# **NOISE POLLUTION MONITORING USING IOT**

## PHASE 4: DEVELOPMENT PART -2:

#### MICROPROCESSOR PROGRAM:

```
#include <avr/io.h>
#include <avr/interrupt.h>
#define F_CPU 16000000UL // CPU clock frequency (16 MHz)
#define BAUD 9600
                      // Baud rate for serial communication
void USART_Init(unsigned int ubrr) {
  // Set baud rate
  UBRROH = (unsigned char)(ubrr >> 8);
  UBRROL = (unsigned char)ubrr;
  // Enable receiver and transmitter
  UCSROB = (1 << RXENO) | (1 << TXENO);
  // Set frame format: 8 data, 1 stop bit
  UCSROC = (1 << UCSZ00) | (1 << UCSZ01);
}
void USART_Transmit(unsigned char data) {
  // Wait for empty transmit buffer
  while (!(UCSR0A & (1 << UDRE0)));
```

```
// Put data into buffer and send
  UDR0 = data;
}
int main(void) {
  // Initialize USART communication
  USART_Init(F_CPU / 16 / BAUD - 1);
  // Initialize ADC
  ADMUX = (1 << REFSO); // Reference voltage to AVCC
  ADCSRA = (1 << ADEN) | (1 << ADSC) | (1 << ADATE) | (1 << ADIE) | (1 << ADPS2) | (1 << ADPS1);
// Enable ADC, start conversion, enable ADC interrupt, and set prescaler
  sei(); // Enable global interrupts
  while (1) {
    // Main loop
  }
  return 0;
}
ISR(ADC_vect) {
  // ADC conversion complete interrupt
  uint8_t lowByte = ADCL;
  uint8_t highByte = ADCH;
  uint16_t adcValue = (highByte << 8) | lowByte;</pre>
```

```
// You can perform noise analysis here and set thresholds for pollution monitoring

// Print the ADC value to the serial communication

USART_Transmit(lowByte);

USART_Transmit(highByte);

USART_Transmit('\n');

// Start the next ADC conversion

ADCSRA |= (1 << ADSC);
}
```

#### **HTML PROGRAM:**

```
<!DOCTYPE html>
<html>
<head>
  <title>AQI Data from Firebase</title>
  <script src="https://www.gstatic.com/firebasejs/8.10.0/firebase-app.js"></script>
  <script src="https://www.gstatic.com/firebasejs/8.10.0/firebase-database.js"></script>
</head>
<body>
  <h1>Air Quality Index (AQI) Data</h1>
  <div id="agi-data">
    <!-- AQI data will be displayed here -->
  </div>
  <script>
    // Initialize Firebase with your project's configuration
    var firebaseConfig = {
      apiKey: "YOUR_API_KEY",
      authDomain: "YOUR_AUTH_DOMAIN",
      databaseURL: "YOUR DATABASE URL",
      projectId: "YOUR_PROJECT_ID",
      storageBucket: "YOUR_STORAGE_BUCKET",
      messagingSenderId: "YOUR_MESSAGING_SENDER_ID",
```

```
appld: "YOUR_APP_ID"
    };
    firebase.initializeApp(firebaseConfig);
    // Reference to your AQI data in Firebase
    var aqiRef = firebase.database().ref("aqi");
    // Listen for changes in the AQI data
    aqiRef.on("value", function(snapshot) {
      var aqiData = snapshot.val();
      // Update the HTML to display the AQI data
      if (aqiData) {
        document.getElementById("aqi-data").innerHTML = "AQI: " + aqiData;
        document.getElementById("aqi-data").innerHTML = "No data available";
      }
    });
  </script>
</body>
</html>
```

### **INTERFACING:**

