

Machine Learning

Ex: 06 Hebbnet

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1)

Code:

```
#this function used to convert 0 to -1
```

```
def convert_0(x):  
    for i in range(len(x)):  
        if x[i]==0:  
            x[i]=-1  
    return(x)
```

```
def modify_w(w,x,y):  
    return(w+(x*y))
```

```
#Gate Inputs and Output
```

```
x1=[0,0,1,1]
```

```
x2=[0,1,0,1]
```

```
y=[1,0,0,0]
```

```
#And [0,0,0,1]
```

```
#OR [0,1,1,1]
```

```
#Nand [1,1,1,0]
```

```
#Nor [1,0,0,0]
```

```
print("x1: "+str(x1))
```

```
print("x2: "+str(x2))
print("y: "+str(y))

#convert 0 to -1
x1=convert_0(x1)
x2=convert_0(x2)
y=convert_0(y)

#initial weights
w1=0
w2=0
wb=0

#b values
b=[1,1,1,1]

for i in range(4):
    x=x1[i]
    yi=y[i]
    w1=modify_w(w1,x,yi)

    x=x2[i]
    w2=modify_w(w2,x,yi)

    bi=b[i]
    wb=modify_w(wb,bi,wb)

print("w1= "+str(w1))
print("w2= "+str(w2))
print("wb= "+str(wb))

th=0 #throushhold
```

```

# for AND gate th=0
# for OR gate th=-1
# for NAND gate th=-1
# for NOR gate th=0

yout=[] #initialize yout..

#f(x)
for i in range(4):
    fx= (x1[i]*w1)+(x2[i]*w2)+(b[i]*wb)
    print(fx)
    if fx>th:
        yout.append(1)
    else:
        yout.append(0)

print("yout: "+str(yout))

```

Output:

```

↔ x1: [0, 0, 1, 1]
   x2: [0, 1, 0, 1]
   y: [1, 0, 0, 0]
   w1= -2
   w2= -2
   wb= 0
   4
   0
   0
   -4
   yout: [1, 0, 0, 0]

```
