

# Bradon Thymes

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## EDUCATION

### Cornell University

*Ph.D. Student in Computer Science*

Expected graduation: May 2027

Ithaca, NY

### Howard University, GPA: 3.74 (Magna Cum Laude)

*Bachelor of Science in Computer Science*

Aug. 2018 – May 2022

Washington, DC

## PUBLICATIONS & PREPRINTS

### Publications

- W. Guo, A. Wang, **B. Thymes**, T. Joachims. 2024. Ranking with Slot Constraints. In Proceedings of the 30th ACM SIGKDD Conference on Knowledge Discovery and Data Mining (KDD '24). Association for Computing Machinery, New York, NY, USA, 956967. <https://doi.org/10.1145/3637528.3672000>
- N. Scott, **B. Thymes**, J. Salisbury (2023). Statistical Modelling of Air-Ground Remotely Sensed Geo-Intelligence Information Using Naïve Bayesian Classification: A Decision-Making Approach. 10.11159/mvml23.102.
- N. Scott, **B. Thymes**, J. Salisbury (2023). Dempster-Shafer Evidential Theory Belief Amalgamation and Dynamic Programming Supporting Soldier Squadron Adversarial Engagement: Simulation-Based Decision-Making. 10.11159/mvml23.103.
- J. Lee, **B. Thymes**, J. Zhou, T. Joachims, R. Kizilcec, Augmenting Holistic Review in University Admission using Natural Language Processing for Essays and Recommendation Letters <https://arxiv.org/abs/2306.17575>
- M. Munje, L. Teran, **B. Thymes**, J. Salisbury, TEAM3 Challenge: Tasks for Multi-Human and Multi-Robot Collaboration with Voice and Gestures <https://dl.acm.org/doi/10.1145/3568294.3580049>
- L. Van Dammen, N. Barnett, R. Conrady, L. Wright, **B. Thymes**, E. Shirtcliff. Evoking Stress Reactivity in a Virtual Dance Competition. Advances in Simulation and Digital Human Modeling, vol. 1206, 2020, pp. 4855., <https://par.nsf.gov/servlets/purl/10224738>.

### Preprints

- S. Dooley, R. Downing, G. Wei, N. Shankar, **B. Thymes**, G. Thorkelsdottir, T. Kurtz-Miott, R. Mattson, O. Obiwumi, V. Cherepanova, M. Goldblum, J. Dickerson, T. Goldstein. Comparing Human and Machine Bias in Face Recognition. *ArXiv.org*, Cornell University, 25 Oct. 2021, <https://arxiv.org/pdf/2110.08396v2.pdf>.

## RESEARCH EXPERIENCE

### Cornell University

*Graduate Research Assistant*

Aug. 2022 – Present

Ithaca, NY

- Multilabel Classification of Student Admission Essays
  - \* Designed and implemented a multilabel classification system to extract attributes from student admission essays, utilizing T5 for generating tags.
  - \* Troubleshoot and addressed challenges with imbalanced labeling across 30 attributes, where only 5 labels were significantly represented.
  - \* Analyzed and optimized preprocessing techniques to improve label representation and mitigate imbalanced data issues.
  - \* Gained valuable experience in handling imbalanced datasets and understanding the practical challenges of applying NLP to real-world problems.
- Speaker-Aware Video Understanding
  - \* Currently developing a speaker diarization and name attribution pipeline as a foundational component of a larger speaker-aware video understanding system.

- \* Implemented a pipeline using WhisperX for generating transcripts with sentence-level timestamps, enabling alignment of speech with visual and audio features.
- \* Designed a clustering-based approach utilizing ECAPA-TDNN for speaker embeddings, combined with CNN-based facial feature extraction to match speakers to their visual representations.
- \* Collaborating on the creation of a video question-answering dataset structured to challenge LLMs with questions requiring either audio information, visual information, or both.

## **Riverside Research**

May 2022 – Aug. 2022

*Machine Learning Intern (GEM Fellow)*

Lexington, MA

Worked on research project involving human-robot collaboration using the game TEAM3.

- \* Created a dataset for the TEAM3 blocks placed in different orientations
- \* Finetuned a pretrained ResNet50 model to detect TEAM3 blocks in different orientations
- \* Contributed to a set of path planning algorithms for Sawyer robotic arm to build block towers

## **Amazon Voice FAQ**

Sep. 2021 – May 2022

*Research Intern*

Washington, DC

Joint research project with Howard University and Amazon which seeks to assess cognitive decline through vocal prosody and facial expressions

- \* Utilized PyAudio to record audio from the users
- \* Reduced noise in audio by utilizing SciPy to create a high-pass filter
- \* Utilizing the SpeechBrain toolkit to detect intonation of the users

## **University of Maryland Combinatorics and Algorithms for Real Problems (REU-CAAR)**

June 2021 – May 2022

*Research Intern*

Remote

Worked on two separate research projects over the course of the summer:

### **Bias in Facial Recognition:**

- \* S. Dooley, R. Downing, G. Wei, N. Shankar, **B. Thymes**, G. Thorkelsdottir, T. Kurtz-Miott, R. Mattson, O. Obiwumi, V. Cherepanova, M. Goldblum, J. Dickerson, T. Goldstein. Comparing Human and Machine Bias in Face Recognition. *ArXiv.org*, Cornell University, 25 Oct. 2021, <https://arxiv.org/pdf/2110.08396v2.pdf>.
- \* Conducted research to gain a better understanding of what biases facial recognition models have compared to human biases
- \* Participated in curating a dataset from the Labeled Faces in the Wild and Celeb A facial recognition datasets
- \* Labelled each individual's Fitzpatrick skin type, country of origin, birth date, as well as, their gender presentation
- \* Worked on a Flask application to test human users' accuracy and biases compared to facial recognition systems
- \* Worked on user verification test, where a person would compare two images to one another and determine if that person was the same individual
- \* Worked on the user details section, where the participant identified their age, gender presentation, and Fitzpatrick skin type
- \* Worked on website organization, using Flask sessions to route user to the verification, identification and user-details pages

