khoury: Can't we see into the main room from up there maybe?

Hunger: No.

Hunger: Obscured by dome.

Marcus Williams: The towers are just for Sajdak to kill reinforcements with. Marcus is going to yank the doors and if there's a congregation, we're going to kill them with the machinegun.

Hunger: if your token is staring at the wall right now they will start the combat as so

Silas Grant: That we will. That I WILL.

Hunger: 10 seconds.

Col. Victor Morozov: How do I rotate it?

Marcus Williams: Get the machinegun centered and facing in

Caleb Turner: fent stare

Hunger: Marcus. You open the door.

Hunger: The chanting stops. The men on the altar look back at you. There is a congregation of about 200 people inside.

Marcus Williams: The scale of it is a little breathtaking. But someone's got to pull the trigger.

Jermija Bogdashkavich: The old mans jaw drops.

Hunger: Before anyone realizes...

Silas Grant: There is a COMPULSION to fire.

Hunger: Someone pulls the trigger.

Marcus Williams: "SHOOT THE MOTHERFUCKERS!"

Caleb Turner: Turner starts unloading his automatic shotgun in the crowd.

Hunger: People are dropping like flies.

Natalia Chermeninko: "FUCK!"

Natalia Chermeninko: "RUN!"

Jermija Bogdashkavich: 10

Fedor Berezhkov: 12

Anatoly Dovchenko: 10

Cromeshnina Lifeguard IL: 10

Vanya Dovchenko: 10

Natalia Chermeninko: 17

Caleb Turner: 13

Col. Victor Morozov: 13

Cromeshnina Lifeguard ON: 10

SSA Mariam H. Khoury: 12

Silas Grant: 12

IO Michael Sajdak: 15

Marcus Williams: 12

Natalia Chermeninko: She will dive for the deacons door.

Col. Victor Morozov: Can we see the Black Icons from here?

Marcus Williams: "Stick it on the right, on the right!" Marcus motions for Turner to peel into the south side with him.

A Crowd: Negative.

Marcus Williams: Sajdak needs to expedite himself into the tower so he can kill the inevitable reinforcing units.

Col. Victor Morozov: The crowd crush will be annoying to deal with. I think it's time we blew them up to kingdom come.

Hunger: VERY WELL!!

Hunger: The backblast vents outside, so you're safe from it.

Hunger: You hit the foot of the altar...

Hunger: It will hit two people, lethally, there.

Hunger: Up to down.

Hunger: 5

Hunger: 3

Hunger: You manage to hit Fedor and Vanya.

Hunger: 24

Hunger: 90

Fedor Berezhkov: You fucking OBLITERATE Fedor, blowing his lower body apart.

Fedor Berezhkov: Condition Changes Dead

Hunger: As for Vanya...

Vanya Dovchenko: Vanya Dovchenko rolls 1d6 -> 2 (Draws a result from the Torso Critical Wounds (8+ Dmg) table)

Vanya Dovchenko: "Aaaaaaaaaah-!"

Vanya Dovchenko: Vanya Dovchenko rolls Failure -> 94 (Rolling CON Target: 50%)

Vanya Dovchenko: The bitch is fazed, on the ground.

Vanya Dovchenko: Condition Changes Prone

Col. Victor Morozov: How much of the crowd went to died camp?

Hunger: This doesn't count the civilians you just blew up, along with them.

Hunger: Perhaps ten or more.

Caleb Turner: Can I see Bogdashkavich from here?

Hunger: Yes, but you'll have to aim to get a chance of hitting him directly.

Hunger: Otherwise it will be a 1 in 5 luck roll.

Hunger: So many people up front...

Col. Victor Morozov: Technically we need him alive to execute him.

Hunger: Indeed, just letting it go might be the move.

Caleb Turner: I fire into the crowd.

Hunger: You shoot indiscriminately. A few handfuls of people drop from the buckshot.

Marcus Williams: Marcus is swinging in on the right, need to move in and cut off escape.

Hunger: Go ahead and move.

Hunger: That's far enough, without athletics.

Hunger: Moving on.

SSA Mariam Helena Khoury: Can I see inside with all these guys in my way?

Hunger: You can, for the sake of arguement.

SSA Mariam Helena Khoury: Can I identify Jermija?

Hunger: He's extremely hard to hit from where you are standing.

SSA Mariam Helena Khoury: A red thought just crossed my mind, I won't be acting on it yet.

Can I shoot into the crowd?

Hunger: YES YOU CAN!

SSA Mariam Helena Khoury: That's what I'm doing.

Hunger: You let it rip on some random people. When will it occur to you that they were humans, just like you?

Silas Grant: Strictly speaking, Silas had not let go of the trigger during all this. The people are in a panic so he will continue BURSTING into the thickest part of the crowd, away from where all of the important-looking people are.

Hunger: Let's see.

Hunger: You feel like the Lifeguards might be a target of opportunity, so you can suppress them.

Hunger: 1: Anatoly2: Lifeguard

Hunger: 1

Anatoly Dovchenko: Anatoly Dovchenko rolls Failure -> 59 (Rolling POW Target: 50%)

Anatoly Dovchenko: Condition Changes Suppressed

Anatoly Dovchenko: Active Conditions Suppressed

Hunger: The man looks for somewhere- anywhere to hide.

Hunger: "HUUAUUGUHUUU-!!"The demented old man is in quite a hurry.

Jermija Bogdashkavich: Jermija Bogdashkavich rolls Success -> 19 (Rolling Athletics Target: 30%)

Hunger: The lifeguard raises his AK74 and wildly shoots towards the funnel.

Cromeshnina Lifeguard ON: Cromeshnina Lifeguard ON rolls Success -> 34 (Rolling Firearms Target: 50%)

Cromeshnina Lifeguard ON: That will suppress at least one of you.

Hunger: Caleb, Silas, Victor, Sajdak, in order.

Hunger: 1

A Crowd: Caleb, POW.

Caleb Turner: Caleb Turner rolls Success -> 2 (Rolling POW Target: 40%)

Hunger: You get hit in the head and the helmet deflects it- you just don't fucking care.

Caleb Turner: I have an Altyn. I don't give a fuck.

Vanya Dovchenko: Active Conditions Prone

Hunger: "Khh--khhh--"

Vanya Dovchenko: The young woman is drowning in her own blood on the ground.

Vanya Dovchenko: Condition Changes Dead

Hunger: "BLYAAAA-!!"

Cromeshnina Lifeguard IL: He's going to crash into that Deacon's door together with Anatoly.

Cromeshnina Lifeguard IL: Cromeshnina Lifeguard IL rolls Success -> 24 (Rolling STR Target: 60%)

Hunger: He gets him to safety, at least.

Natalia Chermeninko: "Motherfuckers!"

Natalia Chermeninko: Condition Changes Partial Cover

Hunger: She's going to take cover and aim towards the funnel.

Natalia Chermeninko: Natalia Chermeninko rolls CRITICAL SUCCESS! -> 11 (Rolling Firearms Target: 20%)

Natalia Chermeninko: She hits Silas, with a SMG.

Natalia Chermeninko: Natalia Chermeninko rolls Failure -> 25 (7 Damage) (Rolling LETHALITY For ŠKORPION VZ. 61 Target: 10)

Natalia Chermeninko: That's 7 damage, no lethality.

Natalia Chermeninko: Natalia Chermeninko rolls 1d10 -> 4 (Draws a result from the Random Hit Location d10 table)

Hunger: Silas, lead rains down on you but your vest absorbs it all.

Hunger: It's what it's made to do.

Hunger: However, roll POW.

Silas Grant: Silas Grant rolls CRITICAL FAILURE! -> 55 (Rolling POW Target: 50%)

Silas Grant: Still felt that.

Hunger: You duck to full cover next to the iconostasis.

Silas Grant: Condition Changes Full Cover

IO Michael Sajdak: As much as I'd love to mag dump the crowd again, I'm going to run into one of the towers.

Hunger: Very well. You have all the time in the world to set up your gun there, however, there's not much activity outside. Your call.

Col. Victor Morozov: Can I movetowards one of the pillars up front and shoot at the Lifeguard?

Col. Victor Morozov: Move and shoot.

Hunger: You can just shoot him from where you are I don't see the point.

Hunger: You'll move and shoot at a penalty.

Col. Victor Morozov: Fair enough.

Col. Victor Morozov: Col. Victor Morozov rolls CRITICAL FAILURE! -> 66 (Rolling Firearms Target: 60%)

Hunger: CLICK-

Hunger: RELOAD!

Caleb Turner: Can I clearly see the lifeguard now or is the crowd still standing up for some reason?

Hunger: A couple people are left, but you have a Saiga 12 with a drum mag.

Caleb Turner: I'll unload the rest of the mag on the lifeguard such that whatever misses will flatline those in the way.

Hunger: Long burst, then. Roll.

Caleb Turner: Caleb Turner rolls Success -> 17 (Rolling Firearms Target: 50%)

Hunger: You mow down the last people standing up in the way, ignoring their tears and cries for help.

Hunger: And hit the lifeguard... roll damage with lethality.

Hunger: Target is 30%.

Hunger: LETHALITY. CLICK THE WOUNDED GUY THING.

Caleb Turner: Caleb Turner rolls Failure -> 61 (7 Damage) (Rolling LETHALITY For SAIGA-12 +HOL +DRM (FIRING SHOT) Target: 15)

Hunger: That's 7 damage to...

Hunger: Roll hit location.

Caleb Turner: Caleb Turner rolls 1d10 -> 7 (Draws a result from the Random Hit Location d10 table)

Cromeshnina Lifeguard ON: The mans level 3 plates disintegrate from the sheer beating, and he takes 4 damage, being shot several times.

Cromeshnina Lifeguard ON: Cromeshnina Lifeguard ON rolls 1d6 -> 6 (Draws a result from the Torso Minor Wounds (3, 4 Dmg) table)

Cromeshnina Lifeguard ON: HE'S STILL STANDING UP! NO BLEEDING!

Marcus Williams: Is it time? Let's go. Flanking along the wall, need to blow Natalia away.

Hunger: Let's see. You take some quick steps and- then what.

Marcus Williams: It's short burst, move-and-shoot

Hunger: -20%.

Marcus Williams: Marcus Williams rolls Success -> 54 (Rolling Firearms Target: 65%)

Hunger: Failure. However, from here, she has no cover against you.

Natalia Chermeninko: Natalia Chermeninko rolls Success -> 40 (Rolling POW Target: 80%)

Natalia Chermeninko: She perseveres.

SSA Mariam Helena Khoury: Someone's got to cover Williams. I'm shooting a short burst towards the door he just shot at as I move in against one of these columns for cover.

SSA Mariam Helena Khoury: Can I hit it?

Hunger: -20.

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls Success -> 7 (Rolling Firearms Target: 20% (40%-20%))

Hunger: Well I'll be damned that's a hit. Roll location.

Hunger: damage too.

SSA Mariam H. Khoury: SSA Mariam H. Khoury rolls 1d10 -> 4 (Draws a result from the Random Hit Location d10 table)

SSA Mariam Helena Khoury: 10

Hunger: Let's see. 3 damage is lost in the wooden icon-wall, while another 3 is chipped away from her wearing a pistol-rated vest, having lost a lot of bite.

Hunger: She takes 4 damage to torso.

Natalia Chermeninko: Natalia Chermeninko rolls 1d6 -> 1 (Draws a result from the Torso Minor Wounds (3, 4 Dmg) table)

Natalia Chermeninko: Natalia Chermeninko rolls Success -> 8 (Rolling CON Target: 70%)

Natalia Chermeninko: Condition Changes Stunned

Natalia Chermeninko: "Pfhuuuu-----!!" She is heavily winded, but not on the floor, yet.

Hunger: Remember, live captures.

Silas Grant: Active Conditions Full Cover

Silas Grant: Am I suppressed?

Hunger: Yes, roll POW.

Silas Grant: Silas Grant rolls Success -> 40 (Rolling POW Target: 50%)

Hunger: You can get up for free.

Silas Grant: Will do.

Silas Grant: Condition Changes Full Cover

Silas Grant: CQB doctrine doesn't support that decision, but what Silas wants to do the most right now is round the corner and advance into the room while spraying at whomever looks upright and armed

Hunger: -20 or -30%.

Hunger: depending on burst length

Silas Grant: Yeah that's fine I just need to let them feel the terror

Silas Grant: Long burst.

Hunger: move, and roll

Hunger: You're targeting the crowd and the lifeguard, roll random hit & damage.

Silas Grant: That would be... Heavy Weapons?

Hunger: Actually yeah heavy weapons too.

Silas Grant: Silas Grant rolls Failure -> 80 (Rolling Heavy Weapons Target: 60%)

Hunger: You fail to hit. It will be a suppression instead.

Cromeshnina Lifeguard ON: Cromeshnina Lifeguard ON rolls Failure -> 91 (Rolling POW Target: 60%)

Silas Grant: OKAY!

Cromeshnina Lifeguard ON: Condition Changes Suppressed

Anatoly Dovchenko: Active Conditions Suppressed Suppressed

Hunger: He escapes... somewhere.

Hunger: Likewise.

Cromeshnina Lifeguard ON: Active Conditions Suppressed

Cromeshnina Lifeguard ON: Cromeshnina Lifeguard ON rolls Success -> 52 (Rolling POW Target: 60%)

Cromeshnina Lifeguard ON: Condition Changes Suppressed

Cromeshnina Lifeguard ON: He's going for a retreat. Athletics at -10%.

Cromeshnina Lifeguard ON: Cromeshnina Lifeguard ON rolls CRITICAL FAILURE! -> 66
(Rolling Athletics Target: 30%)

Cromeshnina Lifeguard ON: He trips over the staircases, having his ribs shattered and all.

Cromeshnina Lifeguard ON: Condition Changes Prone

Cromeshnina Lifeguard IL: Lifeguard is going to shoot at Caleb.

Cromeshnina Lifeguard IL: Cromeshnina Lifeguard IL rolls Success -> 37 (Rolling Firearms Target: 50%)

Cromeshnina Lifeguard IL: Ouch...

Cromeshnina Lifeguard IL: Cromeshnina Lifeguard IL rolls 1d10 -> 2 (Draws a result from the Random Hit Location d10 table)

Cromeshnina Lifeguard IL: Cromeshnina Lifeguard IL rolls Failure -> 26 (8 Damage) (Rolling LETHALITY For AK74 Target: 10)

Hunger: Caleb, you're hit in the leg for 5.

