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CS330

Design Decisions

For this project, I had decided to use a 3D scene that involved a glasses case, a vitamins case, a perfume, and a candle. I had chosen these objects because they had different shapes and I found them interesting to complete the 3D scene. However, completing this project I struggled but was able to complete one shape, the one of the perfume. With the perfume, I struggled to add the texture and the lighting. I followed the tutorials and I still struggled to generate it. However, I am glad that I was able to learn more about 3D scenes, textures and lighting.