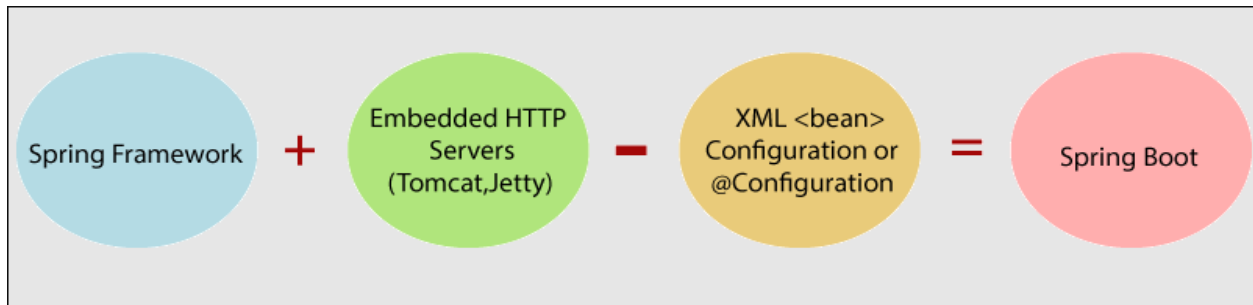


# Spring Boot

## Introduction

- It is an **open-source java framework** used to build applications.
- It provides an easier and faster way to set up, configure and run both simple and **web-based** applications.
- **Spring Boot** is a spring module that provides **rapid application development** feature to a spring framework.
- It is used to create a spring-based application that you can just run as it needs a minimal spring configuration.
- Spring Representation image:



- **Spring Boot** is a combination of **spring framework** and **embedded servers (http servers)**.

## Why Spring Boot

- The DI used in Spring Boot is the same as Spring.
- It contains powerful database transaction management capabilities.
- It simplifies integrating with other java frameworks like hibernate, JPA, struts, Filters, EJB, etc.
- It reduces the cost and development time of building a web application.

## Features of Spring Boot

- **Auto-configuration:** we need not define any configurations.

- **stand-alone applications:** no need to follow any traditional approach like MVC.
- Embedded web server support.
- Spring Boot starter: starter is a collection of all dependencies.
- Spring Boot CLI.
- Spring Boot Actuator which is used to manage web applications.
- Microservices support.
- Embedded database support.
- Spring boot initializer.
- More secure compared to spring.
- Testing happens automatically with higher efficiency.

### Advantages of Spring Boot

- It offers a CLI tool for developing and testing a spring boot application.
- It offers several plugins.
- There is no requirement of configuration file or xml file.
- It increases productivity and reduces the development time.

### Spring Boot Versions

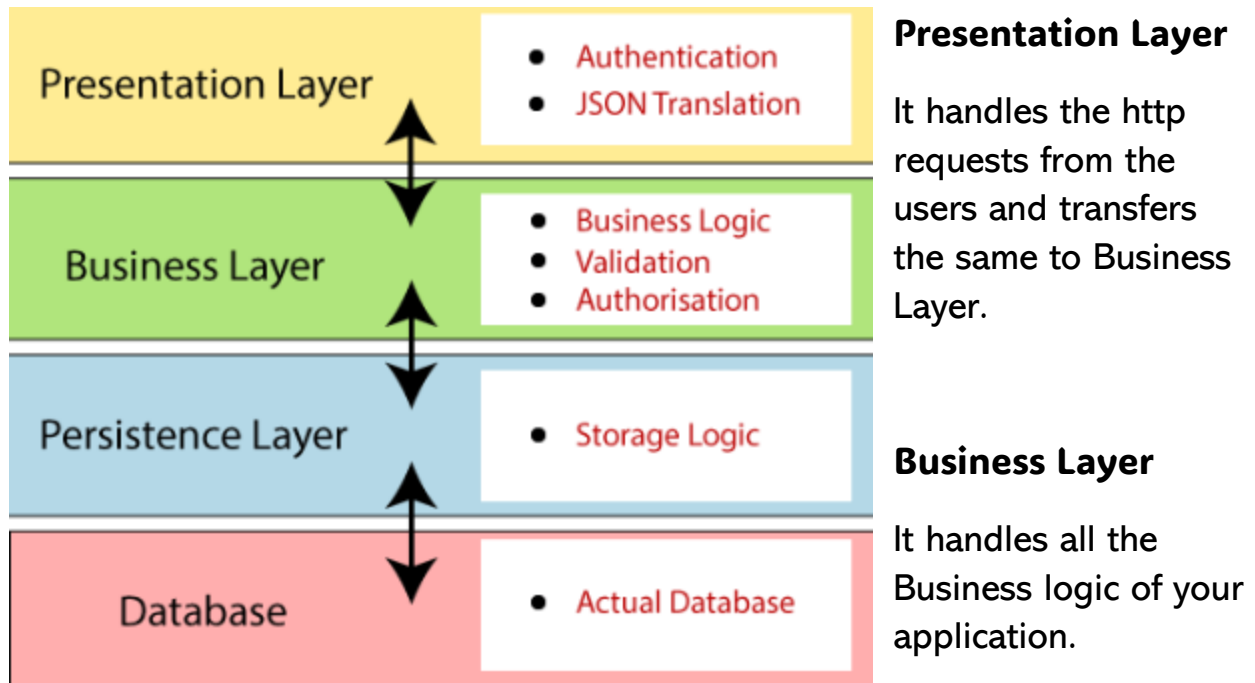
- Latest version of Spring Boot is 3.3 as of July 2024
- You can use the following link to get complete version history: [Versions](#)

