Quymbee Chen

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https://github.com/Quymbee

EDUCATION

Hunter College, City University of New York
*Bachelors of Arts - Double Major in Computer Science
and Urban Studies* - Expected 2021

**Bronx High School of Science,
New York City Specialized School**
GPA 3.5 with honors - Graduated 2016

EXPERIENCE

Warshaw Offices LLC, New York, NY - *Web Developer*   **June 2019 - Present**
- Used nopCommerce open-source code and Visual Studios as an independent full-stack developer to create an e-commerce website in order to sell digital products as TSCA law resources for a legal practitioner.
- Responsible for designing all product images, logo, website layout, style guide and any other visual content involved.
- Learned CSHTML, ASP.NET, Microsoft SQL Server Management Studio, and the nopCommerce platform without prior experience in order to meet stakeholder needs for a cost efficient solution within a two month time frame.
- Standardized digital products by adding elements like the logo, watermark and other brand-specific formatting to over 200 files.
- Demonstrated ability to meet deadlines and communicate with the stakeholder in order to create the most effective web product.

OppenheimerFunds, New York, NY- *Project Intern*   **January 2019**
- Learned backend coding and troubleshooting skills through a workshop in Automation Anywhere designed to test our knowledge of logic programming.
- Built a concept program using Salesforce and its lightning component library that aimed to ensure information management efficiency for the Distribution department.
- Worked with ExtJS Sencha to code integrated UI components for organizing simulated user data information.
- Engaged in a 36-hour company Hackathon of 50+ employees with the goal to design new and innovative solutions to business problems in the workplace.

Intersection, New York, NY- *Product Development Intern*   **January 2018**
- Built prototype for a wayfinding mobile application using Android Studio that connected to BLE beacons within proprietary products to expand the consumer pool to the visually impaired in a two week period.
- Learned ADA guidelines, variety of design thinking models (AGILE and double-diamond), and iterative building methods in order to identify how to develop the above mentioned app project without any prior experience.
- Programmed the wayfinding application with Java, Javascript, and Gimbal open-source code in a group of two other people.
- Created final proof of concept (POC) presentation that was shown to product and technology leadership teams.

Jewelbots, New York, NY- *Full-Time Community Manager*   **July 2016 - December 2018**
- Wrote and documented the user guide for consumers between the ages of 10 to 16 years old and their parents with the goal of creating a coherent user experience (UX) of an educational tech-toy product.
- Helped to detect, troubleshoot, and resolve software problems as customer service representative through Zendesk that would assist consumers with using the product, which involved extensive knowledge of Arduino and C++.
- Assisted at promotional hackathons and tech events that took place in New York City, Seattle, San Francisco, and the Poconos to help the company build its brand and assist participants with product troubleshooting in real-time.
- Managed the company's brand creation and development through social media content creation such as blogging monthly, tutorial video production on Youtube, and bi-weekly email newsletters.

WiTNY Summer Guild Internship, New York, NY- *Paid Intern*   **July 2017**
- Selected for intensive experiential learning program hosted by Cornell Tech and CUNY for computer science with the goal of creating an application for the local government representatives of NYC that would help improve an impoverished local area.
- Learned user-centered design, empathy mapping, prototyping, iterative design, public speaking, and interview strategies in the context of the challenge project within a two week period.
- Worked with CSS, HTML, Javascript, and Python to create a prototype design for a web application that would create a possible solution for underrepresented groups in Bronx, NY by bringing awareness to local community development programs.
- Devised user stories, wireframes, and flowcharts based off of actual Bronx community members that were interviewed in person in order to help to define the user interface (UI) of the project.

SKILLS

Programming: Java - 9/10, C++ - 9/10, Python - 8/10, CSS - 8/10, Javascript - 6/10, HTML - 8/10
Proficient Software: Adobe Photoshop, Adobe Premiere Pro, Microsoft Office (Word, Excel, Publisher, PowerPoint), Google Products (Docs, Sheets, Slides, Forms)
Developmental: Git, Atom, Arduino, Sublime Text, Android Studio, Visual Studio, Nopcommerce

Operating Systems: Windows, Linux, MAC
Media: Facebook and Instagram Business Platforms, Product Photography, Video Filming and Editing
Additional: Zendesk, MailChimp, type 100 wpm, SEO, Ad Analysis, Gimbal, Salesforce, Automation Anywhere, Sencha
Awards: 3rd place in Samsung Mobile App competition