REBECCA BREWSTER

FRONT END DEVELOPER

CONTACT

(858) 722 - 0146

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Covina, CA

EDUCATION

UC Merced: B.S. Biology

Learning Fuze Web Development Bootcamp and Coding School

CONNECT

linkedin.com/in/rebecca-brewster

github.com/R-Brewster

rebeccabrewster.com

TECHNICAL SKILLS

STRONG

JavaScript, jQuery, HTML5, CSS3, ReactJS, ReduxJS, Socket.IO, Git, Github, Bootstrap, Materialize, Canvas, Meistertask, ChromeDev Tools, PhpStorm, Visual Studio Code

EXPERIENCED

Ajax, Axios, Fetch API, Postman, SQL, MySQL, Php, Node.JS, Salesforce, Inkscape, Gimp, Photoshop, Amazon Web Services

APPLICATIONS

HELLO, OPERATOR

- Multiplayer game where a spymaster guides a spy through a map, encouraging player communication
- I was the primary frontend team member, I constructed the landing, login, and lobby pages as well as the game user interfaces with ReactJS and ReduxJS
- My additional tasks included participating in team discussions about game design components such as game physics and object collision,
- App runs on NodeJS server with Php and a SQL database, with communication to the client facilitated by a combination of Socket.IO and the Fetch API
- Game appearance was constructed with HTML5, CSS3, and Canvas

CLUE MEMORY MATCH

- A game that requires the player to match cards, includes a Clue theme and various crimes
- Created with HTML5 and CSS3 for basic styling, with Javascript and jQuery providing game play
- The game includes comparing card choices for win functionality, randomization of all elements to encourage repeat play, and player statistics

POKEMON SPEED BATTLE

- A fun two-player game where each player is given a Pokemon card with stats and they 'battle' the other player by following key press commands
- App uses a combination of three APIs
- The product of a two-day hackathon, developed in an agile environment, used meistertask, swim lanes, stand ups and sprints
- HTML5 and CSS3 used for appearance, with functionality provided by Javascript, jQuery, and Ajax calls

EXPERIENCE

ESRI USER CONFERENCE CLERK 2017

- Handled day to day office tasks such as routing contracts and POs, maintaining event information through ExhibitForce and SAP
- Prepared for the Annual User Conference performing clerical tasks for the Tradeshow Events team
- Addressed the questions of attendees, smoothing over concerns and recommending procedures

UC MERCED ADMISSIONS 2013 - 2016

- Attended college fairs to engage students in discussions that promoted applying to UC Merced
- Gave presentations to students to generate interest in UC Merced and clarify information
- Gave the marketing team feedback on campaigns and publications they were executing
- Started as intern in 2013 creating marketing materials and campaigns