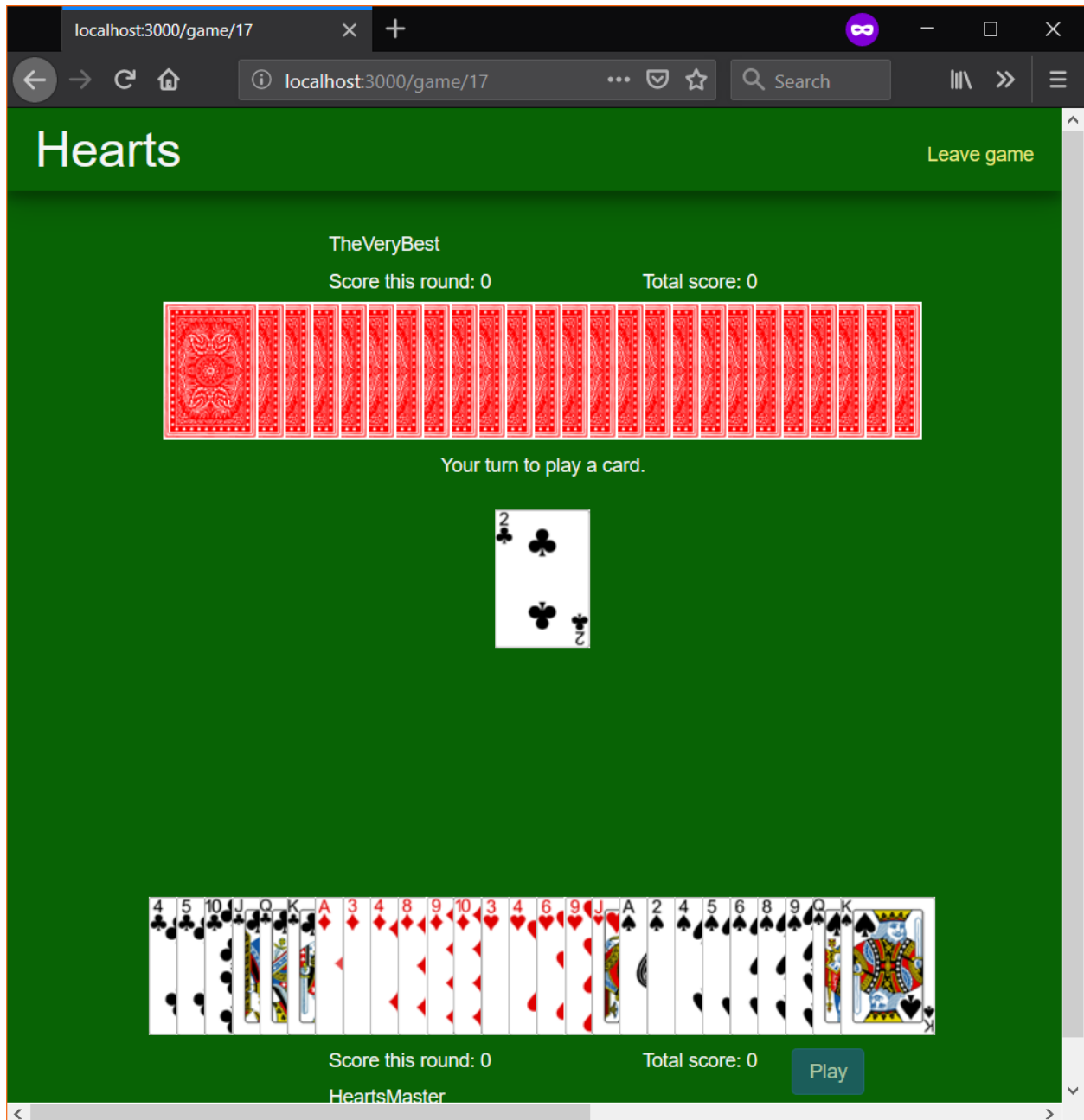
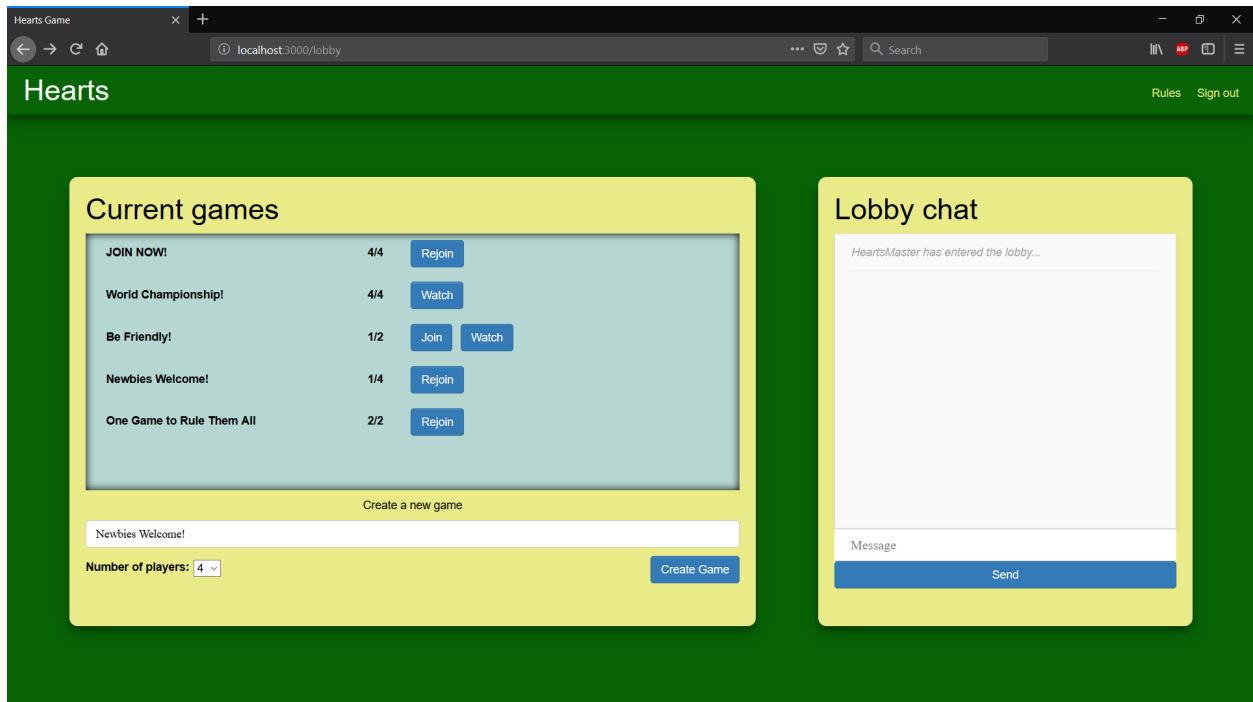