Hunger: Hunger rolls 1d6 -> 1 (Draws a result from the Leg Serious Wounds (5, 6, 7 Dmg) table)

Hunger: Roll CON.

Caleb Turner: Caleb screams as he falls to his side.

Caleb Turner: Caleb Turner rolls Success -> 16 (Rolling CON Target: 70%)

Hunger: You're stunned, but can still be first-aided.

Caleb Turner: Condition Changes Prone Stunned

Natalia Chermeninko: Active Conditions Stunned Partial Cover

Natalia Chermeninko: Natalia Chermeninko rolls Failure -> 90 (Rolling CON Target: 70%)

Natalia Chermeninko: Natalia barely succeeds to clear the stun, she's going to disengage.

Natalia Chermeninko: Condition Changes Stunned

Hunger: Sajdak is still overwatching?

Hunger: No activity outside.

IO Michael Sajdak: If there's nothing going on outside, I'm going to head back down. I'd be able to see anything approaching, right?

Hunger: Yeah you would, but nothings on the way

IO Michael Sajdak: I'm going to take cover here, for the time being.

IO Michael Sajdak: Condition Changes Partial Cover

Col. Victor Morozov: Victor grabs Caleb and drags him to the side so he can slap a tourniquet on him.

Hunger: First aid with a +20%.

Col. Victor Morozov: Col. Victor Morozov rolls Failure -> 94 (Rolling First Aid Target: 60% (40%+20%))

Hunger: It looks like it's working, but you won't recover HP.

Caleb Turner: Active Conditions Stunned Prone

Hunger: He's passed out. I don't care.

Caleb Turner: Condition Changes Unconscious

Marcus Williams: I'm shooting at Anatoly from here

Hunger: It's just a head visible, he's going down the stairs.

Hunger: You'll have to do so at a -40.

Marcus Williams: Marcus Williams rolls Failure -> 75 (Rolling Firearms Target: 65%)

Hunger: I mean -20.

Hunger: In any case you fail.

Hunger: He continues escaping.

SSA Mariam Helena Khoury: Getting in partial cover against this column to my right and shooting at the knocked down lifeguard on the steps.

SSA Mariam Helena Khoury: Is that distance enough to warrant a moving penalty?

SSA Mariam H. Khoury: Nah, that's like 2 steps.

SSA Mariam Helena Khoury: Condition Changes Partial Cover

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls Failure -> 63 (Rolling Firearms Target: 40%)

Hunger: Roll.

Hunger: Relax... He's quite helpless on the floor, just roll damage and limb.

SSA Mariam H. Khoury: SSA Mariam H. Khoury rolls 1d10 -> 9 (Draws a result from the Random Hit Location d10 table)

SSA Mariam Helena Khoury: 10

Cromeshnina Lifeguard ON: Condition Changes Dead

Hunger: You lit him up where the vest doesn't cover. He's gone for good this time.

Silas Grant: So many bodies on the floor already, all the living unarmed, but the mission brief did mention killing 'EVERYONE'.

Silas Grant: Short burst into what is left of the crowd.

Hunger: Objective complete, soldier. You kill an elderly couple trying to shield eachother, in tears, and they go to fucking hell or whatever. They certainly aren't alive anymore.

Hunger: These guys escape to the lower floor.

Hunger: Lifeguard will shoot at Mariam.

Cromeshnina Lifeguard IL: Long burst.

Cromeshnina Lifeguard IL: Cromeshnina Lifeguard IL rolls Success -> 45 (Rolling Firearms Target: 50%)

Cromeshnina Lifeguard IL: Fail. He misses, but you are to roll suppression.

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls CRITICAL SUCCESS! -> 1 (Rolling POW Target: 75%)

Hunger: The bullet whizzes past your head and you peep back from cover.

SSA Mariam Helena Khoury: I don't give a fuck.

Hunger: You can beam him back.

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls Failure -> 97 (Rolling Firearms Target: 40%)

SSA Mariam Helena Khoury: Short burst too.

Hunger: Doesn't matter, hit damage and limb.

SSA Mariam Helena Khoury: 9

SSA Mariam H. Khoury: SSA Mariam H. Khoury rolls 1d10 -> 1 (Draws a result from the Random Hit Location d10 table)

Cromeshnina Lifeguard IL: He takes 6 damage to his left leg.

Cromeshnina Lifeguard IL: Cromeshnina Lifeguard IL rolls 1d6 -> 3 (Draws a result from the Leg Serious Wounds (5, 6, 7 Dmg) table)

Cromeshnina Lifeguard IL: Cromeshnina Lifeguard IL rolls CRITICAL FAILURE! -> 99 (Rolling CON Target: 55%)

Cromeshnina Lifeguard IL: Fuck, that hurt. He's on the floor from the pain.

Cromeshnina Lifeguard IL: Condition Changes Prone

Natalia Chermeninko: Active Conditions Partial Cover

Hunger: Natalia is escaping.

SSA Mariam Helena Khoury: "POSHEL FUCKING NAHUY!"

Hunger: Mariam, you can just finish him from here.

SSA Mariam Helena Khoury: Roll again?

Hunger: Just damage will be enough.

SSA Mariam Helena Khoury: 9

Hunger: You shot him in the hip, cock, balls, whatever. It goes in a long way, and he's not breathing anymore.

Cromeshnina Lifeguard IL: Condition Changes Dead

Hunger: All combatants are dead on this floor. The turns dissolve, but who knows what's expecting you downstairs.

Col. Victor Morozov: We got to roll to the evil panic bunker ASAP.

Hunger: We're having a 5 minute break.

Hunger: In the meanwhile, read the inspection of the nave.

Hunger: Beyond the doors, the nave opens suddenly, expanding upward into a vast circular space dominated by geometry and ritual symmetry. The floor is stone, polished by use, arranged in concentric patterns that subtly pull the eye toward the center. Gold-leafed icon stands and candle racks form a loose perimeter, leaving the central floor unusually open, as if cleared for gatherings that required space rather than pews. The acoustics are unnervingly good, footsteps echo longer than they should, whispers carry farther than intended. This is where the Skoptsi faithful gather in numbers, where sermons became confessions and doctrine turns into physical commitment.[THE FAITHFUL] Above the nave rises the dome, the church's true focal point. From below, it is painted with a stylized, almost abstract Christ Pantocrator, the face elongated, the eyes too large, the expression unreadable. Hairline cracks spider through the plaster, following the painted geometry like intentional lines. Light filters down from narrow clerestory windows, catching suspended dust and incense smoke so that the dome seems perpetually veiled. Prolonged observation induces vertigo, the curvature and lighting distort depth, making it difficult to judge distance or height. You may find yourself instinctively lowering your gaze.[THE EXPOSED] The nave's iconography is dense and obsessive, arranged not strictly according to Orthodox canon but according to Skoptsi reinterpretation. Large icons depict scenes of baptism, transfiguration, and ascetic withdrawal, but with telling deviations: water is emphasized over flesh, light over form, faces over bodies. Several icons depict saints with unnaturally smooth, almost sexless physiques beneath their robes, the folds of fabric falling straight rather than following anatomy. Repeated motifs, knives, shears, sealed scrolls, and closed gates, appear in border decorations rather than central imagery, meant to be noticed only after careful viewing. The faithful standing here were meant to be surrounded by a visual argument: salvation is achieved not through endurance of the body, but through its correction. The dome icon dominates the entire church and departs most radically from Orthodoxy. Christ Pantocrator gazes downward, but His face is elongated, nearly androgynous, stripped of conventional

masculinity. The blessing hand is raised, yet the gesture is ambiguous, fingers positioned not in blessing but in containment. Surrounding Him are concentric rings of abstract symbols rather than angels or evangelists: circles, closed eyes, sealed mouths, and stylized flames that resemble surgical cautery more than holy fire. The dome does not depict heaven as a place of glory, but as a state of correction and final stillness. Prolonged exposure to this image produces discomfort, even nausea, as if the icon were less an object of veneration than a silent demand.

Hunger: The sanctuary is elevated by a shallow step and partially screened by the iconostasis, though the screen is less ornate than expected. Several icons have been removed, leaving darker rectangles where holy images once hung. The altar itself is stone, stark and unadorned, bearing marks of repeated ritual use rather than formal liturgy. This was not merely a place of prayer, it was a site of doctrine enacted on flesh. The Skoptsi belief in purification through mutilation lingers here as residue, even hardened operatives may feel an involuntary tightening in the chest when standing before the altar. Within the sanctuary wall, the iconography becomes doctrinal and absolute. The iconostasis is incomplete by Orthodox standards, its missing icons replaced with stark geometric panels painted gold or white. Remaining icons focus almost exclusively on Christ as Judge and Purifier, not Redeemer. One recurring image shows Christ holding an unfurled scroll bearing no text, symbolizing divine law beyond human articulation. Gelding knives are held like crosses. Black angels are depicted without emphasis on wings or physical grace; instead, their faces are severe, their forms rigid and simplified. The visual message here is unambiguous, this is the visual endpoint of Skoptsi belief, reserved for those already committed, but not initiated into the real secrets.

Hunger: Oh, and the bodies.

Hunger: The floor is completely, utterly covered in bodies of middle aged and elderly people.

Hunger: It's a massacre.

Hunger: But you're still pumping blood hard.

Hunger: Victor, blind pharmacy roll at +20%.

Hunger: You hit Caleb with a healthy dose of morphine. He comes back up on his feet afterwards, but the bleeding needs to be addressed. Soon.

Caleb Turner: Condition Changes Prone Stunned Unconscious

Caleb Turner: Every single one of your rolls are at a -10% now.

Hunger: You can explore inside the level, you're going down when we unpause.

Caleb Turner: I'm tourniqueting my leg if nobody else is.

Hunger: its fine for now

Col. Victor Morozov: It's already torniqueted.

Hunger: you need like surgery

Caleb Turner: Ah gotcha

SSA Mariam Helena Khoury: Oh? It needs surgery...?

SSA Mariam Helena Khoury: I'm crossing myself. "Thy kingdom come, Christ." <- in Arabic.

Hunger: next level is not to be fucked with

Hunger: you have been warned

Hunger: we are starting in 60 seconds

SSA Mariam Helena Khoury: "Hey."

SSA Mariam Helena Khoury: do I even know his name?

Hunger: He didn't actually fucking tell you that but you can tell he's still able to walk, the bullet grazed the artery inside the leg, near the crotch

Caleb Turner: "Let's keep moving."

SSA Mariam Helena Khoury: "You're not looking so hot."

Hunger: remember, all rolls at -10% and you have about an hour or so before you pass out.

Marcus Williams: "They're still scrambling down there." Marcus doesn't want to wait.

Hunger: We're resuming.

Caleb Turner: Caleb slowly shifts towards Mariam.

Caleb Turner: "Yeah?"

Caleb Turner: He awkwardly shifts between the bodies towards the stairs.

Hunger: 0125R. DOWNSTAIRS.

Hunger: The two staircases connect to one larger staircase.

Hunger: All of you are in cover, but the moment you peak out any part of your limbs...

Hunger: Bullets seem to fly towards it.

Hunger: This is pretty fucked. Figure it out.

Organyzatsya Elite GU: 12

Organyzatsya Elite LU: 12

Organyzatsya Elite RM: 12

Jermija Bogdashkovich: 10

Natalia Chermeninko: 17

Anatoly Dovchenko: 10

Caleb Turner: 13

Col. Victor Morozov: 13

Marcus Williams: 12

SSA Mariam H. Khoury: 12

Silas Grant: 12

IO Michael Sajdak: 15

Hunger: Natalia will continue moving.

Hunger: Sajdak, you're the most hesitant to head downstairs. Let's go over what the team saw in the -back- of the sanctuary icon wall.

Hunger: Behind the sanctuary, the church's architecture and symbolism shift in tone and intent, marking a clear boundary between what was meant to be seen and what was meant to function. This part of the sanctuary is narrower, more enclosed, and conspicuously practical, stripped of any pretense of liturgical beauty. The stonework here is far more simple compared to the nave-facing side, and the lighting is poorer, relying on low fixtures that cast long, uneven shadows. The space feels like an afterthought only to those who do not understand its purpose. The walls behind the sanctuary bear no traditional icons. Instead, they display simplified symbolic panels,

circles bisected by straight lines, sealed eyes, crossed halos, rendered in faded gold and chalky white.[THE EXPOSED] These images correspond to Skoptsi heretical reinterpretations rather than Orthodox saints, serving as instructional markers rather than objects of veneration. Where inscriptions exist, they are abbreviated or coded, legible only to those trained within the sect. This visual austerity reinforces the Skoptsi rejection of intercession and ornament, nothing here invites prayer, only compliance. Functional furnishings dominate the space. Narrow shelves hold censers, oil vessels, folded cloths, and tools whose purpose is not immediately apparent, their shapes utilitarian and carefully maintained. Cabinets are reinforced and lockable, their interiors lined with dark-stained wood that has absorbed decades of incense and something sharper. The placement of these objects suggests routine use rather than ceremonial rarity. This was not a sacristy in the Orthodox sense, but a staging area, where preparations were made without witnesses.Two round stairwells open from this rear section of the sanctuary, descending out of sight. Their entrances are partially screened by movable panels and hanging fabric, allowing them to be concealed from the nave when necessary. Cold air rises from below, carrying a faint echo that does not resolve into identifiable sound. The iconography nearby avoids explicit reference to descent or hell, instead, nothing is there to signify the purpose of this staircase. Whatever lies beneath must truly be a secret. The theological distinction between the “front” and “back” of the sanctuary is unmistakable. The front addresses the faithful and maintains the appearance of Orthodoxy, however distorted. The rear abandons that performance entirely.

Hunger: Do continue.

Hunger: You're all stacked up like, at the end of the staircases. Luckily no one was aiming up the staircase itself, where it rounded above.

IO Michael Sajdak: I'm going to push up against this wall, walking out in the open is suicide.

Hunger: You already are.

Marcus Williams: Are these walls good enough concealment and cover to advance?

Hunger: They are solid fucking rock, good for both, but where are you advancing?

Hunger: Over there?

Hunger: There are multiple guns trained towards the staircase exit.

Hunger: You'd definitely be triggering some overwatches.

Col. Victor Morozov: We got smokes.

Hunger: You can throw it!

Col. Victor Morozov: Tossing it forward.

Col. Victor Morozov: What's the roll?

Hunger: From this range... no roll. The smoke already guides itself where it needs to be.