### Spring Boot Architecture

It follows a **layered architecture** in which each layer communicates with either the above layer or below layer.

The Spring Boot architecture consists of the following layers:

- Presentation Layer
- Persistence Layer
- Business Layer
- Database Layer



### Persistence Layer

- It handles all the storage logic of your application.

### Database Layer

- In this layer CRUD operations can be performed.

### Requirements of Spring Boot

- Maven: Open-source project management tool
- Java with 17 or above
- Spring framework 5.o
- Spring Tool Suite (STS): IDE / Plugin

## Spring Boot Project

We can start working with spring boot in three different ways:

- Using Spring Initializr
- Using STS
- Using CLI

### Spring Boot Project using Spring Initializr

- Open the Spring Initializr using the following link: [Spring Initializr](#)
- Provide group and artifact name.
- Add Spring - web dependency and click on generate.
- Extract the downloaded zip file and extract it.
- Import the project folder into your IDE (Eclipse).
- Run the Application (Application.java) -> Run as java application

### Spring Boot Project using Spring Tool Suite (STS)

- Install STS ide and follow the process given below.
- Create a maven project by providing a group and artifact name.
- Add dependencies in pom.xml
- Run the application (Application.java) -> Run as java application

### Spring Boot Project using CLI

- It is a tool which you can download from the official site of Spring Framework.
- Spring Boot project creations through CLI are outdated and no longer used.
- Use the following Link to work using Spring Boot CLI: [SB CLI Guide](#)

## Example: To print hello in console

- Open the Spring Initializr using the following link: [Spring Initializr](#)
- Provide group and artifact name.
- Add Spring - web dependency and click on generate.
- Extract the downloaded zip file and extract it.
- Import the project folder into your IDE (Eclipse).
- Run the Application (Application.java) -> Run as java application
- Add the following changes in Application.java file
- src/main/java -> com.example.demo -> DemoApplication.java

### DemoApplication.java

@SpringBootApplication

```
public class DemoApplication{  
    public static void main(String args[]){  
        System.out.println("Hello Spring Boot");  
    }  
}
```

## Spring Boot Application/Project Components

### application.properties

- In Spring Boot, whenever you create a new Spring Boot Application in spring starter, or inside an IDE (Eclipse or STS) a file is located inside the *src/main/resources* folder named as **application.properties**
- This file contains the different configurations which is required to run the application in a different environment, and each environment will have a different property defined by it.

- Inside the application properties file, we define every type of property like changing the port, database connectivity, connection to the eureka server, and many more.

### **Example: To change the port name**

- Sometimes when you run your spring application you may encounter an error stating as **port already in use**.
- So, in this case you may change your port number and rerun your application and we can change the port number using by adding below lines in **application.properties**.
- Add the below lines in application.properties
  - `spring.application.name=demo`
  - `server.port = 2024`

### **Annotations**

**Spring Boot Annotations** are a form of metadata that provides data about a spring application.

### **Core Spring Framework Annotations**

#### **@Required**

- It is method level annotation.
- This annotation will be used for a particular method which is mandatory to execute.

#### **@ComponentScan**

- It is a class Level annotation.
- It is used when we want to scan a package from beans.

## **@Bean**

- This is a method level annotation.
- It is an alternative of XML <bean> tag.
- It tells the method to produce a bean to be managed by the spring container.

## **@Component**

- It is a class level annotation.
- It is used to mark a java class as a Bean.

## **@Service**

- It is a class level annotation.
- It is used in a class where business logic of the application is defined.

## **@Repository**

- It is a class level annotation.
- This annotation is used to a class where Data Access Object (DAO) implements.

## **Spring Boot Annotations**

Spring annotations are present in `org.springframework.boot.autoconfigure` and `org.springframework.boot.autoconfigure.condition` packages.