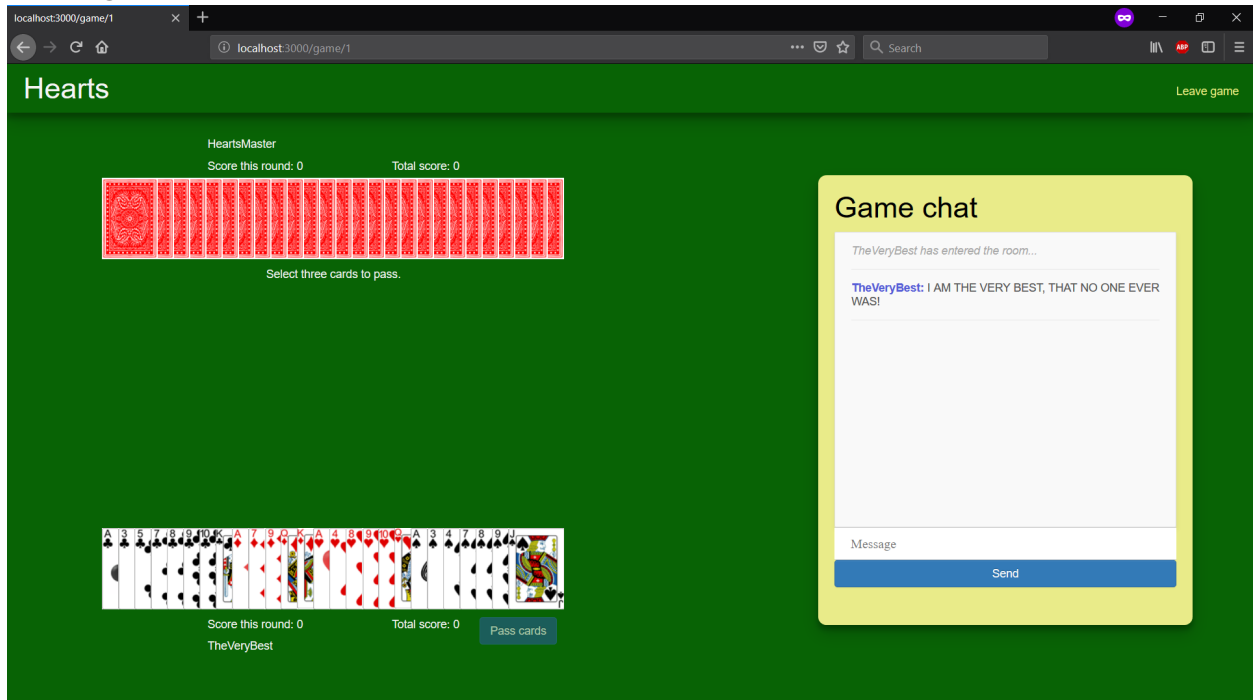
# Playing A Card



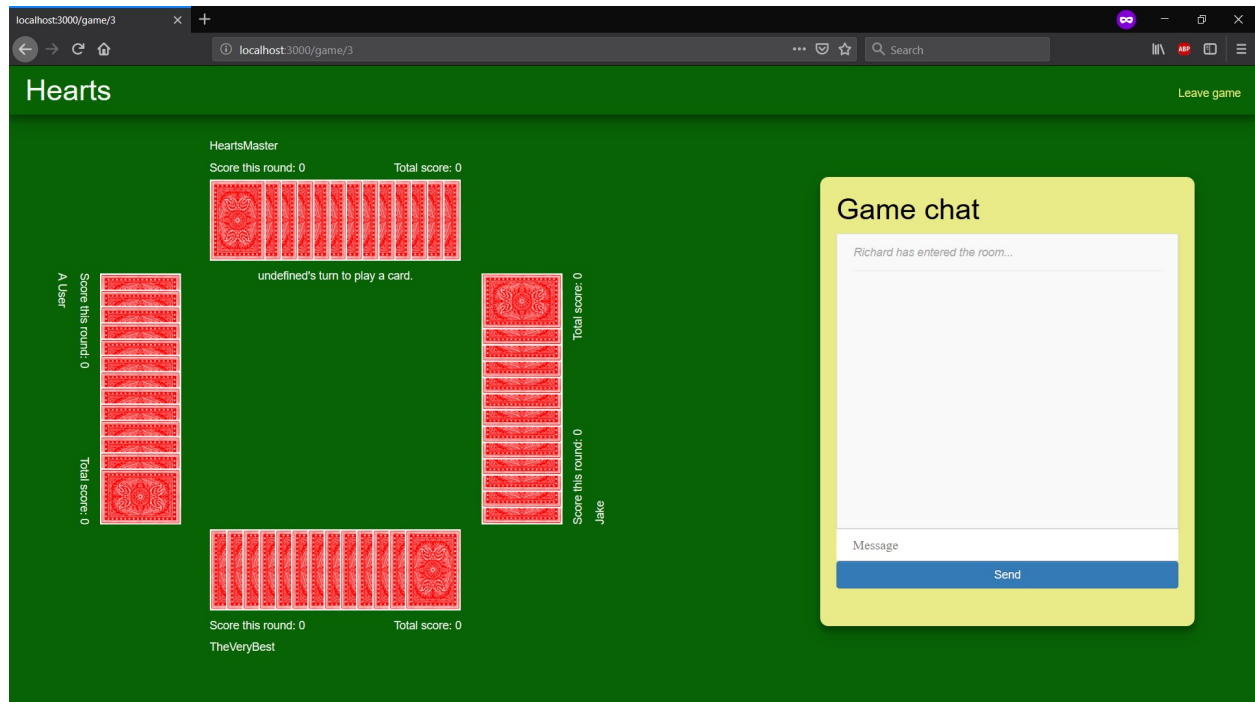
# Lobby



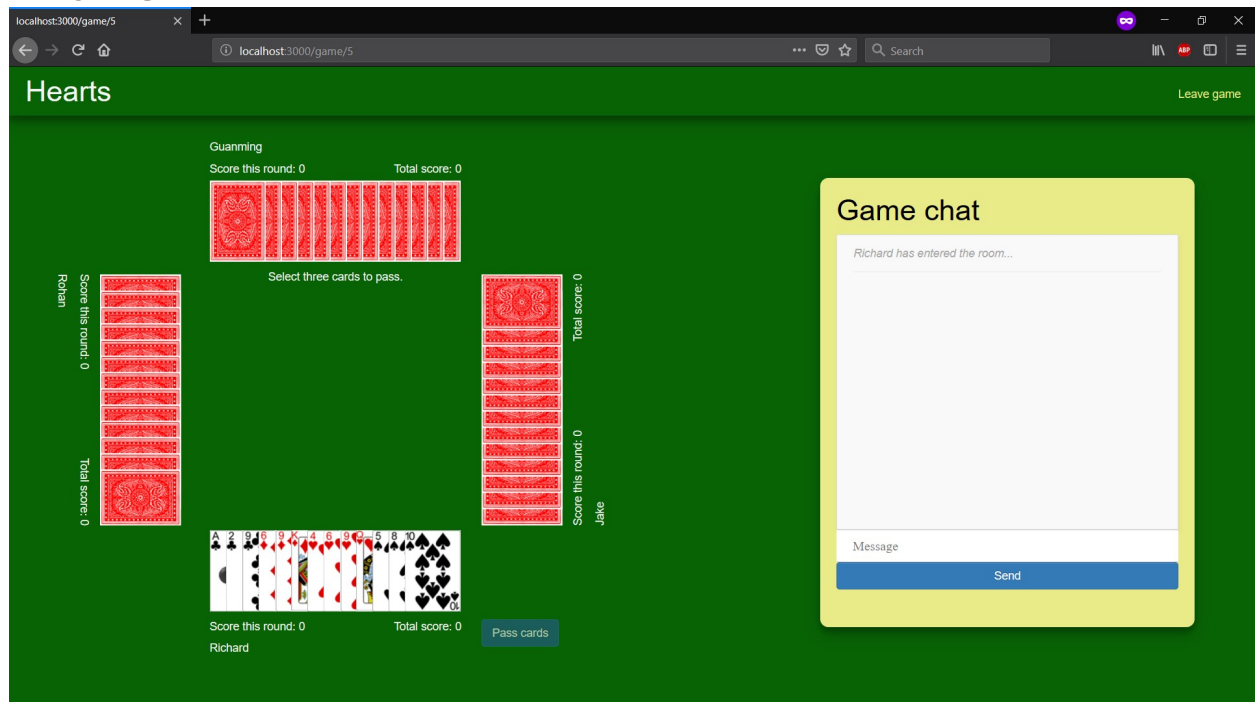