Hunger: Roll a... d8

Col. Victor Morozov: 8

Hunger: Shots pop towards your direction before calming down.

Hunger: The elite will aim at the smokescreen.

Organyzatsya Elite LU: Condition Changes Aiming

SSA Mariam Helena Khoury: Are these actual firepits lighting up the place?

Hunger: They are braziers, yes.

IO Michael Sajdak: How tall are the braziers?

Hunger: Like waist height. The ones on the columns are fixtures about 6m off the ground.

Hunger: The column continues to connect to the roof, there must definitely be some kind of ventilation for that smoke.

Caleb Turner: Didn't someone have thermals?

SSA Mariam Helena Khoury: I can't do shit right now and I'm not equipped to move up front-- could I maybe put up an overwatch facing northwards? How many turns till the smoke clears?

Hunger: It's an original smoke, it lasts for a while.

Hunger: 6 turns.

Hunger: You can't overwatch from here, ones standing in clearance can because their sight picture is much larger.

SSA Mariam Helena Khoury: Shit I guess it's better to run on ahead towards cover... here?

SSA Mariam Helena Khoury: BUT

SSA Mariam Helena Khoury: would it proc an athletics roll?

Hunger: Yes.

SSA Mariam Helena Khoury: Could also have someone play with the thermal binos while we're at it. But nah that's too risky, I'll shoot a long burst in their general direction.

SSA Mariam Helena Khoury: With luck I'll suppress.

Hunger: Without need for luck you fail to suppress anything.

Marcus Williams: Well, need to bound up to south of Natalia and shoot blind at her.

Hunger: That's like, a ledge. You can dive for partial if you want, or keep standing.

Marcus Williams: Can I sprint for the pillar instead?

Hunger: Here? Yes.

Hunger: And then what.

Marcus Williams: Shoot at Natalia, of course.

Hunger: Autofail for sprinting and shooting a largely obscured target.

Silas Grant: There any quirk of the interior design that allows Silas to set up the PKM while standing straight up in all this smoke?

Hunger: No there aren't any conveniently placed monopods here sir.

Marcus Williams: Condition Changes Partial Cover

Silas Grant: Then... any way to let a short burst off in the general direction of the Opposition and dive into cover?

Silas Grant: I don't imagine there is

Hunger: Autofail.

Silas Grant: Sure

Hunger: The elite will roll Awareness.

Organyzatsya Elite RM: Alertness.

Organyzatsya Elite RM: Organyzatsya Elite RM rolls Success -> 17 (Rolling Alertness Target: 60%)

Organyzatsya Elite RM: He does notice you sprint over there and turns his G3 at you. At your face.

Organyzatsya Elite RM: Condition Changes Aiming

Organyzatsya Elite RM: The other guy will also do that.

Organyzatsya Elite GU: Organyzatsya Elite GU rolls CRITICAL SUCCESS! -> 22 (Rolling Alertness Target: 60%)

Organyzatsya Elite GU: Condition Changes Aiming

Organyzatsya Elite GU: Dovchenko is running.

Natalia Chermeninko: Natalia continues to escape.

IO Michael Sajdak: Can I take cover at the pillar on the left?

Natalia Chermeninko: Go for it. Athletics.

IO Michael Sajdak: IO Michael Sajdak rolls Failure -> 94 (Rolling Athletics Target: 70%)

Hunger: You're not fast enough to escape this guys Overwatch.

Organyzatsya Elite LU: Organyzatsya Elite LU rolls Failure -> 83 (Rolling Firearms Target: 50%)

Organyzatsya Elite LU: Miraculously, he misses.

Organyzatsya Elite LU: Condition Changes Aiming

Col. Victor Morozov: Is there space at the pillar Marcus is at?

Hunger: Right next to it. Also, two fucking guys are aiming there if you haven't noticed.

Col. Victor Morozov: And the left pillar?

Hunger: That ones clean.

Col. Victor Morozov: Is it even possible to get into cover in the central area?

Hunger: That's a ledge, so yeah, partial is possible. Not a free action though.

Col. Victor Morozov: I'll hop it.

Hunger: Do so.

Hunger: You're still on your two feet.

Col. Victor Morozov: I can get into cover at the border right?

Caleb Turner: If I move up crouched on the left, am I just not briefly visible to 1-2 people?

Hunger: No one is really looking there right now.

Caleb Turner: I wanna move up here crouched, and take cover then.

Caleb Turner: Can't ping ts

Hunger: Do.

Hunger: Oh you meant THERE.

Caleb Turner: Yeah.

Hunger: Roll ALERTNESS.

Caleb Turner: Caleb Turner rolls Failure -> 98 (Rolling Alertness Target: 60%)

Caleb Turner: Can't see shit in this helmet.

Organyzatsya Thief NU: "Hello motherfucker."

Organyzatsya Thief NU: Organyzatsya Thief NU rolls CRITICAL FAILURE! -> 66 (Rolling Firearms Target: 40%)

Organyzatsya Thief NU: He bursts you, but miraculously misses all shots.

Caleb Turner: Roll POW.

Caleb Turner: Caleb Turner rolls CRITICAL SUCCESS! -> 11 (Rolling POW Target: 40%)

Hunger: You can act back. The morphine is REALLY hitting.

Caleb Turner: Turner swings his body around and fires a burst at his would-be killer.

Caleb Turner: Caleb Turner rolls Failure -> 59 (Rolling Firearms Target: 50%)

Caleb Turner: Caleb Turner rolls 1d10 -> 10 (Draws a result from the Random Hit Location d10 table)

Hunger: Let's see. Morph -10 Buckshot +10 Short burst -10 Critical get back +20 At a 60% you hit.

Hunger: No need for damage... his head is naked.

Hunger: Not so naked anymore now that it's splattered against the columns like a watermelon.

Organyzatsya Thief NU: Condition Changes Dead

Caleb Turner: "FUCKER!"

Organyzatsya Thief NU: The headless body slumps against the structure.

Organyzatsya Elite LU: He will roll Alertness to notice Marcus from behind the smoke.

Organyzatsya Elite LU: Organyzatsya Elite LU rolls Success -> 30 (Rolling Alertness Target: 60%)

Organyzatsya Elite LU: He does. He's just going to let it rip carelessly, just to get his head down.

Organyzatsya Elite LU: Organyzatsya Elite LU rolls Success -> 39 (Rolling Firearms Target: 50%)

Organyzatsya Elite LU: Target was 30. Failure.

Marcus Williams: Whew!

Organyzatsya Elite LU: Marcus, roll POW.

Marcus Williams: Marcus Williams rolls Success -> 59 (Rolling POW Target: 75%)

Hunger: You don't get suppressed, but you surely know when it's a good time to get the fuck back into full cover.

Marcus Williams: Condition Changes Full Cover Partial Cover

SSA Mariam Helena Khoury: I never did let go of the thermals after watching the dog. Is there any way I could use my Alertness or Search and employ them to spot thru the smoke for Grant's PKM (tracers), seeing as I'm right next to him?

Hunger: Not a fucking chance.

Hunger: You can see the people through the smoke but that thing you just said is not happening.

Hunger: You're not a MG spotter don't forget your day job.

SSA Mariam Helena Khoury: It'd be simple at this range I think. Regardless, now that I've looked, which one of these still has an overwatch up at us still?

Hunger: None of them right now, they are looking at Marcus.

SSA Mariam Helena Khoury: Can I get up to Caleb's position?

Hunger: Sure.

Hunger: No athletics.

SSA Mariam Helena Khoury: That's what I'll do.

Marcus Williams: Active Conditions Full Cover

Marcus Williams: Marcus is swinging around the other side of the pillar. This is a shit spot.

Hunger: You do so... Marcus.

Organyzatsya Thief MR: The man stares back at you and raises his submachine gun.

Organyzatsya Thief MR: CONTESTED DEX ROLL.

Organyzatsya Thief MR: Organyzatsya Thief MR rolls Failure -> 89 (Rolling DEX Target: 70%)

Marcus Williams: Marcus Williams rolls Failure -> 67 (Rolling DEX Target: 60%)

Hunger: Marcus can pull first.

Marcus Williams: Marcus Williams rolls Failure -> 70 (Rolling Firearms Target: 65%)

Marcus Williams: Condition Changes Full Cover

Marcus Williams: No burst, no target, dead on.

Hunger: Single shot?

Marcus Williams: Yes

Hunger: You do have a HOLO on this thing.

Hunger: Success.

Hunger: Do the rolls.

Marcus Williams: 10

Marcus Williams: Marcus Williams rolls 1d10 -> 8 (Draws a result from the Random Hit Location d10 table)

Organyzatsya Thief MR: Organyzatsya Thief MR rolls 1d6 -> 6 (Draws a result from the Arm Critical Wounds (8+ Dmg) table)

Organyzatsya Thief MR: Organyzatsya Thief MR rolls Success -> 29 (Rolling CON Target: 65%)

Organyzatsya Thief MR: He succeeds, and only gets away with a stun.

Organyzatsya Thief MR: Since you hit his offhand...

Organyzatsya Thief MR: Organyzatsya Thief MR rolls Failure -> 82 (Rolling Firearms Target: 40%)

Hunger: Bullets whizz past you.

Hunger: POW.

Organyzatsya Thief MR: Condition Changes Stunned

Marcus Williams: Marcus Williams rolls Success -> 70 (Rolling POW Target: 75%)

Hunger: You stand your ground.

Organyzatsya Thief MR: Condition Changes Serious Bleeding

Silas Grant: Just so we're clear: the two guys who were sighting at me are looking in Marcus' direction instead?

Hunger: They still are, until they are interrupted to act.

Silas Grant: Well, need to fucking bounce this thing!

Silas Grant: Get me into cover, possibly for my full turn's action. Anywhere to dive behind?

Hunger: plenty of ledges.

Hunger: That's not a ledge that's like a floor decoration.

Hunger: The borders are ledges.

Hunger: YOU'RE STILL IN THE FUCKING SMOKE BY THE WAY.

Silas Grant: I KNOW I AM.

Silas Grant: Nearest ledge, Athletics or whatever, I just want to be out there

Hunger: I will not play the game for you

Hunger: move

Silas Grant: Sorry, I meant...

Silas Grant: Is THIS cover?

Hunger: You can take cover here, yes.

Silas Grant: Condition Changes Partial Cover

Organyzatsya Elite RM: Active Conditions Aiming

Hunger: The man is interrupted, he will shoot Caleb in the back instead.

Hunger: Short burst.

Organyzatsya Elite RM: Organyzatsya Elite RM rolls Success -> 4 (Rolling Firearms Target: 50%)

Organyzatsya Elite RM: Hit!

Organyzatsya Elite RM: Organyzatsya Elite RM rolls 1d10 -> 8 (Draws a result from the Random Hit Location d10 table)

Organyzatsya Elite RM: Organyzatsya Elite RM rolls LETHAL -> 7 (17 Damage) (Rolling LETHALITY For G3 Target: 10)

Organyzatsya Elite RM: CALEB...

Caleb Turner: Caleb groans, short of breath.

Caleb Turner: The G3 pounces your insides out. You fall on your face, dead, from a treacherous shot in the back.

Caleb Turner: Condition Changes Dead

Organyzatsya Elite GU: Active Conditions Aiming

SSA Mariam Helena Khoury: Is he still like groaning at least? For like a few seconds perhaps.

Organyzatsya Elite GU: "FUCK YOU!"

Organyzatsya Elite GU: The guy will throw a RGD-5 grenade.

Organyzatsya Elite GU: Organyzatsya Elite GU rolls Success -> 10 (Rolling Athletics Target: 30%)

Organyzatsya Elite GU: He is throwing straight ahead...

Organyzatsya Elite GU: It lands about here.

Organyzatsya Elite GU: Silas, you're caught in the large shrapnel range.

Organyzatsya Elite GU: Victor is caught in the small shrapnel range.

Organyzatsya Elite GU: 9

Organyzatsya Elite GU: 6

Caleb Turner: Caleb's body convulses randomly.

Organyzatsya Elite GU: Organyzatsya Elite GU rolls 1d10 -> 4 (Draws a result from the Random Hit Location d10 table)

Organyzatsya Elite GU: Organyzatsya Elite GU rolls 1d10 -> 3 (Draws a result from the Random Hit Location d10 table)

Organyzatsya Elite GU: Victor is hit in the torso for 6 damage. Which is negated.

Organyzatsya Elite GU: Silas, the cover actually protects you, and that altyn is doing GOOD FUCKING WORK right now.

Organyzatsya Elite GU: Your face is peppered with bits of metal.

Silas Grant: As if I was able to see ANYTHING even before that, great

Organyzatsya Elite GU: What a wakeup call!

Organyzatsya Elite GU: Caleb, let's do a rescucitation roll.

Organyzatsya Elite GU: CONx5

Organyzatsya Elite GU: whenever youre ready... not like youre getting up anyway

Jermija Bogdashkavich: The clergy will reach the escape door in 2 turns.

Jermija Bogdashkavich: They are old, slow and wounded.

Caleb Turner: Caleb Turner rolls Success -> 41 (Rolling CON Target: 70%)

Hunger: Caleb, you're dead to lethality, it's looking like emergency surgery for you. Big if.

Hunger: First-aid won't help.

IO Michael Sajdak: I'm aiming directly north, at the guy opposite of me.

Hunger: With the glock?

IO Michael Sajdak: Is my glock on hand?

IO Michael Sajdak: I thought I was using the other gun!

Hunger: Alright, KSVK it is.

Hunger: What then?

Hunger: AND THEN WHAT?

IO Michael Sajdak: I'll fire a shot off! We don't have time to sit and wait.

IO Michael Sajdak: IO Michael Sajdak rolls Success -> 47 (Rolling Firearms Target: 50%)

Hunger: The telephone pole explodes and everyone in the room gets massive tinnitus, even through earpro.

Hunger: Roll limb, and damage.

IO Michael Sajdak: IO Michael Sajdak rolls Failure -> 76 (13 Damage) (Rolling LETHALITY For KSVK 12.7 +NVS +BPD Target: 20)

IO Michael Sajdak: IO Michael Sajdak rolls 1d10 -> 10 (Draws a result from the Random Hit Location d10 table)

Hunger: Holy fuck- you explode his head straight off his shoulders.

Hunger: In a massive shower of gore, the headless body falls backwards.

Organyzatsya Elite LU: Condition Changes Dead

Natalia Chermeninko: "WHAT THE FUCK IS GOING ON?"

IO Michael Sajdak: "FUCKHEAD!"