## **@SpringBootApplication**

- It is a class-level annotation that is used to mark the main class of a Spring Boot application

- It is a combination of following three annotations:
  - `@EnableAutoConfiguration`
  - `@ComponentScan`
  - `@Configuration`

## **@Controller Annotation**

- This annotation provides **Spring MVC** features.
- It is used to create Controller classes and simultaneously it handles the HTTP requests.
- Generally, we use **@Controller** annotation with **@RequestMapping** annotation to map HTTP requests with methods inside a controller class.

## **@RestController**

- It is class level annotation which is used to handle **REST APIs** such as GET, PUT, POST, DELETE and used to create **RESTful web services** using Spring MVC.
- It is a combination of following two annotations:
  - `@Controller`
  - `@ResponseBody`

## **@RequestMapping**

- It is a **method-level annotation** which is used to map the **HTTP requests** with the handler methods inside the controller class.
- Syntax: `@RequestMapping (method = RequestMethod.GET)`



## @GetMapping

- It is a **method level annotation** which is used to handle specific Http requests.
- It maps the **HTTP GET** requests on the specific handler method. It is used to create a web service endpoint that **fetches a resource**.

## @PostMapping

- It is a **method level annotation** which is used to handle specific Http requests.
- It maps the **HTTP POST** requests on the specific handler method. It is used to create a web service endpoint that **creates a resource**.

## @PutMapping

- It is a **method level annotation** which is used to handle specific Http requests.
- It maps the **HTTP PUT** requests on the specific handler method. It is used to create a web service endpoint that **creates or updates a resource**.

## @DeleteMapping

- It is a **method level annotation** which is used to handle specific Http requests.
- It maps the **HTTP DELETE** requests on the specific handler method. It is used to create a web service endpoint that **deletes a resource**.

## @PatchMapping

- It maps the **HTTP PATCH** requests on the specific handler method.

## **@RequestBody**

- It is used to **bind HTTP request** with an object in a method parameter.
- Internally it uses **HTTP Message Converters** to convert the body of the request.
- When we annotate a method parameter with **@RequestBody**, the Spring framework binds the incoming HTTP request body to that parameter.

## **@ResponseBody**

- It binds the method return value to the response body.
- It tells the Spring Boot Framework to serialize a **return an object into JSON and XML format**.

## **@PathVariable**

- It is used to **extract the values** from the URL.
- It is most suitable for the RESTful web service, where the URL contains a path variable. We can define multiple **@PathVariable** in a method.

## **@RequestParam**

- It is used to **extract the query parameters** from the URL.
- It is most suitable for web applications. It can specify default values if the query parameter is not present in the URL.

## **@RequestHeader**

- It is used to get the details about the HTTP request headers.
- We use this annotation as a method parameter. The optional elements of the annotation are name, required, value, defaultValue.

## **@RequestAttribute**

- It binds a method parameter to request attribute. It provides convenient access to the request attributes from a controller method.
- With the help of **@RequestAttribute annotation**, we can access objects that are populated on the server-side.

## **Dependencies Management**

- Spring Boot manages dependencies and configuration automatically. Each release of Spring Boot provides a list of dependencies that it supports.
- It provides the centralization of dependency information by specifying the Spring Boot version in one place. It helps when we switch from one version to another.
- It avoids mismatch of different versions of Spring Boot libraries.
- We only need to write a library name with specifying the version. It is helpful in multi-module projects.

## **Spring Starters**

Spring Starter is a collection of dependencies which comes as a single unit.

The different dependencies of spring starters are:

- SB starter web
- SB starter test
- SB starter actuator
- SB starter parent
- SB starter JPA
- SB thymeleaf
- SB dev tools
- SB security

## SB Starter Web

- This is a dependency which is used to build a spring boot web application.
- Add dependency -> spring-starter-web

## Spring Starter Test

- This is a default dependency which you have for every spring boot application.
- Default Dependency -> Spring-starter-test

## Spring Starter JPA

- **JPA** stands for Java Persistence API.
- The purpose of this is **Database Connectivity** using JPA / Hibernate.
- JPA / Hibernate uses JDBC concepts to communicate with database.
- Automatic data source configuration is an advantage of SB framework (No need of any configuration files).
- Entity Manager is the main component / Class of Spring Boot framework to create queries.

## REST - CRUD

- **REST** stands for **Representation State Transfer**.
- It refers to an architectural style for designing different applications (web applications).
- REST is not an API, it's architecture.
- When you develop RESTFUL web services in SB application, you are implementing a REST architecture based on REST principles.
- This involves different HTTP methods such as GET, PUT, POST, DELETE.
- In this concept, we will understand different http service methods to perform crud operations on a database.

## Spring Boot MVC

MVC stands for **Model, View, Controller**.

MVC is a standard architecture or design pattern which is used to design web applications.