## 2 player



# Observing

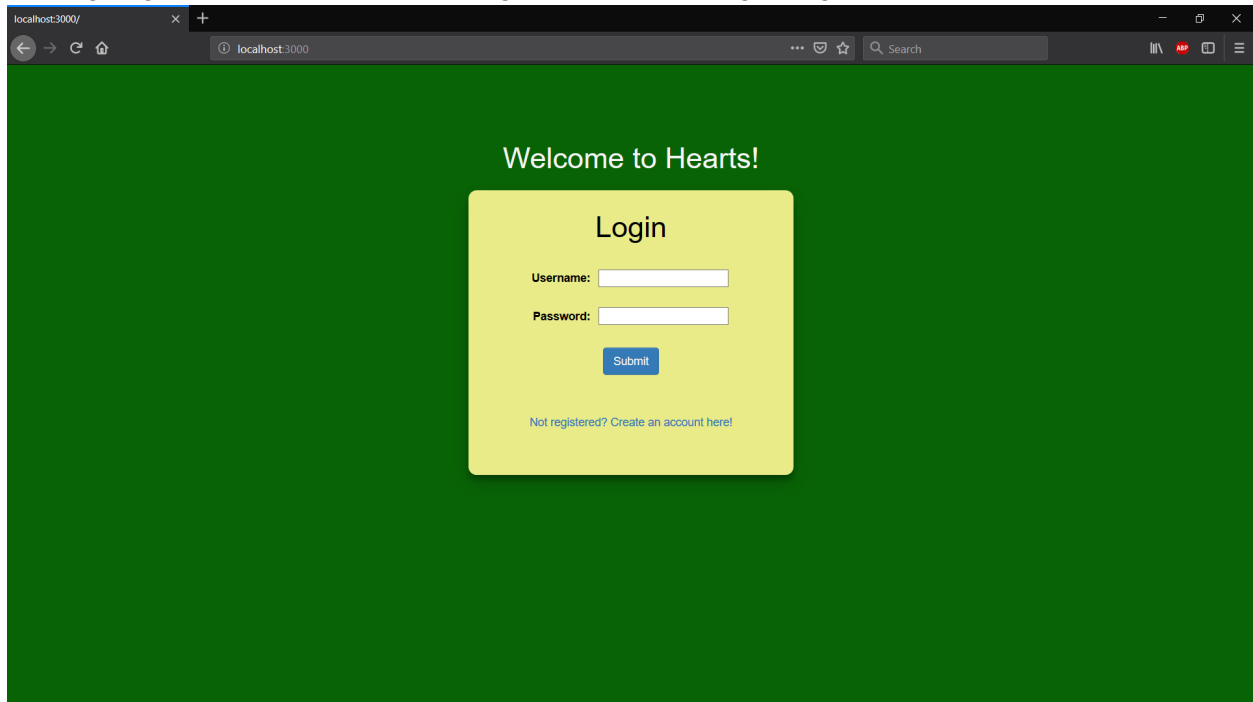


# Playing

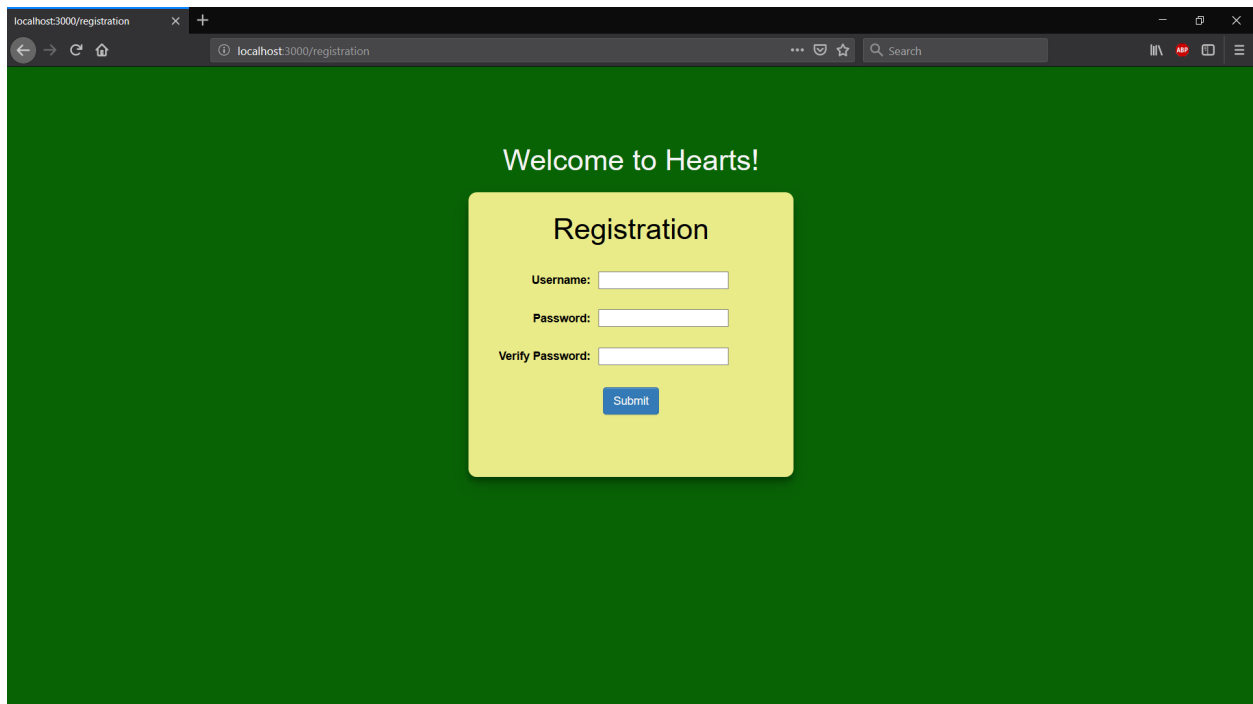


## Use Case:

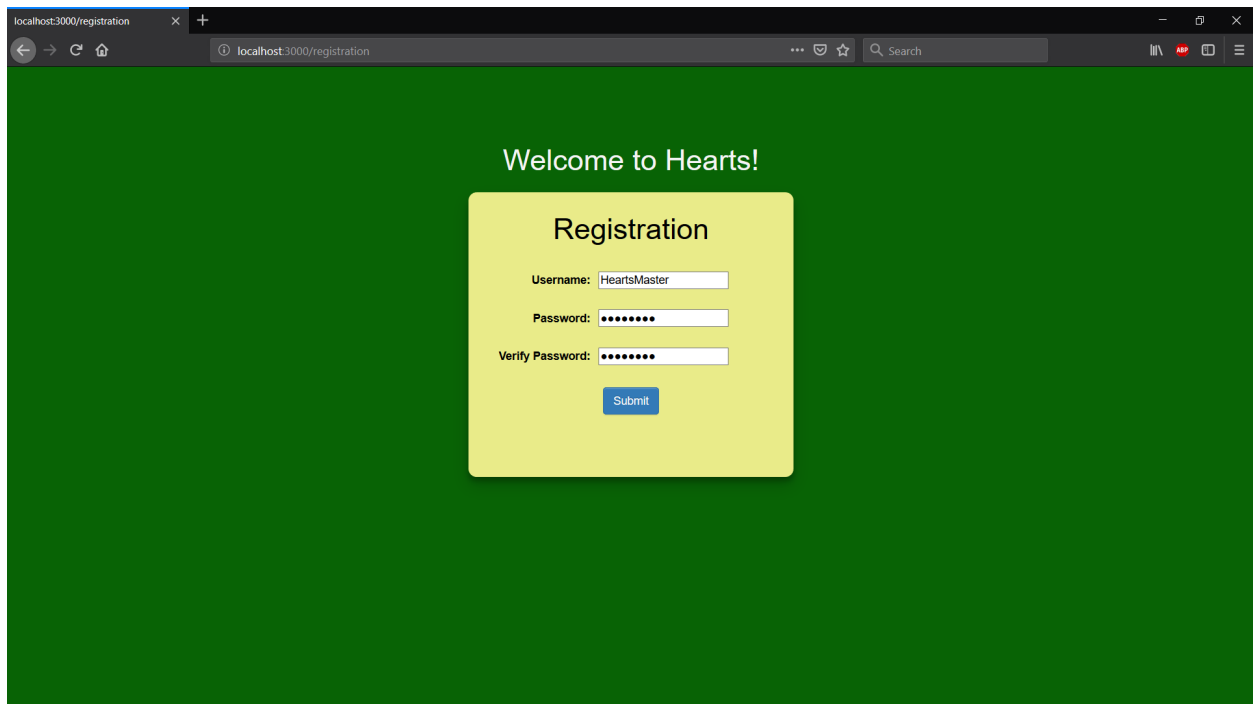
Upon going to the website the user is greeted with the login page



If the user is not registered they click the option that says "Not registered? Create an account here!"