Organyzatsya Thief MR: Active Conditions Stunned Serious Bleeding

Organyzatsya Thief MR: He will clear his stun.

Organyzatsya Thief MR: Organyzatsya Thief MR rolls Success -> 13 (Rolling CON Target: 65%)

Col. Victor Morozov: Is that brazier fullcover?

Organyzatsya Thief MR: Condition Changes Stunned

Hunger: Floor braziers are partial.

Hunger: He's going to retreat behind the pillar.

Organyzatsya Thief MR: Organyzatsya Thief MR rolls Success -> 17 (Rolling First Aid Target: 30%)

Organyzatsya Thief MR: It looks like he'll stop the bleeding.

Organyzatsya Thief MR: Condition Changes Serious Bleeding

Col. Victor Morozov: Not pillar, brazier twin

Hunger: Go ahead and move.

Hunger: Of course. The smoke is thinning here. Just taking cover?

Col. Victor Morozov: Any other options I can do in this turn with cover?

Hunger: No.

Col. Victor Morozov: Condition Changes Partial Cover

Col. Victor Morozov: Cover it is then.

SSA Mariam Helena Khoury: We need the gun. Can I pull Caleb back by the kit without exposing myself, and then utter the unholy phrases for ESTRUS OF THE GREAT MOTHER?

Col. Victor Morozov: Int roll at -20% to remember them, you have a gun on you.

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls Success -> 35 (Rolling INT Target: 50% (70%-20%))

Hunger: One last safeguard. It would be a grandiose waste of your SAN to revive this guy you never fucking spoke to before.

SSA Mariam Helena Khoury: It's okay.

Caleb Turner: What is dead may never die.

Hunger: Blind SANLOSS.

Hunger: Mariam.

Hunger: You notice a smell.

Hunger: A pretty strong smell, of gingerbread cookies.

Hunger: It's been there the whole time you entered the property grounds of this church, but you noticed only now.

Hunger: Caleb hyperventilates and opens his eyes.

Caleb Turner: Condition Changes Dead

Hunger: The smell is coming from Caleb.

Caleb Turner: Caleb heaves as he reaches for something to grab at.

Hunger: Caleb, your wounds are seemingly closing, and your shattered bones and organs are molding themselves back together like play-doh.

Hunger: What the hell?

SSA Mariam Helena Khoury: "Don't fucking think about it, we're still getting shot at."

Caleb Turner: Caleb keeps hyperventilating as he looks at his torso.

Hunger: The exit wounds are no longer there.

Marcus Williams: If Marcus hops back to the other side, can he get shots at the priests?

Marcus Williams: So true!

Hunger: The air grows cold.

Hunger: Everyone is getting goosebumps.

Marcus Williams: Can I tap them with the GL?

Hunger: Sure.

Hunger: Let's skip the roll, it will just kill this man dead.

Hunger: Oh you mean going back to shoot others?

Hunger: That thief is actually healing up.

Marcus Williams: That's what I said.

Hunger: Okay then.

Hunger: Who do you want to tap?

Marcus Williams: The best center spot between the three priests

Hunger: Impossible shot. That's like, 2-3 degrees of inclination. The grenade might even bounce.

Hunger: You can shoot them DIRECTLY.

Marcus Williams: Sure.

Marcus Williams: Short burst, no bodypart.

Hunger: who?

Marcus Williams: Jermija looks like the easiest.

Hunger: roll

Marcus Williams: Marcus Williams rolls CRITICAL FAILURE! -> 99 (Rolling Firearms Target: 65%)

Hunger: CLICK-

Hunger: RELOAD!

Silas Grant: Active Conditions Partial Cover

Silas Grant: Damage to Silas' facemask makes all of this look like being viewed through four layers of chicken wire and so he has resigned himself to not hitting anything at this point.

Silas Grant: Which is ALRIGHT because Silas will just long burst suppress directly where he's facing

Hunger: Roll.

Silas Grant: Heavy Guns..?

Hunger: Either.

Silas Grant: Silas Grant rolls Success -> 20 (Rolling Heavy Weapons Target: 60%)

Hunger: You manage to suppress...

Hunger: North to south.

Hunger: 1

Organyzatsya Elite GU: Organyzatsya Elite GU rolls Failure -> 71 (Rolling POW Target: 60%)

Organyzatsya Elite GU: Condition Changes Full Cover

Organyzatsya Elite GU: He's just diving into full cover, like a proper elite.

Organyzatsya Elite RM: Active Conditions Aiming

Organyzatsya Elite GU: This man's overwatch towards Marcus was never interrupted.

Organyzatsya Elite GU: You will pay.

Organyzatsya Elite RM: At a +20%.

Organyzatsya Elite RM: Organyzatsya Elite RM rolls Failure -> 93 (Rolling Firearms Target: 50%)

Hunger: Marcus, POW.

Marcus Williams: Marcus Williams rolls Failure -> 87 (Rolling POW Target: 75%)

Marcus Williams: Condition Changes Suppressed

Organyzatsya Elite RM: Condition Changes Aiming

Organyzatsya Elite RM: "BLYAT, HOW THE FUCK DID I MISS! PIECE OF SHIT GUN!"

Organyzatsya Elite GU: Active Conditions Full Cover Aiming

Hunger: He's going to run and gun Victor while moving up to that pillar.

Organyzatsya Elite GU: Organyzatsya Elite GU rolls Success -> 25 (Rolling Athletics Target: 30%)

Organyzatsya Elite GU: 30% athletics? he's meant to have 60%, but that's just fine.

Organyzatsya Elite GU: Condition Changes Full Cover Aiming

Organyzatsya Elite GU: Pause, that guy has the AK74.

Organyzatsya Elite GU: Organyzatsya Elite GU rolls Success -> 42 (Rolling Firearms Target: 50%)

Organyzatsya Elite GU: -20 for sprint and gun, +10 from holo, -10.

Organyzatsya Elite GU: FUCKING FAILURE!

Organyzatsya Elite GU: Victor, roll POW.

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 21 (Rolling POW Target: 70%)

Organyzatsya Elite GU: AND HE WINS AGAIN! GOD DAMNIT!

Organyzatsya Elite GU: Condition Changes Partial Cover

Hunger: They are reaching the door this turn and opening it the next.

Hunger: Sajdak, you need to rack the gun.

IO Michael Sajdak: How far north can I run if I stick to the left, and can I do that before racking my gun?

Hunger: None. You need to rack where you are.

IO Michael Sajdak: Then I guess I'm racking here.

Hunger: You chamber a new round in the comically large sniper rifle.

Hunger: The smoke is dispersing. It's half its strength now.

Hunger: Bathroom run.

Hunger: Right. Let's finish this.

Hunger: Michael, you didn't notice it in the ultraviolence of what happened upstairs, but this place absolutely reeks of gingerbread cookies.

Hunger: Just like the Cornucopia House.

Col. Victor Morozov: Active Conditions Partial Cover

Col. Victor Morozov: I'm shooting at the priest. Fuck the cartel execution.

Hunger: Roll.

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 36 (Rolling Firearms Target: 60%)

Hunger: bodypart damage

Col. Victor Morozov: Col. Victor Morozov rolls 1d10 -> 3 (Draws a result from the Random Hit Location d10 table)

Col. Victor Morozov: 1

Col. Victor Morozov: Active Conditions Partial Cover

Col. Victor Morozov: Col. Victor Morozov rolls Failure -> 26 (8 Damage) (Rolling LETHALITY For AK74M +NVS +SUP Target: 10)

Hunger: You hit him for 8 damage in the chest.

Hunger: Hunger rolls 1d6 -> 3 (Draws a result from the Torso Critical Wounds (8+ Dmg) table)

Hunger: He falls on the floor, screaming.

Jermija Bogdashkavich: "AAAAA-!"

Hunger: Black fluid runs out for a while before it stops.

Jermija Bogdashkavich: Condition Changes Prone

Hunger: Caleb, you're continuing to stitch yourself together as if nothing just happened.

Caleb Turner: Still immobile?

Hunger: What the hell is going on?

Hunger: You're on the floor.

Caleb Turner: I'll make sure to cover myself with the pillar and wait until this magical shit is over.

Hunger: Very well.

SSA Mariam Helena Khoury: First I'm gonna peek downrange.

Hunger: Mariam. The smell is coming from Caleb and it's getting stronger.

Hunger: The reek of gingerbread cookies is the strongest where the priests are.

Hunger: You see no one from here.

SSA Mariam Helena Khoury: Would THIS be doable for a move & shoot from corner cover
(goal is to flank the guy across)

Hunger: Sprint and shoot at -20%.

Hunger: Anatoly is in fact the way.

SSA Mariam Helena Khoury: Does that take GU out of the question?

SSA Mariam Helena Khoury: That's my real target.

Hunger: Luck roll without aiming.

SSA Mariam Helena Khoury: I'll aim instead. We're not going anywhere yet.

SSA Mariam Helena Khoury: From partial cover.

Hunger: You do so.

SSA Mariam Helena Khoury: Condition Changes Aiming

Marcus Williams: Active Conditions Suppressed

Hunger: You'll have to clear that.

Marcus Williams: POW?

Marcus Williams: YES MAN

Marcus Williams: Marcus Williams rolls Failure -> 87 (Rolling POW Target: 75%)

Hunger: You're really spreading thin.

Silas Grant: Active Conditions Partial Cover

Silas Grant: As the smoke dissipates, Silas sees the silhouette of one person who would be very susceptible to dying right now against the door.

Silas Grant: That's Natalia. Short burst directly into her

Hunger: Hit the rolls.

Silas Grant: Silas Grant rolls Success -> 45 (Rolling Heavy Weapons Target: 60%)

Hunger: That's well within short range so no tables, damage and bodypart.

Hunger: Lethality in fact.

Hunger: if you take 30 more seconds of my time this is an autofail

Hunger: You miss too bad.

SSA Mariam Helena Khoury: WAIT BRO

IO Michael Sajdak: ???

Hunger: this will continue to happen

SSA Mariam Helena Khoury: HIS GAME IS LEGITIMATELY MALFUNCTIONING

Hunger: he cant find the roll table lol its only been 1.5 months

Hunger: anyway

Hunger: He's targeting Silas.

Organyzatsya Elite RM: Organyzatsya Elite RM rolls Failure -> 74 (Rolling Firearms Target: 50%)

Silas Grant: Roll POW.

Silas Grant: Silas Grant rolls Failure -> 64 (Rolling POW Target: 50%)

Silas Grant: Condition Changes Suppressed

Organyzatsya Elite GU: Active Conditions Partial Cover

Hunger: He'll also peek out to shoot Silas considering that he's currently beaming them down with a machine gun right now.

Organyzatsya Elite GU: Organyzatsya Elite GU rolls Failure -> 91 (Rolling Firearms Target: 50%)

Anatoly Dovchenko: "I've had it with you fuckers!"

Anatoly Dovchenko: He's aiming at Mariam.

Anatoly Dovchenko: Anatoly Dovchenko rolls Failure -> 79 (Rolling Firearms Target: 20%)

Anatoly Dovchenko: The powerful TT-33 kicks back hard in his hands, sending the bullet completely elsewhere.

Anatoly Dovchenko: Mariam, your senses are whetted by an extraordinary urge to annihilate where this smell is coming from.

Jermija Bogdashkavich: Active Conditions Prone

Hunger: "Auuguhhh---"

Jermija Bogdashkavich: The man is far from dead or bleeding. He's getting up.

Jermija Bogdashkavich: Condition Changes Prone

SSA Mariam Helena Khoury: It's most definitely Jermija, but I can't exactly run up on him with the chainsaw with those two guns in the way.

Hunger: Natalia will spray back at Silas. This is medium range for her.

Hunger: Hunger rolls 2d2 -> 4 (Draws a result from the Long Burst past Short Range table)

Natalia Chermeninko: Shooter luck wins, one hit damage.

Natalia Chermeninko: If the original dice connects that is.

Natalia Chermeninko: Natalia Chermeninko rolls Failure -> 63 (Rolling Firearms Target: 50%)

Natalia Chermeninko: She misses.

IO Michael Sajdak: Can I aim at this RM from back here, or is the smoke covering the sight line?

Hunger: You mean MR?

Hunger: He's completely invisible to you.

IO Michael Sajdak: Alright, then I'll run up the left side of these pillars, like I was going to earlier.

IO Michael Sajdak: How far north can I get?

Hunger: About up to next pillar.

IO Michael Sajdak: Here?

Hunger: Yeah sure.

Col. Victor Morozov: Active Conditions Partial Cover

Col. Victor Morozov: Let me shoot the guy to the pillar to the right.

Col. Victor Morozov: Closest.

Hunger: Roll.

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 31 (Rolling Firearms Target: 60%)

Col. Victor Morozov: Lethality?

Hunger: this is why you say the fire mode

Col. Victor Morozov: SB

Col. Victor Morozov: Col. Victor Morozov rolls 1d10 -> 2 (Draws a result from the Random Hit Location d10 table)

Col. Victor Morozov: 4

Hunger: 4 damage to right leg, negated entirely by cover.

Caleb Turner: Active Conditions Full Cover

Caleb Turner: Caleb, you're ready to go out there, you think. It feels like you just woke up in the morning.

Caleb Turner: Can I shoot a short burst at the guy behind the pillar on the opposite side?

Hunger: Sure.

Caleb Turner: I can remain in partial while doing so right?

Hunger: No modifiers except -10%, the morphine doze is wearing off.

Hunger: Somehow.

Caleb Turner: Caleb Turner rolls Failure -> 94 (Rolling Firearms Target: 50%)

Organyzatsya Elite RM: Organyzatsya Elite RM rolls Failure -> 95 (Rolling POW Target: 60%)

Organyzatsya Elite RM: Condition Changes Suppressed

Organyzatsya Elite RM: In general, you're being extremely ineffective with this stand-and-deliver bullshit. What happened to high speed low drag operating?

SSA Mariam H. Khoury: Active Conditions Aiming

SSA Mariam Helena Khoury: I want to shoot Jermija in the leg with my aim established.

Hunger: Throw.

SSA Mariam Helena Khoury: Right leg is fine.

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls Failure -> 48 (Rolling Firearms Target: 40%)

Hunger: Hit.

SSA Mariam Helena Khoury: 10

Jermija Bogdashkavich: Jermija Bogdashkavich rolls 1d6 -> 2 (Draws a result from the Leg Critical Wounds (8+ Dmg) table)

Jermija Bogdashkavich: You shoot him clear in the leg again. He falls on the floor and black shit spurts out.

