

Activities

Fragments

Calculations

<<Interface>>

PassData

.....  
DataPlaceholder(data: String): void

## BackBat

```

- width: Conversion
- length: Conversion
- fWidth: Conversion
- overage: Conversion
-----
- CMTOYARDRATIO: double
- INCHTOYARDRATIO: double
-----
+ BackBat()
+ BackBat(width: Conversion; length:
Conversion; fWidth: Conversion;
overage: Conversion)
+ getWidth(): Conversion
+ getLength(): Conversion
+ getFWidth(): Conversion
+ getOverage(): Conversion
+ setWidth(width: Conversion): void
+ setLength(length: Conversion): void
+ setFWidth(width: Conversion): void
+ setOverage(overage: Conversion): void
+ setCm(cm: double): void
+ setRationalInch(numerator: int;
denominator: int; whole: int): void
+ findLengthCm(): Conversion
+ findLengthInch(): Conversion
+ toString(): String

```

## Fractions

```

# numerator: int
# denominator: int
# whole: int
# decimal: double
-----
+ Fractions()
+ Fractions(number: double)
+ Fraction(numerator: int; denominator:
int; whole: int)
+ setRational(number: double): void
+ setRational(merator: int; denominator:
int; whole: int): rational
+ setDecimal(): void
+ setDecimal(merator: int; denominator:
int; whole: int): void
+ setDecimal(number: double): void
+ setDenominator(number: int): void
+ setNumerator(number: int): void
+ setWhole(number: int): void
+ getDenominator(): int
+ getNumerator(): int
+ getWhole(): int
+ getDecimal: double
+ add(adder: double): Fractions
+ add(adder: Fractions): Fractions
+ multiply(multiplier: Fractions):
Fractions
+ compare(compareTo: Fractions): int
- commonFactor(num: int; div:int): int
+ toString(): String

```

## Conversion

```

- cm: double
- meters: double
- inch: double
- feet: double
- yard: double
- rationalInch: Fractions
- rationalFeet: Fractions
- rationalYard: Fractions
-----
- INCHTOYARDRATIO: double
- FEETTOINCHRATIO: double
- FEETTOYARDRATIO: double
-----
+ Conversion()
+ Conversoin(conversion: Conversion)
+ setCm(value: double): void
+ setMeters(value: double): void
+ setInch(value: double): void
+ setFeet(value: double): void
+ setYard(value: double): void
+ setRationalInch(numerator: int;
denominator: int; whole: int):void
+ setRationalFeet(numerator: int;
denominator: int; whole: int): void
+ setRationalYard(numerator: int;
denominator: int; whole: int): void
+ getCm(): double
+ getMeters(): double
+ getInch(): double
+ getFeet(): double
+ getYard(): double
+ getRationalInch(): Fractions
+ getRationalFeet(): Fractions
+ getRationalYard(): Fractions
- rational(inch: double; feet: double;
yard: double): void
+ toString(): String

```

**BackBatActivityFragmentMain**

+ dropMenu: Spinner

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+ BackBatActivityFragment()  
+ onCreateView(inflater: LayoutInflater;  
container: ViewGroup;  
savedInstanceState; Bundle): View

**BackBatActivityFragmentDecimal**

-memberName

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+ BackBatActivityFragmentDecimal()  
+ onCreateView(inflater: LayoutInflater;  
container: ViewGroup;  
savedInstanceState; Bundle): View

**ConverterActivityDecimalFragment**

- decimalInput: EditText  
- calculate: Button  
- dropMenu: Spinner  
- passData: PassData

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+ ConverterActivityDecimalFragment()  
+ onAttach(activity: Activity): void  
+ onCreateView(inflater: LayoutInflater;  
container: ViewGroup;  
savedInstanceState; Bundle): View  
+ data(view: View): void

**BackBatActivityFragmentRational**

-memberName

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+ BackBatActivityFragmentRational()  
+ onCreateView(inflater: LayoutInflater;  
container: ViewGroup;  
savedInstanceState; Bundle): View

**ConverterActivityRationalFragment**

- whole: EditText  
- denominator: EditText  
- numerator: EditText  
- calculate: Button  
- dropMenu: Spinner  
+ passData: PassData

---

+ ConverterActivityRationalFragment()  
+ onAttach(activity: Activity): void  
+ onCreateView(inflater: LayoutInflater;  
container: ViewGroup;  
savedInstanceState; Bundle): View  
+ data(view: View): void

**addFragment**

- mAdView: AdView

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+ onCreateView(inflater: LayoutInflater;  
container: ViewGroup;  
savedInstanceState; Bundle): View

**BackBatActivityFragmentResult**

-memberName

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+ BackBatActivityFragmentResult()  
+ onCreateView(inflater: LayoutInflater;  
container: ViewGroup;  
savedInstanceState; Bundle): View

**ConverterActivity**

- btCalc: Button
- dropMenu: Spinner
- txtConverted: TextView

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- + onCreate(savedInstanceState: Bundle): void
- + dataPlaceholder(data: String): void

**StartActivity**

- + btFab: Button
- + btBatting: Button
- + btPiece: Button

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- + onCreate(savedInstanceState: Bundle): void

**BackBatActivity**

- memberName

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- + onCreate(savedInstanceState: Bundle): void