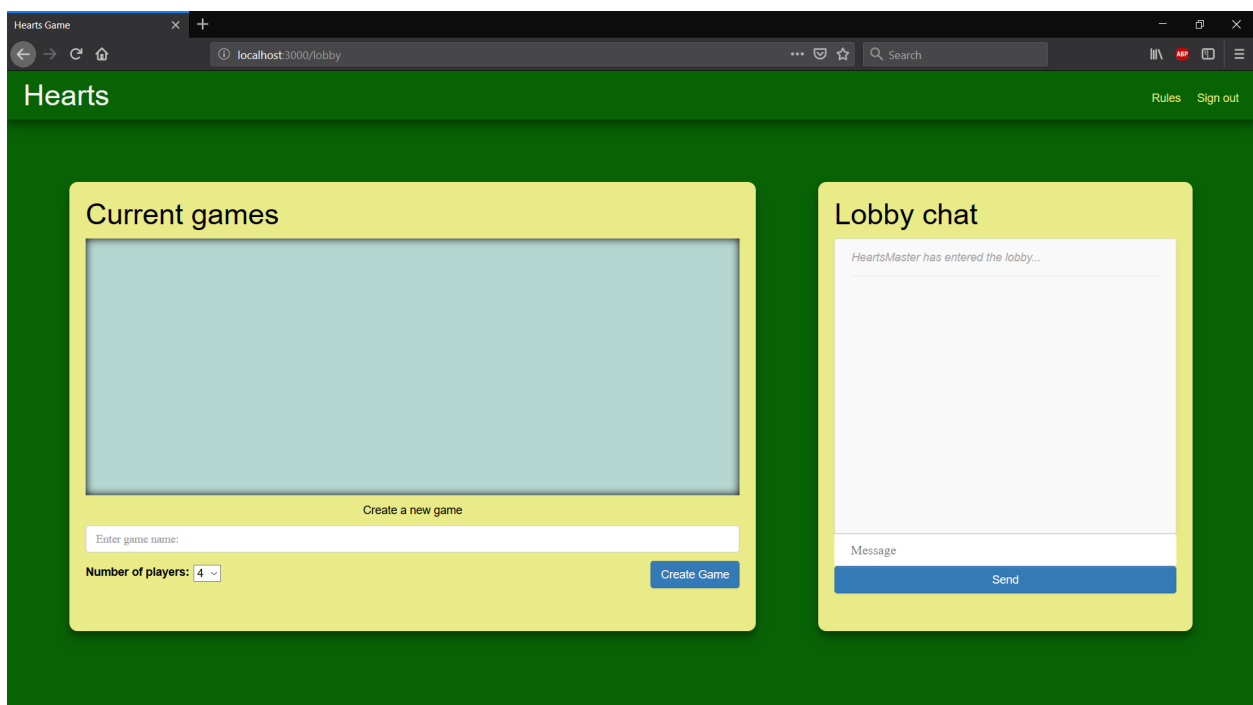


Once this is done the user may create an account by entering a username, password, and verifying the password. Username must be unique and the verified password must match the password field.