Jermija Bogdashkavich: Condition Changes Prone

Jermija Bogdashkavich: "HEEEELP NATALIA THEY ARE FUCKING SHOOTING ME!!"

SSA Mariam Helena Khoury: "Don't you fucking die yet..." I mutter to myself.

Hunger: As soon as you shoot him down, the bullet hole visibly begins to close.

Marcus Williams: Active Conditions Suppressed Suppressed

Hunger: You're free to act.

Marcus Williams: Can I shoot at the guy who suppressed me?

Hunger: Of course. Roll.

Marcus Williams: Short burst

Marcus Williams: Marcus Williams rolls Success -> 19 (Rolling Firearms Target: 65%)

Marcus Williams: 12

Marcus Williams: Marcus Williams rolls 1d10 -> 5 (Draws a result from the Random Hit Location d10 table)

Hunger: In his partial cover 8 damage is lost in the robust construction of the pillar and his level 4 plate vest easily absorbs the rest.

Silas Grant: Active Conditions Partial Cover Suppressed

Silas Grant: Get my shit unsupressed expediently!

Silas Grant: ...Am I to throw POW?

Silas Grant: Silas Grant rolls Failure -> 78 (Rolling POW Target: 50%)

Organyzatsya Elite RM: Active Conditions Suppressed

Organyzatsya Elite RM: Organyzatsya Elite RM rolls Failure -> 91 (Rolling POW Target: 60%)

Organyzatsya Elite RM: This guy is just going to start fucking running, he's tired of this.

Organyzatsya Elite RM: He drops his G3 and begins sprinting backwards.

Organyzatsya Elite RM: Condition Changes Suppressed

Organyzatsya Elite GU: Active Conditions Partial Cover

Hunger: Not this one. He's going to shoot Silas.

Organyzatsya Elite GU: Organyzatsya Elite GU rolls CRITICAL FAILURE! -> 55 (Rolling Firearms Target: 50%)

Organyzatsya Elite GU: "MAAAANNN--- FUCK THIS!"

Organyzatsya Elite GU: "FUCK YOU TOO NATALIA!"

Organyzatsya Elite GU: He drops his AK and pulls out his Glock 19...

Organyzatsya Elite GU: Then...

Organyzatsya Elite GU: 3

Natalia Chermeninko: Natalia Chermeninko rolls 1d10 -> 1 (Draws a result from the Random Hit Location d10 table)

Natalia Chermeninko: Natalia Chermeninko rolls 1d6 -> 2 (Draws a result from the Leg Minor Wounds (3, 4 Dmg) table)

Natalia Chermeninko: "FUCK!"

Natalia Chermeninko: "YOU MOTHERFUCKER!"

Natalia Chermeninko: "YOU SON OF A FUCKING DONKEY!"

Hunger: Anatoly turns around and shoots the 'elite' sergeant.

Anatoly Dovchenko: Anatoly Dovchenko rolls Failure -> 71 (Rolling Firearms Target: 20%)

Anatoly Dovchenko: "TRAITOR BITCH!"

Organyzatsya Elite GU: The man is not hit.

Jermija Bogdashkavich: Active Conditions Prone

Hunger: "Heeeeelp!!"

SSA Mariam Helena Khoury: no one gaf about dovchenko not even shooting him

Natalia Chermeninko: Natalia is going to air out that guy.

Natalia Chermeninko: Natalia Chermeninko rolls Failure -> 53 (Rolling Firearms Target: 50%)

Natalia Chermeninko: She has some height advantage, it should work.

Natalia Chermeninko: Natalia Chermeninko rolls Failure -> 43 (7 Damage) (Rolling LETHALITY For ŠKORPION VZ. 61 Target: 10)

Natalia Chermeninko: It does 7 damage to...

Natalia Chermeninko: Natalia Chermeninko rolls 1d10 -> 5 (Draws a result from the Random Hit Location d10 table)

Organyzatsya Elite GU: His plate carrier holds up, but he takes 3 damage.

Organyzatsya Elite GU: Organyzatsya Elite GU rolls 1d6 -> 5 (Draws a result from the Torso Minor Wounds (3, 4 Dmg) table)

Organyzatsya Elite GU: "Hnng-"

Organyzatsya Elite GU: Sajdak.

Organyzatsya Elite GU: Before you act.

Organyzatsya Thief MR: The thief pops out back from behind the pillar.

Organyzatsya Thief MR: Organyzatsya Thief MR rolls CRITICAL FAILURE! -> 55 (Rolling Firearms Target: 40%)

Organyzatsya Thief MR: He had plenty of time to aim at Natalia. It connects.

Organyzatsya Thief MR: Organyzatsya Thief MR rolls Failure -> 39 (12 Damage) (Rolling LETHALITY For SA VZ. 26 +SUP Target: 10)

Natalia Chermeninko: Natalia Chermeninko rolls 1d10 -> 4 (Draws a result from the Random Hit Location d10 table)

Natalia Chermeninko: Natalia takes 9 damage to the chest.

Natalia Chermeninko: Condition Changes Unconscious Dead

Organyzatsya Thief MR: "COME ON BOYS, LET'S GET THE FUCK OUT OF THIS BULLSHIT!"

Organyzatsya Thief MR: "FUCK THE MAFIA!"

Hunger: Sajdak, act.

IO Michael Sajdak: I'm going to move up a little and try and aim at dovchenko

Hunger: You do so.

Hunger: Actually, you can't move and aim, but you can shoot with no penalty at such a short distance.

IO Michael Sajdak: Well then I'll just shoot his ass, then.

Hunger: ROLL!

IO Michael Sajdak: IO Michael Sajdak rolls Success -> 41 (Rolling Firearms Target: 50%)

IO Michael Sajdak: IO Michael Sajdak rolls Failure -> 35 (8 Damage) (Rolling LETHALITY For KSVK 12.7 +NVS +BPD Target: 20)

Hunger: Bodypart!!

IO Michael Sajdak: IO Michael Sajdak rolls 1d10 -> 6 (Draws a result from the Random Hit Location d10 table)

Hunger: Sajdak, you blow a golfball sized hole in his torso.

Anatoly Dovchenko: "A-A---AA-"

Anatoly Dovchenko: The man collapses on the spot.

Anatoly Dovchenko: Condition Changes Dead

Hunger: The thief is going to help his friends escape.

Organyzatsya Thief MR: He's aiming at the target of opportunity, Silas.

SSA Mariam Helena Khoury: "GET THE FUCK OUT DICKHEAD!"

Col. Victor Morozov: Active Conditions Partial Cover

Col. Victor Morozov: Can I act?

Organyzatsya Thief MR: Condition Changes Aiming

Hunger: Of courth

Col. Victor Morozov: Is it possible to shoot at the thief from where I'm standing?

Hunger: yes.

Col. Victor Morozov: SB at the PMC Wagner thief

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 30 (Rolling Firearms Target: 60%)

Col. Victor Morozov: Col. Victor Morozov rolls 1d10 -> 10 (Draws a result from the Random Hit Location d10 table)

Hunger: As soon as he peeks, you blow that durag off his head, together with the rest of his brain. That was a bad idea, to become a rat.

Organyzatsya Thief MR: Condition Changes Dead

Caleb Turner: Caleb.

Hunger: You are completely, utterly fine.

Hunger: As if you didn't just get shot to death.

Hunger: No bleeding, no broken bones.

Caleb Turner: I want to move up and shoot the guy such that he'll only be partially in cover from me.

Hunger: Which "guy" are we talking?

Caleb Turner: The only one I can see.

Caleb Turner: Top right.

Caleb Turner: GU

Hunger: That one. He's only partial cover from where you stand.

Caleb Turner: Then I'll walk and shoot, and remove the cover entirely if it's possible.

Hunger: sprint and shoot

Caleb Turner: Yes. I'll do a long burst with it.

Caleb Turner: Caleb Turner rolls Success -> 41 (Rolling Firearms Target: 50%)

Hunger: Roll. You'll probably fail.

Hunger: You do fail.

SSA Mariam H. Khoury: Active Conditions Aiming

SSA Mariam Helena Khoury: Fuck it, I want to pull out the rope, run up on Jermija and tie him up while he's down. IMPORTANT: I MUST GAG HIM!

Hunger: There are 2 active combatants with guns. Bad idea.

SSA Mariam Helena Khoury: Is he still trying to get up?

Hunger: Yes, he seems close to getting up even. But on his own, you doubt he'll even be able to open the massive reinforced gate.

SSA Mariam Helena Khoury: Condition Changes Aiming

SSA Mariam Helena Khoury: I want to shoot at GU right across from me (no cover) with a short burst.

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls CRITICAL FAILURE! -> 99
(Rolling Firearms Target: 40%)

Hunger: MISFIRE!

Marcus Williams: What can I realistically shoot at from here?

Silas Grant: Condition Changes Suppressed

Hunger: You can still try to shoot GU. The kostyor is whispering to you.

Marcus Williams: Sure. Let's see it.

Marcus Williams: Marcus Williams rolls Success -> 9 (Rolling Heavy Weapons Target: 50%)

Hunger: Good hit. Roll deviation.

Marcus Williams: Marcus Williams rolls 2d8k1 -> 7 (Draws a result from the Slow Projectile Deviation table)

Hunger: West, very good, you actually shoot right beneath his feet.

Hunger: He's in heavy shrapnel range.

Hunger: Roll a d10, damage

Hunger: Body too.

Marcus Williams: 8

Marcus Williams: Marcus Williams rolls 1d10 -> 9 (Draws a result from the Random Hit Location d10 table)

Organyzatsya Elite GU: Organyzatsya Elite GU rolls 1d6 -> 2 (Draws a result from the Arm Critical Wounds (8+ Dmg) table)

Organyzatsya Elite GU: "AAAARGH--!!"

Organyzatsya Elite GU: You got him GOOD.

Silas Grant: Active Conditions Partial Cover

Silas Grant: Any part of GU sticking out from where Silas is, or is that guy just fully behind cover?

Hunger: You can shoot him.

Hunger: He's still in partial.

Silas Grant: I will. That grenade hitting was very reassuring.

Silas Grant: Short burst.

Silas Grant: Silas Grant rolls Failure -> 61 (Rolling Heavy Weapons Target: 60%)

Hunger: You miss narrowly.

Organyzatsya Elite RM: RM will just run for his fucking life towards the gate with his Glock out.

Organyzatsya Elite RM: Organyzatsya Elite RM rolls Success -> 16 (Rolling Athletics Target: 60%)

Organyzatsya Elite RM: He's shooting and missing.

Organyzatsya Elite GU: Active Conditions Partial Cover

Organyzatsya Elite RM: "Not me, not ever."

Organyzatsya Elite RM: RM pulls out his Glock and...

Organyzatsya Elite RM: Shoots himself in the mouth.

Organyzatsya Elite GU: Condition Changes Dead

Jermija Bogdashkavich: Active Conditions Prone

Hunger: He's crawling towards the exit.

IO Michael Sajdak: I'm gonna rack my gun again.

Col. Victor Morozov: Active Conditions Partial Cover

Col. Victor Morozov: Shooting the RM. SB

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 14 (Rolling Firearms Target: 60%)

Col. Victor Morozov: Col. Victor Morozov rolls 1d10 -> 7 (Draws a result from the Random Hit Location d10 table)

Col. Victor Morozov: 11

Organyzatsya Elite RM: The rounds shred his plate and turn him into mesh collander. He's dead before he can touch the handle.

Organyzatsya Elite RM: Condition Changes Dead

Hunger: Everyone is dead except this old man.

Col. Victor Morozov: SMO concluded now to transfer the patriarch to the filtration camp.

SSA Mariam Helena Khoury: I'm tying him up and gagging him with Caleb's help.

Jermija Bogdashkavich: Mariam.

Col. Victor Morozov: Did Mike give us a camera?

SSA Mariam Helena Khoury: Do we have anything to cover his fucking head with so he can't look at us.

Jermija Bogdashkavich: The man is looking at you in pure, animal fear.

Jermija Bogdashkavich: He knows it's the end, but something more sinister is at hand.

Hunger: Yes, you do have the camera with you. And the masks.

Caleb Turner: Caleb holds the man down.

Hunger: Where do you want to do it? Upstairs, between the bodies of his congregation, or here?

Col. Victor Morozov: Badger mask.

SSA Mariam Helena Khoury: We'll do it upstairs by the icons.

Hunger: Everyone can move freely.

SSA Mariam Helena Khoury: Bring Natalia's corpse.

Caleb Turner: "Come on, tie him up."

Col. Victor Morozov: By the by- should we blow this whole fucking section of the place?

Col. Victor Morozov: We can plant C4 at the supporting pillars.

Hunger: Victor, you didn't actually locate the icons yet.

SSA Mariam Helena Khoury: I have tied and gagged him up!

Col. Victor Morozov: Right.

Hunger: Since Caleb is some fucking how alive and well blowing this place up should not be that big of a deal.

Hunger: That being said... let's take a look around the place.

Hunger: The lower level beneath the sanctuary feels less like a crypt and more like an engineered substructure, designed to carry physical, doctrinal, and historical weight. The ceiling is lower than the nave above, but reinforced by massive pillar-forms that dominate the space. The air is cooler and drier, carrying the smell of old wood, dust, and long-extinguished incense. Sound behaves strangely here, footsteps are absorbed rather than echoed, as if the space was designed to mute rather than amplify human presence. The pillars are not simple supports. Each is built like a vertical bookshelf, square in profile, rising from floor to ceiling, their faces segmented into recessed compartments. Reaching the top of the pillar are cutouts for braziers, to provide ample illumination to the massive chamber. These compartments hold icons stacked, shelved, or slotted upright, some wrapped in cloth, others bare and exposed. The arrangement is systematic rather than devotional, icons are stored by size, subject, or doctrinal category rather than liturgical importance. Many are clearly removed from the upper church over time, retired, gone, pawned or stolen. Saints rendered faceless, bodies reduced to outlines, halos replaced with abstract rings or sealed circles. Several icons have been physically modified, sections scraped away, painted over, or carved flat, especially where anatomy would normally be emphasized. Icons were corrected, archived, or stripped of their former meaning before being either repurposed or removed from circulation above. Between the pillars, the floor plan is rigidly symmetrical, forming processional lanes that suggest movement of objects rather than people. Occasional work surfaces like stone tables, low benches, and shallow niches imply long-term use for sorting, repainting, or doctrinal review. Nothing is decorative. Everything serves preservation or transformation. At the north end, the space opens into a massive exit tunnel, its scale immediately apparent. The tunnel is wide enough to move large objects, or many people, quickly and without ceremony. Its construction is crude compared to the church proper: poured concrete, reinforced ribs, minimal ornamentation. Any iconography here is purely symbolic, sealed circles, blank crosses, unmarked gold panels... This was an escape route, a logistics corridor, and possibly a means of discreet dispersal should the sect need to vanish.