MVC:

- Model represents the business logic of our application
- View represents the presentation logic of our applications.
- It acts as an interface between model and view or FE and BE

## Spring Starter Thymeleaf

- It is a server-side java template engine which is used to create and render html, css, js, jsp, xml files.
- It is integrated with the Spring Boot framework to represent the view of an application.

## Spring Starter Parent

- Spring starter parent is a special dependency that provides the default configuration of our application, and it provides a complete dependency tree to build a SB application.
- This dependency inherits dependency manager from "spring-boot-dependencies".

## Spring Starter Actuator

- It is a dependency used to manage and monitor our complete SB application.
- This dependency is having an actuator model which consists of several features like health checkup, auditing jvm metrics, log information, cache statistics, etc.

## Spring Starter DevTools

- It is a module that provides several features to improve the development of our web application.
- Some of the important features provided by this dependency are:
  - automatic restart
  - live reload
  - remote update
  - remote debugging

## Spring Starter Security

- It is a framework which provides security to web applications which is built using SB.
- This framework targets on two major areas of a web application w.r.t security:
  - authentication
  - authorization

### Authentication

- It is the process of knowing and identifying the user who wants to access the web application.

### Authorization

- It is a process which allows the user to perform different actions on a web application.
- With respect to SB the security can be done in 2 ways:
  - Default Security
  - Custom Security

## Spring Boot App Deployment on Render

### Key Points about Render

- Render is a modern serverless platform designed for easy deployment and scaling of web applications, including Spring Boot applications.
- Render simplifies the deployment process by allowing applications to be deployed directly from a Git repository, eliminating the need for manual infrastructure management.
- Automatic scaling ensures optimal performance and resource utilization based on application demand, with high availability and reliability.
- Built-in monitoring and logging capabilities help developers track application performance and troubleshoot errors effectively.
- Render supports custom domain integration and provides automatic SSL certificate management for secure HTTPS encryption.
- Collaborative features include access control, environment variables management, and Git integration for streamlined team collaboration.
- Render offers competitive pricing models tailored to different use cases, with comprehensive documentation, tutorials, and community forums for support.

### Deployment Steps

- Create a simple spring project using Spring Initializr.
- Create a controller class and required HTML pages.
- Run the application in localhost to verify your output.
- After verification, package your application into a JAR:
  - In Eclipse: Right-click on APP\_NAME -> Run As -> Maven Build.
  - In the Goals field, enter `clean package` and run.
- Wait until a JAR snapshot is created successfully and refresh the entire project once.
- Verify whether you have a file like this: `APP\_NAME.0.0.01-SNAPSHOT.jar` under your target folder.
- Open terminal or CMD, navigate to your app's target folder using cd:

- `cd C:\Users\DELL\Downloads\APP_NAME\target`
- Enter the below command:
  - `java -jar APP_NAME.O.O.O1-SNAPSHOT.jar`
- Wait for some time until you get something like: "Started your application."
- Create a file named "Dockerfile" and add the following lines:
  - `FROM eclipse-temurin:17-jdk-alpine`
  - `VOLUME /tmp`
  - `COPY target/*.jar app.jar`
  - `ENTRYPOINT ["java", "-jar", "/app.jar"]`
  - `EXPOSE 8080`
- Navigate to your project root directory:
  - `cd C:\Users\DELL\Downloads\APP_NAME`
- Initialize an empty Git repository using below command:
  - `git init`
- If a README file is generated, then remove the following lines from it:
  - `target/`
  - `!.mvn/wrapper/maven-wrapper.jar`
  - `!**/src/main/**/target/`
  - `!**/src/test/**/target/`
- If you don't remove them, your target folder will not be added to GitHub.
- Enter the following commands one after another to push your app to Git:
  - `git add .`
  - `git commit -m "SOME COMMIT NAME"`
  - `git remote add origin https://github.com/username/repository`
  - `git push -u origin master`
- For a clearer understanding of Git, refer to this document:
  - <https://online.fliphtml5.com/rhriu/czyg/>
- After successfully uploading the file to Git, open Render, login, and create a new web service. Select upload from Git.
- Wait until it gets deployed. It may take some time.
- Verify your deployment.



## Disclaimer

- The following notes are general summaries and overviews of the topics discussed.
- These notes are not exhaustive and do not cover all aspects of the subject matter.
- The information provided herein is intended for educational purposes only and should not be used as a substitute for professional advice, detailed study, or official course materials.

## References

For more detailed information, please refer to the following resources:

Reference 1: [Complete Spring Boot Tutorial](#)

Reference 2: [Complete Spring Boot Tutorial](#)

Reference 3: [Spring Boot Cheat Sheet](#)

Reference 4: [Spring Boot Most Asked Questions](#)

Reference 5: [Top Spring Boot Interview Questions](#)

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