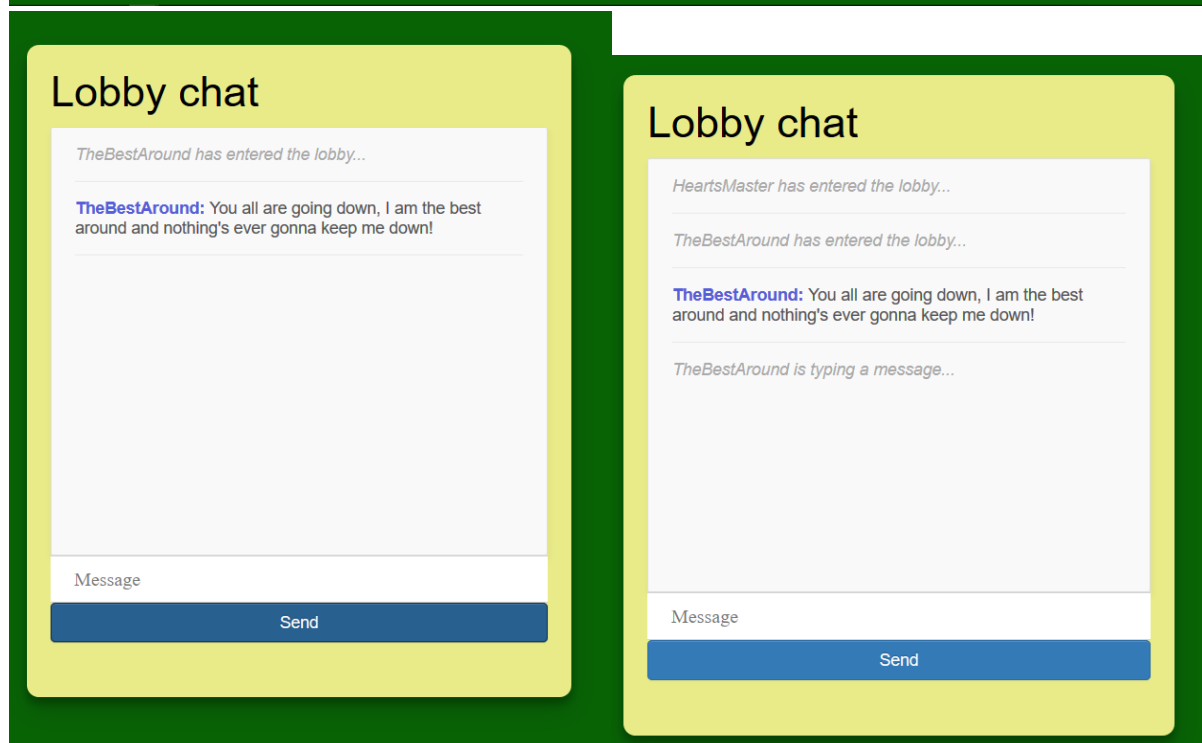
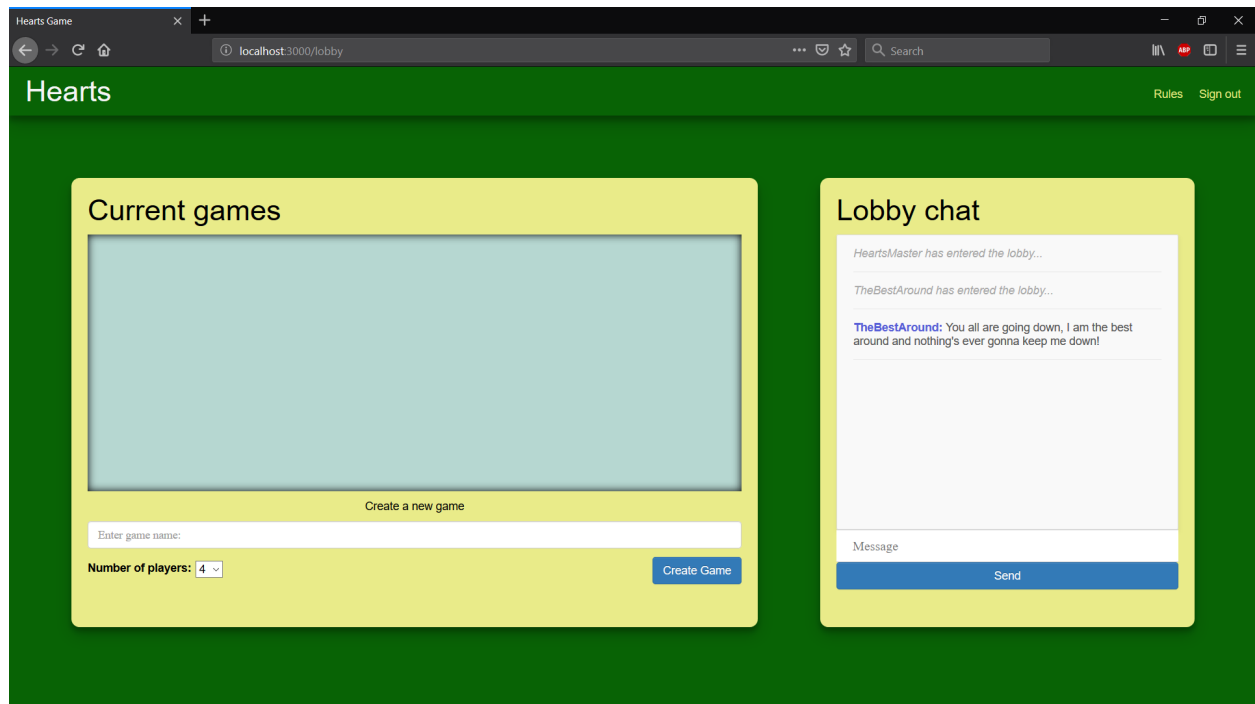
The screenshot shows a web browser window with the address bar displaying 'localhost:3000/registration'. The page has a dark green background. At the top center, it says 'Welcome to Hearts!'. Below this is a yellow rectangular box titled 'Registration'. Inside this box, there are three input fields: 'Username:' with the text 'HeartsMaster', 'Password:' with masked characters, and 'Verify Password:' with masked characters. Below these fields is a blue 'Submit' button.

Upon clicking submit the user is now registered and may log in. After logging in the user is directed to the lobby.



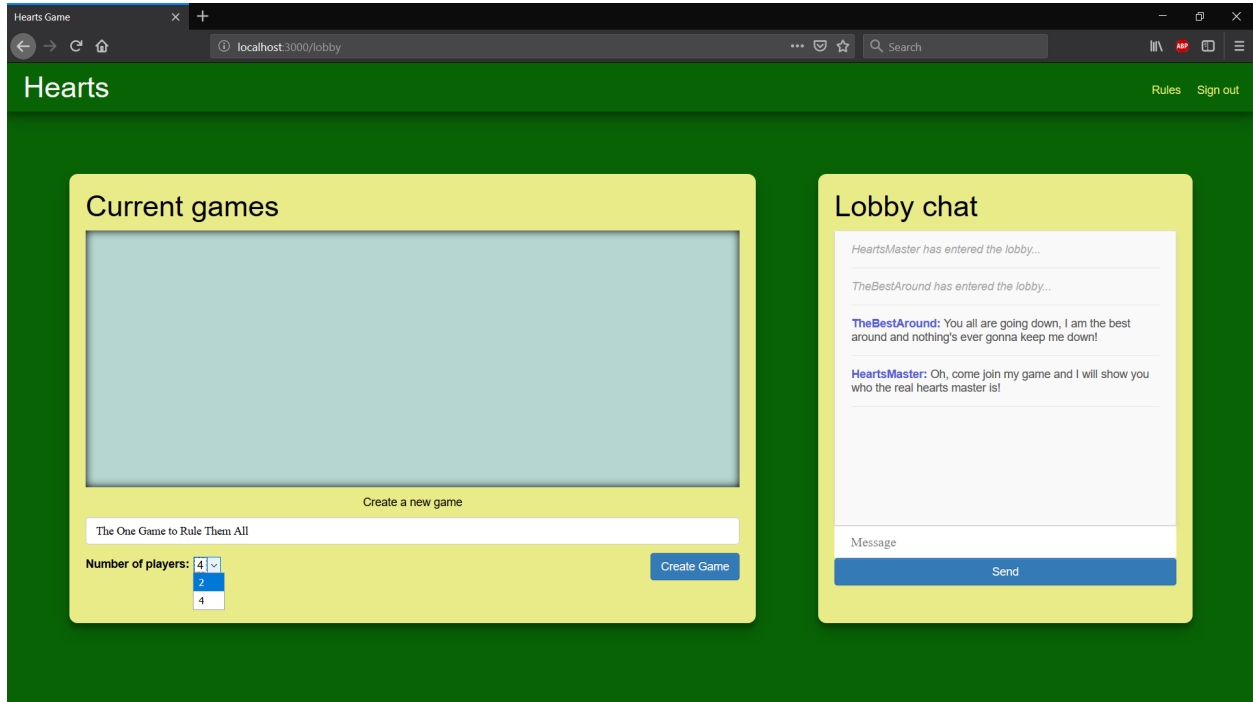
The screenshot shows a web browser window with the address bar displaying 'localhost:3000/lobby'. The page has a dark green background. At the top left, it says 'Hearts', and at the top right, there are links for 'Rules' and 'Sign out'. The main content area is divided into two yellow rectangular boxes. The left box is titled 'Current games' and contains a large light blue rectangular area. Below this area is a 'Create a new game' section with an input field for 'Enter game name:', a 'Number of players:' dropdown menu set to '4', and a blue 'Create Game' button. The right box is titled 'Lobby chat' and contains a chat area with a message that says 'HeartsMaster has entered the lobby...'. Below the chat area is a 'Message' input field and a blue 'Send' button.