### **Organizational Team Formation:**

- \* Worked on formulating a problem statement
- \* Reviewed psychology team formation literature to determine the best way to optimize teams in a real-world environment
- \* Reworking original formulation in order to apply a reinforcement learning approach to the original problem

## **Howard University College of Engineering and Architecture**

Aug. 2021 – May 2022

*Teaching Assistant*

Washington, DC

- \* Teaching Assistant for the course entitled, Introduction to Computer Science - CSCI-100 with Alex Krentsel
- \* Duties include grading papers, tutoring, hosting office hours, assisting in creating and delivering learning material, contributing input on exam content, proctoring exams and lecturing occasional classes

## **Iowa State University SPIRE-EIT**

May 2019 – Aug. 2019

*Virtual Reality Research Intern*

Ames, IA

Through a Research Experiences for Undergraduates (REU) program, I worked with the Stress Physiology Investigative Team (SPIT) Lab at Iowa State University. Our task was to create a stress response in virtual reality:

- \* L. Van Dammen, N. Barnett, R. Conrady, L. Wright, **B. Thymes**, E. Shirtcliff. Evoking Stress Reactivity in a Virtual Dance Competition. Advances in Simulation and Digital Human Modeling, vol. 1206, 2020, pp. 4855., <https://par.nsf.gov/servlets/purl/10224738>.
- \* Oversaw the experiment on all eighteen participants, including confirming data accuracy by running a control task
- \* Researched psychology publications to identify and determine causes of increased cortisol levels
- \* Programmed the music manager, light manager and audience in C# to create a task where the user has to perform a dance in virtual reality meant to trigger a stress response in virtual reality
- \* Implemented dancing animations and scripts using Unity animator controllers
- \* Analyzed physiological data such as heart rate variability (HRV) and respiratory sinus arrhythmia (RSA) using MindWare Technologies software

## RELEVANT PROJECTS

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### evn, Group Project (Bison Hacks 2021)

- \* Created a React application designed to remove unconscious bias from the hiring process such as race, gender, physical attributes, etc.
- \* Built the user interface utilizing the react-bootstrap library
- \* Created a presentation outlining our value proposition, streams of revenue, and channels of growth
- \* Designed the user interface mockup in Figma

### CopiKat, Group Project (Google DC Hack)

- \* Won 2nd Place Prize in the main track of the Hackathon
- \* Allowed the user to utilize the Android camera, so that they could take a picture to access the image recognition feature of the app, by using the CameraKit API and Java

### CaloriKat, Group Project (Bison Hacks 2019)

- \* Won 3rd place prize for the main track of the Hackathon
- \* Used Android studio to develop an application that determines the type of food the user took a picture of, and gives the calorie count of that object
- \* Built the user interface for the application using Java and XML
- \* Helped to develop the website that proposed our business model

## SKILLS

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Python, PyTorch, C++, C#, JavaScript, HTML/CSS, Java,  $\LaTeX$

## VOLUNTEERING, FELLOWSHIPS, AWARDS, AND INTERESTS

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### Cornell SoNIC Program

June 2024

#### RA & TA

- \* Program designed to help students learn about a variety of state-of-the-art computing research directions happening at Cornell University and beyond, and get an opportunity to conduct a short research project.
- \* Introduced students to multimodal LLMs and gave guidance on the direction of their projects.

### Cornell University CS Visit Day

Mar. 2024

#### Volunteer

### CodeAfrique

Jan. 2024

#### Mentor

- \* Program designed to help students in Ghana gain a window into the field of Computer Science
- \* Taught students the fundamentals of Python and HTML, going over concepts such as functions, variables, loops and if-else statements

### GEM Fellowship

Aug. 2022

#### Recipient

### Cornell University Hopper Dean/Bowers CIS Deans Excellence Fellowship

Aug. 2022

#### Recipient

**International Conference on Applied Human Factors and Ergonomics (AHFE) 2020 Best Paper** Jul. 2020

*Winner*

- \* Awarded Best Paper of 2020 for research paper *Evoking Stress Reactivity in a Virtual Dance Competition*
- \* Written at Iowa State University during Summer 2019 internship

**Karsh STEM Scholars Program**

*Member*

- \* Selected to be one of 29 students to be a part of the second cohort of Howard University's research PhD track development program
- \* Participated in a summer bridge program on college success, research, and public speaking seminars
- \* Engaged in activities that promoted group collaboration skills

**Tau Beta Pi**

May 2022 – Present

*Member*

Washington, DC

**Upsilon Pi Epsilon**

Mar. 2021 – Present

*Member*

Washington, DC

**National Society of Black Engineers (NSBE)**

Fall 2018 – Present

*Member*

Washington, DC

**NSBE Jr.**

Sep. 2018 – May 2019

*Mentor*

Washington, DC

- \* Mentor for Tri-Math-a-Lon, VEX Robotics, and First Lego League
- \* Dedicated to mentoring and tutoring young Black students in the greater D.C. area

**Microsoft Code Academy**

Dec. 2018 – May 2019

*Mentor*

Washington, DC

- \* Taught a bimonthly class of secondary school students the principles of programming with the help of Microsoft employees
- \* Provided mentoring and guidance to students outside the classroom

**Association for Computing Machinery**

Fall 2019 – Present

*Member*

Washington, DC