SSA Mariam Helena Khoury: I meant we're doing it upstairs, where it's obviously a basilica in the background, and where all the religious depictions are visible. For theatics. <- Do bring Natalia's corpse.

Hunger: The Skoptsi did not build solely for worship or secrecy, but for endurance and withdrawal. Faith was housed above, doctrine refined behind the sanctuary, and contingency planned below. The lower level stands as proof that the congregation expected collapse, social, theological, or violent and prepared accordingly. The church was never meant to be a permanent presence, only a node in something that could move, retreat, and survive elsewhere. These people survived oppressive czars, ruthless Bolsheviks and soulless intelligence assets. They did anything, everything and the unthinkable just to pass on the secrets to the next generation, which aren't even their biological offspring, at whatever cost may come. They did not survive you.

Hunger: Copy that Mariam. You still have icons to locate.

SSA Mariam Helena Khoury: We shall.

Col. Victor Morozov: Do we know exactly how they look like?

Col. Victor Morozov: Victor probably does.

Hunger: Roll Search, table, highest one wins.

Silas Grant: Silas Grant rolls Failure -> 95 (Rolling Search Target: 20%)

Col. Victor Morozov: Col. Victor Morozov rolls CRITICAL SUCCESS! -> 11 (Rolling Search Target: 40%)

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls Success -> 27 (Rolling Search Target: 70%)

Hunger: Victor.

Marcus Williams: Marcus Williams rolls Failure -> 27 (Rolling Search Target: 20%)

Hunger: You go to it almost instinctively. Perhaps it wants to return to its rightful owners.

Caleb Turner: Caleb Turner rolls Failure -> 30 (Rolling Search Target: 20%)

Hunger: The Black Icons are immediately distinguishable from all others by their surface. They are not merely darkened by age or smoke; the pigment is intentional, matte, and light-absorbing.

Gold leaf is absent or buried beneath layers of black lacquer, resin, or pitch-like paint. Even in good light, details resist clarity, as if the icons are actively refusing inspection. Standing near them produces a subtle sensory dulling, colors seem less saturated elsewhere, and sound feels slightly muted. Human figures, when present at all, are rigid, frontal, and stripped of identifying attributes. Many lack hands, genitals, or mouths, not erased violently, but never painted in the first place. The icon and imagery of Christ is completely absent. Their backs are reinforced, weighted, or fitted with iron hooks rather than wall mounts. Some bear scorch marks or residue consistent with prolonged exposure to flame or heat, as if they were placed near furnaces, braziers, or ritual fires. Rather than receiving candles, they were positioned to withstand them.

Hunger: The first icon shows a lone priest moving among the wooden settlements of the Kievan Rus. He is depicted small against a wide landscape of forests and rivers, his vestments rendered in pale gold. Villagers listen with indistinct faces, their bodies unfinished, as if not yet fully formed. The icon follows Orthodox convention closely, emphasizing evangelism and divine order, though the priest's halo is unusually thin, foreshadowing fragility.

Hunger: The second icon is violent but restrained. Armored Mongol riders descend upon the settlement, their Asiatic faces obscured beneath dark helms. The priest is shown bound to an X-shaped cross rather than a traditional one, an immediate departure from canon. The villagers lie broken at the edges of the frame, rendered as abstract forms rather than individuals. Blood is suggested through darkened earth tones rather than depicted directly.

Hunger: In the third icon, the priest hangs alone against a blackened sky. Before him stands a tall, shadowed figure without features, its outline absorbing light. No angels appear, heaven is conspicuously absent. The figure's presence is calm, not violent, and its scale dwarfs both priest and cross. This is the first icon where the background is almost entirely dark, marking the intrusion of an un-Christian cosmology. The fourth icon depicts the moment of renunciation. The priest, still bound, is shown pressing a holy book beneath his bare foot. The Bible's cover bears a recognizable cross, now cracked. The black figure gestures downward, not commanding but witnessing. The priest's halo is split, half intact and half extinguished. This icon replaces Christendom with complete submission to an older, much darker authority. The fifth icon is the most abstract. Two figures dominate the panel: the priest, reduced to a simplified human form, and a vast, faceless female presence composed of curves and shadow. Their closeness is

conveyed through overlapping silhouettes and enclosing darkness. This icon symbolizes surrender and transformation presenting union as corruption of the soul rather than the flesh. It eludes you how, but it symbolizes and brings forward coitus, raw and unimpeded, without any sexual organs present on the imagery.

Hunger: The sixth icon reveals the truth. The female figure expands to fill the frame, her form suggested through mass rather than detail, horn-like shapes, branching shadows, and a womb-like void at the center. The priest kneels, stripped of vestments and halo and his manhood, his posture one of absolute devotion. Above the figure is no name, only a symbol associated with the Magna Mater, rendered as a blackened seal. Around the seal are written and stylized the words the priest muttered during his unholy union with the goddess. It then occurs to you, that all earlier panels exist only to justify the sixth one. This is the key to open the doors to the kingdom of the Magna Mater. The priest, the cult and all of its horridness serves a tertiary role to this ultimate truth. Mariam, Sajdak, Victor, Roll SANLOSS.

Col. Victor Morozov: Was I under standing orders to destroy these things after the mission or retrieve them?

Col. Victor Morozov: In GRU capacity, I mean.

Hunger: This is an impasse the party must solve.

Hunger: I simply sit and watch.

Hunger: And yes, you were told to annihilate them.

SSA Mariam Helena Khoury: Can we have a couple of minutes to read the descriptions in detail while you set up the scene upstairs perhaps?

Col. Victor Morozov: "We won't be requiring these anymore."

Hunger: Mariam. The seal is in Old Rus.

Hunger: Not a chance any of you is deciphering this on the spot.

SSA Mariam Helena Khoury: I know better than to ask this dude to let me take this home with me.

SSA Mariam Helena Khoury: I'm not saying anything.

Col. Victor Morozov: Morozov is taking out his C4 demolition charges.

Hunger: Or do. Not my problem. Sajdak may also have a thing to say. Moving on in 60 seconds.

Col. Victor Morozov: I'll just blow the icons alongside a pillar once we're demolishing this shithole after filming the video.

IO Michael Sajdak: Let's just blow this place up.

Caleb Turner: "Come on, let's get on with it."

Col. Victor Morozov: If there are no objections Col. Morozov will ensure the GRU higher ups are satisfied with the outcome.

Col. Victor Morozov: "Давай," he motions the others to hurry along.

Jermija Bogdashkovich: "Hmhghrg--"

SSA Mariam Helena Khoury: Configuration: Natalia and Dovchenko sat on tables and Jermija tied up in the middle.

SSA Mariam Helena Khoury: Upstairs at the main floor.

Hunger: You can hang them from the ceiling beams. They are quite robust.

Col. Victor Morozov: "You need PR video. Let's go, then we can demolish this place."

Hunger: Will make an easier time to you know.

SSA Mariam Helena Khoury: We can do so.

SSA Mariam Helena Khoury: Jermija will stay tied up, not hung up.

Col. Victor Morozov: "I can give you little blurb in Russian."

SSA Mariam Helena Khoury: Gagged, important!

Hunger: He is gagged.

Col. Victor Morozov: "Make it convincing."

Hunger: The charges are set.

Marcus Williams: Marcus has his hands in his pockets. "Are you going to do it?"

SSA Mariam Helena Khoury: Are we setting up the scene or just doing it right here right now?

Hunger: There are beams strewn lower where you can hang the bodies from.

Hunger: And this is what the altar looks like, minus the hundreds of bodies.

Hunger: You're walking in gore.

SSA Mariam Helena Khoury: Right. Jermija in the middle, Natalia and Dovchenko at the sides.

SSA Mariam Helena Khoury: "Get the camcorder on."

Hunger: Set the scene up. Tell me where you need them.

SSA Mariam Helena Khoury: Natalia here.

SSA Mariam Helena Khoury: Dovchenko across, Jermija in the middle.

SSA Mariam Helena Khoury: Great.

Silas Grant: Condition Changes Partial Cover

SSA Mariam Helena Khoury: What's Jermija looking like?

Hunger: Shitting himself.

SSA Mariam Helena Khoury: SSA Mariam H. Khoury reaches for the Husqvarna chainsaw in the bag.

Hunger: Mariam, the smell is even more clear now.

Hunger: This doesn't even compare to Yelena.

Hunger: This man is on another level. Sajdak, you're also feeling this.

SSA Mariam Helena Khoury: I have nothing to say to him. Does Morozov have a script prepared or should I just wing it?

Hunger: Victor might.

Hunger: I don't know, make something up or don't, it will never lighten this brutality.

Hunger: I think Victor has the disconnected syndrome.

SSA Mariam Helena Khoury: The following is in Russian.

Hunger: Marcus is recording, I assume.

Col. Victor Morozov: Hold on

Col. Victor Morozov: Alright, Morozov goes on a longwinded speech about the misdeeds of these people, but ends it abruptly saying "...И так будет с каждым," with his badger mask on.

Hunger: These guys are hanging from meathooks, right?

Col. Victor Morozov: He's really hoping his western partners do a good job of masking his voice in post.

SSA Mariam Helena Khoury: Natalia and Dovchenko are, Jermija's just tied up was my picture.

Hunger: Mariam.

Hunger: As you insert the meathook through live wriggling flesh, you notice that this man has the legs of a goat. An actual goat.

Jermija Bogdashkavich: "GHMNGHNGHNGHG---"

Hunger: The flesh wraps itself around the meathook, gripping it tight.

SSA Mariam Helena Khoury: I'd say something nice, but Morozov's done plenty. I'm doing a finger-gun gesture at the camera and ripping his guts left to right.

Hunger: Before you cut into raw, unholy flesh with the chainsaw, the weight of all you've done so far comes down onto you.

Hunger: Besides the smell, which is overwhelming, you feel an EXTREME sense of dread. Not YOUR dread.

Hunger: The cosmic fear of SOMETHING ELSE.

Hunger: It's beyond afraid, fear isn't even enough to describe this instinct to run.

Hunger: You hear the faint galloping of a hooved creature, far away.

SSA Mariam Helena Khoury: "Sit and watch. You can't do shit." In Russian, as I go ahead with it.

Hunger: You begin tearing into the man's live flesh, starting from the crotch.

Hunger: Black-red blood splatters all over your animal mask.

Hunger: It's all on camera.

Hunger: HE'S NOT DEAD! IT'S DOWN TO HIS LUNGS AND HE IS STILL MOVING!

Hunger: You eventually split the man clean in half.

Jermija Bogdashkavich: Condition Changes Dead

SSA Mariam Helena Khoury: I'm stepping to the side now.

Jermija Bogdashkavich: You reckon he isn't coming back from that.

Hunger: And what about these carcasses?

Col. Victor Morozov: Nothing. We're blowing this place up anyways.

Hunger: EVERYONE, SANLOSS.

SSA Mariam Helena Khoury: I was just getting back into frame. Ripping Natalia up next.

Col. Victor Morozov: The icons are placed right next to a C4 charge.

Hunger: This one doesn't fight back against the chainsaw.

SSA Mariam Helena Khoury: Dovchenko is next. I'm cutting his head off and brandishing it towards the camera once it rolls.

Hunger: You split her clean in half like the other one.

Hunger: You notice, this one, had no genitalia whatsoever.

Hunger: Too late now.

Col. Victor Morozov: Victor thinks this part is besides the point and steps out somewhere.

Caleb Turner: Turner paces around.

Hunger: It looks like you're done.

SSA Mariam Helena Khoury: Another finger-gun as I drop his head. Cut!

Hunger: Marcus... What the fuck was that...

Marcus Williams: I'd say I wish I knew, but I don't.

SSA Mariam Helena Khoury: SSA Mariam H. Khoury steps out, breathing heavily and covered head to toe in blood.

IO Michael Sajdak: "Our work here is done."

Hunger: The entire nave is strewn with bodies.

Hunger: As you leave, you notice that there aren't any kids here. Only young teens.

Hunger: Maybe you did the right thing.

SSA Mariam Helena Khoury: Maybe? We DOUBTLESSLY did.

Hunger: Good.

Hunger: You can now leave.

Marcus Williams: Marcus walks outside with his hands in his pockets. "We've got a boat to catch."

Col. Victor Morozov: "Let's get the fuck out of this place," he's holding a detonator.

Hunger: As soon as you start to leave...

Hunger: Michael, you think you just dropped something right behind.

IO Michael Sajdak: Did I? The whole place is getting blown to bits soon anyways, why would I hold everyone back?

Hunger: It's important. Go check it out.

IO Michael Sajdak: Alright, against my better judgement, I'll check it out.

IO Michael Sajdak: As soon as you take a couple steps back--

Hunger: The entrance EXPLODES from something.

Hunger: A grenade from a SPG-9 Kopye, but you wouldn't know that.

Hunger: 56

Col. Victor Morozov: Victor, you're protected against the shrapnel, but thrown back a couple meters into the pool of dead bodies.

Hunger: We are back to combat.

Kopye Technical: 1

Oprichnik Kopye Loader KG: 10

Oprichnik Kopye Gunner XM: 10

SSA Mariam H. Khoury: 12

IO Michael Sajdak: 15

Caleb Turner: 13

Col. Victor Morozov: 13

Marcus Williams: 12

Silas Grant: 12

SSA Mariam Helena Khoury: Could we tell which cardinal direction those escape tunnels went off to?

Hunger: You have no fucking idea.

Hunger: Do equip your Weapons.

Marcus Williams: Jesus Christ.

Col. Victor Morozov: Sajdak has an AM rifle.

Hunger: Don't stray away from the church, you're still in it.

IO Michael Sajdak: I'm running to the top of one of the towers, before taking cover up there.

Hunger: Of course, you've already been there before so no need for a roll. You're aiming.

Hunger: The crew doesn't even notice you.

IO Michael Sajdak: Condition Changes Aiming

Hunger: Maybe that tube could have been spent on something better.

Col. Victor Morozov: Nothing to do but take cover given that they've got a grenade launcher technical. It's Sajdak who can save us.