Here they may chat with others in the lobby, join, watch, or create a 2 or 4 player hearts game.

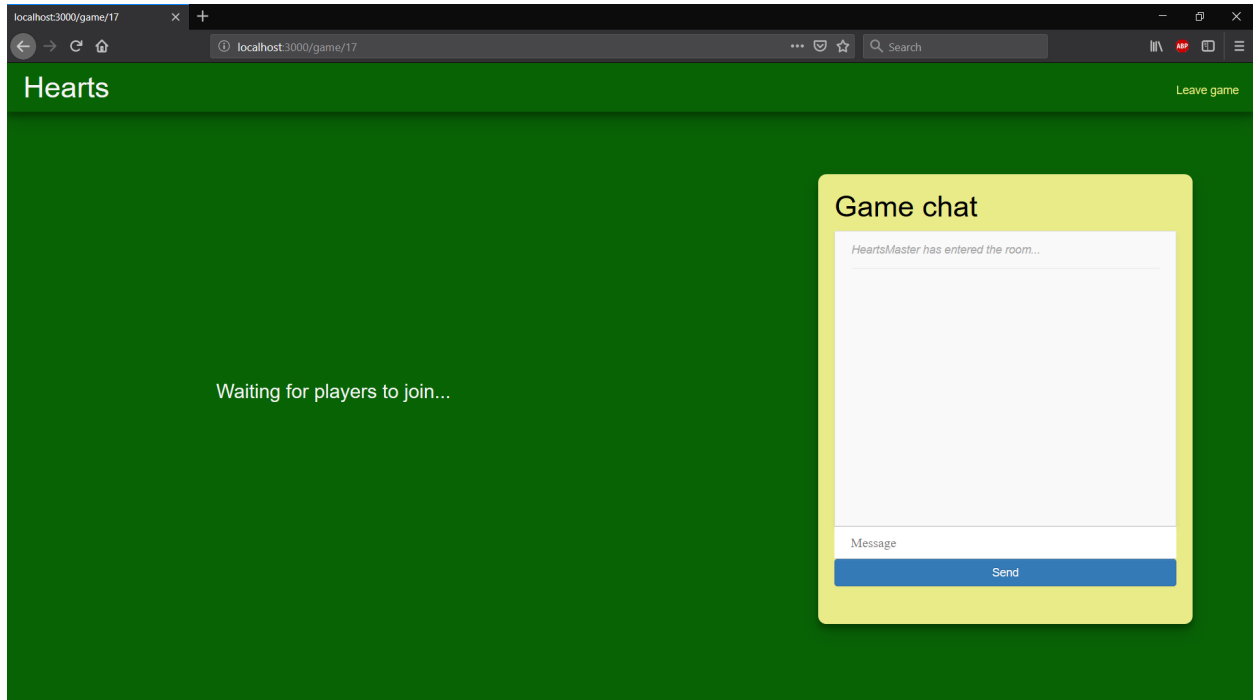


Another player has sent a message to the lobby. A notification happens when a player joins the lobby or is typing a message

A new game can be created by the bottom portion of the current games section. Simply type in a game name and choose the number of players from the drop down menu. Then click "Create Game".



Upon creating the game the player who created the game is redirected to the game room



Other players in the lobby will see the game that was made and can choose to observe or watch it if the game is not already full.

## Current games

The One Game to Rule Them All1/2Join

Create a new game

Enter game name:

Number of players: 4

Create Game

Click the join button to join the game



