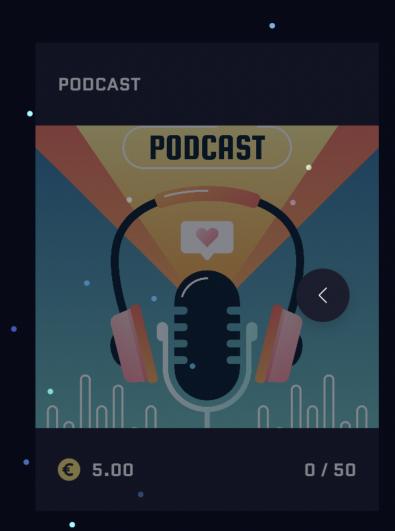
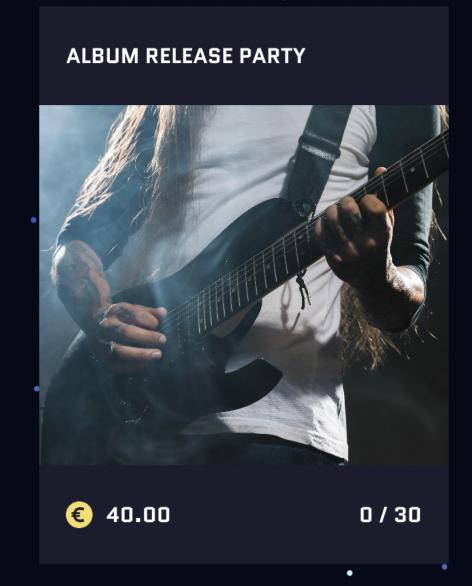
# BRANDING AND LOYALTY PLATFORM WITH A SOCIAL MEDIA TWIST







## MARKET CHALLENGES impacting the CAC and CLV

Over the past years, brands have been trying to get as many likes / followers / subscribers as possible leading to saturation of the digital space. This resulted in higher CAC (customer acquisition cost) but lower CLV (Customer lifetime value). What's next?

**HOW TO:** 

- Monetize brand's social media audience and identify the best and most loyal customers,
- segment brand's audience by engagement/ fandom to optimise targeting,
- offer a dynamic subscription model answering the digital saturation,
- engage with customers after the purchase beyond email and phone advertising,
- foster direct connections with customers and unite them in brands' digital communities?

CO-FOUNDERS

## UROŠ HRASTAR, CEO.

Blockchain developer, and web3 entrepreneur with 7 years of industry experience, held the position of CTO in various projects developing blockchain supply chain, DAO, exchange, and wallet infrastructure solutions. <a href="https://">https://</a> www.linkedin.com/in/uros-hrastar/

## VALENTINA HRASTAR, COO AND LEGAL.

Specializing in product management and the creation of user-friendly Web3 solutions tailored for mass adoption. <a href="https://">https://</a> www.linkedin.com/in/valentina-hrastar-4b2785243/

## **INVESTMENT DATA**

- HAZEL LABS d. o. o., Slovenia, 2022
- blockchain development
- 6 core team members
- bootstrapped and crowdfunded
- seed stage
- funds sought by the end of 2023: XXX • investment opportunity: equity and Qvrse
- token sale

- NFT card sales fee (brand to customer and exchange between customers)
- Qvrse license sale
- Qvrse advertising space fee

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### SOLUTION

Cross-platform compatible NFT cards unlocking • access to BRAND'S Qvrse profile creating an extra social media layer.

#### 1. SALES FUNNEL

• Sell or reward different series of NFT cards unlocking brand's physical and digital products to find the best customers.

#### 2. TAILORED SOCIAL MEDIA FEED FOR THE **NFT CARD OWNERS**

Improving direct communication after the purchase and creating a dynamic subscription model.

#### 3. DIGITAL LOYALTY CLUB

Growing brand-to-brand, brand-to-customer and customer-to-customer relationships, fostering organic marketing.

### **TARGET MARKET**

• Lifestyle and entertainment industry.

## CUMPETITIVE AUVANTAGE

- Business environment fostering organic marketing where brands create NFT cards together to merge their online communities,
- fit for various industries,
- · a modern approach to brand onboarding where NFT card owners can vote on the admission of new brands within the QVRSE DAO community.

## **TIMELINE**

- 2023: Global customers, further development
- of the Qvrse modules, seed funding, • 2024: Qvrse app, Qvrse platform 1.0, Qvrse token exchange - token as a license to use the

# **MILESTONES**

platform.

- Jan. 22 = the Qvrse company
- June 22 = pre-seed stage
- **Sept. 22** = Qvrse beta release
- Dec. 22 = first customers and UX updates
- April 23 = Qvrse invoicing/card payment module and new customers from entertainment industry