Col. Victor Morozov: Otherwise, we can just use the exit.

Hunger: Plenty of cover inside the cathedral. Plenty of windows to GTFO too.

Col. Victor Morozov: They gotta die.

Hunger: You can crash out of the nearest one for free, though you'd have to specify a direction.

Hunger: Skipping in 30 seconds.

Col. Victor Morozov: Cover.

Col. Victor Morozov: Condition Changes Partial Cover

Caleb Turner: I'll go in cover too.

Caleb Turner: Condition Changes Partial Cover

SSA Mariam Helena Khoury: I want to use the binos to spot around us (east south southwest) for any support these guys might have prepared.

Hunger: MARIAM...

Hunger: YOU DO FUCKING SEE SOMETHING...

Hunger: IT'S A CASH IN TRANSIT VEHICLE, SPEEDING TOWARDS THE ENTRANCE.

SSA Mariam Helena Khoury: Is it gonna be crashing through next turn?

Hunger: It's gonna round the corner in the next turn and begin approaching the church afterwards.

Silas Grant: Very important consideration: did Mariam communciate that she saw this vehicle last turn to everyone?

Hunger: YES!

Silas Grant: Then we're fucked!

SSA Mariam Helena Khoury: "We've gotta draw them in, go into the tunnels and blow the fucking place up."

Silas Grant: STILL, Silas takes cover in the church

Hunger: The KSVK might give you a chance.

Silas Grant: Condition Changes Partial Cover

Col. Victor Morozov: "The technical has to go, we can shoot at the other truck to attract it."

Silas Grant: The PKM is also quite robust too.

Marcus Williams: Get me into cover.

Marcus Williams: Condition Changes Partial Cover

Hunger: "LOADING!"

Oprichnik Kopye Gunner XM: "SEND IT!"

Oprichnik Kopye Gunner XM: He's going to aim for the windows.

Oprichnik Kopye Gunner XM: Condition Changes Aiming

Kopye Technical: The driver isn't doing anything.

IO Michael Sajdak: Active Conditions Aiming

IO Michael Sajdak: I'm (hopefully) sending this gunner straight to hell.

IO Michael Sajdak: IO Michael Sajdak rolls CRITICAL SUCCESS! -> 22 (Rolling Firearms Target: 50%)

Kopye Technical: GODDAMN YOU DO SON.

Hunger: DAMAGE.

SSA Mariam Helena Khoury: WHO IS GOD

IO Michael Sajdak: IO Michael Sajdak rolls Failure -> 99 (18 Damage) (Rolling LETHALITY For KSVK 12.7 +NVS +BPD Target: 20)

IO Michael Sajdak: IO Michael Sajdak rolls 1d10 -> 3 (Draws a result from the Random Hit Location d10 table)

Hunger: You kill the gunner behind his anti-spall shield, by blasting his ribcage open.

Oprichnik Kopye Loader KG: "FUCKK!!"

Oprichnik Kopye Gunner XM: Condition Changes Dead Aiming

Col. Victor Morozov: Active Conditions Partial Cover

Col. Victor Morozov: I shoot at the cash truck to get these morons to hurry up and crash into here.

Hunger: It's speeding and for your AK its a long range shot.

Hunger: -40%.

Col. Victor Morozov: Not very concerned about hitting them.

Hunger: Roll, still.

Col. Victor Morozov: Col. Victor Morozov rolls Failure -> 28 (Rolling Firearms Target: 20% (60%-40%))

"Bank Tank": Of course, you fail.

Caleb Turner: Active Conditions Partial Cover

Caleb Turner: No point in shooting this far with a Saiga at an armored car.

Caleb Turner: I stay in cover.

Hunger: It might be wise to swap to slugs to shoot at medium range, if someone gets off.

Hunger: Let's just assume you do that because come on.

Marcus Williams: Active Conditions Partial Cover

Caleb Turner: Of course. I'm a professional.

Hunger: Marcus, the kostyor has AP 5 on a direct hit.

Marcus Williams: That's good news.

Marcus Williams: Marcus Williams rolls CRITICAL FAILURE! -> 66 (Rolling Heavy Weapons Target: 50%)

Hunger: stop rolling attack rolls blind, plus, you realize you do not have one chambered.

Hunger: Mariam is within reach so you are resupplied.

SSA Mariam Helena Khoury: I'm getting in cover-- can't aim same turn, can I?

Hunger: Negative.

SSA Mariam Helena Khoury: Just cover.

Marcus Williams: Is reloading it supposed to be a full round action and not implicit?

Hunger: You're out of them.

Hunger: The assaulters are standing still inside the car.

Silas Grant: Active Conditions Partial Cover

Silas Grant: If the assumption is that there exist windows on the south side of the church to shoot from, Silas is going to strafe at the approaching truck just to make them hurry up.

Hunger: Sure, sprint and shoot though.

Hunger: Medium range for PKM.

Silas Grant: Works

Hunger: Don't bother, you fucking miss.

Hunger: DsHK gunner opens the escape hatch on the roof of the truck and brings out something that looks like an antenna at first... but no... it's a collapsing DSHK pintle!

Hunger: He's getting ready to fucking annihilate you.

Hunger: Loader will get into Gunner's place with a DEX roll.

Oprichnik Kopye Loader KG: Oprichnik Kopye Loader KG rolls Failure -> 65 (Rolling DEX Target: 50%)

Oprichnik Kopye Loader KG: Not immediately. The dead body is thrown off.

Hunger: The technical is going to reverse behind a house after receiving fire.

Hunger: The CIT is lumbering towards you.

IO Michael Sajdak: Active Conditions Aiming

Hunger: You're aiming but you need to rack.

IO Michael Sajdak: I'm racking my gun, then.

Col. Victor Morozov: Active Conditions Partial Cover

Col. Victor Morozov: "Think it's time to leave. Let's try the tunnels," Victor's getting up and starting to haul ass.

SSA Mariam Helena Khoury: "That's what I fucking said."

Hunger: Epic way to get entombed... anyway... you can't be targeted downstairs.

Caleb Turner: Active Conditions Partial Cover

Caleb Turner: I keep sitting in cover.

Hunger: one more and its an instant skip

Marcus Williams: Active Conditions Partial Cover

Hunger: gp25 short range is 40 meters

Hunger: rephrase that I did not understand you

Marcus Williams: Are you saying that it's outside of the GP-25 range?

Marcus Williams: No, that's the short range, goes up to 8x

Marcus Williams: Medium would be... 40 to 160

Marcus Williams: 160 onwards -> long

Marcus Williams: So it's at long range and inside maximum range

Hunger: Oh yes.

Hunger: -20.

Marcus Williams: Marcus Williams rolls Success -> 28 (Rolling Heavy Weapons Target: 50%)

Hunger: SUCCESS!

Hunger: You were targeting the Bank Tank?

Marcus Williams: Yes

Hunger: Roll vehicle random hit.

Marcus Williams: Marcus Williams rolls 1d10 -> 5 (Draws a result from the Vehicle Random Hit d10 table)

Hunger: You hit the cargo storage, except, the ballistic panels installed inside (15 armor) do not let you penetrate. However, you delay the DShK gunner by a turn.

SSA Mariam H. Khoury: Active Conditions Partial Cover

SSA Mariam Helena Khoury: I'm following Morozov down.

Silas Grant: Active Conditions Partial Cover

Silas Grant: And so am I following Mariam because that DShK is terrible odds.

Hunger: He's suppressed.

Hunger: Loader is in place, but he can't aim as the driver backed up.

Kopye Technical: He moves a bit ahead again.

Kopye Technical: The truck is barreling towards the church.

IO Michael Sajdak: Active Conditions Aiming

IO Michael Sajdak: Everyones running, right?

Hunger: You're ready to shoot.

Col. Victor Morozov: We skeddadling.

Caleb Turner: Mariam and Morozov are running

IO Michael Sajdak: I know I'm ready to shoot, I'm just checking if that's what everyone else is doing.

Hunger: You can't see them!

IO Michael Sajdak: TRUE

IO Michael Sajdak: Well, I'm just shooting the loader then.

Hunger: Roll.

IO Michael Sajdak: IO Michael Sajdak rolls Success -> 10 (Rolling Firearms Target: 50%)

IO Michael Sajdak: IO Michael Sajdak rolls Failure -> 23 (5 Damage) (Rolling LETHALITY For KSVK 12.7 +NVS +BPD Target: 20)

IO Michael Sajdak: IO Michael Sajdak rolls 1d10 -> 9 (Draws a result from the Random Hit Location d10 table)

Hunger: Even on a targeted shot you make the hit for the loader.

Hunger: You blow his right arm off its socket.

Hunger: He goes into shock and dies.

Oprichnik Kopye Loader KG: Condition Changes Dead

Col. Victor Morozov: Active Conditions Partial Cover

Hunger: Victor, you're making it down to the tunnel. Except there's one thing, it's not opening. It's jammed.

Hunger: The door is meant to move outwards but it's not.

Col. Victor Morozov: Is there anything I can do here to pop it open?

Hunger: No, it's JAMMED jammed.

Col. Victor Morozov: Fuck, it, we're taking the window.

Col. Victor Morozov: Back up we go.

Hunger: It consumes your turn.

Caleb Turner: Active Conditions Partial Cover

Caleb Turner: The truck is pretty close now right?

Caleb Turner: Is the gunner on it covered?

Hunger: Yes, it's medium range for you. The gunner is covered in a 5 armor rating hardened steel panel. Something your Saiga will lose against.

Col. Victor Morozov: "We need to run to the forest, then we'll lose them. Tunnels are a no go."

Caleb Turner: I'm not hitting shit. I stay in full cover.

Caleb Turner: Condition Changes Partial Cover Full Cover

Marcus Williams: Active Conditions Partial Cover

Hunger: Marcus, you can reload the Kostyor with a dex roll instantly.

Marcus Williams: Cool

Marcus Williams: Marcus Williams rolls Success -> 20 (Rolling DEX Target: 60%)

Hunger: Reload you do.

Hunger: I didn't say that the range changed yet. It's within Medium now. Roll again.

Marcus Williams: Marcus Williams rolls Failure -> 58 (Rolling Heavy Weapons Target: 50%)

Hunger: You miss.

SSA Mariam H. Khoury: Active Conditions Partial Cover

SSA Mariam Helena Khoury: I'm prowling and slithering behind Morozov.

Hunger: The game sometimes decides I can no longer right click tokens, just give yourself full cover.

SSA Mariam Helena Khoury: can't either

Hunger: These guys are exiting the vehicle and going in opposite directions.

SSA Mariam Helena Khoury: Condition Changes Partial Cover Full Cover

Hunger: They can see you from here thanks to the backlight.

Hunger: You can see them too. NVS.

Silas Grant: Active Conditions Partial Cover

Silas Grant: Silas will set up in the church, prone with machinegun pointed at the entrance doors.

Silas Grant: It might just work.

Hunger: What do you mean pointed at the entrance doors, they are 200 meters off southeast.

Hunger: Anyway you do that.

Silas Grant: I do that.

Hunger: The DSHK gunner will suppress everyone in the church.

Hunger: Everyone minus Sadjak, roll POW.

Silas Grant: Silas Grant rolls CRITICAL SUCCESS! -> 44 (Rolling POW Target: 50%)

Col. Victor Morozov: Col. Victor Morozov rolls Failure -> 92 (Rolling POW Target: 70%)

Caleb Turner: Caleb Turner rolls Success -> 20 (Rolling POW Target: 40%)

Marcus Williams: Marcus Williams rolls Success -> 59 (Rolling POW Target: 75%)

Col. Victor Morozov: Condition Changes Suppressed

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls Failure -> 82 (Rolling POW Target: 75%)

SSA Mariam Helena Khoury: Condition Changes Suppressed

Hunger: The technical is escaping.

Kopye Technical: It will escape on the next turn.

Hunger: The truck is standing still.

IO Michael Sajdak: Active Conditions Aiming

IO Michael Sajdak: I'm racking my gun, can I aim at the gunner from here?

Hunger: Regretably you lose your aiming because the truck is like, right behind you.

Hunger: But you dont have to rack.

Hunger: You can see it.

IO Michael Sajdak: Can I use this turn to aim, then?

Hunger: Sure. Or fire immediately if you want. Medium range.

IO Michael Sajdak: I'm just aiming this time, I'd hate to miss.

Col. Victor Morozov: Active Conditions Partial Cover Suppressed

Col. Victor Morozov: Tryna hop out the suppression.

Col. Victor Morozov: Straight POW roll was it?

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 23 (Rolling POW Target: 70%)

Col. Victor Morozov: Condition Changes Suppressed

Hunger: You can act.

Col. Victor Morozov: Clap back at the DSHK gunner.

Col. Victor Morozov: Clap back at the DSHK gunner. SB.

Hunger: With the AK?

Col. Victor Morozov: Yes!

Hunger: Non penetrating.

Caleb Turner: Active Conditions Full Cover

Caleb Turner: I sit in full cover.

Marcus Williams: Active Conditions Partial Cover

SSA Mariam Helena Khoury: Just a question for clarification, that Stinger wouldn't lock into the vic, would it? I'VE NOT PLAYED ENOUGH PROJECT REALITY!

Hunger: No.

Marcus Williams: Do we have any GL rounds left?

Hunger: Even if it did it wouldn't do anything against an armored vehicle.

Hunger: You do, Marcus.

Marcus Williams: DEX for reload?

Hunger: Sure.

Marcus Williams: Marcus Williams rolls CRITICAL SUCCESS! -> 11 (Rolling DEX Target: 60%)

Marcus Williams: Shooting at the DshK

Hunger: Throw.

Marcus Williams: Marcus Williams rolls Failure -> 89 (Rolling Heavy Weapons Target: 50%)

Hunger: Even if you aimed that would have still missed.

SSA Mariam H. Khoury: Active Conditions Full Cover Suppressed

SSA Mariam Helena Khoury: SSA Mariam Helena Khoury rolls Failure -> 82 (Rolling POW Target: 75%)

SSA Mariam Helena Khoury: Not cleared, we skip?

Hunger: Cleared on next.

SSA Mariam Helena Khoury: Condition Changes Suppressed

Hunger: The oprichnik is diving for partial cover.

Oprichnik Assaulter ZE: Condition Changes Partial Cover

Oprichnik Assaulter SD: This one keeps creeping up on you.

Silas Grant: Active Conditions Partial Cover

Silas Grant: Silas still holed up inside the church. Any minute now.

Hunger: He will continue suppressing the entire church. Roll POW.

Silas Grant: Silas Grant rolls Success -> 18 (Rolling POW Target: 50%)

Caleb Turner: Caleb Turner rolls CRITICAL FAILURE! -> 77 (Rolling POW Target: 40%)

Hunger: Caleb, that was really fucking close. A 50 cal bullet zipped past you.

IO Michael Sajdak: I'm rolling for this one, too, right?

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 25 (Rolling POW Target: 70%)

Hunger: Not you, others.

Caleb Turner: Condition Changes Terrified

Col. Victor Morozov: Trust

Col. Victor Morozov: nvm he back

Marcus Williams: Marcus Williams rolls Success -> 52 (Rolling POW Target: 75%)

Hunger: Moving on.

Hunger: The technical escapes.

"Bank Tank": The bank tank is honking its horn at you, almost tauntingly.

IO Michael Sajdak: Active Conditions Aiming

IO Michael Sajdak: I'm shooting the gunner.

IO Michael Sajdak: IO Michael Sajdak rolls CRITICAL SUCCESS! -> 22 (Rolling Firearms Target: 50%)

IO Michael Sajdak: IO Michael Sajdak rolls Failure -> 29 (11 Damage) (Rolling LETHALITY For KSVK 12.7 +NVS +BPD Target: 20)

IO Michael Sajdak: IO Michael Sajdak rolls 1d10 -> 9 (Draws a result from the Random Hit Location d10 table)

Hunger: Sajdak you fucking madman... you decapitate him with a shot to the neck, and make the DsHK unusable.

Oprichnik DSHK Gunner YG: Condition Changes Dead

Col. Victor Morozov: Active Conditions Partial Cover

Col. Victor Morozov: Shoot the fucker that's crawling towards us.

Col. Victor Morozov: SD

Oprichnik DSHK Gunner YG: Not aiming, -10%, -10%.

Col. Victor Morozov: Col. Victor Morozov rolls Success -> 41 (Rolling Firearms Target: 70% (60%+10%))

Hunger: ???

Col. Victor Morozov: idk

Col. Victor Morozov: why it roled that

Hunger: You were shooting at a -20%.

Col. Victor Morozov: Anyway, you miss like, really closely.

Oprichnik Assaulter SD: Oprichnik Assaulter SD rolls Success -> 60 (Rolling POW Target: 60%)

Oprichnik Assaulter SD: He succeeds really closely too.

Caleb Turner: Active Conditions Terrified Full Cover

Hunger: POW critical success or wait for turn after.

Caleb Turner: Caleb Turner rolls Failure -> 54 (Rolling POW Target: 40%)

Marcus Williams: Active Conditions Partial Cover

Marcus Williams: Shooting at the dismounted guy on the left.

Marcus Williams: Single

Hunger: Medium range, send it.

Marcus Williams: Marcus Williams rolls Success -> 35 (Rolling Firearms Target: 65%)

Marcus Williams: 3

Marcus Williams: Marcus Williams rolls 1d10 -> 7 (Draws a result from the Random Hit Location d10 table)

Hunger: Holo wont help but you hit regardless.

Hunger: You hit his torso plate, which absorbs the grazing hit.

SSA Mariam H. Khoury: Active Conditions Full Cover

Oprichnik Assaulter ZE: Active Conditions Partial Cover

Hunger: He's going to aim at Victor.

Oprichnik Assaulter ZE: Condition Changes Aiming

Oprichnik Assaulter ZE: This one will sprint up a bit and go prone, effectively getting partial cover.

Oprichnik Assaulter SD: Condition Changes Prone Partial Cover

Silas Grant: Active Conditions Partial Cover

Silas Grant: If Silas is at capacity to peek out and take a short burst at SD, that's what he's doing.

Hunger: It will interrupt his aim but you can shoot as is at a partial cover towards him.

Hunger: I mean your aim.

Silas Grant: That's alright.

Silas Grant: Silas Grant rolls Success -> 41 (Rolling Heavy Weapons Target: 60%)

Silas Grant: Silas Grant rolls 1d10 -> 3 (Draws a result from the Random Hit Location d10 table)

Silas Grant: 10

Hunger: Torso against the bare earth. You miss.

Hunger: The truck begins to back up.

Oprichnik Assaulter ZE: "WH- WHERE ARE YOU GOING?"

IO Michael Sajdak: Active Conditions Aiming

Hunger: I already know.

Col. Victor Morozov: Active Conditions Partial Cover

Col. Victor Morozov: Let's kill the closest one.

Col. Victor Morozov: Again.

Col. Victor Morozov: Col. Victor Morozov rolls Failure -> 76 (Rolling Firearms Target: 40% (60%-20%))

Caleb Turner: Active Conditions Terrified Full Cover Terrified Suppressed

Caleb Turner: You clear after this turn.

Marcus Williams: Active Conditions Partial Cover

Marcus Williams: Shooting, single, no bodypart

Marcus Williams: Same target

Marcus Williams: Marcus Williams rolls Failure -> 93 (Rolling Firearms Target: 65%)

Hunger: Miss.

SSA Mariam H. Khoury: Active Conditions Full Cover

Oprichnik Assaulter ZE: Active Conditions Partial Cover Aiming

Hunger: This guy will fire at Victor at a +10%.

Hunger: Single shot.

Oprichnik Assaulter ZE: Oprichnik Assaulter ZE rolls Failure -> 85 (Rolling Firearms Target: 40%)

Oprichnik Assaulter SD: Active Conditions Prone Partial Cover

Oprichnik Assaulter ZE: He will shoot you back, Silas.

Oprichnik Assaulter ZE: Medium range.

Oprichnik Assaulter ZE: Oprichnik Assaulter ZE rolls 2d2 -> 2 (Draws a result from the Short Burst past Short Range table)

Oprichnik Assaulter ZE: No hit.

Silas Grant: Active Conditions Partial Cover

Silas Grant: Still firing at the guy. Same thing as last time.

Silas Grant: Silas Grant rolls Success -> 59 (Rolling Heavy Weapons Target: 60%)

Silas Grant: Silas Grant rolls 1d10 -> 6 (Draws a result from the Random Hit Location d10 table)

Oprichnik Assaulter ZE: YOU HIT THE EARTH AGAIN YOU STUPID FUCK

Silas Grant: ANY SECOND NOW

Oprichnik Assaulter ZE: The car is backing up.

IO Michael Sajdak: Active Conditions Aiming

IO Michael Sajdak: I'm firing at ZE, as he's aiming from forever away.

IO Michael Sajdak: IO Michael Sajdak rolls Success -> 19 (Rolling Firearms Target: 50%)

IO Michael Sajdak: IO Michael Sajdak rolls Failure -> 78 (15 Damage) (Rolling LETHALITY For KSVK 12.7 +NVS +BPD Target: 20)

IO Michael Sajdak: IO Michael Sajdak rolls 1d10 -> 6 (Draws a result from the Random Hit Location d10 table)

Hunger: You complete your hattrick times two, his torso blows out from his back, through his plates, and he falls like a sack of potatoes.

Hunger: If no one is attempting to engage the truck, it's escaping. Sajdak reasonably can.

IO Michael Sajdak: I'm absolutely shooting this truck ASAP.

"Bank Tank": Send it again, no point in waiting.

IO Michael Sajdak: IO Michael Sajdak rolls Success -> 36 (Rolling Firearms Target: 50%)

IO Michael Sajdak: IO Michael Sajdak rolls Failure -> 95 (14 Damage) (Rolling LETHALITY For KSVK 12.7 +NVS +BPD Target: 20)

IO Michael Sajdak: IO Michael Sajdak rolls 1d10 -> 1 (Draws a result from the Vehicle Random Hit d10 table)

Hunger: No need to target the engine. You hit the drivers cabin, through the bulletproof window only meant to stop rifle rounds.

Hunger: The inside is painted red, and the truck comes to a halt, still running.

Col. Victor Morozov: Active Conditions Partial Cover

Col. Victor Morozov: AIM at SD card soldier

Oprichnik Assaulter ZE: Condition Changes Dead

Caleb Turner: Active Conditions Full Cover Suppressed Suppressed Full Cover

Caleb Turner: I'll aim at him too.

Marcus Williams: Active Conditions Partial Cover

Marcus Williams: Marcus is going to start running across the clearing, at this point -- what are we waiting for?

Hunger: There's a guy right there, might be a good cause.

Marcus Williams: Just run and gun, trying to suppress the last guy.

Hunger: You do so. Firearms.

Marcus Williams: Marcus Williams rolls Success -> 16 (Rolling Firearms Target: 65%)

Marcus Williams: If you were a bit smart about it maybe you could have just killed him outright.

Oprichnik Assaulter SD: Condition Changes Suppressed

SSA Mariam H. Khoury: Active Conditions Full Cover

SSA Mariam Helena Khoury: I'm waiting for the others to get away. Otherwise for my turn I'm aiming at this SD dude.

Oprichnik Assaulter SD: Active Conditions Prone Partial Cover Suppressed

Oprichnik Assaulter SD: "MOTHER!"

Silas Grant: Active Conditions Partial Cover

Silas Grant: This one, THIS ONE will blow his head off, trust

Silas Grant: Short burst at the guy again

Silas Grant: Silas Grant rolls Failure -> 95 (Rolling Heavy Weapons Target: 60%)

Oprichnik Assaulter SD: He's fucked. No need for roll, you carefully vivisect him with your PKM.

Oprichnik Assaulter SD: Condition Changes Dead

SSA Mariam Helena Khoury: NOW we can go.

Hunger: Well...

Hunger: All that you hear now is eerie, eerie quiet.

Col. Victor Morozov: Actually I hear the sound of skedaddling. Let's move it.

Marcus Williams: No time to waste. Let's get on the boat.

Col. Victor Morozov: Also we're blowing this bitch up the moment we are far away enough.

Hunger: TABLE... ROLL LUCK... ON 3 TAILS OR MORE...

IO Michael Sajdak: I'm looking about the place from up here before I just go.

Hunger: 1

Caleb Turner: Caleb Turner rolls 1d2 -> 1 (Draws a result from the Luck d2 table)

SSA Mariam H. Khoury: SSA Mariam H. Khoury rolls 1d2 -> 2 (Draws a result from the Luck d2 table)

Col. Victor Morozov: Col. Victor Morozov rolls 1d2 -> 2 (Draws a result from the Luck d2 table)

IO Michael Sajdak: IO Michael Sajdak rolls 1d2 -> 2 (Draws a result from the Luck d2 table)

Hunger: All you hear is the crickets.

Marcus Williams: Marcus Williams rolls 1d2 -> 1 (Draws a result from the Luck d2 table)

Hunger: But then...

Hunger: Sajdak, you can see an incoming chopper.

Caleb Turner: Turner immediately takes out his Stinger.

IO Michael Sajdak: Does it look russian, can I tell? Also, if I didn't beforehand, I am racking my gun once again.

Hunger: It's getting close, very bright spotlight down on its bottom. Without a doubt, patrol.

Hunger: If it was Russian it would already be dumping rockets at you, buddy.

SSA Mariam Helena Khoury: Is it coming directly towards the basilica?

Hunger: YES!

SSA Mariam Helena Khoury: How fast?

SSA Mariam Helena Khoury: Could we feasibly run into the woods before it spots us?

Hunger: In a hurry. Most definitely responding to a violent crime call.

SSA Mariam Helena Khoury: These ARE innocents.

Hunger: I don't know, if everyone manages to roll Athletics.

Hunger: You're some ways away.

IO Michael Sajdak: Fuck this, I'm shooting it.

SSA Mariam Helena Khoury: How's Williams feeling about that-- okay.

Hunger: Sajdak, it's a bad idea to do this from that range.

Hunger: Radioing Caleb might be it.

SSA Mariam Helena Khoury: How's Williams feeling about our odds!

IO Michael Sajdak: Alright, alright, I'm just getting the fuck out then.

SSA Mariam Helena Khoury: Williams what's the mooooove are we killing these servicemen.

Hunger: Mariam, personally, it has caught your attention that it must have been around 0121 when the first shot was fired.

Hunger: Caleb, pull it.

Caleb Turner: Pull it?

Caleb Turner: I've taken the stinger out already.

Hunger: Actually, police helicopters do not have electronic warfare suites or countermeasures. This will be murder.

Hunger: You take aim...

SSA Mariam Helena Khoury: Curious of that thought to come in at this time. The familiarity is comforting.

Hunger: The rocket flies up into the air.

Hunger: Direct hit. The helicopter falls into the woods like a swatted fly.

Hunger: You can leave in peace and quiet now.

Hunger: You're pretty sure, that no one around will stop you.

Caleb Turner: "Come on, we don't have a second one."

SSA Mariam Helena Khoury: SSA Mariam H. Khoury sighs through the blood-soaked mask and kit.

Col. Victor Morozov: Let's blow the church.

Caleb Turner: "Let's get a move on."

Hunger: After you go back to the entrance of the woods...

Hunger: The church explodes violently, shooting debris hundreds of feet in the air.

Hunger: It's completely and utterly wrecked, nothing but a smouldering crater now. The tomb of hundreds.

Hunger: Mariam, the smell is gone.

Hunger: Sajdak, the smell is gone, for you too.

SSA Mariam Helena Khoury: That was no longer the house of God. This is good.

Hunger: Even the one coming from Caleb.

SSA Mariam Helena Khoury: Speaking of Caleb-- does he look unusual in any way?

SSA Mariam Helena Khoury: Or just unusually pristine?

Hunger: For a man who just got resurrected he looks pretty okay.

Hunger: Any last words?

SSA Mariam Helena Khoury: None come to mind. The trip back will be just as silent.

Col. Victor Morozov: Fuck America.

Col. Victor Morozov: I'm out of this shithole.

IO Michael Sajdak: "I cannot believe I'm still alive."

SSA Mariam Helena Khoury: Oh, yes. "Sredni Vashtar has indeed gone forth."

Silas Grant: "What the fuck did she just say?"

SSA Mariam Helena Khoury: SSA Mariam H. Khoury shakes her head and keeps walking on behind the group.

Col. Victor Morozov: "Да пошла она нахуй."

Hunger: You take the bloodied masks off, as you calmly walk towards your boat, covered in blood. At least none of you are dead, this time.

Hunger: God's Teeth - Bring Only Death

Hunger: A game about psychosis.

Hunger: By Quororque, 2026

Hunger: Thank you for playing!